

## Intro text

'Welcome to the World of Arcade Games!  
We present you a Ping-Pong game!'

This section contains the following elements:

1. RULES Button - once clicked it opens a modal with a short list of ping-pong game rules.
2. START Button - when user clicks on the button it opens the Play-Field page where the game is located.
3. CLOSE Button - it closes the game completely and takes the user back to the Intro page. The button is active only on the game page.

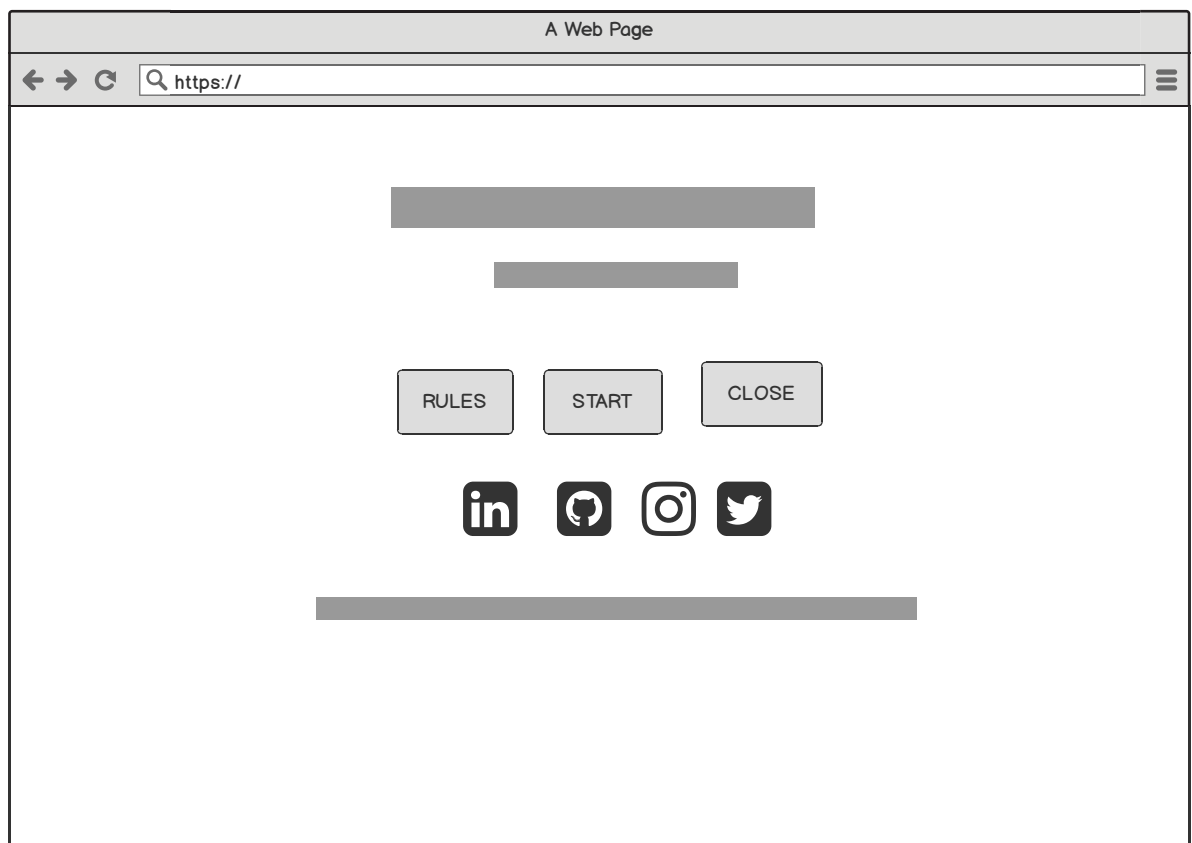
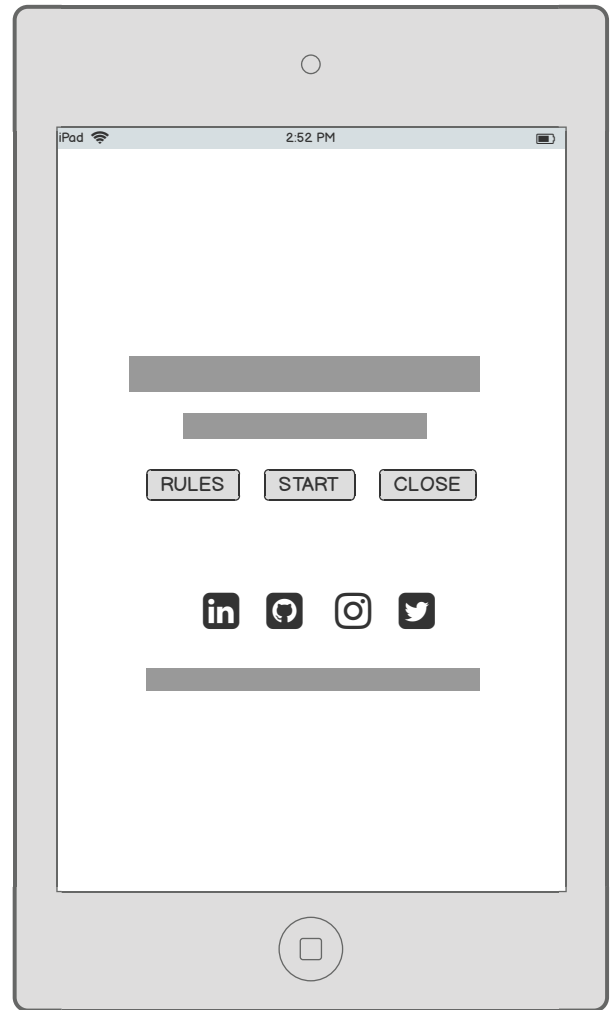
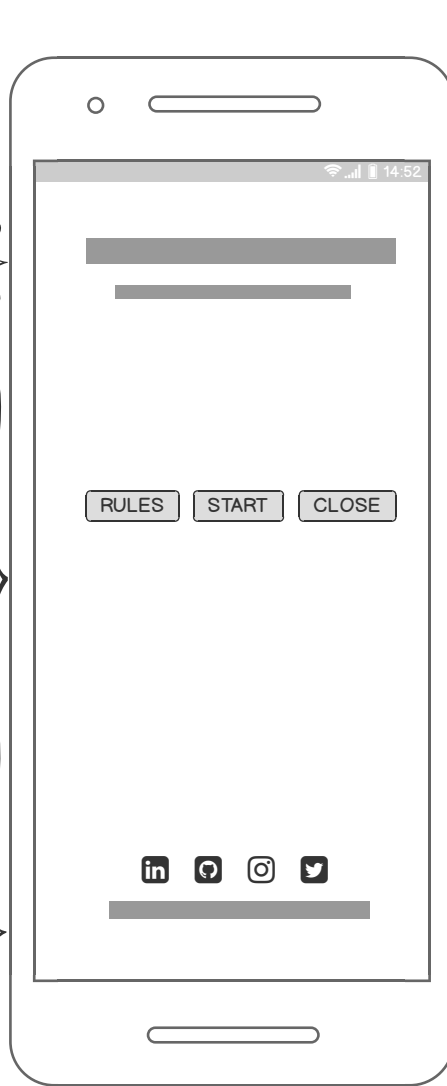
The background colour of all buttons changes when 'hover' selector is used.

This section contains the following elements:

1. Social-links icons: LinkedIn (active), GitHub (active), Instagram (not-active) and Tweeter (not-active).

\* first 2 icons once clicked it takes the user to external websites where additional information about the website designer can be found)

2. Copyright text - © 2020 Website designed by KK for Code Institute.



- The play-field contains the following elements:
- 2 paddles (left side is controlled by Player 1, right side by Player 2 - computer);
  - ping-pong ball which moves back and forth if it's hit by a player
  - the ball's speed increases with the number of player's hits;
  - game net which divides the play-field in 2 sides;
  - score records the number of points for both players

The Close button closes the game and returns the player to the Intro Page.

