



Elisabeth Lennert

Junior Software Engineer (BEng, Web Technology)

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🌐 Online portfolio

Profile

37 years old, graduated January 2025 from Aarhus University with a specialization in Web Technology. I am a passionate and action-oriented developer with hands-on experience in **full-stack web development**, **hardware integration** (RFID, QR, barcodes, IoT), and **API-driven solutions**. I build scalable systems that combine robust back-end logic with intuitive front-end UX, and I thrive in high-tempo environments with close collaboration and clear deliverables. I enjoy new challenges and working with complex systems.

Privately, I am the mother of a 13-year-old girl and a 12-year-old boy. I love tinkering, exploring how things work in general — which also means I repair electronics in my spare time.

Technical Skills

🔧 **Front-end:** React, Next.js, Node.js, Angular, Android

🔧 **Back-end:** Docker, Microsoft SQL Server, Firebase/Firestore, Azure (App Services, Storage), MongoDB

👥 **Agile/SCRUM:** Team collaboration, Git, bash, UX

🌐 **Languages:** JavaScript, TypeScript, C#, C/C++, Python, SQL, XML, Kotlin, ~~TeX~~, Assembly

☁ **DevOps:** Azure Services, Kubernetes, Grafana, CI/CD, testing

📡 **Scanning & I/O:** RFID, QR, barcodes

🧠 **Machine Learning & AI:** Python, TensorFlow, scikit-learn, NumPy, Node.js

🔧 **Frameworks & Tools:** WPF, .NET, REST, microservices, Unity (game dev), Windows, iOS, app/web development

Education

Aarhus University 2021–2025
Bachelor of Engineering (BEng) in **Software Technology**, specialization in **Web Technology**. Electives include IT Security, Machine Learning, Web Architecture & Orchestration, Mobile App Development, and UX Design.

Aalborg University 2017–2020
Bachelor of Engineering in **Chemistry & Biotechnology** (completed 5 semesters; transferred to Software).

Aarhus HF & VUC 2014–2017
Upper secondary education – Math A, BioA, ChemA, physicsB (Science track).

Experience

Software Developer – Front-end, *BILLETTEN A/S, Aarhus* Mar 2025 – Jul 2025

- Built a **cross-platform PWA** in React/TypeScript for **RFID, QR and barcode** scanning for Carnival 2025.
- Developed full-stack components for internal systems with a focus on I/O workflows for Grøn Koncert's internal communication platform.
- Handled various front-end tasks in internal systems (bug fixes, UI improvements, etc.).

Engineering Intern, *Vestas A/S, Aarhus N* Jul 2023 – Dec 2023

- Designed an internal **API solution** in Python/SQL to look up turbine faults and parameters for wind turbine service.
- Developed and tested **WPF** UI components for *Converter Wall* systems.

- Chief Communications Officer (CCO), Brokerprint ApS** *Mar 2011 – Sep 2014*
- Responsible for customer service and communication between clients and print houses; handled **B2B/B2C** sales and lead generation.
 - Contributed to **product development** and maintenance of the company website.
- SEO & Content Creator, Redeluxe ApS** *Apr 2010 – Feb 2012*
- Worked with **SEO**, **link building**, affiliate campaigns, and Google AdWords.
- Customer Service & Technical Support, Canal Digital** *Apr 2009 – Dec 2011*
- Started in general customer service (phone); advanced to the retention team and later to **technical support**.
 - Used customer psychology and the *Minerva* model for customer retention.
- Brand Promoter & Model, CULT** *Aug 2006 – Oct 2010*
- Promoted the brand at events, campaigns and festivals; responsible for sales and customer engagement.
- Waitress / Cashier, Soya 2 Sushi Restaurant & Lemon Pizzeria** *Feb 2005 – Sep 2009*
- Customer service, cashier operations, serving and hygiene.
 - Order handling, customer support and payment processing.
- Sales Assistant, Toys'R'Us** *Mar 2004 – Oct 2007*
- Stocking, merchandising and store layout.
 - Participated in sales-driven activities and campaigns.

Selected softwareprojects

Event Scanning PWA – BILLETEN, Carnival 2025

Tech: React, TypeScript, camera/RFID scanning, REST, CI/CD

Description: PWA for ticket/wristband scanning (RFID/QR/barcode) on mobile devices and Android scanners.

Role: Front-end developer; integration with back-end APIs; UX improvements.

SafeByte – Bachelor Project

GitHub

Tech: React (PWA), Firebase (Auth/RTDB/Storage), barcode scanning, Docker

Description: Full-stack food scanner for people with allergies with real-time lookups and allergen warnings.

Role: Architecture, front-end, Firebase integration and scanning.

TimeTracking App

4th semester

Tech: C#, React, WPF, Docker, CI/CD

Description: Planning and analysis of study time.

Role: Front-end architecture and CI/CD setup.

Automatic Pet Feeder

3rd semester

Tech: C, C++, PSoc (microcontroller), Raspberry Pi, React

Description: IoT system where the pet can request a treat via a button; integrates microcontroller, Raspberry Pi and web UI.

Role: Front-end and hardware integration.

Smart Home Automation

2nd semester

Tech: C++, React, WPF

Description: Smart-home control of lights, doors/locks and blinds.

Role: User interface, lock hardware/software, and Scrum Master in agile development.

Languages

Danish: Native **English:** Fluent **French:** Beginner **Kalaallisut (Greenlandic):** Beginner

References available upon request.



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🌐 Online cv

Profil

37 år, uddannet januar 2025 fra Aarhus Universitet med speciale i webteknologi. Jeg er en passioneret og handlekraftig udvikler med praktisk erfaring i **full-stack webudvikling**, **hardware-integration** (RFID, QR, strejkoder, IoT) og **API-drevne løsninger**. Jeg bygger skalerbare systemer, der kombinerer robust backend-logik med en intuitiv frontend-UX, og trives i miljøer med højt tempo, tæt samarbejde og klare leverancer. Jeg elsker nye udfordringer og trives i hverdagen med komplekse systemer.

Privat er jeg mor til en pige på 13 og en dreng på 12 år. Jeg udvikler gerne egne projekter i fritiden og elsker at undersøge, hvordan ting virker generelt – hvilket har udmøntet sig i, at jeg også reparerer elektronik i min fritid.

Teknologiske kompetencer

🔗 **Frontend:** React, Next.js, Node.js, Angular, Android

🔗 **Backend:** Docker, Microsoft SQL Server, Firebase/-Firestore, Azure (App Services, Storage), MongoDB

👥 **SCRUM:** Agilt samarbejde, Git, bash & UX

🌐 **Sprog:** JavaScript, TypeScript, C#, C/C++, Python, SQL, XML, Kotlin, ~~PHP~~ X, Assembly

☁ **DevOps:** Azure Services, Kubernetes, Grafana, CI/CD, test

📡 **Scanning & I/O:** RFID, QR, strejkoder

🧠 **Machine Learning & AI:** Python, TensorFlow, scikit-learn, NumPy, Node.js

🔗 **Frameworks & værktøjer:** WPF, .NET, REST, microservices, Unity (game dev), Windows, iOS, app/webudvikling

Uddannelse

Aarhus Universitet

2021–2025

Diplomingeniør i **Softwareteknologi**, specialisering i **Webteknologi**. Valgfag: bl.a. IT-sikkerhed, Machine Learning, Web-arkitektur & -orkestrering, mobilapp-udvikling, UX Design.

Aalborg Universitet

2017–2020

Diplomingeniør i **Kemi & Bioteknologi** (gennemførte 5 semestre; skiftede derefter til software).

Århus HF & VUC

2014–2017

Gymnasial eksamen – matA, bioA, kemiA, fysB, samfA

Erfaring

Softwareudvikler – **Frontend**, *BILLETEN A/S, Aarhus*

Mar 2025 – Jul 2025

- Udviklede en **cross-platform PWA** i React/TypeScript til scanning af **RFID, QR og strejkoder** for Karneval 2025.
- Byggede full-stack komponenter til interne systemer med fokus på I/O-workflows for Grøn Koncerts interne kommunikationsplatform.
- Varetog diverse frontend-opgaver i virksomhedens interne systemer (bug-fixes, UI-forbedringer m.m.).

Ingeniørpraktikant, *Vestas A/S, Aarhus N*

Jul 2023 – Dec 2023

- Designede en intern **API-løsning** i Python/SQL til opslag af turbinefejl og parametre ved service af vindmøller.
- Udviklede og testede **WPF**-baserede UI-komponenter til *Converter Wall*-systemer.

Kommunikationschef (CCO), *Brokerprint ApS*

Mar 2011 – Sep 2014

- Ansvarlig for kundeservice og kommunikation mellem kunder og trykkerier; stod for **B2B/B2C**-salg og lead-generering.
- Deltog i **produktudvikling** og vedligeholdelse af virksomhedens hjemmeside.

SEO & Content Creator, Redeluxe ApS

Apr 2010 – Feb 2012

- Arbejdede med **SEO**, **link-building**, affiliate-kampagner og Google AdWords.

Kundeservice & Teknisk Support, Canal Digital

Apr 2009 – Dec 2011

- Startede i almindelig kundeservice (telefonisk); avancerede til opsigelsesafdelingen og siden til **teknisk support**.
- Benyttede kundepsykologi og *Minerva*-modellen til kunde-fastholdelse.

Brand Promoter & Model, CULT

Aug 2006 – Oct 2010

- Promoverede brandet ved events, reklamefremstød og festivaler; stod for salg og kundeservice.

Tjener / Kassemedarbejder, Soya 2 Sushi Restaurant & Lemon Pizzeria

Feb 2005 – Sep 2009

- Kundebetjening, kassehåndtering, servering og sikring af hygiejne.
- Ordrehåndtering, kundeservice og betalingsafslutning.

Salgsassistent, Toys'R'Us

Mar 2004 – Oct 2007

- Opfyldning af varer, vareudstilling og butiksindretning.
- Deltog i salgsfremmende aktiviteter og kampagner.

Udvalgte projekter

SafeByte Bachelorprojekt

GitHub

Teknologier: React (PWA), Firebase (Auth/RTDB/Storage), stregkodescanning, Docker

Beskrivelse: Fuldstak fødevare-scanner til allergikere med real-time opslag og advarsler om allergener.

Min rolle: arkitektur, frontend, integration til Firebase og scanning.

Event Scanning PWA BILLETEN, Karneval 2025

Teknologier: React, TypeScript, kamera-/RFID-scanning, REST, CI/CD

Beskrivelse: PWA til billet-/armbåndsscanning (RFID/QR/stregkode) på mobile enheder og Android-scannere.

Min rolle: frontend-udvikler; integration af app med backend-API'er; UX-forbedringer.

TimeTracking App

4. semester

Teknologier: C#, React, WPF, Docker, CI/CD

Beskrivelse: Planlægning og analyse af tidsforbrug (studietid).

Min rolle: design og udvikling af frontend-arkitektur samt opsætning af CI/CD.

Automatisk foderdispenser til kæledyr

3. semester

Teknologier: C, C++, PSoC (mikrocontroller), Raspberry Pi, React

Beskrivelse: IoT-system hvor kæledyret kan anmode om en godbid via en knap; systemet integrerer mellem microcontroller, Raspberry Pi og web-UI.

Min rolle: frontend, og hw integration

SmartHome Automation

2. semester

Teknologier: C++, React, WPF

Beskrivelse: Smart-home styring af lys, døre/låse og gardiner.

Min rolle: brugergrænseflade, låse-hardware/software samt scrum master i agile metodeudvikling.

Sprog

Dansk: Modersmål **Engelsk:** Flydende **Fransk:** Begynder **Kalaallisut (grønlandsk):** Begynder

Referencer findes og gives gerne efter aftale