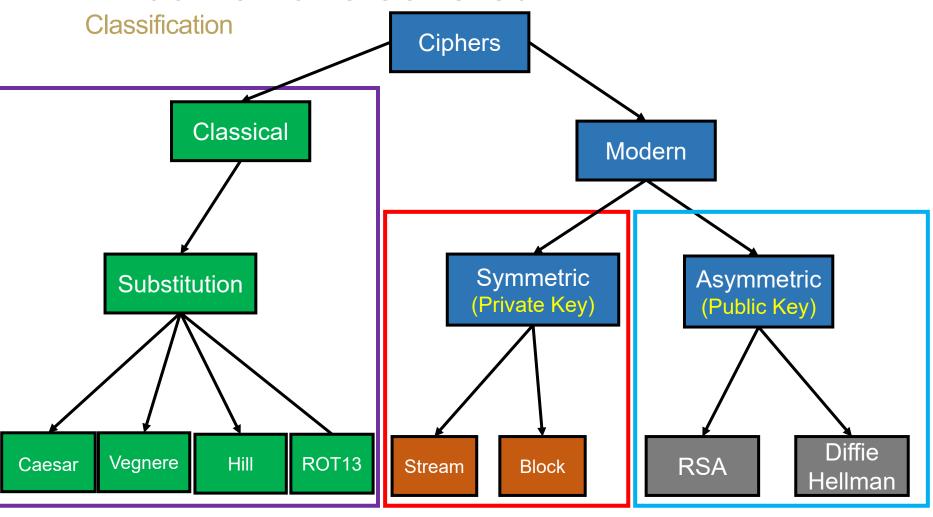


### Introduction

- Cryptography: Definition
- Data Security
- Historical Background
- Symmetric Encryption examples
  - o DES
  - o AES
- Randomness
- Asymmetric Encryption
  - o RSA
  - o DH
- Trust in Cryptography

### What we have covered



### Data Encryption Standard (DES)

Until recently was the most widely used encryption scheme

- FIPS PUB 46
- Referred to as the Data Encryption Algorithm (DEA)
- Uses 64 bit plaintext block and 56 bit key to produce a 64 bit ciphertext block
- It is the best studied cipher.
- DES is a Feistel Cipher.

### Data Encryption Standard (DES)

#### **Strength concerns:**

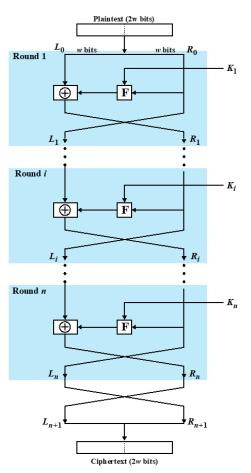
- Concerns about the algorithm itself
  - DES is the most studied encryption algorithm in existence
  - some detractors but no serious flaws
- Concerns about the use of a 56-bit key
  - The speed of commercial off-the-shelf processors makes this key length woefully inadequate

### Data Encryption Standard (DES)

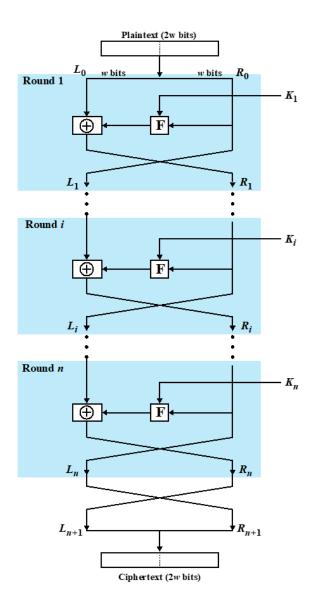
Key size (bits)	Cipher	Number of Alternative Keys	Time Required at 10 <sup>9</sup> decryptions/s	Time Required at 10 <sup>13</sup> decryptions/s
56	DES	$2^{56} \approx 7.2 \times 10^{16}$	$2^{55}$ ns = 1.125 years	1 hour
128	AES	$2^{128} \approx 3.4 \times 10^{38}$	$2^{127} \text{ ns} = 5.3 \times 10^{21} $ years	$5.3 \times 10^{17}$ years
168	Triple DES	$2^{168} \approx 3.7 \times 10^{50}$	$2^{167} \text{ ns} = 5.8 \times 10^{33}$ years	$5.8 \times 10^{29} \text{ years}$
192	AES	$2^{192} \approx 6.3 \times 10^{57}$	$2^{191} \text{ ns} = 9.8 \times 10^{40}$ years	$9.8 \times 10^{36}$ years
256	AES	$2^{256} \approx 1.2 \times 10^{77}$	$2^{255} \text{ ns} = 1.8 \times 10^{60}$ years	$1.8 \times 10^{56}$ years

**Average Time Required for Exhaustive Key Search** 

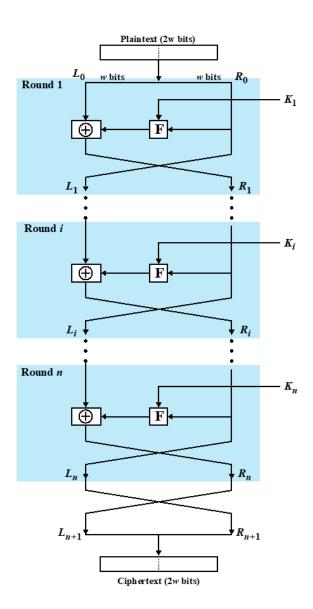
- Many encryption algorithms incorporate a structure first proposed by Horst Feistel of IBM (1973); a Feistel Network.
- This includes the DES standard.



- The inputs to the encryption algorithm are a plaintext block of length 2w bits and a key K.
- The plaintext block is divided into two halves, L<sup>0</sup> and R<sup>0</sup>.
- The two halves of the data pass through n rounds of processing and then combine to produce the ciphertext block.
- Each round i has as inputs L<sup>i-1</sup> and R <sup>i-1</sup>, derived from the previous round, as well as a subkey K<sup>i</sup>, derived from the overall K.
- In general, the subkeys K<sup>i</sup> are different from K and from each other and are generated from the key by a subkey generation algorithm.

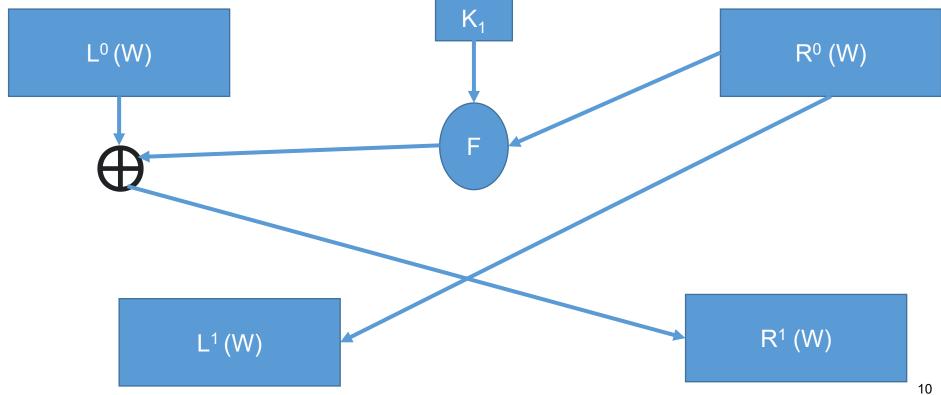


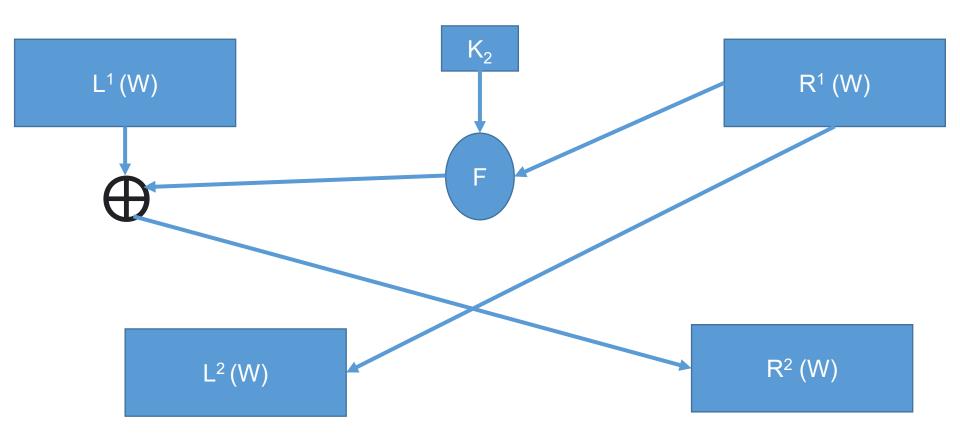
- All rounds have the same structure. A substitution is performed on the left half of the data.
- This is done by applying a round function F to the right half of the data and then taking the exclusive-OR (XOR) of the output of that function and the left half of the data.
- The round function has the same general structure for each round but is parameterized by the round subkey K<sup>i</sup>.
- Following this substitution, a permutation is performed that consists of the interchange of the two halves of the data.



Feistel Network

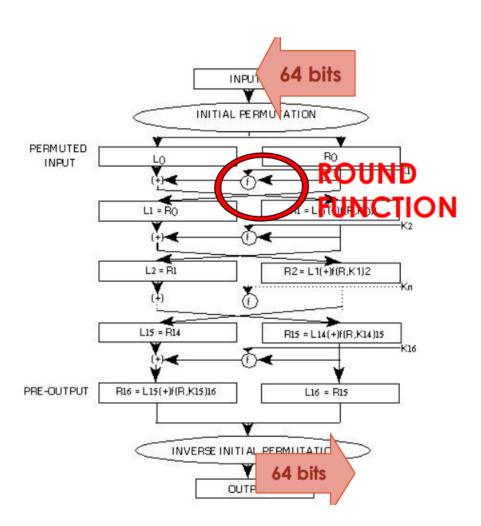
**2W** 

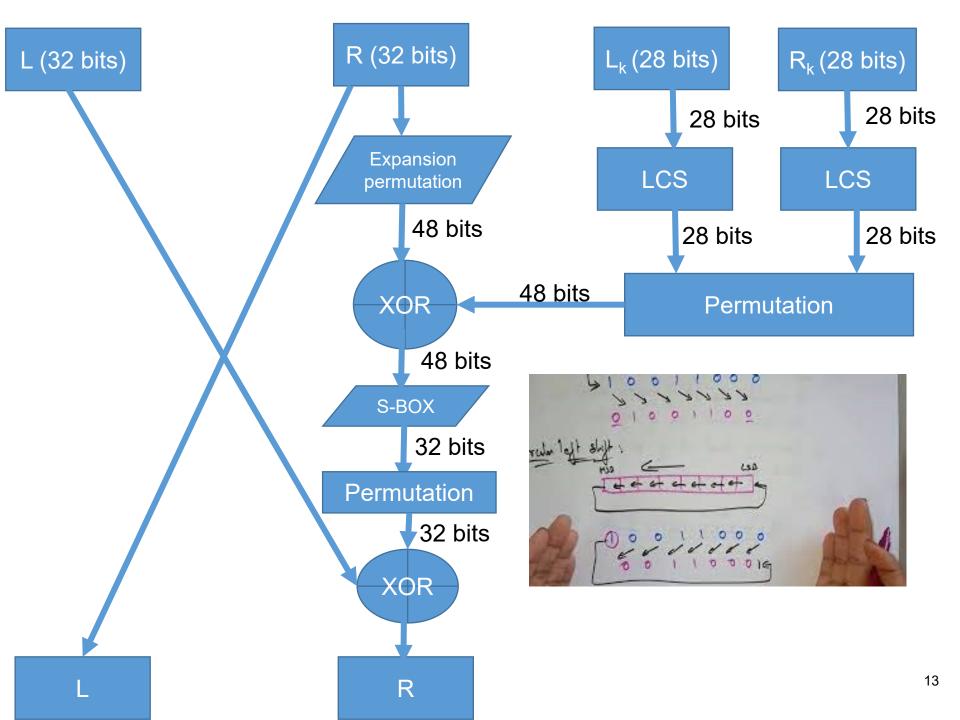




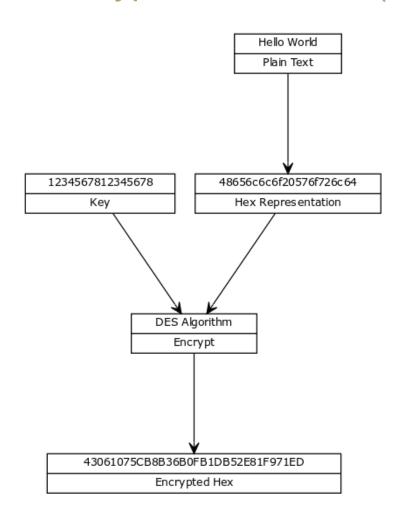
### **DES**

- 16 Rounds.
- In each round we apply:
  - Expansion Box.
  - Substitution Box.
  - XOR with the round key.





### Data Encryption Standard (DES)

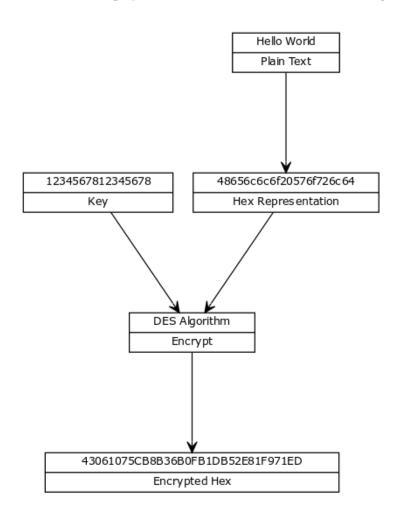


Variable Changes
Guess the outcome if we
change the following

1. Plaintext: Hello world

2. Key Change: 00000000\*

### Data Encryption Standard (DES)



#### Variable Changes

Plaintext: Hello world

Hex: 48656c6c6f20776f726c64

**Output:** 

80508BC5A5F89985FB1DB52E8

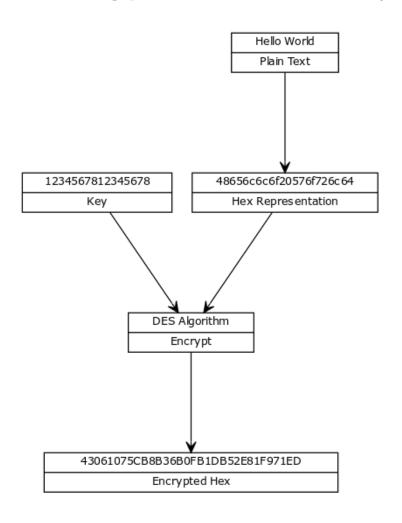
1F971ED

Output:

EADE4DB3AFA20320011F38638

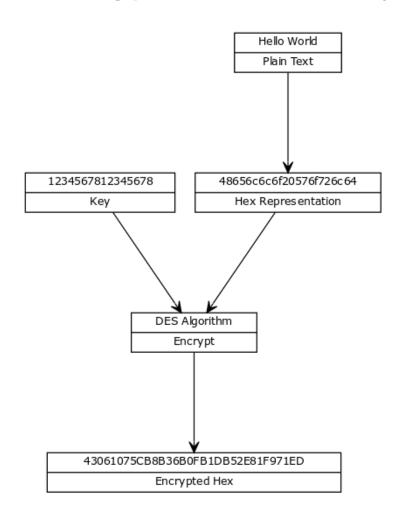
1D8E123

### Data Encryption Standard (DES)



Why is the Encrypted Hex much longer?

### Data Encryption Standard (DES)



Why is the Encrypted Hex much longer?

Why is this important?

### Data Encryption Standard (DES)

#### **Brute-force attacks**

- Try all possible keys on some ciphertext until an intelligible translation into plaintext is obtained
- On average half of all possible keys must be tried to achieve success
- Number of Keys are dictated by the key size.

### Triple DES (3DES)

- Repeats basic DES algorithm three times using either two or three unique keys
- First standardized for use in financial applications in ANSI standard X9.17 in 1985

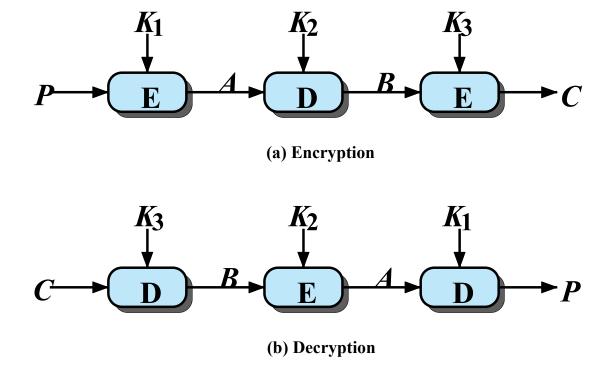
#### **Attractions:**

- 168-bit key length overcomes the vulnerability to brute-force attack of DES
- Underlying encryption algorithm is the same as in DES

#### Drawbacks:

- Algorithm is sluggish in software
- Uses a 64-bit block size

Triple DES (3DES)



### Advanced Encryption Standard (AES)

Needed a replacement for 3DES

3DES was not reasonable for long term use

NIST called for proposals for a new AES in 1997

Should have a security strength equal to or better than 3DES

Significantly improved efficiency

Symmetric block cipher

128 bit data and 128/192/256 bit keys

Selected Rijndael in November 2001

Published as FIPS 197

### **AES**

#### An iterative rather than Feistel cipher

- Processes data as block of 4 columns of 4 bytes
- Operates on entire data block in every round

#### Designed to be:

- Resistant against known attacks
- Speed and code compactness on many CPUs
- Design simplicity

Data block viewed as 4-by-4 table of bytes

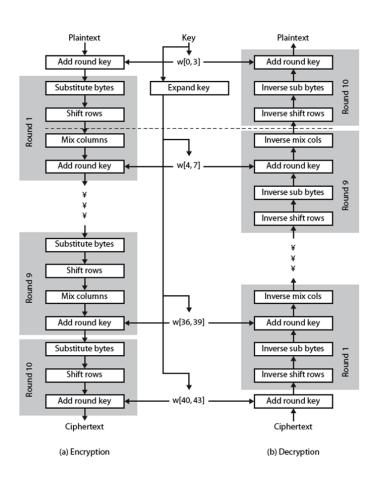
Such a table is called the current state

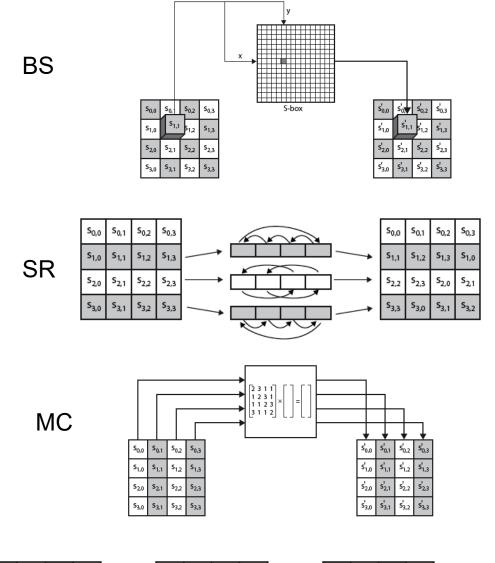
Key is expanded to array of words

Has 10 rounds in which state the following transformations (called `layers'):

- BS- byte substitution (1 S-box used on every byte)
- SR- shift rows (permute bytes between groups/columns)
- MC- mix columns (uses matrix multiplication in GF(256))
- ARK- add round key (XOR state with round key)

### **AES**





ARK

S <sub>0,0</sub>	S <sub>0,1</sub>	S <sub>0,2</sub>	S <sub>0,3</sub>
S <sub>1,0</sub>	s <sub>1,1</sub>	S <sub>1,2</sub>	S <sub>1,3</sub>
S <sub>2,0</sub>	S <sub>2,1</sub>	S <sub>2,2</sub>	S <sub>2,3</sub>
S <sub>3,0</sub>	S <sub>3,1</sub>	S <sub>3,2</sub>	S <sub>3,3</sub>



s' <sub>0,0</sub>	s' <sub>0,1</sub>	s' <sub>0,2</sub>	s' <sub>0,3</sub>
s' <sub>1,0</sub>	s' <sub>1,1</sub>	s' <sub>1,2</sub>	s' <sub>1,3</sub>
s' <sub>2,0</sub>	s' <sub>2,1</sub>	s' <sub>2,2</sub>	s' <sub>2,3</sub>
s' <sub>3,0</sub>	s' <sub>3,1</sub>	s' <sub>3,2</sub>	s' <sub>3,3</sub>

### Use

Random numbers are essential to many aspects of cryptography, including:

- Keys for public-key algorithms
- Stream key for symmetric stream cipher
- Symmetric key for use as a temporary session key or in creating a digital envelope
- Handshaking to prevent replay attacks
- Session key

### Criteria

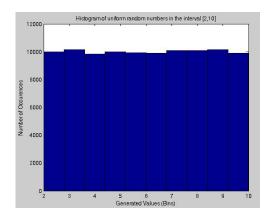
#### **Criteria for a good Random Number Generator**

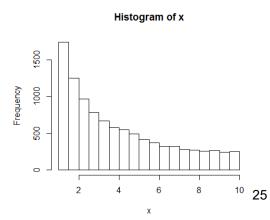
Uniform distribution of Random Numbers:

 Frequency of occurrence of each of the numbers should be approximately the same

#### Independence of Random Numbers:

No one value in the sequence can be inferred from the others





### Criteria

#### Criteria for a good Random Number Generator

Unpredictability

- Each number is statistically independent of other numbers in the sequence
- Opponent should not be able to predict future elements of the sequence on the basis of earlier elements

#### Random vs Pseudorandom

Cryptographic applications typically make use of algorithmic techniques for random number generation

 Algorithms are deterministic and therefore produce sequences of numbers that are not statistically random

#### Pseudorandom numbers are:

- Sequences produced that satisfy statistical randomness tests
- Likely to be predictable

#### True random number generator (TRNG):

- Uses a nondeterministic source to produce randomness
- Most operate by measuring unpredictable natural processes
  - e.g. radiation, gas discharge, leaky capacitors
- Increasingly provided on modern processors

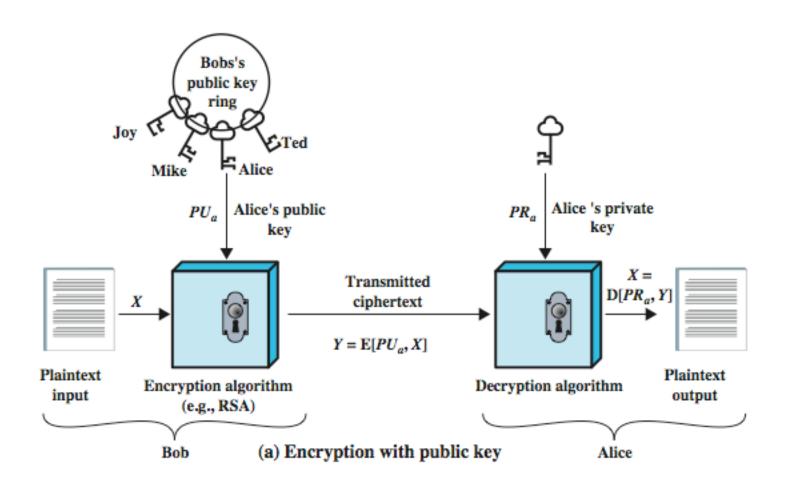
## **Public-Key Cryptography**

- Probably most significant advancement in the 3000 year history of cryptography
- Uses two keys a public & a private key
- Asymmetric since parties are not equal
- Uses clever application of number theoretic concepts to function
- complements rather than replaces private key crypto

#### Why Public-key

- Developed to address two key issues:
  - key distribution how to have secure communications in general without having to trust a KDC with your key
  - digital signatures how to verify a message comes intact from the claimed sender
- Public invention due to Whitfield Diffie & Martin Hellman at Stanford Uni in 1976
  - known earlier in classified community

## **Public-Key Cryptography**



## **Public-Key Cryptography**

In public key cryptography, if we know:

- the encryption algorithm and
- the key

to determine the ciphertext then how is it possible that we cannot work out what the plaintext (decryption key) is from this information?

## **One-way functions**

- A one-way function is "easy" to compute and "difficult" to reverse.
- It is easy to take two prime numbers and multiply them together.
- If the numbers are small, we can do this in our heads, on a piece of paper.
- What if numbers get bigger and bigger?
- Multiplication of two prime numbers is believed to be a one-way function.
- The process of exponentiation means raising numbers to a power.
- Raising 2 to the power 3, normally denoted 2<sup>3</sup> just means multiplying 2 by itself 3 times. In other words:
  - $\circ$  2<sup>3</sup> =(2x2x2)
  - $\circ$   $a^b = a \times a \times a \times ... \times a$
- Modular exponentiation means computing a<sup>b</sup> mod some other number n.
  - o ab mod n.
- In other words, given a number a and a prime number n, the function
  - $\circ$  f(b) =  $a^b \mod n$

Is a one-way function

### **RSA**

- The RSA algorithm was the first practical implementation of public key encryption.
- It is named after the three researchers Ron Rivest, Adi Shamir and Len Adleman
- Let n be the product of two large primes p and q (i.e. n=pxq)
  - at least 512 bits.
- Select a special number e
  - o greater than 1 and less than (p-1)(q-1).
  - The precise mathematical property that e must have is that there must be no numbers that divide neatly into e and into (p-1)(q-1), except for 1.
- Publish the pair of numbers (n,e)
- Compute the private key d from p, q and e
- The private key d is computed to be the unique inverse of e modulo (p-1)(q-1).
- In other words, d is the unique number less than (p-1)(q-1) that when multiplied by e gives you 1 modulo (p-1)(q-1).
  - $\circ$  ed = 1 mod (p-1)(q-1)

Public key: (e, n)

Private key: d

### **RSA**

#### **Encryption**

Given a message M, 0 < M < n  $M \in Z_n - \{0\}$  use public key (e, n)  $C \in Z_n - \{0\}$  compute  $C = M^e \mod n$   $C \in Z_n - \{0\}$ 

#### **Decryption**

Given a ciphertext C, use private key (d) Compute  $C^d$  mod  $n = (M^e \text{ mod } n)^d$  mod  $n = M^{ed}$  mod n = M

From n, difficult to figure out p,q From (n,e), difficult to figure d. From (n,e) and C, difficult to figure out M s.t. C = M<sup>e</sup>

### Setting up RSA: example

```
Step 1: Let p = 47 and q = 59. Thus n = 47 \times 59 = 2773
Step 2: Select e = 17
        e<n such that gcd(e, \phi)=1
Step 3: Publish (n,e) = (2773, 17)
Step 4: \phi=(p-1) x (q-1) = 46 x 58 = 2668
       Use the Euclidean Algorithm to compute the modular
       inverse of 17 modulo 2668. The result is d = 157
       << Check: 17 x 157 = 2669 = 1(mod 2668) >>
Public key is (2773,17)
Private key is 157
```

## **Encryption and decryption**

The encryption process to obtain the ciphertext C from plaintext M is very simple:

$$C = M^e \mod n$$

The decryption process is also simple:

$$M = C^d \mod n$$

## **Encryption and decryption: example**

```
Public key is (2773,17)
  Private key is 157
  Plaintext block represented as a number: M = 31
  Encryption using Public Key: C = 31<sup>17</sup> (mod
2773
                                = 587
  Decryption using Private Key: M = 587^{157} (mod
2773)
                                 = 31
```

## Diffie-Hellman (DH) key exchange

- The Diffie-Hellman (DH) key exchange technique was first defined in their seminal paper in 1976.
- DH key exchange has the following important properties:
  - The resulting shared secret cannot be computed by either of the parties without the cooperation of the other.
  - A third party observing all the messages transmitted during DH key exchange cannot deduce the resulting shared secret at the end of the protocol.

### Principle behind DH

- Assume that Alice and Bob are the parties who wish to establish a shared secret, and let their public and private keys in the public key cipher system be denoted by (PA, SA) and (PB, SB) respectively.
- The basic principle behind Diffie—Hellman key exchange is as follows:
  - 1. Alice and Bob exchange their public keys PA and PB.
  - 2. Alice computes F(SA, PB)

$$K = (PB)^{S_A} \mod q$$

3. Bob computes F(SB, PA)

$$K = (PA)^{S_B} \mod q$$

- 4. The special property of the public key cipher system, and the choice of the function F, are such that F(SA, PB) = F(SB, PA). If this is the case then Alice and Bob now share a secret.
- 5. This shared secret can easily be converted by some public means into a bitstring suitable for use as, for example, a DES key.

## **DH Example**

Let's say Alice and Bob agree on a prime modulo and a generator
 3 mod 17

#### **Alice**

 Now Alice select a private random number say 15

$$3^{15} \mod 17 = 6$$

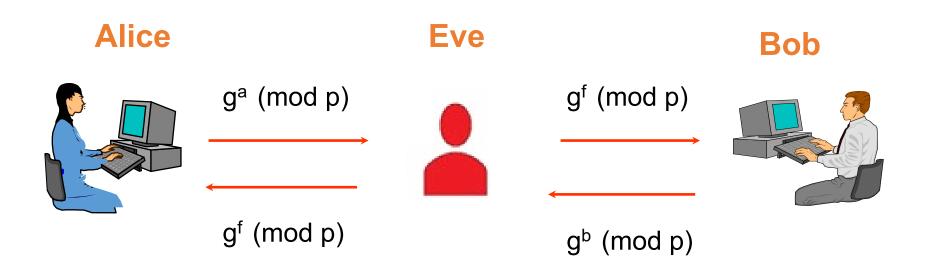
Now Alice take Bob public number
 12
 12<sup>15</sup> mod 17= 10

#### **Bob**

Now Bob select a private random number say 13

Now Bob take Alice public number6

### Man-in-the-middle attack



## **Trust in Encryption**

### Cryptanalysis

#### **Type of Attack**

#### **Known to Cryptanalyst**

Ciphertext only	•Encryption algorithm
	Ciphertext to be decoded
Known plaintext	•Encryption algorithm
	Ciphertext to be decoded
	One or more plaintext-ciphertext pairs formed with the secret key
Chosen plaintext	•Encryption algorithm
	Ciphertext to be decoded
	Plaintext message chosen by cryptanalyst, together with its corresponding ciphertext generated with the secret key

## **Trust in Encryption**

### Cryptanalysis

#### Type of Attack

#### **Known to Cryptanalyst**

Chosen ciphertext	•Encryption algorithm
	•Ciphertext to be decoded
	<ul> <li>Purported ciphertext chosen by cryptanalyst, together with its corresponding decrypted plaintext generated with the secret key</li> </ul>
Chosen text	•Encryption algorithm
	•Ciphertext to be decoded
	Plaintext message chosen by cryptanalyst, together with its corresponding ciphertext generated with the secret key
	•Purported ciphertext chosen by cryptanalyst, together with its corresponding decrypted plaintext generated with the secret key

### **Trust in Encryption**

# Computationally Secure Encryption Schemes

#### **Criteria for a good Random Number Generator**

Unpredictability

- Each number is statistically independent of other numbers in the sequence
- Opponent should not be able to predict future elements of the sequence on the basis of earlier elements

#### **Encryption is computationally secure if:**

- Cost of breaking cipher exceeds value of information.
- Time required to break cipher exceeds the useful lifetime of the information.

Usually very difficult to estimate the amount of effort required to break.

Can estimate time/cost of a brute-force attack.