(X)HTML5 validation results

```
--- Validator Input --
    Text Field
                   <!DOCTYPE html>
                   <html lang="en">
                   <head>
                       <meta charset="UTF-8">
                      <meta name="viewport" content="width=device-width, initial-scale=1.0">
                      <meta http-equiv="X-UA-Compatible" content="ie=edge">
                      <link rel="stylesheet" href="https://maxcdn.bootstrapcdn.com/bootstrap/3.3.7/css/bootstrap.min.css" type="text/css" />
                      <link rel="stylesheet" href="https://maxcdn.bootstrapcdn.com/font-awesome/4.7.0/css/font-awesome.min.css" type="text/css"</pre>
                      <link href='https://fonts.googleapis.com/css?family=Dosis' rel='stylesheet' type='text/css'>
                      <link rel="stylesheet" href="assets/css/main.css" type="text/css" />
                      <link rel="shortcut icon" href="/favicon.ico" type="image/x-icon">
                      <link rel="icon" href="/favicon.ico" type="image/x-icon">
                      <title>The memorygame</title>
                  Show Image Report
                  Show Source
                   Validate
```

The document is valid HTML5 + ARIA + SVG 1.1 + MathML 2.0 (subject to the utter previewness of this service).

Source

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```
9.
        <link rel="stylesheet" href="https://maxcdn.bootstrapcdn.com/font-awesome/4.7.0/css/font-awesome.min.css"</pre>
   tvpe="text/css" />←
10.
        <link href='https://fonts.googleapis.com/css?family=Dosis' rel='stylesheet' type='text/css'>↔
11.
        <link rel="stylesheet" href="assets/css/main.css" type="text/css" />↔
12.
        <link rel="shortcut icon" href="/favicon.ico" type="image/x-icon">↔
13.
        <link rel="icon" href="/favicon.ico" type="image/x-icon">←)
14.
        <title>The memorygame</title>↔
15. </head>←
16. ↔
17. <body class="vhalign">↔
18. ↔
       <!-- outershell -->←
19.
20.
        <div class="outershell testframe1">←
21. ↔
22.
            <!-- headline -->←
            <div class="banner vhalign">←
23.
24.
                <div class="headline testframe2">The memorygame</div>←
25.
            </div>↔
26. ↔
27.
            <!-- controlpanel -->←
28.
            <div class="controlPanelRowHeight vhalign">←
29.
                <div class="controlPanelWrapper">←
30. ↔
31.
                    <!-- buttonfield -->←
32.
                    <div class="buttonfield DosisFont testframe2">←
                        <div class="btn btn-primary btn-lg howToBtn DosisFontHowTo">How to play</div>←
33.
34.
                        <div class="btn btn-primary btn-lq enterPlayersBtn DosisFont">SignUp</div>←
35.
                        <div class="field8Btn DosisFont">4 x 2</div>←
36.
                        <div class="field16Btn DosisFont">4 x 4</div>←
37.
                        <div class="field36Btn DosisFont">6 x 6</div>←
38.
                        <div class="btn btn-primary btn-lq startBtn DosisFont">start</div>←)
39.
                        <div class="btn btn-primary btn-lg stopBtn btnlocked DosisFont">stop</div>←
40.
                    </div>←
41. ↔
42.
                    <!-- playerstats -->←
43.
                    <div class="playStatsWrapper vhalign testframe2">←)
44.
                        <div class="playerStats1 playerStatsFont vhalign">←
45.
                            <div class="namePlayer1Field vhalign">Player1:</div>←)
46.
                            <div class="scorePlayer1Field vhalign">0</div>←>
47.
                            <div class="checkmarkDiv vhalign">←
48.
                                <i class="checkmarkPlayer1 fa fa-check-circle"></i>←
49.
                            </div>↔
50.
                        </div>↔
51.
                        <div class="playerStats2 playerStatsFont vhalign">←)
52.
                            <div class="namePlayer2Field vhalign">Player2:</div>←)
```

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```
53.
                           <div class="scorePlayer2Field vhalign">0</div>←
54.
                           <div class="checkmarkDiv vhalign">←
55.
                               <i class="checkmarkPlayer2 fa fa-check-circle"></i>→
56.
                           </div>↔
                       </div>↔
57.
58.
                   </div>↔
59.
               </div>↔
60.
           </div>↔
61. ↔
62.
           <!-- playfield -->←
63.
           <div class="playfieldRowHeight vhalign">←
64.
               <div class="fieldWrapper vhalign testframe3">←
65.
                   <div class="playfield vhalign"></div>↔
66.
               </div>↔
67.
           </div>↔
68. ↔
       </div>↔
69.
70.
       <!-- end of outershell -->←
71. ↔
72.
       <!-- popups -->←
73.
       <div class="popup popupMatch popup-font vhalign">Found match!</div>
74.
       <div class="popup popupNoMatch popup-font vhaliqn">No match :(</div>
75.
       <div class="popup popupNext popup-font vhalign"></div>↔
76.
       <div class="popup popupGameCompleted popup-font vhalign"></div>←
77.
       <div class="popup popupCheckNames popup-font vhalign"></div>←
78.
       <!-- Modal for howto instructions -->←
       <div id="howToModal">←
79.
80.
           <div class="bannerPopup vhalign">←
81.
               <div class="headHowTo vhalign">How to play this game</div>↔
82.
           </div>↔
83.
           <div class="ruleset vhalign">←
84.
               This game is intended to train your memory skills. It is being played by two players.↔
               Select then the size of playfield and hit the start button.↔
85.
86.
               Each player clicks two cards per round. If you succeeded and have found a match, the same
   player can continue and try next. If no pair was found, the other player is next. The player who has found the most
   pairs, wins the game.
↔
87.
               To start over a game, stop the current game and re-select playfield size.↔
88.
               Have fun and a good memory! :)

89.
           </div>↔
90.
           <div class="gotItBtnWrapper vhalign">←)
91.
               <div class="btn btn-default btn-success HowToReqFont" id="gotItBtn">Got it!</div>←
92.
           </div>↔
       </div>↔
93.
94.
       <!-- Modal for entering player details -->←
       <div id="enterPlayersModal">←
95.
```

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```
96.
            <div class="bannerPopup vhalign">←
97.
                <div class="headRegister vhalign">SignUp players</div>←
98.
            </div>↔
99.
            name.</div>←
            <div class="formWrapper">←)
100.
101.
                <div class="formItems HowToRegFont">Player 1's name: </div>←)
                <div class="formItems"><input type="text" class="form-control HowToRegFont" id="nameFieldPlayer1Form"</pre>
102.
    placeholder="Pls enter name" value="">←
                </div>↔
103.
104.
                <div class="formItems HowToRegFont">Player 2's name: </div>←
105.
                <div class="formItems"><input type="text" class="form-control HowToRegFont" id="nameFieldPlayer2Form"</pre>
    placeholder="Pls enter name" value="">←
                </div>↔
106.
            </div>↔
107.
108.
            <div class="saveBtnWrapper vhalign">←)
109.
                <div class="btn btn-default btn-success HowToRegFont" id="saveBtn">Save</div>←
            </div>↔
110.
        </div>↔
111.
112. ↔
        <!-- jquery, BS-JS and memorygame script -->←
113.
114.
        <script src="https://code.jquery.com/jquery-3.4.0.min.js" integrity="sha256-</pre>
    BJeo0qm959uMBGb65z40ejJYGSqR7REI4+CWlfNKwOq=" crossorigin="anonymous"></script>↔
115.
        <script src="https://maxcdn.bootstrapcdn.com/bootstrap/3.3.7/js/bootstrap.min.js" integrity="sha384-</pre>
    Tc5IQib027qvyjSMfHjOMaLkfuWVxZxUPnCJA712mCWNIpG9mGCD8wGNIcPD7Txa" crossorigin="anonymous"></script>↔
116.
        <script type="text/javascript" src="assets/js/memorygame.js"></script>↔
117. ↔
118. </body>←
119. ↔
120. </html>
```

Used the HTML parser.

Total execution time 9 milliseconds.

About this Service • More options

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