



CTD Python Essentials

Week1 – Introduction to Python



Introducing Python



- Preeminent scripting and glue language
- Clean, simple syntax
 - “Executable pseudocode”
- Huge ecosystem
 - Rich standard library
 - Large number of high quality 3rd party packages
 - Vibrant community
- Object model

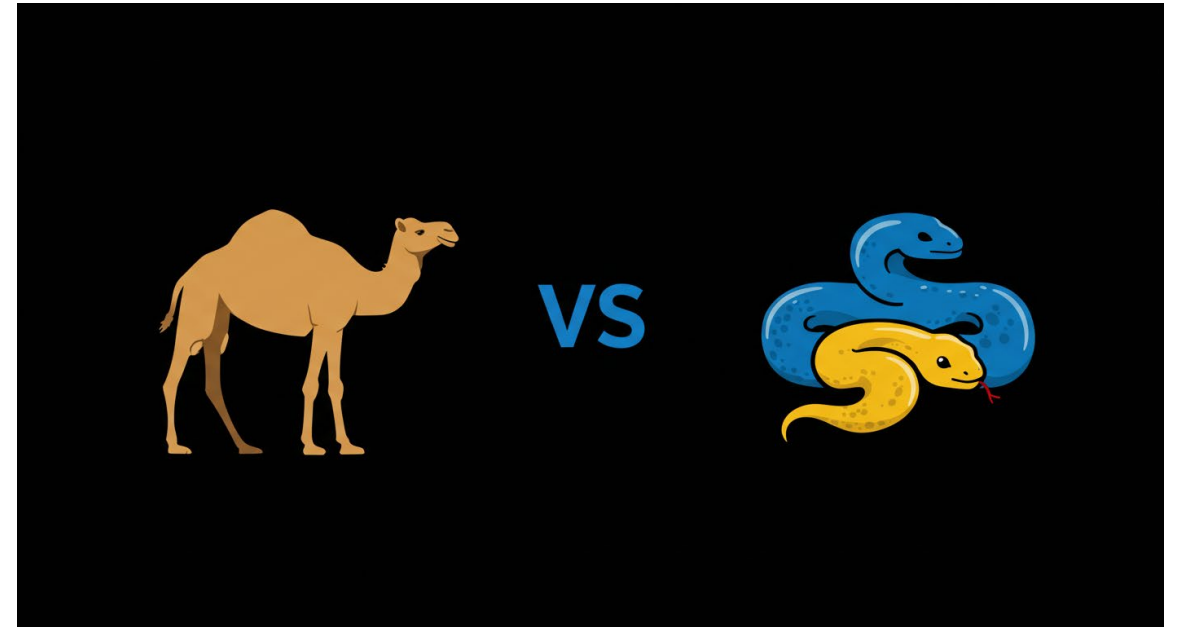
Python Applications

- Important python domains (by no means comprehensive)
- numpy – Numerical Python
 - High performance mathematical operations
- scipy - Scientific Python
 - Advanced functions and algorithms built on numpy
- Machine learning
 - PyTorch, tensorflow, Keras, scikit learn and many more
- Web framework and APIs
 - Django, Flask
- Data Science and Engineering
 - Pandas for cleaning and manipulation
 - Matplotlib for visualization
 - Rpython for statistics
 - SQLAlchemy – database ORM
- Biopython for genomic data



History

- Created in 1989 by Guido van Rossum at the Stichting Mathematisch Centrum in the Netherlands
 - A holiday hobby project
 - Based on previous work on a teaching language called ABC
- Evolved in the shadow of perl in the 1990s, and eventually superseded it as perl6 foundered.
- Perl: “There’s more than one way to do it.”
- Python: “There should be one—and preferably only one—obvious way to do it” – the pythonic way.
- Powerful binary libraries like numpy established python as the most important scripting language today
- The evolution of the language is governed by the [PEP](#) process. Check out:
 - Style guide: [PEP8](#)
 - Zen of Python: [PEP20](#)



Python 2 vs 3

- Python 3 was introduced in 2008
 - Significant changes which are incompatible with python 2
 - Unicode support
 - Print as a function
 - Integer division
 - Range() returns an iterator
 - Exception syntax changes
- Python 2 was deprecated at the beginning of 2020 and should no longer be used
- Run `python --version` to check (two dashes)
- For backwards compatibility, some installations provide python as python3 and pip as pip3.



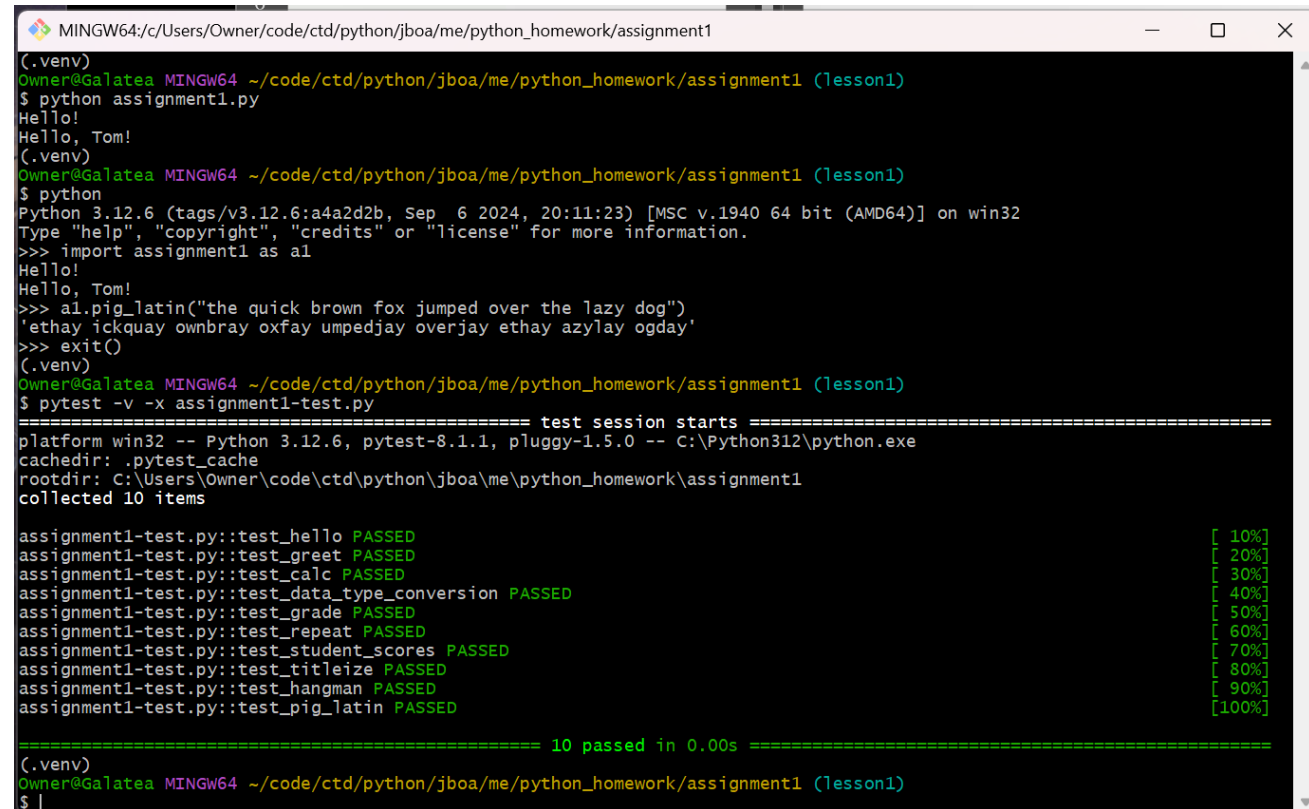


Installing Python

- Lesson 1 provides detailed instruction on installing python and setting up the environment
 - [CTD -> Python 100 v1 -> Introduction to Python](#)
- There is extensive documentation on python installation and setup here:
 - [Python Setup and Usage — Python 3.13.2 documentation](#)
- The class uses several modules from [pypi](#), the python package manager.
 - It is a convention to specify a list of requirements for a project in a file named requirements.txt.
 - Installed via `pip install -r requirements.txt`
- We will manage packages using a virtual environment ([venv](#)).
 - When the venv is created and activated, you should see [\(.venv\)](#) in your prompt.

Running lesson examples and assignments

- The homework will be organized in a separate directory (folder) for each lesson.
 - The folder contains a file for you code and unit tests
 - e.g. `assignment1.py` and `assignment1-test.py`
- We recommend using a separate folder for running code samples from the lesson so the git workspace is not cluttered with temporary files.
- We are using **Test Driven Development** for this class
 - Write the tests first, then write code which passes the tests
 - Run tests at the bash (zsh on Mac) command line:
 - `pytest -v -x assignment1-test.py`
 - `-v` is optional – it lists passing tests
- Code samples and homework testing and debug can be run:
 - At the shell command line: `python assignment1.py`
 - In the python repl (Read Eval Print Loop):
 - `>> import assignment1 as a1`
 - `>> a1.my_func(my_args)`
- Depending on your environment, you can exit the repl using `ctl-c`, `ctl-d`, or `exit()`
- If python hangs in git bash:
 - Add alias `python='winpty python.exe'` alias `python='winpty python.exe'` to `~/.bash_profile`



```
MINGW64/c/Users/Owner/code/ctd/python/jboa/me/python_homework/assignment1
(.venv)
Owner@Galatea MINGW64 ~/code/ctd/python/jboa/me/python_homework/assignment1 (lesson1)
$ python assignment1.py
Hello!
Hello, Tom!
(.venv)
Owner@Galatea MINGW64 ~/code/ctd/python/jboa/me/python_homework/assignment1 (lesson1)
$ python
Python 3.12.6 (tags/v3.12.6:a4a2d2b, Sep 6 2024, 20:11:23) [MSC v.1940 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license" for more information.
>>> import assignment1 as a1
Hello!
Hello, Tom!
>>> a1.pig_latin("the quick brown fox jumped over the lazy dog")
'tethay ickquay ownbray oxfay umpedjay overjay ethay azylay ogday'
>>> exit()
(.venv)
Owner@Galatea MINGW64 ~/code/ctd/python/jboa/me/python_homework/assignment1 (lesson1)
$ pytest -v -x assignment1-test.py
===== test session starts =====
platform win32 -- Python 3.12.6, pytest-8.1.1, pluggy-1.5.0 -- C:\Python312\python.exe
cachedir: .pytest_cache
rootdir: C:\Users\Owner\code\ctd\python\jboa\me\python_homework\assignment1
collected 10 items

assignment1-test.py::test_hello PASSED [ 10%]
assignment1-test.py::test_greet PASSED [ 20%]
assignment1-test.py::test_calc PASSED [ 30%]
assignment1-test.py::test_data_type_conversion PASSED [ 40%]
assignment1-test.py::test_grade PASSED [ 50%]
assignment1-test.py::test_repeat PASSED [ 60%]
assignment1-test.py::test_student_scores PASSED [ 70%]
assignment1-test.py::test_titleize PASSED [ 80%]
assignment1-test.py::test_hangman PASSED [ 90%]
assignment1-test.py::test_pig_latin PASSED [100%]

===== 10 passed in 0.00s =====
(.venv)
Owner@Galatea MINGW64 ~/code/ctd/python/jboa/me/python_homework/assignment1 (lesson1)
$
```

Homework repository setup

- Detailed instructions are provided in the homework repo [README.md](#) file.
- Rather than forking, you will:
 - Create a new empty repo called python_homework
 - Clone the school's [python_homework](#) repo
 - Change the remote to your repo
 - Set the school's repo as the upstream
- This makes the default base for pull requests your repo, rather than the school's
- We may occasionally ask you to get the latest changes from the school's repo:
 - `git fetch upstream`
 - `git checkout main`
 - `git merge upstream/main`

```
MINGW64:/c:/Users/Owner/code/ctd/python/jboa/me/python_homework/assignment1
(.venv)
Owner@Galatea MINGW64 ~/code/ctd/python/jboa/me/python_homework/assignment1 (lesson1)
$ git remote -v
origin  git@github.com:toma63/python_homework.git (fetch)
origin  git@github.com:toma63/python_homework.git (push)
upstream      https://github.com/Code-the-Dream-School/python_homework (fetch)
upstream      https://github.com/Code-the-Dream-School/python_homework (push)
(.venv)
Owner@Galatea MINGW64 ~/code/ctd/python/jboa/me/python_homework/assignment1 (lesson1)
$
```


Syntax and scoping

- Python has a sparse, clean syntax
 - No `{}` to specify blocks
 - No `;` to end lines/statements
- It is unusual in that it uses indentation to specify block structure
- Lines can be continued using a `\` character
- Open `()`, `{}`, and `[]` also allow line continuation
- Multiline strings use `"""`
- Comments start with `#` and go to the end of the line
 - You can also use `"""` for multiline comments such as docstrings
- Python does not have block (lexical) scoping. It uses function scope.

Variables, datatypes, conversion

- Variables are created by assigning to them
 - There is usually no declaration although they can be declared explicitly `global`
- The convention is to use lowercase names separated by `'_'` (snake case, of course)
- Basic datatypes
 - `int`, `float`, `bool`, `complex`
- Sequential datatypes
 - `list`, `tuple`, `str`
- Mapping (associative array): `dict`
- Set: `set`
- `None`: explicit lack of a value
- Explicit conversion (recommended) use the name of the datatype:
 - `int()`, `float()`, `bool()`, `complex()`, `list()`, `tuple()`, `str()`, `set()`, `dict()`

Strings

- A sequence of Unicode characters
- Python provides a rich set of [string methods](#)
- Strings are immutable
- All of the [immutable sequence](#) methods can be used for strings

Truth in Python

- The following are **False** in python
 - **False**
 - **None**
 - Zero of any numeric type
 - Empty sequences and collections: **()**, **[]**, **{}**, **set()**
- All other values are considered **True**

Operators

- Arithmetic:
 - + (addition): $3 + 2 \rightarrow 5$
 - - (subtraction): $5 - 3 \rightarrow 2$
 - * (multiplication): $4 * 2 \rightarrow 8$
 - / (division): $9 / 3 \rightarrow 3.0$
 - // (integer division): $9 // 3 \rightarrow 3$
 - % (modulus, remainder): $7 \% 3 \rightarrow 1$
 - ** (exponentiation): $2 ** 3 \rightarrow 8$
- Comparison:
 - == (equal to): $5 == 5 \rightarrow \text{True}$
 - != (not equal to): $5 != 4 \rightarrow \text{True}$
 - < (less than): $3 < 4 \rightarrow \text{True}$
 - > (greater than): $10 > 5 \rightarrow \text{True}$
 - <= (less than or equal to): $5 <= 5 \rightarrow \text{True}$
 - >= (greater than or equal to): $7 >= 3 \rightarrow \text{True}$
- Logical:
 - and: $\text{True and False} \rightarrow \text{False}$
 - or: $\text{True or False} \rightarrow \text{True}$
 - not: $\text{not True} \rightarrow \text{False}$
 - Not to be confused with bitwise operators
- Bitwise:
 - & (bitwise and): $0xF0 \& 0x0F \rightarrow 0x00$
 - | (bitwise or): $0xF0 | 0x0F \rightarrow 0xFF$
 - ^ (bitwise exclusive or): $5 \wedge 3 \rightarrow 6$
 - ~ (bitwise not): $\sim 0b0101 \rightarrow -6$ (2's complement)
 - << (left shift): $5 << 1 \rightarrow 10$
 - >> (right shift): $0b1010 >> 1 \rightarrow 5$ (0b0101)



Control flow

- A test is anything which returns a `True` or `False` value
 - Or can be coerced to `True/False`
- Assignment does not return a value in Python
 - So: `while foo = makeSomething():` # doesn't do what you might think
- `if <test>: [elif <test>:] [else:]`
- `while <test>:`
- `for <iteration-variable> in <sequence>|<iterator>:`
 - Python does not have the c style `for (;;) loop`
 - `range(<stop>)` returns an iterator (starting with 0) which is often used in for loops
 - Range also supports `range(<start>, <stop>[, <step>])`
- `break` can be used to jump out of a loop
- `continue` can be used to skip to the next iteration

Exceptions

- Python provides Exceptions to trap and manage errors and other exceptional conditions.
- `try:`
 - Start of block of code which will be trap exceptions
- There can be one or more `except:` blocks to capture specific exceptions.
- `else:` clauses can be added which execute if an exception is not found
- A `finally:` block can be added which runs regardless of exceptions
- Exceptions can be nested
- Custom exceptions can be created
- Exceptions aren't exceptional
 - A well design program should anticipate things which can go wrong

```
try:
    dangerous_function()
except ValueError as e:
    print(f"What were you thinking! -> {e}")
else:
    print("Whew!")
finally:
    print("Next!")
```

Functions

- Functions are created using the `def` keyword
- A function establishes an enclosing variable scope
- Functions can be nested
- Python has first class functions, they can be assigned to variables
- Arguments are passed by reference
- Default arguments are supported (e.g. `numerical_arg=0`)
- The entire argument list can be referenced as a list (`*args`)
- The entire argument list can be referenced as a keyword dict: (`**kwargs`)
- Python supports a simple type of anonymous function called a lambda
 - `lambda arg[... , arg]: <single expression>`

```
# a default argument
def how_many_times(preamble, times=0):
    if times:
        print(f"{preamble} {times}")
    else:
        print("not this time")

# variable number of args as a list
def print_all_args(*args):
    for arg in args:
        print(arg)

# a variable number of keyword arguments as a dict
def print_all_kwargs(**kwargs):
    for key, value in kwargs.items():
        print(f"{key}: {value}")
```


Debugging

- Unit tests
 - Checks correctness explicitly and can provide details on what's wrong
- Use `print()` – add as needed to see what's going on
- The `traceback` module used in conjunction with exceptions
 - Example in lesson 2
 - Shows where the failure is in the function call stack
- The `logging` module
 - Varying levels and control of verbosity
- The python debugger in conjunction with a vscode plugin – lesson video



Submitting assignments

- Make sure unit tests are passing
- As with other classes:
 - Create a branch for all the code and other files in the assignment
 - Commit all your changes to the branch
 - Push the branch to your python_homework repo
 - Use the branch to create a pull request
- Submit your lesson including the pull request:
- Answer the other questions in the form

A dark gray rectangular button with rounded corners, containing a light green rounded rectangle in the center. The text "Submit Assignment" is written in white within the green area.

Submit Assignment

Demo and Q&A

