



Ionic 2, un framework mobile hybride fun et addictif



Qui suis-je?

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Intro



La problématique















Les solutions











La nouvelle solution



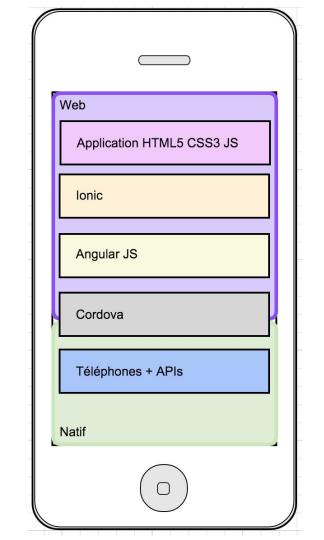


Concepts

- Conception des interfaces
 - HTML5, CSS3, Sass, LESS, Javascript
 - Ionic framework

- Logique métier
 - o Angular JS

- Génération plates-formes cibles
 - Cordova



lonic 2 beta11 sortie de la Release Candidate le 28/09/2016

- ✓ Navigation améliorée
- √ Plus de fonctionnalités natives dans Ionic
- ✓ Nouveau système de Theming
- ✓ Material Design





Les outils



Command-Line Interface

(_) (_)	
 / _ \ '_ \ / (_) (_ \/ _ _ \ CLI v2.0.0	
Usage: ionic task args	
	=
Available tasks:	
(usehelp or -h for more info)	
	Starts a new Ionic project in the specified PATH Start a local development server for app dev/testing
	Configure the project with a build tool (beta)
	Generate pages and components Add platform target for building an Ionic app
	Run an Ionic project on a connected device
	Emulate an Ionic project on a simulator or emulator
	Build (prepare + compile) an Ionic project for a given platform.
plugin	Add a Cordova plugin
	Automatically create icon and splash screen resources (beta)
	Put your images in the ./resources directory, named splash or icon.
	Accepted file types are .png, .ai, and .psd.
	Icons should be 192x192 px without rounded corners.
	Splashscreens should be 2208x2208 px, with the image centered in the middle.
upload	Upload an app to your Ionic account

Gestion des dépendances





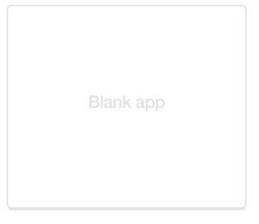
Automatisation et Styles







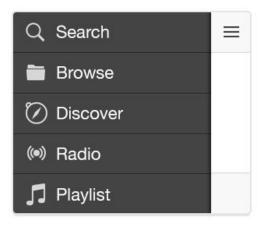
Les templates







\$ ionic start myApp tabs --v2



\$ ionic start myApp sidemenu --v2

Structure d'un projet

```
□ □ ···
 EXPLORATEUR
                               app.ts
                                       import { Component } from '@angular/core';

■ OUVRIR LES ÉDITEURS

                                       import { Platform, ionicBootstrap } from 'ionic-angular';
   app.ts app
                                       import { StatusBar } from 'ionic-native';
▲ TESTIONIC2
                                       import { TabsPage } from './pages/tabs/tabs';
 ▶ .vscode

<sup>4</sup> app
                                       @Component({
   ▶ pages
                                         template: '<ion-nav [root]="rootPage"></ion-nav>'
   ▶ theme
    app.ts
                                       export class MyApp {
 ▶ hooks
                                         public rootPage: any;
 ▶ node modules
 ▶ platforms
                                         constructor(private platform: Platform) {
 ▶ plugins
                                           this.rootPage = TabsPage;
 ▶ resources
                                           platform.ready().then(() => {
 ▶ typings
                                             // Okay, so the platform is ready and our plugins are available.
 ⊿ www
   ▶ build
                                             StatusBar.styleDefault();
    index.html
    manifest.json
    service-worker.is
   .editorconfig
                                       ionicBootstrap(MyApp);
   .gitignore
   config.xml
   gulpfile.js
   ionic.config.json
   package.json
   tsconfig.json
   tslint.json
   typings.json
```

Démo



Des questions?

Merci!

