

Requirements

In Progress

[Function] The owners would like to have a web game built that is fun for all ages. The game will be of the type Memory sequences with increased levels of difficulty.

[function]The owner would like the game to have eight different coloured buttons with a central control panel with a start button power switch and level counter.

[chore] owner requires a readme.md file in mark down language to be created.

Completed

[chore]owner requires wire frame diagrams of how the games front end will look.

[chore] owner and external users expect a set of player instructions for how the game is to be played and how the controls work.

[chore] owner requires a HTML page with required sections, buttons and elements.

[chore] owner requires a style page in css/bootstrap to style the html elements.

[chore] owner requires a script page for the java script/jquery which will make the game interactive. [Function] owner and users require the game to look and work the same on multiple media types.

[chore] owner and external users expect the power switch to turn on and off the game.

[chore] owner and external users expect the start button to start the game and the counter to display 1.

[chore] owner and external user require the level counter to increase after each completed level or the game has been won.

[chore]owner and external users require a script to make the coloured buttons flash in a random sequence.

[chore] owner and users expect the game to be tested on different media types.

[Function] owner and users would like the game to be available and tested in multiple browsers, on multiple operating systems.

[chore] owners and external users expect the functionality of the game to have been tested in multiple browsers and operating systems.

[chore] owner and external users expect a message to be displayed when the game has been won.