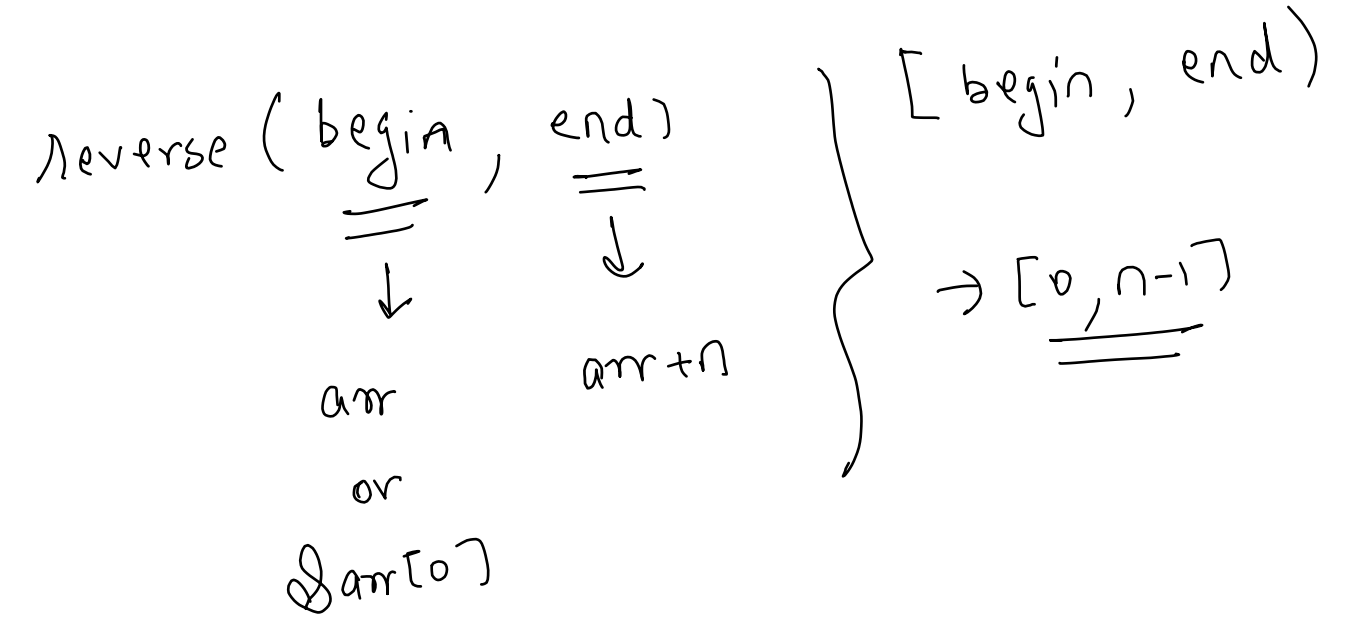
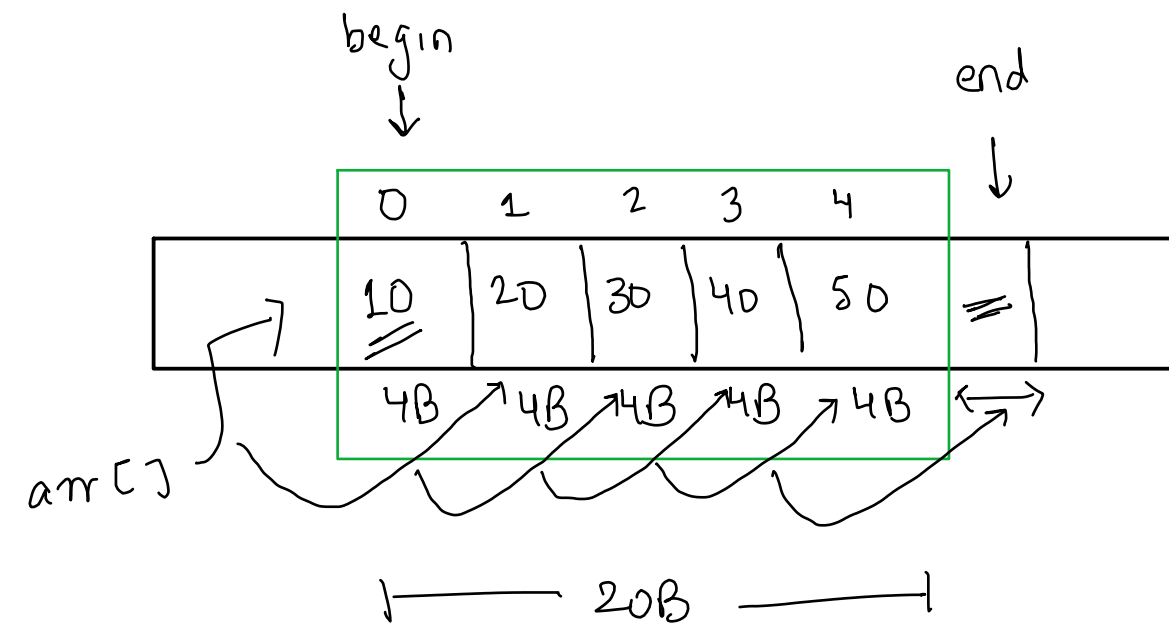
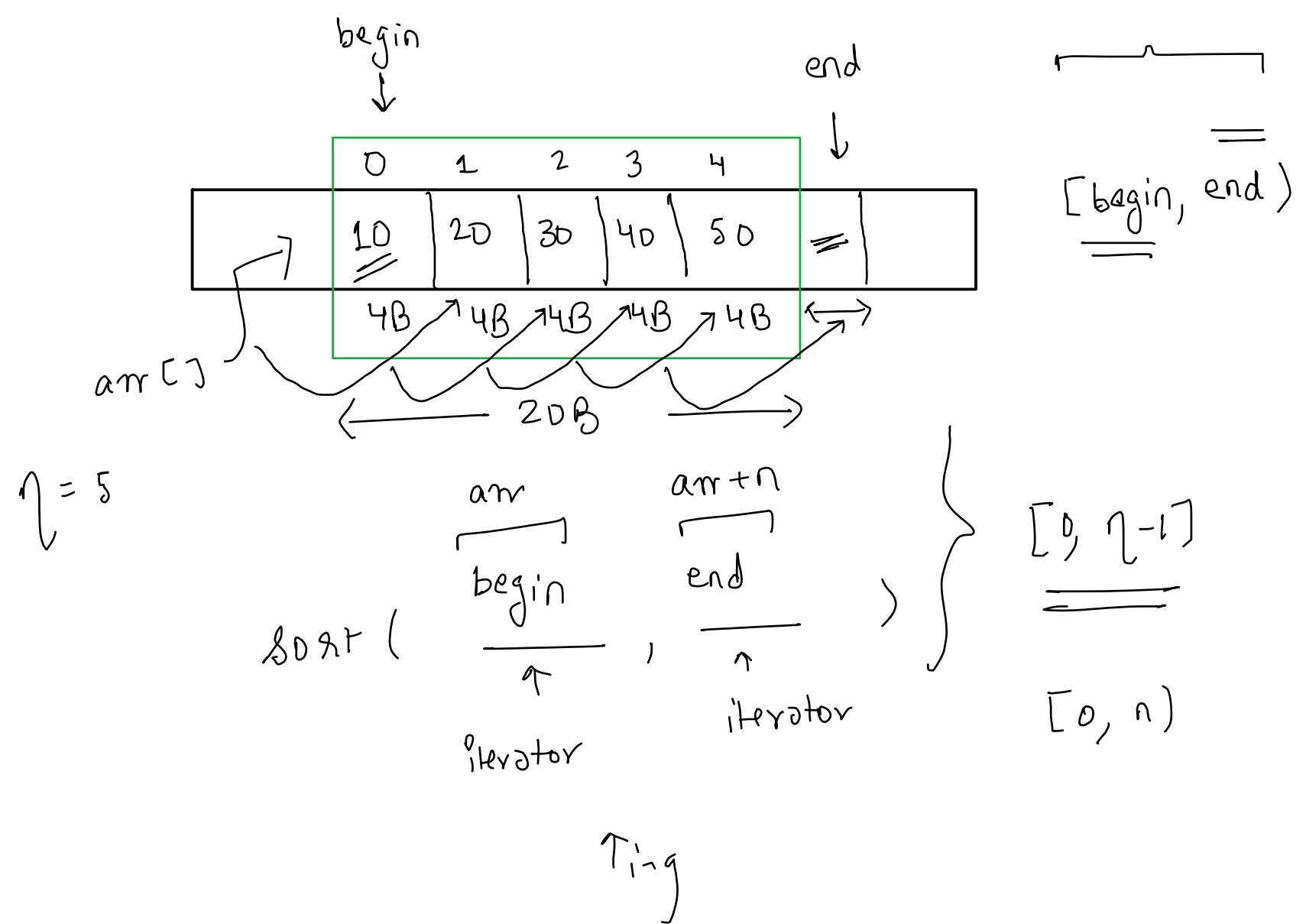


```
#include <algorithm>
```

```
int arr[] = {10, 20, 30, 40, 50};
```



```
int arr[] = {10, 20, 30, 30, 40};
```

