Modifying the Build Environment
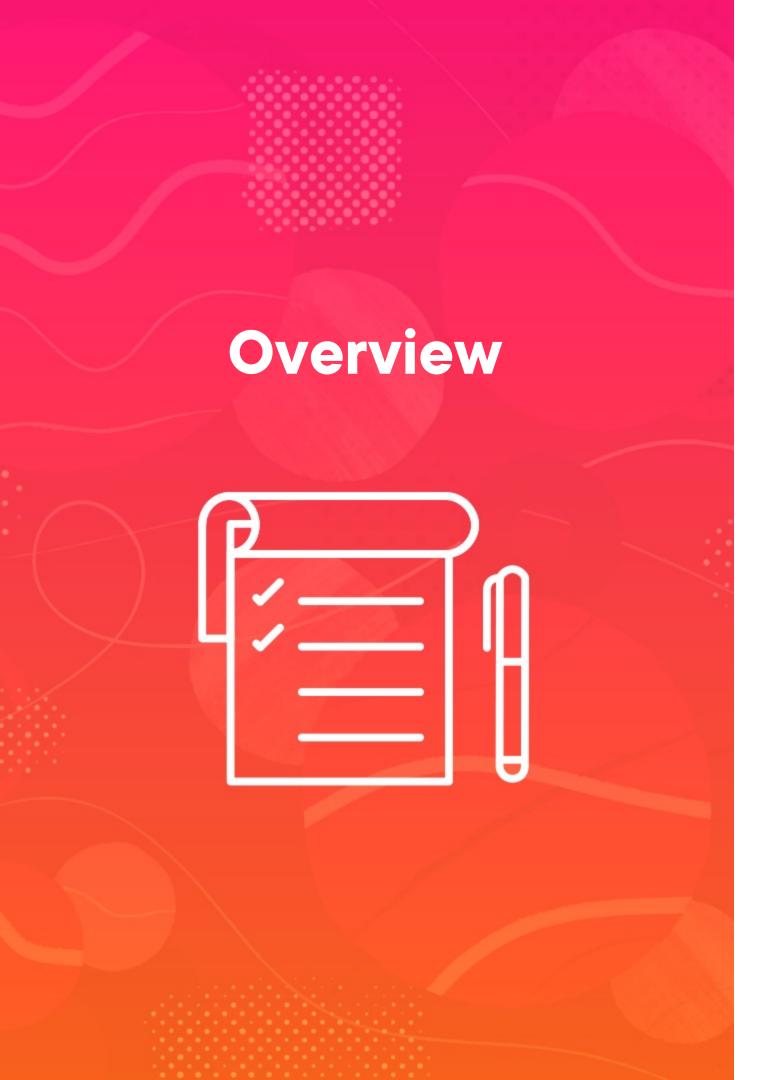
Michael Van Sickle

@vansimke

Overview

Changing How Programs are Compiled

Altering the Linker's Behavior

Using Buildconstraints to Change Compiled Sourcecode

Optimizing Builds with Profile Guided Optimization (PGO)