

# Stand Expo Pack vol.2

Thanks you for purchasing this Unity Asset Pack :D

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For convenience, make sure to change your project Rendering Settings to **Linear**.

This is located in : **Edit > Project Settings > Player**

Prefabs located in **Display** folder (such as banners) comes with template textures, to easily place your logos and design. Search for materials containing the word **Display** in them.

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This pack include Post-Processing presets.

You can download the latest version of the Post-Processing Stack, with the Package Manager.

It is located in : **Window > Package Manager**

Post-Processing Documentation can be found here :

<https://docs.unity3d.com/Packages/com.unity.postprocessing@2.3/manual/index.html>

We recommend to also download **ProGrids**, also available trough the Package Manager to easily snap modular prefabs on a grid.

<https://docs.unity3d.com/Packages/com.unity.progrids@3.0/manual/index.html>

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