



Python Strings Basics

Brief Overview

This note covers **Python strings** and was created from the [Lecture 3 : Beginner Friendly Python Strings | Everything You Need to Know | #pythonprogramming #2025](#) YouTube video. It delves into data types, string definition, concatenation, slicing, and immutability, all tailored for beginners.

Key Points

- Grasp integer, float, and string fundamentals.
 - Learn string concatenation and escape character usage.
 - Master indexing, slicing, and reverse slicing techniques.
 - Understand string immutability and the len() function.
-



Data Types in Python



Integer

Integer – a whole number without a fractional part.

- Created by writing the number directly, e.g., 3.
- Recognized by type() as .



Float

Float – a number that contains a decimal point (fractional part).

- Example: 3.14.
- Recognized by type() as .



String

String – a sequence of characters enclosed in single ('...') or double ("...") quotes.

- Example: "hello" or 'hello'.
- Without quotes, hello raises a **NameError** because it isn't a defined identifier.
- Recognized by type() as .

Data Type	Syntax Example	type() Result
Integer	3	
Float	3.14	
String	"hello"	

Working with Strings

✨ Defining Strings

- Enclose text in matching quotes: "text" or 'text'.
- Both single and double quotes work, but the same type must open and close the string.

+ Concatenation

Concatenation – joining two strings end-to-end using the + operator.

```
result = "hello" + "2"    # result → "hello2"
```

- Adding a non-string (e.g., an integer) to a string causes a **TypeError**.
- Convert non-strings to strings first, or enclose them in quotes.

Errors with Mismatched Types

- "hello" + 2 → **TypeError** (int cannot be concatenated with str).
- Use "hello" + str(2) or "hello" + "2" to avoid the error.

Escape Characters

Escape character – the backslash (\) that tells Python to treat the following character literally.

- Needed when a string contains the same quote character used to delimit it:

```
s = "Lucy\'s car is red"
```

- Prevents the apostrophe from terminating the string early.

Indexing and Slicing

Index Basics

- Python strings are **zero-indexed**:
 - Index 0 → first character
 - Index 1 → second character
 - ...
- Negative indices count from the end:
 - -1 → last character
 - -2 → second-last, etc.

Positive Index Examples

```
a = "hello"
a[0]    # → 'h'
a[2]    # → 'l' (third character)
```

Negative Index Examples

```
a[-1]   # → 'o'    (last character)
a[-2]   # → 'l'    (second-last)
a[-3]   # → 'l'    (third-last)
```

Slicing Syntax

Slice notation – sequence[start:stop:step]

- start – index to begin (inclusive)
- stop – index to end (exclusive)

- step – jump between indices (default 1)

Basic Slicing

```
a[1:3]    # → 'el'    (indices 1 and 2)
a[1:4]    # → 'ell'   (indices 1,2,3)
a[3:5]    # → 'lo'    (indices 3,4)
```

Using a Step

```
a[0:5:2]   # → 'hlo'   (every second character)
a[::2]     # → 'hlo'   (whole string, step 2)
a[::-1]    # → 'olleh' (reverse the string)
```

Omitting Bounds

- `a[:]` → entire string.
- `a[:3]` → first three characters ('hel').
- `a[2:]` → from index 2 to the end ('llo').

Reverse Slicing

- `a[::-1]` → reversed string.
- `a[3:-1]` → from index 3 up to (but not including) the last character.



Slicing Examples with Step

Slice	Result	Explanation
<code>a[0:5]</code>	hello	Full string (stop excluded at index 5)
<code>a[1:4]</code>	ell	Start at index 1, stop before index 4
<code>a[::2]</code>	hlo	Every second character
<code>a[::-1]</code>	olleh	Reverse order
<code>a[1:5:2]</code>	el	Indices 1 and 3
<code>a[-3:]</code>	llo	Last three characters

Common String Operations

len() Function

len() – returns the number of characters in a string.

```
len("hello")    # → 5
```

Immutability

Immutable – once a string is created, its characters cannot be changed individually.

- Attempting `a[2] = "m"` raises `TypeError: 'str' object does not support item assignment`.
- To “modify” a string, create a new one:

```
a = "hello"
a = a[:2] + "m" + a[3:]    # → "hemlo"
```

+ Augmented Assignment with Strings

- `+=` can concatenate and reassign in one step:

```
a = "hello"
a += " world"    # a → "hello world"
```