Scope plane

• What they say they need?

A Website for a Simon memory game

• What they actually need?

- A mobile-first responsive single-page application
- A design that reminds the user of the original game, but has a modern touch
- o A "Game info" button

What they don't know they need?

- An app that simple and easy to navigate in
- A possibility for a user to switch easily between different game modes.

Scenario	Requirements
A user wants to play simon	Ability to switch between
game without worrying	"strict" mode and normal
about having to start all over	game mode.
again	Ability to about bourtourles
A user wants to learn more about the gameplay	Ability to check how to play the game and check all the game controls in game info tab.
A user wants play on mobile phone.	Ability to play easily on every device through responsive UI.