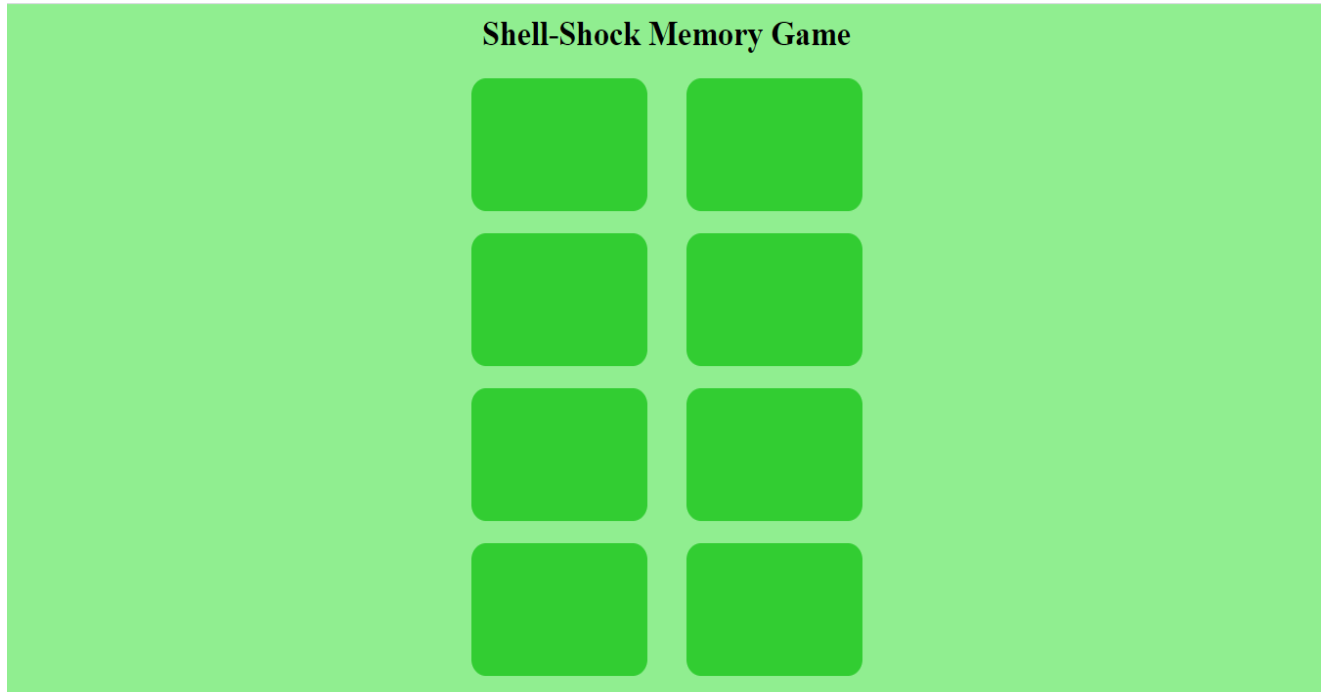
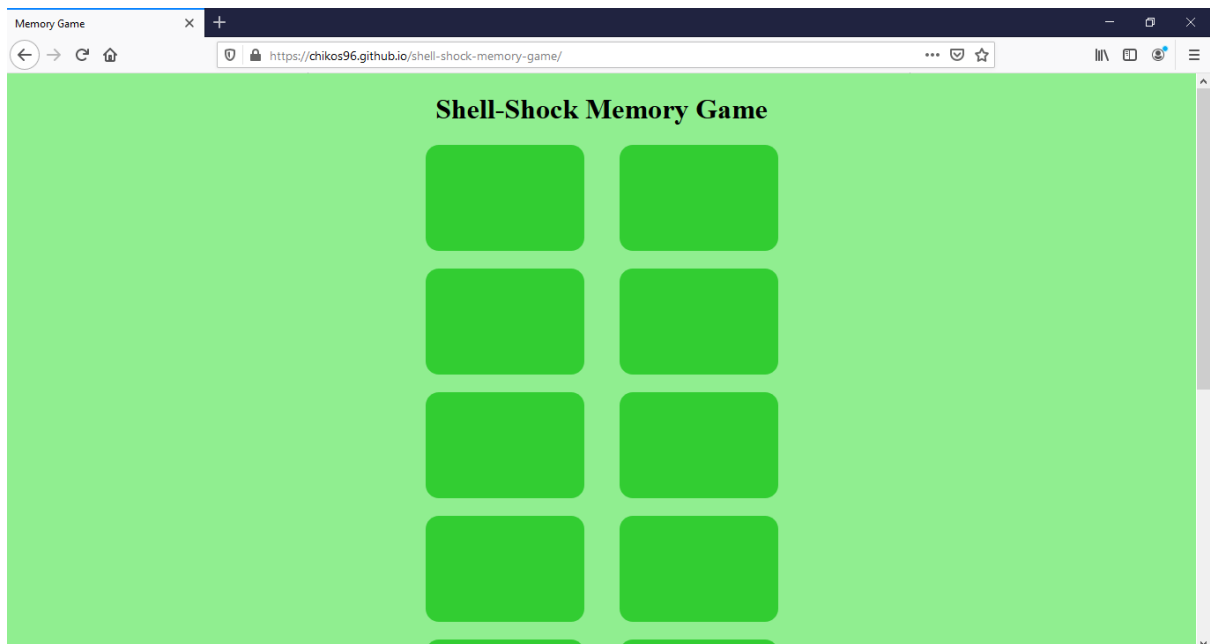


# Screenshots for testing proof

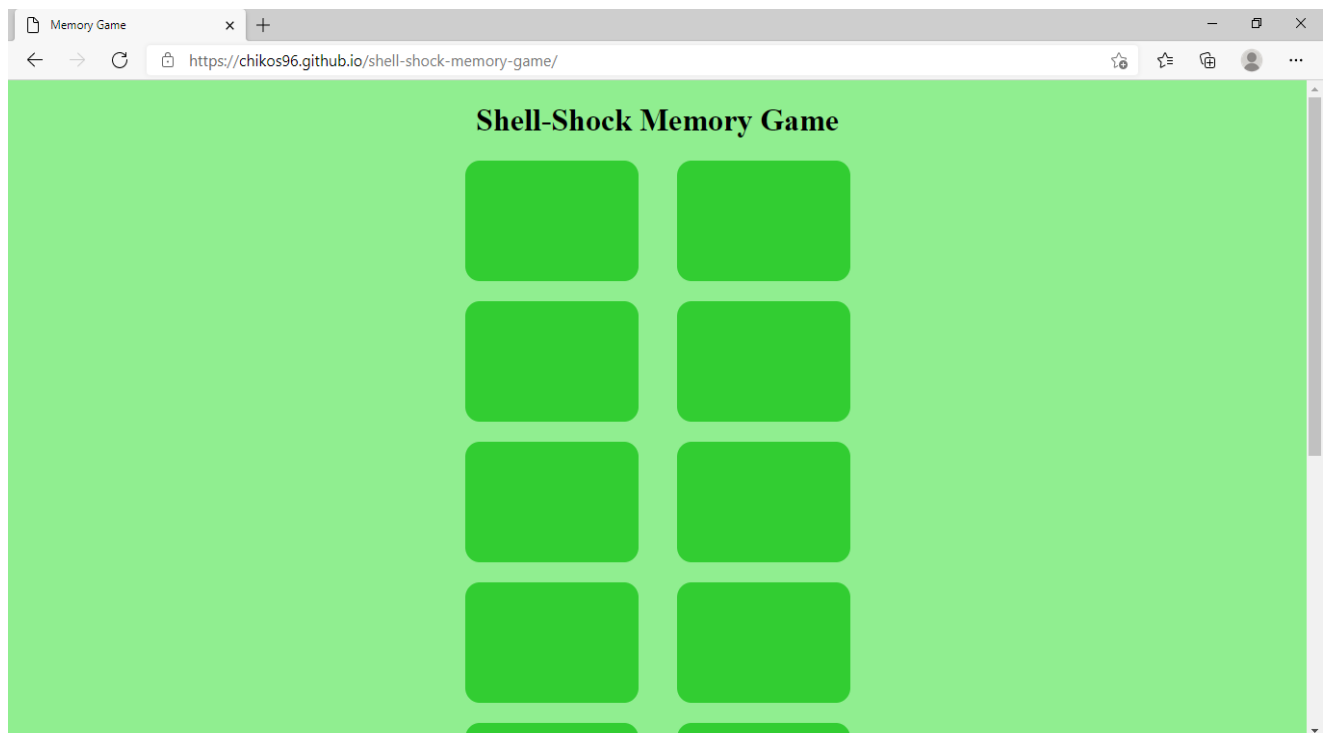
Google Chrome



Mozilla Firefox



## Microsoft Explorer



## Testing Validations


### HTML

Document checking completed. No errors or warnings to show.

#### Source

```
1. <!DOCTYPE html>↵
2. <html lang="en">↵
3. <head>↵
4.   <meta charset="UTF-8">↵
5.   <meta name="viewport" content="width=device-width, initial-scale=1.0">↵
6.   <link rel="stylesheet" href="assets/css/style.css">↵
7.   <title>Memory Game</title>↵
8. </head>↵
9. <body>↵
10. <h1>Shell-Shock Memory Game</h1>↵
11. ↵
12. <div class="outer-card">↵
13.   <div class="inner-card" data-name="donatello3">↵
14.     <div class="front-shell"></div>↵
15.     <div class="back-shell">↵
16.       ↵
17.     </div>↵
18.   </div>↵
19. ↵
20.   <div class="inner-card" data-name="donatello3">↵
21.     <div class="front-shell"></div>↵
22.     <div class="back-shell">↵
23.       ↵
24.     </div>↵
25.   </div>↵
26. ↵
27.   <div class="inner-card" data-name="leonardo2">↵
28.     <div class="front-shell"></div>↵
29.     <div class="back-shell">↵
30.       ↵
31.     </div>↵
32.   </div>↵
33. ↵
34.   <div class="inner-card" data-name="leonardo2">↵
35.     <div class="front-shell"></div>↵
```

## CSS



### The W3C CSS Validation Service

W3C CSS Validator results for TextArea (CSS level 3 + SVG)

---

Jump to: [Validated CSS](#)


---

### W3C CSS Validator results for TextArea (CSS level 3 + SVG)


**Congratulations! No Error Found.**

This document validates as [CSS level 3 + SVG](#) !

To show your readers that you've taken the care to create an interoperable Web page, you may display this icon on any page that validates. Here is the XHTML you could use to add this icon to your Web page:



```
<p>
  <a href="http://jigsaw.w3.org/css-validator/check/referer">
    
    </a>
  </p>
```



```
<p>
  <a href="http://jigsaw.w3.org/css-validator/check/referer">
    
    </a>
  </p>
```


## Javascript

```
1  /*jshint esversion: 6 */
2  let card = [];
3  let pairCards = [];
4  let lockBoard = false;
5  let firstClick, secondClick;
6  let cardRotated = false;
7
8  $(document).ready(function () {
9    $(".inner-card").each(function () {
10      card.push(this);
11    });
12    game();
13    time();
14    shuffle();
15  });
16
17  function game() {
18    $(".inner-card").off('click').on("click", function () {
19      if (lockBoard === false) {
20        if (this === firstClick) {
21          // to not click the same card twice
22          return;
23        } else {
24          this.style.transform = 'rotateV(180deg)';
25        }
26      }
27
28      if (cardRotated === false) { //first click
29        cardRotated = true;
30        firstClick = this;
31      } else { // second click
32        cardRotated = false;
33        secondClick = this;
34        // check if these 2 first clicks are matched
35        matched();
36      }
37    });
38  }
39
40  function matched() {
41    if (firstClick.dataset.name === secondClick.dataset.name) {
42      lockBoard = true
43      setTimeout(function () {
44        lockBoard = false;
45      }, 1000);
46      disableClick();
```

CONFIGURE

One warning

- Incompatible values for the 'esversion' and 'es3' linting options. (0% scanned).



version 2.12.0

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