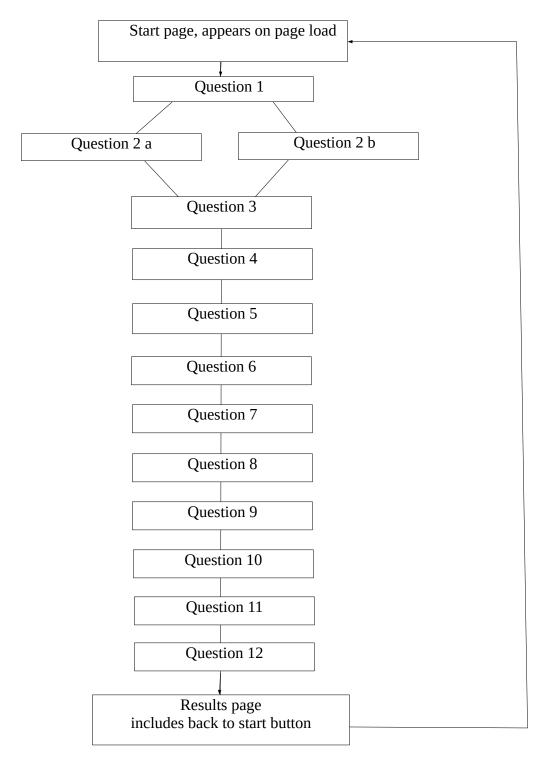
## **Structure Plane**

## **Information Architecture**

The site will consist of one page, and all the content is presented on the same page. Refreshing the page would reset the user's progress to 0, so there is no way to do that from the page itself. Instead the user can click the back to start button on the results page to retake the quiz. To move through the questions, the next and previous buttons must be used.



## **Interaction Design**

- The navigation of the site will be entirely through buttons. These must stand out from the background with contrasting colours.
- The buttons must be large and labelled clearly so that the user understands what the buttons do by looking at them.
- The buttons should have a hover effect so that it's clear that they can be interacted with and the user has selected them.
- A hover effect would also be helpful for the answers, so that it's clear for the user where they can click to select a particular answer.
- Each question should be labelled with a number out of the total number of questions, so that the user is aware of where they are and how many more questions are left.
- Any external links should open in a new tab, as reloading the page resets it.
- A hover effect would also benefit external links to make it clear that they can be clicked.