

X



(<https://swayam.gov.in>)



(https://swayam.gov.in/nc_details/NPTEL)

rg0102@srmist.edu.in ▾

NPTEL (<https://swayam.gov.in/explorer?ncCode=NPTEL>) » Fundamentals of Object Oriented Programming (course)

[Announcements \(announcements\)](#) [About the Course \(preview\)](#) [Q&A \(forum\)](#) [Progress \(student/home\)](#) [Mentor \(student/mentor\)](#)

[Review Assignment \(assignment_review\)](#) [Course Recommendations New! \(/course_recommendations\)](#)



Click to register for
Certification exam

(https://examform.nptel.ac.in/2025_01/ExamForm/reshubard)

If already registered, click
to check your payment
status

Course outline

About NPTEL ()

Week 4. Assignment 4

The due date for submitting this assignment has passed.

Due on 2025-02-19, 23:59 IST.

Assignment submitted on 2025-02-16, 13:43 IST

1) Which of the following best describes polymorphism in object-oriented programming?

1 point

- ☐ A class having multiple constructors.
- ☒ The ability of different objects to respond to the same function call in different ways.
- ☐ A function having the same name as its class.
- ☐ None of the above.

How does an NPTEL online course work? ()**Week 0 ()****Week 1 ()****Week 2 ()****Week 3 ()****Week 4 ()**

- ☐ Polymorphism (unit?unit=42&lesson=51)
- ☐ Overloading: Operator and Constructor (unit?unit=42&lesson=52)
- ☐ 'this' keyword in C++ (unit?unit=42&lesson=53)
- ☐ Method Overloading (unit?unit=42&lesson=54)
- ☐ Method Overriding (unit?unit=42&lesson=55)
- ☒ **Quiz: Week 4: Assignment 4 (assessment?name=69)**
- ☐ Solution for Week 4 (unit?unit=42&lesson=97)

Week 5 ()

Yes, the answer is correct.

Score: 1

Accepted Answers:

The ability of different objects to respond to the same function call in different ways.

2) Which of the following is an example of static polymorphism?

- ☐ Method overloading
- ☐ Virtual functions
- ☐ Abstract classes
- ☒ Method overriding

No, the answer is incorrect.

Score: 0

Accepted Answers:

Method overloading

1 point

[Week 6 \(\)](#)[Week 7 \(\)](#)[Week 8 \(\)](#)[Week 9 \(\)](#)[Week 10 \(\)](#)[Week 11 \(\)](#)[Week 12 \(\)](#)[Download Videos \(\)](#)[Weekly Feedback \(\)](#)

3) Consider the following code:

```
class Complex {
    int real, imag;
public:
    Complex(int r, int i) : real(r), imag(i) {}
    Complex operator+(const Complex& c) {
        return Complex(real + c.real, imag + c.imag);
    }
    void display() {
        std::cout << real << " + " << imag << "i" << std::endl;
    }
};

int main() {
    Complex c1(2, 3), c2(4, 5);
    Complex c3 = c1 + c2;
    c3.display();
    return 0;
}
```

What is the output of this program?

- ☒ 6 + 8i
- ☐ 6 + 15i
- ☐ 8 + 8i
- ☐ Compilation error

Yes, the answer is correct.

1 point

Score: 1

Accepted Answers:

$6 + 8i$

4) In a C++ program to overload the * operator for a class Matrix, where:

- The class stores a 2D matrix as a private member.
- The * operator multiplies two matrices.
- The result of multiplication is displayed in the console.

1 point

Which of the following correctly implements the operator overloading?

- ☐ The operator is defined inside the class.
- ☐ The operator is defined as a friend function.
- ☒ Both A and B are valid.
- ☐ Operator overloading is not possible for matrix multiplication.

Yes, the answer is correct.

Score: 1

Accepted Answers:

Both A and B are valid.

5) Consider the following Java code:

1 point

```
class Calculator {  
    int add(int a, int b) {  
        return a + b;  
    }  
  
    double add(double a, double b) {  
        return a + b;  
    }  
}  
  
public class Main {  
    public static void main(String[] args) {  
        Calculator calc = new Calculator();  
        System.out.println(calc.add(2, 3));  
        System.out.println(calc.add(2.5, 3.5));  
    }  
}
```

What is the output of this program?

- ☒ 5 6.0
- ☐ 5.0 6.0
- ☐ Compilation error
- ☐ 5 5

Yes, the answer is correct.

Score: 1

Accepted Answers:

5 6.0

6) Which of the following demonstrates dynamic polymorphism?

1 point

```
class Base {
public:
    virtual void display() { std::cout << "Base class\n"; }
};

class Derived : public Base {
public:
    void display() override { std::cout << "Derived class\n"; }
};

int main() {
    Base* ptr;
    Derived obj;
    ptr = &obj;
    ptr->display();
    return 0;
}
```

What is the output of this program?

- ☒ Base class
- ☐ Derived class
- ☐ Compilation error
- ☐ Undefined behavior

No, the answer is incorrect.
Score: 0

Accepted Answers:

Derived class

7) Which of the following is true about virtual functions in C++?

1 point

- ☒ They allow runtime polymorphism.
- ☐ They must be redefined in the derived class.
- ☐ They can be called on an object of the base class.
- ☐ They cannot be used with pointers.

Yes, the answer is correct.

Score: 1

Accepted Answers:

They allow runtime polymorphism.

8) Consider the following Java code:

1 point

```
class Animal {  
    void sound() {  
        System.out.println("Animal makes a sound");  
    }  
}  
  
class Dog extends Animal {  
    @Override  
    void sound() {  
        System.out.println("Dog barks");  
    }  
}  
  
public class Main {  
    public static void main(String[] args) {  
        Animal animal = new Dog();  
        animal.sound();  
    }  
}
```

What is the output of this program?

- ☐ Animal makes a sound
- ☒ Dog barks
- ☐ Compilation error
- ☐ Undefined behavior

Yes, the answer is correct.

Score: 1

Accepted Answers:

Dog barks

9) Which of the following is a limitation of static polymorphism?

1 point

- ☐ It requires pointers.
- ☒ It is resolved at compile time and cannot adapt to runtime behavior.
- ☐ It can only be implemented in C++.
- ☐ It cannot be overloaded.

Yes, the answer is correct.

Score: 1

Accepted Answers:

It is resolved at compile time and cannot adapt to runtime behavior.

10) In a C++ program to demonstrate both static and dynamic polymorphism using the following:

1 point

- Method overloading for static polymorphism.
- Virtual functions for dynamic polymorphism.

Which of the following correctly calls both overloaded and overridden methods?

- ☒ Overloaded methods are called directly, and overridden methods are called using a base class pointer.
- ☐ Overloaded methods are called using a base class pointer, and overridden methods are called directly.
- ☐ Both methods are called directly.
- ☐ Both methods require pointers.

Yes, the answer is correct.

Score: 1

Accepted Answers:

Overloaded methods are called directly, and overridden methods are called using a base class pointer.

