VUE ESSENTIALS CHEAT SHEET



EXPRESSIONS

```
<div id="app">
  I have a {{ product }}
  {{ product + 's' }}
  {{ isWorking ? 'YES' : 'NO' }}
  {{ product.getSalePrice() }}
</div>
```

DIRECTIVES

Element inserted/removed based on truthiness:

```
{{ product }}
```

```
...
...
```

Toggles the display: none CSS property:

```
...
```

Two-way data binding:

```
<input v-model="firstName" >
```

```
v-model.lazy="..." Syncs input after change event
```

v-model.number="..." Always returns a number

v-model.trim="..." Strips whitespace

LIST RENDERING

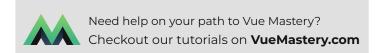
To access the position in the array:

```
...
```

To iterate through objects:

```
...
```

Using v-for with a component:



BINDING



<a v-bind:href="url">...

shorthand

<a :href="url">...

True or false will add or remove attribute:

```
<button :disabled="isButtonDisabled">...
```

If isActive is truthy, the class 'active' will appear:

```
<div :class="{ active: isActive }">...
```

Style color set to value of activeColor:

```
<div :style="{ color: activeColor }">
```

ACTIONS / EVENTS

Calls addToCart method on component:





<button @click="addToCart">...

Stop all event propagation

Arguments can be passed:

```
<button @click="addToCart(product)">...
```

To prevent default behavior (e.g. page reload):

```
<form @submit.prevent="addProduct">...
```

Only trigger once:

.stop

```
<img @mouseover.once="showImage">...
```

.self Only trigger if event.target is element itself

Keyboard entry example:

```
<input @keyup.enter="submit">
```

Call onCopy when control-c is pressed:

```
<input @keyup.ctrl.c="onCopy">
```

Key modifiers:

.tab	.up	.ctrl	
.delete	. down	.alt	
.esc	.left	.shift	
.space	.right	.meta	

Mouse modifiers:

.left	.right	.middle
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VUE ESSENTIALS CHEAT SHEET



COMPONENT ANATOMY



```
Vue.component('my-component', {
  components: { Components that can be used in the template
   ProductComponent, ReviewComponent
 },
  props: \{ \rightarrow The parameters the component accepts
   message: String,
   product: Object,
   email: {
      type: String,
      required: true,
      default: "none"
      validator: function (value) {
      Should return true if value is valid
 data: function() { Must be a function
   return {
      firstName: 'Vue',
      lastName: 'Mastery'
   }
 },
 computed: {
                Return cached values until
   fullName: function () { dependencies change
     return this.firstName + ' ' + this.lastName
 },
 watch: { Called when firstName changes value
   firstName: function (value, oldValue) { ... }
 },
```

CUSTOM EVENTS

methods: { ... },

Use props (above) to pass data into child components, custom events to pass data to parent elements.

template: '{{ message }}',

Can also use backticks for multi-line

Set listener on component, within its parent:

<button-counter v-on:incrementBy="incWithVal">

Inside parent component:

```
methods: {
  incWithVal: function (toAdd) { ... }
}
```

Inside button-counter template:

Custom event name this. \$emit('incrementBy', 5) Data sent up to parent



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LIFECYCLE HOOKS



beforeCreate beforeUpdate
created updated
beforeMount beforeDestroy
mounted destroyed

USING A SINGLE SLOT

Component template:



Use of component with data for slot:

```
<my-component>
  This will go in the slot
</my-component>
```

MULTIPLE SLOTS

Component template:

Use of component with data for slot:

```
<app-layout>
<h1 slot="header">Page title</h1>
the main content.
Contact info
</app-layout>
```

LIBRARIES YOU SHOULD KNOW

Vue CLI

Command line interface for rapid Vue development.

Vue Router

Navigation for a Single-Page Application.

Vue DevTools

Browser extension for debugging Vue applications.

Nuxt.js

Library for server side rendering, code-splitting, hot-reloading, static generation and more.