VUE ESSENTIALS CHEAT SHEET



EXPRESSIONS

```
<div id="app">
  I have a {{ product }}
  {{ product + 's' }}
  {{ isWorking ? 'YES' : 'NO' }}
  {{ product.getSalePrice() }}
</div>
```

DIRECTIVES

```
{{ product }}
```

Element inserted/removed based on truthiness

```
..</h1>
<h1 v-else>..</h1>
<h1 v-show="ok">Hello!</h1></h1>
```

Uses element's display CSS property

```
<input v-model="firstName" />
```

Two-way data binding

v-model.lazy=""	Syncs input after change
v-model.number=""	Always returns a number

Strips whitespace

v-model.trim="..."

LIST RENDERING

```
    {{ item }}
```

...

To access the position in the array

```
v-for="(value, key) in object">...
```

To iterate through objects

Using v-for with a component



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Checkout our tutorials on **VueMastery.com**

BINDING



<a v-bind:href="url">..

shorthand

<a :href="url">..

<button :disabled="isButtonDisabled">...

True or false will add or remove attribute

<div :class="{ active: isActive }">...

If isActive is truthy, the class 'active' will appear

<div :style="{ color: activeColor }">

Style color set to value of activeColor

ACTIONS/EVENTS



<button v-on:click="addToCart">...

Calls addToCart method on component

shorthand

<button @click="addToCart">...

<button @click="addToCart(product)">...

Arguments can be passed

<form @submit.prevent="addProduct">...

To prevent page reload

...

Only trigger once

.stop Stop all event propagation

.self Only trigger if event.target is element itself

<input @keyup.enter="submit">

Keyboard entry example

<input @keyup.ctrl.67="onCopy">

Call onCopy when control-c (c is key code 67) is pressed

.tab	.up	.ctrl	
.delete	.down	.alt	
.esc	.left	.shift	
.space	.right	.meta	

Kev modifiers

.left .right .middle

Mouse modifiers

VUE ESSENTIALS CHEAT SHEET



COMPONENT ANATOMY



```
Vue.component('my-component', {
 props: { > The parameters the component accepts
   message: String,
    product: Object,
    email: {
      type: String,
      required: true,
      default: "none"
      validator: function (value) {
        Returns true or false
   }
 },
  data: function() { Must be a function
    return {
      firstName: 'Vue',
      lastName: 'Mastery'
 },
 methods: { ... }
 computed: {
                     Return values cached until
    fullName: function () { dependencies change
     return this.firstName + ' ' + this.lastName
   }
 watch: { Called when firstName changes value
   firstName: function (value, oldValue) { .. }
  components: { Components that can be used in the template
   ProductComponent, ReviewComponent
 template: '<span>{{ message }}</span>',
        Can also use backticks for multi-line
```

CUSTOM EVENTS

Use props (above) to pass data into child components, custom events to pass data to parent elements.

<button-counter v-on:incrementBy="incWithVal">

Set listener on component, within its parent

```
methods: {
  incWithVal: function (toAdd) {...}
}
```

Inside parent component

Custom event name

this. \$emit('incrementBy', 5) Data sent up to parent

Inside button-counter template



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LIFECYCLE HOOKS



beforeCreate beforeUpdate created updated beforeMount beforeDestroy destroyed

USING A SINGLE SLOT



```
<div>
  <h2>I'm a title</h2>
      <slot>
            Only displayed if no content
      </slot>
    </div>
```

Component template

```
<my-component>
  This will go in the slot
</my-component>
```

Use of component with data for slot

MULTIPLE SLOTS

Component template

```
<app-layout>
<h1 slot="header">Page title</h1>
the main content.
Contact info
</app-layout>
```

Use of component with data for slot

NON-PARENT CHILD COMMUNICATION

```
var bus = new Vue()
```

Create global instance

```
bus.$emit('id-selected', 1)
```

Emit event from anywhere

```
bus.$on('id-selected',
    function (id) { ... })
```

Listen for event