

# Viterbi Algorithm

POS tagging using Generative Model

# Viterbi Algorithm

- ❖ Make an inference based on a trained model and some observed data
- ❖ Answer the question
- ❖ What is the choice of states such that the joint probability reaches maximum?

$$X_{0:T}^* = \operatorname{argmax}_{X_{0:T}} P[X_{0:T} | Y_{0:T}]$$

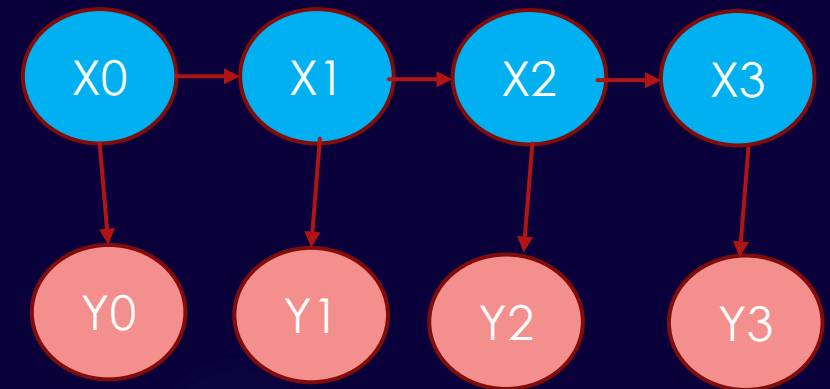
# Viterbi Algorithm

- ❖ To find best set of states we use following recursive formula

$$\mu(X_k) = \max_{X_{0:k-1}} P[X_{0:k}, Y_{0:k}] = \max_{X_{k-1}} \mu(X_{k-1}) P[X_k | X_{k-1}] P[Y_k | X_k]$$

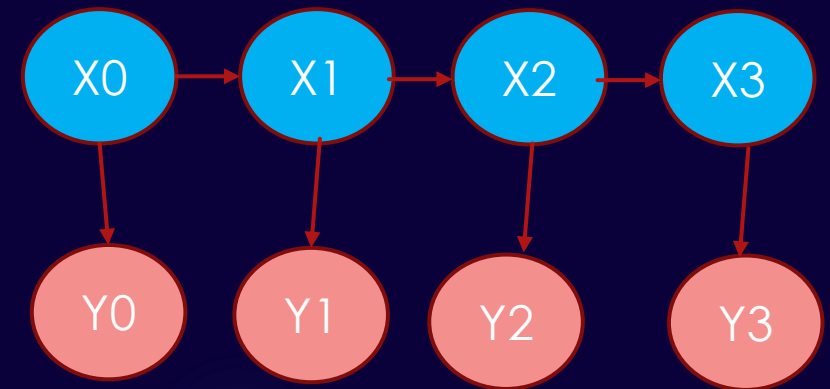
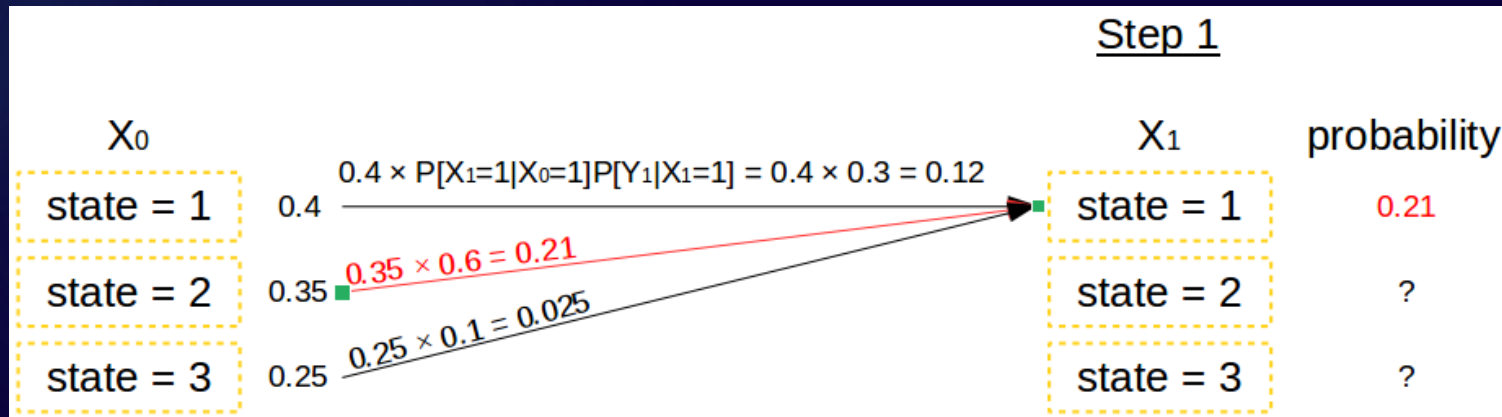
- ❖ Let us substitute  $k=1,2,3$

$$\begin{aligned}\mu(X_0) &= P[Y_0 | X_0] P[X_0] \\ \mu(X_1) &= \max_{X_0} \mu(X_0) P[X_1 | X_0] P[Y_1 | X_1] \\ \mu(X_2) &= \max_{X_1} \mu(X_1) P[X_2 | X_1] P[Y_2 | X_2] \\ \mu(X_3) &= \max_{X_2} \mu(X_2) P[X_3 | X_2] P[Y_3 | X_3]\end{aligned}$$



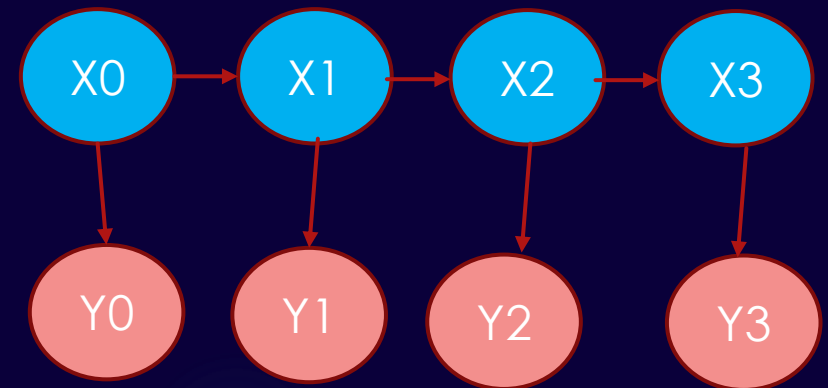
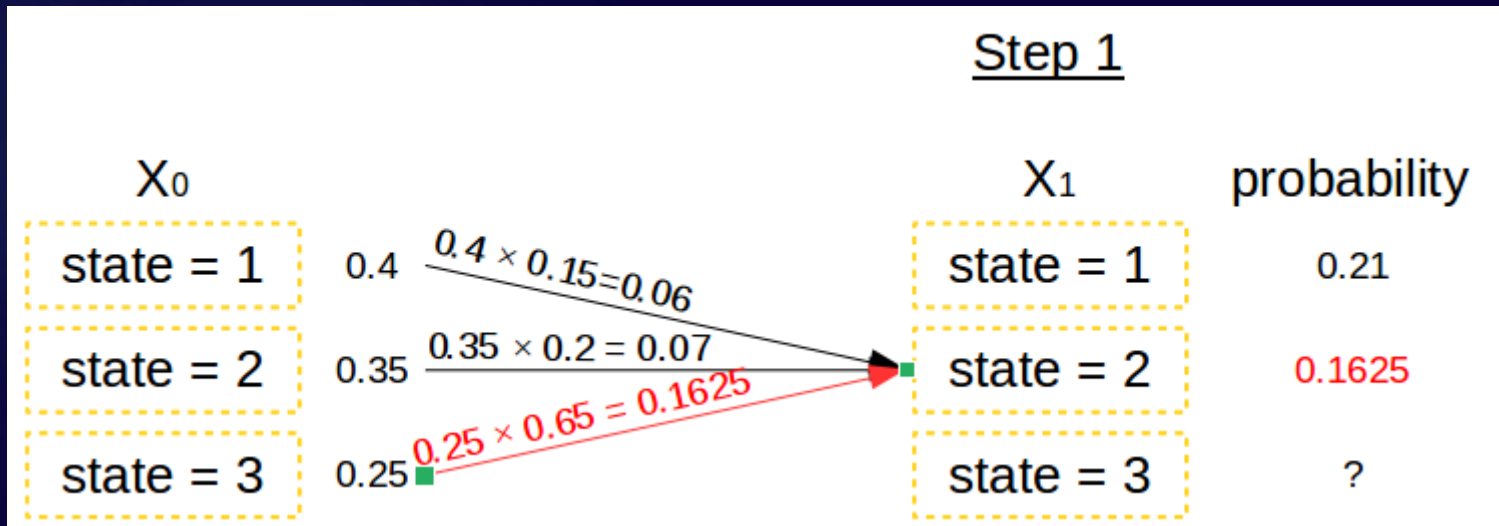
# Viterbi Algorithm

- ❖ Assume there are 3 possible states at each step
- ❖ At each step maximize the probability
- ❖ For  $X_1$ , state=1, the best possible state at  $X_0$ , state=2 is chosen



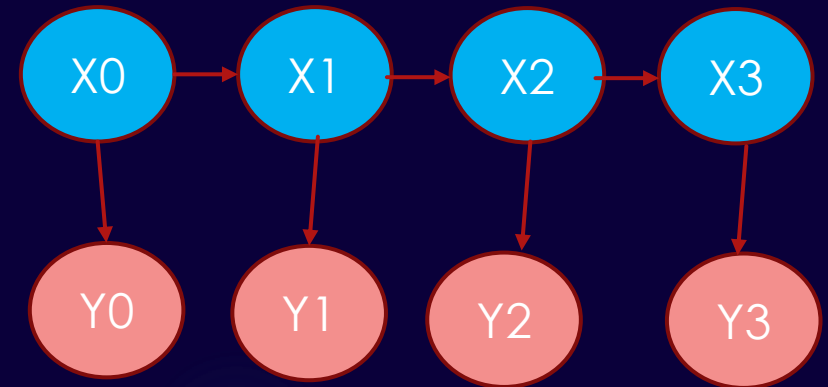
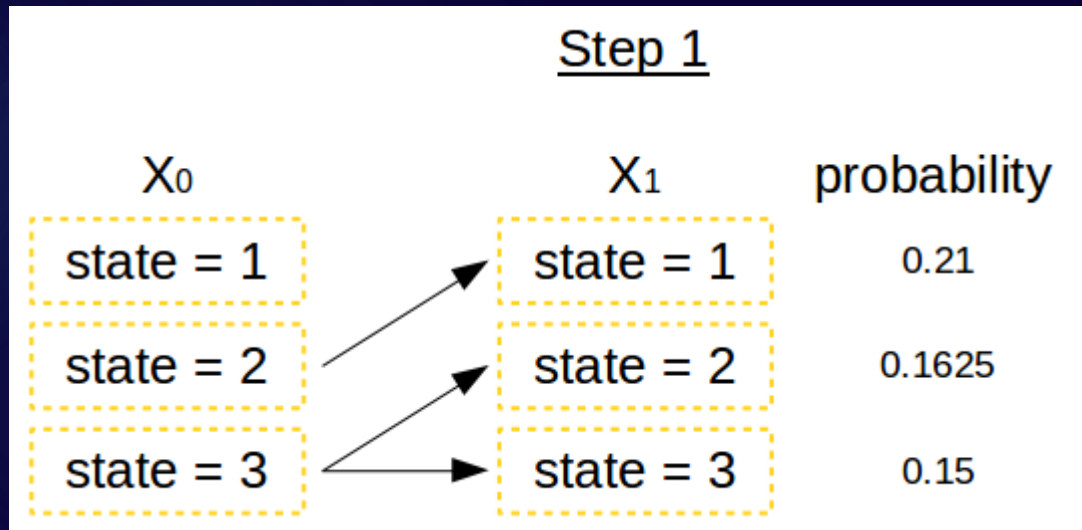
# Viterbi Algorithm

❖ For  $X_1$ , state=2, the best possible state at  $X_0$ , state=3 chosen



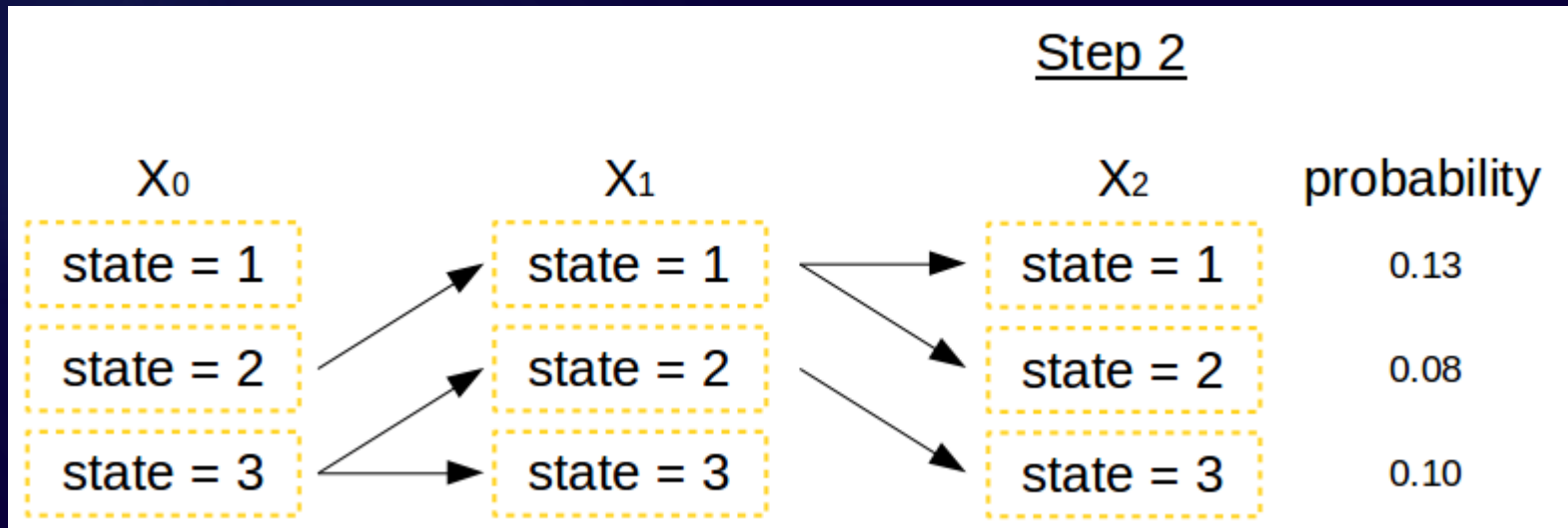
# Viterbi Algorithm

- ❖ For  $X_1$ , state=3 also calculation is done and we get max value 0.15



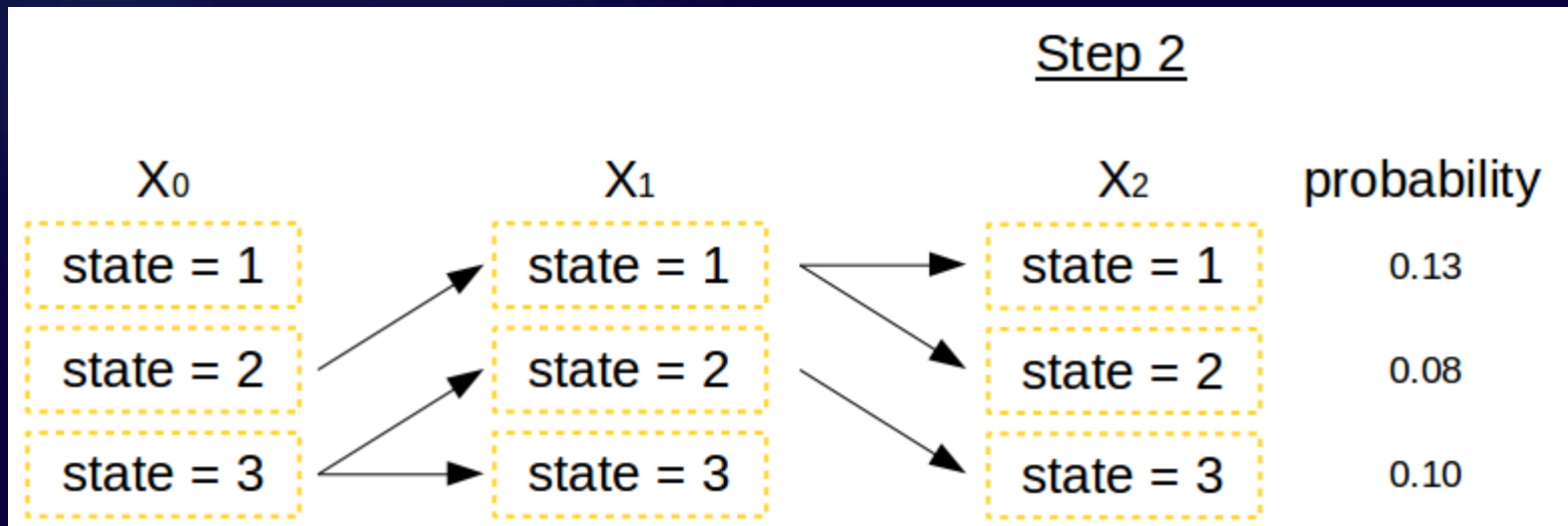
# Viterbi Algorithm

- ❖ Repeat same steps to get to step 2
- ❖ if we end the inference at step 2, then the most likely ending state would be state = 1



# Viterbi Algorithm

- ❖ Rest of the previous states could be back-traced through the arrows, which are
- ❖ state 2 at time 0,
- ❖ state 1 at time 1,
- ❖ and state 1 at time 2
- ❖ The second likely path is 3–2–3, and the least likely path is 2–1–2. It is very unlikely that the path starts with state 1





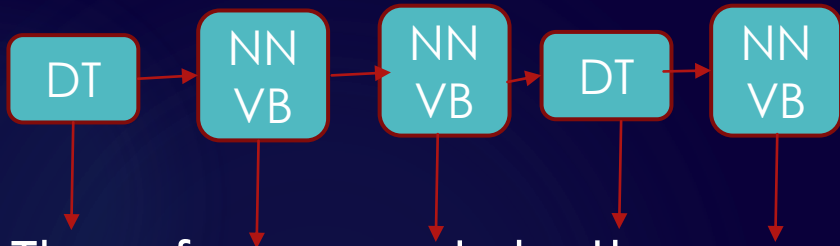
# Example 2

# POS Tagging - Viterbi Algorithm

❖ The fans watch the race



❖ HMM



❖ The fans watch the race

$$\text{MAX}_{P_i} \prod_{k=1}^5 P(p_k | p_{k-1}) \prod_{k=1}^5 P(w_k | p_k)$$

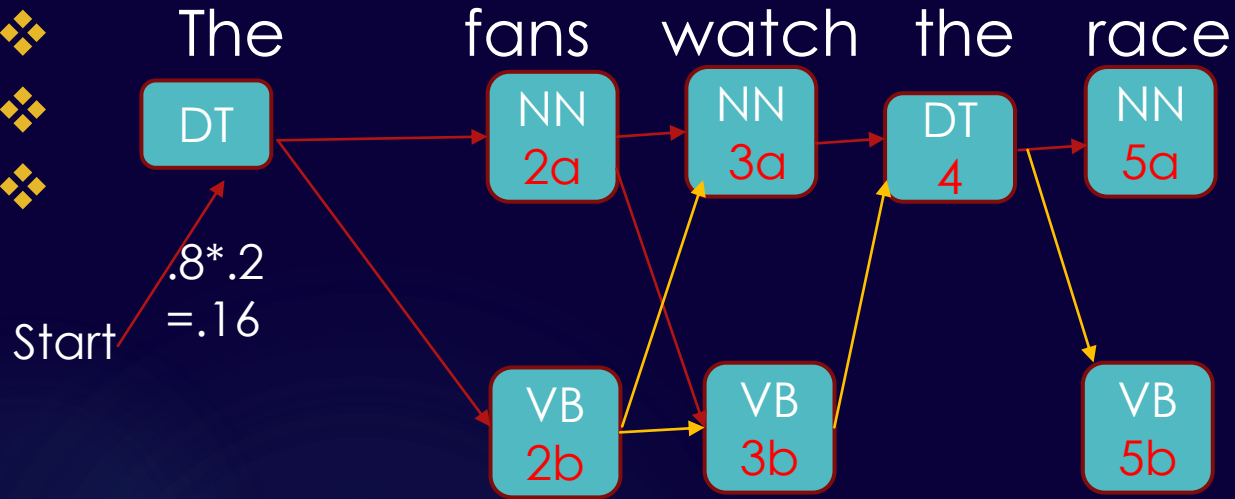
Emission Probability

	The	Fans	Watch	Race
DT	0.2	0	0	0
NN	0	0.1	0.3	0.1
VB	0	0.2	0.15	0.3

Transition Probability

	DT	NN	VB
Start	0.8	0.2	0
DT	0	0.9	0.1
NN	0	0.5	0.5
VB	0.5	0.5	0

# POS Tagging -Viterbi Algorithm



Emission Probability

	The	Fans	Watch	Race
DT	0.2	0	0	0
NN	0	0.1	0.3	0.1
VB	0	0.2	0.15	0.3



1-2a  $= .9 * .1 * .16 = .0144$

1-2b  $= .1 * .2 * .16 = .0032$

2a-3a  $= ?$

2a-3b  $= ?$

2b-3a  $= ?$

2b-3b  $= ?$

3a-4  $= ?$

3b-4  $= .5 * .15 * .00108 = .000081$

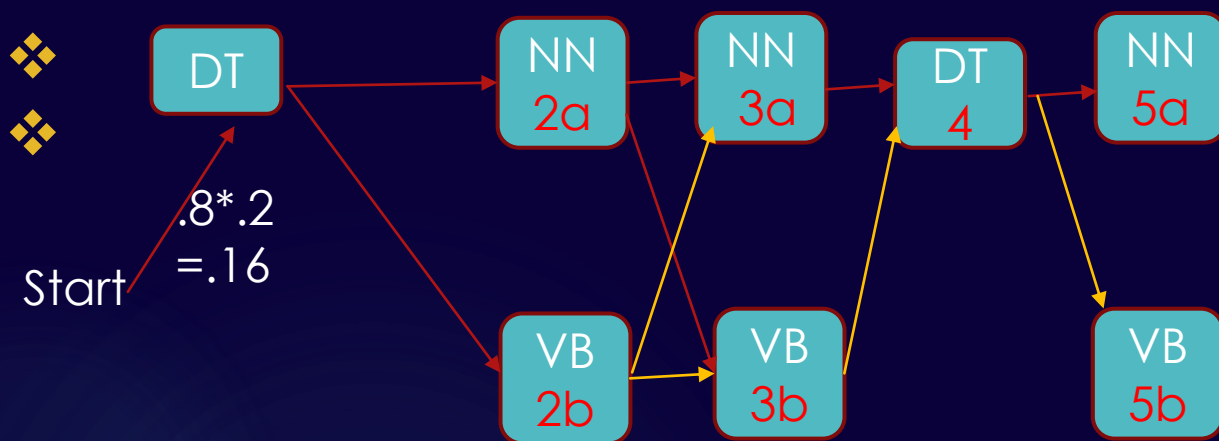
Transition Probability

	DT	NN	VB
Start	0.8	0.2	0
DT	0	0.9	0.1
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VB	0.5	0.5	0

# POS Tagging - Viterbi Algorithm

❖ The fans watch the race

Emission Probability



	The	Fans	Watch	Race
DT	0.2	0	0	0
NN	0	0.1	0.3	0.1
VB	0	0.2	0.15	0.3

❖  $1-2a = .9 * .1 * .16 = .0144$

❖  $1-2b = .1 * .2 * .16 = .0032$

❖  $2a-3a = .5 * .3 * .0144 = .00126$  (Taken)

❖  $2b-3a = .5 * .3 * .0032 = .00048$

❖  $2a-3b = .5 * .15 * .0144 = .00108$  (Taken)

❖  $2b-3b = 0 * \dots = 0$

❖  $3a-4 = 0 * \dots = 0$

❖  $3b-4 = .5 * .15 * .00108 = .000081$

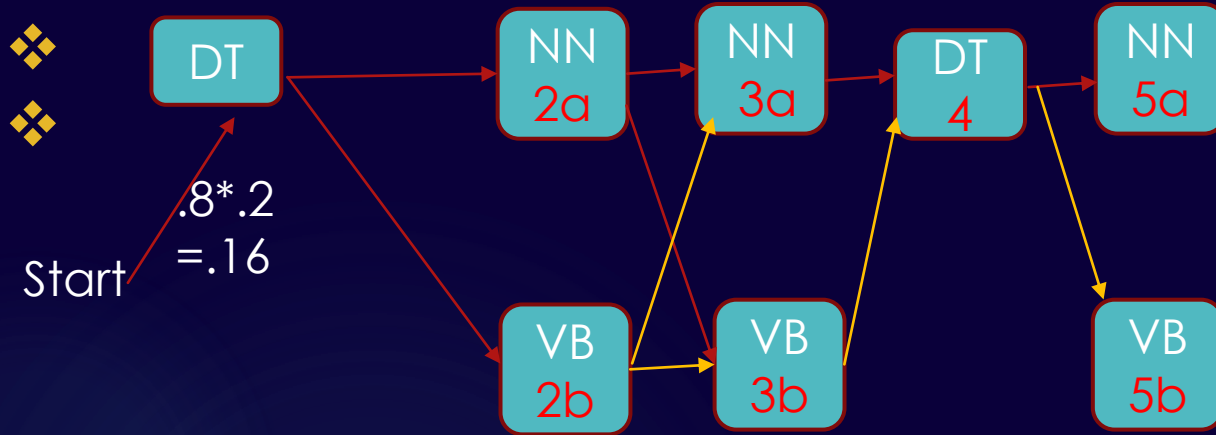
Transition Probability

	DT	NN	VB
Start	0.8	0.2	0
DT	0	0.9	0.1
NN	0	0.5	0.5
VB	0.5	0.5	0

# POS Tagging - Viterbi Algorithm

❖ The fans watch the race

Emission Probability



	The	Fans	Watch	Race
DT	0.2	0	0	0
NN	0	0.1	0.3	0.1
VB	0	0.2	0.15	0.3

❖  $3a-4 = 0 * \dots = 0$

❖  $3b-4 = .5 * .2 * .000108 = .000108$  (Taken)

❖  $4-5a = .9 * .1 * .000108 = 9.72 * 10^{-6}$

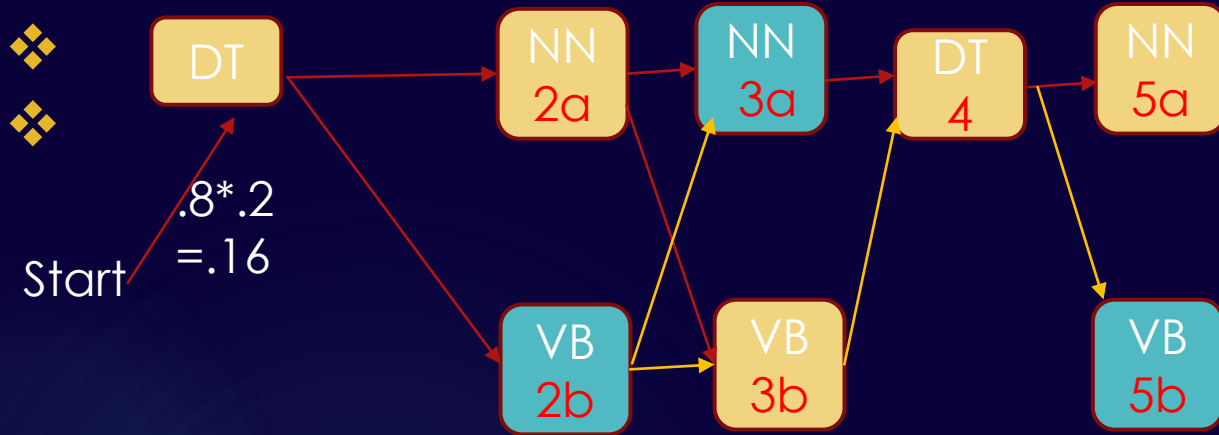
❖  $4-5b = .1 * .3 * .000108 = 3.24 * 10^{-6}$

	DT	NN	VB
Start	0.8	0.2	0
DT	0	0.9	0.1
NN	0	0.5	0.5
VB	0.5	0.5	0

# POS Tagging - Viterbi Algorithm

❖ The fans watch the race

Emission Probability



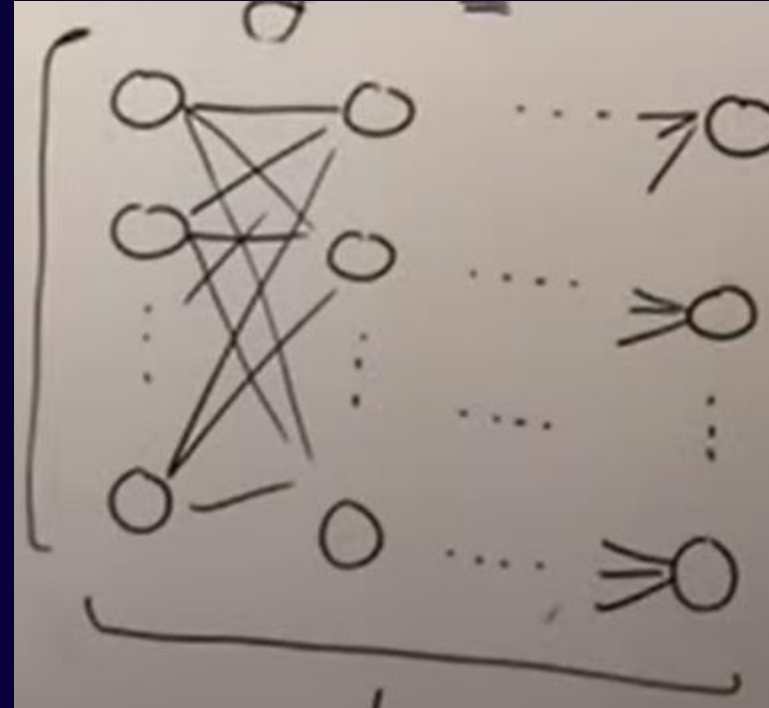
	The	Fans	Watch	Race
DT	0.2	0	0	0
NN	0	0.1	0.3	0.1
VB	0	0.2	0.15	0.3

- ❖  $3a-4 = 0 * \dots = 0$
- ❖  $3b-4 = .5 * .2 * .000108 = .000108$  (Taken)
- ❖  $4-5a = .9 * .1 * .000108 = 9.72 * 10^{-6}$
- ❖  $4-5b = .1 * .3 * .000108 = 3.24 * 10^{-6}$

	DT	NN	VB
Start	0.8	0.2	0
DT	0	0.9	0.1
NN	0	0.5	0.5
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# Why Viterbi Algorithm is better?

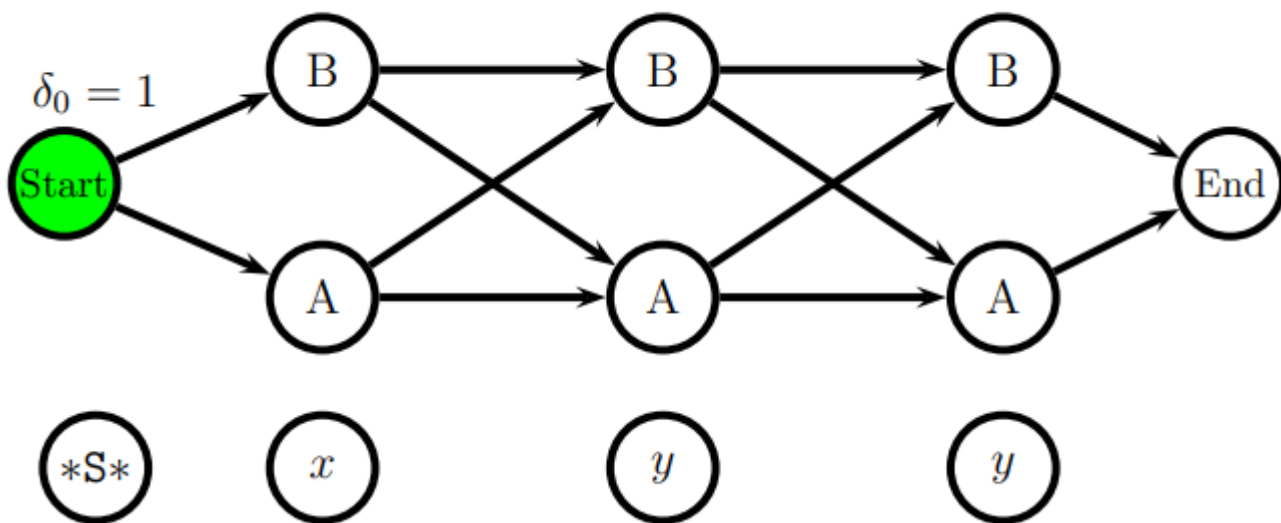
- ❖ Imagine sentence of length  $L$  and each word can have one of  $P$  POS
- ❖  $O(P^L)$  in Brute force
- ❖ In Viterbi
- ❖  $O(P^2 * L)$
- ❖ So Viterbi is better



# Example 3



# Use Viterbi Algorithm



Current	Next		
	A	B	End
Start	0.7	0.3	0
A	0.2	0.7	0.1
B	0.7	0.2	0.1

State	Word		
	$*S*$	$x$	$y$
Start	1	0	0
A	0	0.4	0.6
B	0	0.3	0.7

# Why Viterbi Algorithm is better?

- ❖ Imagine sentence of length  $L$  and each word can have one of  $P$  POS
- ❖  $O(P^L)$  in Brute force
- ❖ In Viterbi
- ❖  $O(P^2 * L)$
- ❖ So Viterbi is better