# Introduction to spatstat

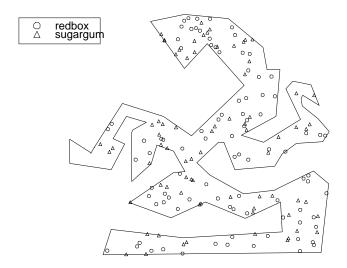
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#### Abstract

spatstat is a library in S-PLUS/R for the statistical analysis of point pattern data. This document is a brief introduction to the package for users.

# 1 Introduction

Spatstat is a contributed library in S-PLUS and R for the statistical analysis of spatial data. Version 1.x of the library deals mainly with patterns of points in the plane. The points may carry 'marks', and the spatial region in which the points were recorded may have arbitrary shape. Here is an example:



The package supports

- creation, manipulation and plotting of point patterns
- exploratory data analysis
- simulation of point process models
- parametric model-fitting

The point process models to be fitted may be quite general Gibbs/Markov models; they may include spatial trend, dependence on covariates, and interpoint interactions of any order (i.e. not restricted to pairwise interactions).

Models are specified by a formula in the S language, and are fitted using a single function mpl analogous to glm and gam.

This document is an introduction to the main features of spatstat and its use. Please see the "spatstat Quick Reference" page for an annotated list of all functions in the library. See the online help or printed manual for detailed information about each function.

#### Demonstration

You may like to try the following quick demonstration of the package. A more extensive demonstration can be seen by typing demo(spatstat).

```
library(spatstat)
                                             Attach spatstat library
data(swedishpines)
                                             Find "Swedish Pines" dataset
                                             Rename it
X <- swedishpines
plot(X)
                                             Plot it
summary(X)
                                             Print a useful summary of it
K <- Kest(X)</pre>
                                             Estimate its K function
                                             Plot the estimated K function
conspire(K, c(ripley,theo)~r)
                                             Plot the F, G, J and K functions
plot(allstats(X))
                                             Fit a Strauss process model
fit <- mpl(X, ~1, Strauss(r=7))</pre>
                                             Describe the fitted model
fit
Xsim <- rmh(model=fit,</pre>
         start=list(n.start=X$n),
         control=list(nrep=1e4))
                                             Simulate from fitted model
plot(Xsim)
                                             Plot simulated pattern
data(demopat)
                                             Artificial data in irregular
                                             window, with 2 types of points
                                             Plot the pattern
plot(demopat, box=FALSE)
plot(alltypes(demopat, "K"))
                                             Plot array of cross-type K functions
pfit <- mpl(demopat,</pre>
    ~marks + polynom(x,2), Poisson())
                                             Fit inhomogeneous multitype Poisson
                                              point process model
                                             Plot the fitted intensity surface
plot(pfit)
```

# 2 Creating point patterns

## 2.1 Overview

## Point patterns

A point pattern is represented in spatstat by an object of class "ppp". This makes it easy to plot a point pattern, manipulate it and subject it to analysis.

A dataset in this format contains the x, y coordinates of the points, optional 'mark' values attached to the points, and a description of the spatial region or 'window' in which the pattern was observed. See help(ppp.object) for further details.

To obtain a "ppp" object you can

- use one of the datasets supplied with the package;
- create one from data in R, using ppp();
- create one from data in a text file, using scanpp();
- convert data from other R libraries, using as.ppp();
- generate a random pattern using one of the simulation routines.

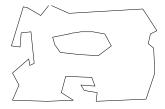
These possibilities are elaborated below.

## Spatial windows

Note that, when you create a new point pattern object, you need to specify the spatial region or window in which the pattern was observed. There is intentionally no automatic "guessing" of the window dimensions from the points alone. <sup>1</sup>

The window may have arbitrary shape; it may be a rectangle, a polygon, a collection of polygons (including holes), or a binary image.







<sup>&</sup>lt;sup>1</sup>However, the function ripras will compute an estimate of the window given only the coordinates of the points.

If the observation window needs to be stored as a dataset in its own right, it is represented in spatstat by an object of class "owin". See help(owin.object) for further details. Objects of this class can be plotted and manipulated in a few simple ways. They can be created using the function owin().

The simplest way to create a point pattern with a non-rectangular window is to use the functions ppp() and/or owin().

#### Marks

Each point in a spatial point pattern may carry additional information called a 'mark'. For example, points which are classified into two or more different types (on/off, case/control, species, colour, etc) may be regarded as marked points, with a mark which identifies which type they are. Data recording the locations and heights of trees in a forest can be regarded as a marked point pattern where the mark attached to a tree's location is the tree height.

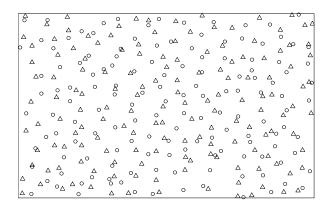
The current version of spatstat supports marked point patterns of two kinds:

**continuous marks**: the mark attached to each point is a single real number (e.g. tree height);

multitype pattern: points are classified into several types; the mark attached to each point is a level of a factor (e.g. tree species).

The mark values must be given in a vector marks of the same length as the coordinate vectors x and y. This is interpreted so that marks[i] is the mark attached to the point (x[i],y[i]).

**Note:** To distinguish between the cases of continuous marks and multitype points, spatstat requires that for a multitype point pattern, marks must be a factor.



## 2.2 Standard datasets

Some standard point pattern datasets are supplied with the package. They include:

amacrine	Austin Hughes' rabbit amacrine cells	multitype
bramblecanes	Bramble Canes data	multitype
cells	Crick-Ripley biological cells data	
ganglia	Wässle et al. cat retinal ganglia data	multitype
hamster	Aherne's hamster tumour data	multitype
lansing	Lansing Woods data	multitype
longleaf	Longleaf Pines data	continuous marks
nztrees	Mark-Esler-Ripley trees data	
redwood	Strauss-Ripley redwood saplings data	
redwoodfull	Strauss redwood saplings data (full set)	
swedishpines	Strand-Ripley Swedish pines data	
demopat	artificial data	irregular window, multitype

See the Demonstration in the Introduction for an example of how to use these datasets.

# 2.3 Creating point patterns using ppp()

The function ppp() will create a point pattern (an object of class "ppp") from data in R.

#### Point pattern in rectangular window

Suppose the x, y coordinates of the points of the pattern are contained in vectors  $\mathbf{x}$  and  $\mathbf{y}$  of equal length. If the window of observation is a rectangle, then

will create the point pattern. Here xrange, yrange must be vectors of length 2 giving the x and y dimensions, respectively, of the rectangle. For example ppp(x, y, c(0,1), c(0,1)) would give you a point pattern in the unit square; this is the default so you could also just type ppp(x, y).

To create a marked point pattern, use the additional argument marks:

where m is a vector of the same length as x and y. Remember that if you intend to create a multitype pattern (where the points are classified into a finite number of possible types) then m must be a factor (use factor or as.factor to make it one).

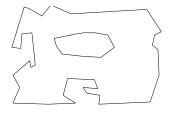
Note that we have to use the "name=value" syntax to specify the marks argument. For example

would make a multitype point pattern of 100 random points, uniformly distributed in the unit square, with random types 1 and 2.

#### Point pattern in polygonal window

Spatstat supports polygonal windows of arbitrary shape and topology. That is, the boundary of the window may consist of one or more closed polygonal curves, which do not intersect themselves or each other. The window may have 'holes'. Type

to create a point pattern with a polygonal window. Again, x and y are the vectors of coordinates of the points. The argument poly=p indicates that the window is polygonal and its boundary is given by the dataset p. Note we must use the "name=value" syntax to give the argument poly.



If the window boundary is a single polygon, then p should be a list with components x and y giving the coordinates of the vertices of the window boundary, **traversed anticlockwise**. For example,

$$ppp(x, y, poly=list(x=c(0,1,0), y=c(0,0,1)))$$

will create a point pattern inside the triangle with corners (0,0), (1,0) and (0,1).

Note that polygons should **not** be closed, i.e. the last vertex should **not** equal the first vertex. The same convention is used in the standard plotting function polygon(), so you can check that p is correct by using polygon(p) to display it.

If the window boundary consists of several separate polygons, then p should be a list, each of whose components p[[i]] is a list with components x and y describing one of the polygons. The vertices of each polygon should be traversed anticlockwise for external boundaries and clockwise for internal boundaries (holes). For example, in

```
ppp(x, y, poly=list( list(x=c(0,10,0), y=c(0,0,10)), list(x=c(5,5,6,6), y=c(5,6,6,5)))
```

the window is a large triangle with a small square hole. Notice that the first boundary polygon is traversed anticlockwise and the second clockwise because it is a hole.

A marked point pattern is created by adding the argument marks exactly as above.

#### Point pattern in binary mask

The window for the point pattern may be described by a discrete pixel approximation. Type

to create the pattern. Here m should be a matrix with logical entries; it will be interpreted as a binary pixel image whose entries are TRUE where the corresponding pixel belongs to the window.



The rectangle with dimensions xrange, yrange is divided into equal rectangular pixels. The correspondence between matrix indices m[i,j] and cartesian coordinates is slightly idiosyncratic: the rows of m correspond to the y coordinate, and the columns to the x coordinate. The entry m[i,j] is TRUE if the point (xx[j],yy[i]) (sic) belongs to the window, where xx, yy are vectors of pixel coordinates equally spaced over xrange and yrange respectively.

Image masks can be read from data files, or created by analytic equations. For example to create a point pattern inside the unit disc:

```
w <- owin(c(-1,1), c(-1,1))
w <- as.mask(w)
X <- raster.x(w)
Y <- raster.y(w)
M <- (X^2 + Y^2 <= 1)
pp <- ppp(x, y, c(-1,1), c(-1,1), mask=M)</pre>
```

The first line creates a window (an object of class "owin") representing the rectangle  $[-1,1]\times[-1,1]$ . The next line converts this to a binary image mask (a rectangular grid of pixels, with default dimensions  $100\times100$ ) in which all of the pixel values are TRUE. The next two lines create matrices X, Y of the same dimensions as the pixel image, which contain respectively the x and y coordinates of each pixel. The fourth line defines a logical matrix M whose entries are TRUE where the inequality  $x^2+y^2\leq 1$  holds, in other words, where the centre of the pixel lies inside the unit disc. The last line creates a point pattern with this window.

A marked point pattern is created by adding the argument marks exactly as above.

## 2.4 Point pattern in existing window

You may already have a window W (an object of class "owin") ready to hand, and now want to create a pattern of points in this window. This can be done with

For example you may want to put a new point pattern inside the window of an existing point pattern X; the window is accessed as X\$window, so type

To generate random points inside an existing window, it is easiest to use the simulation functions described in section 2.7.

## 2.5 Scanning point pattern data from text files

The simple function scanpp() will read point pattern coordinate data from a text file (in table format) and create a point pattern object from it. See help(scanpp) for details.

## 2.6 Converting other data types

The convenient function as.ppp() converts data from other formats into point pattern objects in spatstat. It will accept point pattern objects from the Venables-Ripley spatial library (class "spp"), data frames with appropriate dimensions or column labels, and raw data. See help(as.ppp) for details.

# 2.7 Generating random point patterns

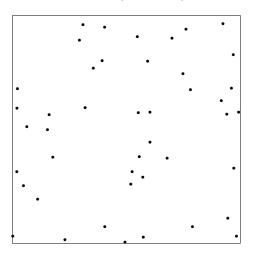
The following functions in **spatstat** generate random patterns of points from various stochastic models. They return a point pattern (as an object of class "ppp").

runifpoint generate n independent uniform random points rpoispp simulate the (in)homogeneous Poisson point process rMaternI simulate the Matérn Model I inhibition process rMaternII simulate the Matérn Model II inhibition process simulate Simple Sequential Inhibition rSSI simulate a general Neyman-Scott process rNeymanScott simulate the Matérn Cluster process rMatClust rThomas simulate the Thomas process run Metropolis-Hastings algorithm rmh For example

plot(rMaternI(200,0.05))

will plot one realisation of the Matérn Model I inhibition process with parameters  $\beta = 200$  and r = 0.05. See the help entries for these functions for further details.

rMaternI(100, 0.05)



The function rmh is a basic implementation of the Metropolis-Hastings algorithm for simulating point processes. A range of different processes can be simulated. The function rmh is generic and has two methods, rmh.default which simulates a point process model specified explicitly by a list of its parameters, and rmh.ppm which simulates a point process model that has been fitted to data by the fitting function mpl.

The implementation of rmh in version 1.3 of spatstat is a basic implementation which we will extend and modify in future. It can currently generate simulated realisations of the Strauss process; Strauss process with a hard core; the Soft Core process; Geyer's saturation process; pairwise interaction processes proposed by Diggle and Gratton and by Diggle, Gratton and Stibbard; and multitype versions of the Strauss and Strauss/hard core processes. These processes may have a spatial trend (at least for simulation using rmh.default).

For examples, see help(rmh.default) and help(rmh.ppm).

# 3 Manipulating point patterns and windows

## 3.1 Plotting

To plot the point pattern object X, type

plot(X)

which invokes plot.ppp(). See help(plot.ppp) for details. Plotting is isometric, i.e. the physical scales of the x and y axes are the same.

To plot just the window of observation of X, just type plot(X\$window). This calls plot.owin().

A marked point pattern is represented graphically by using different plotting symbols for the points of each type (if it's a multitype point pattern, where X\$marks is a factor) or by drawing circles of different radii proportional to the mark value (if the mark is a continuous variable). If you just want to see the locations of the points without the marks, type plot(unmark(X)).

The colours, plotting characters, line widths and so on can be modified by adding arguments to the plot methods. Default plotting behaviour can also be controlled using the function spatstat.options. See the help files for spatstat.options, plot.owin, plot.ppp.

# 3.2 Subsets of point patterns

The spatstat library supports the extraction of subsets of a point pattern, using the array indexing operator "[".

This performs either "thinning" (retaining/deleting some points of a point pattern) or "trimming" (reducing the window of observation to a smaller subregion and retaining only those points which lie in the subregion).

If X is a point pattern object then

X[subset, ]

will cause the point pattern to be "thinned". The argument subset should be a logical vector of length equal to the number of points in X. The points (X\$x[i], X\$y[i]) for which subset[i]=FALSE will be deleted. The result is another point pattern object, with the same window as X, but containing a subset of the points of X.

The pattern will be "trimmed" if we call

X[ , window]

where window is an object of class "owin" specifying the window of observation to which the point pattern X will be restricted. Only those points of X lying inside the new window will be retained.

See help(subset.ppp) for full details.

# 3.3 Other operations on point patterns

Use the function unmark to remove marks from a marked point pattern. For example plot(unmark(X)) will plot just the locations of the points in a marked point pattern X.

Use the function setmarks or %mark% to attach marks to an unmarked point pattern, or to reset the existing values of the marks.

Use the function cut to transform the marks of a point pattern from numerical values into factor levels.

The function superimpose will combine several point patterns into a single point pattern. It accepts any number of arguments, which must all be "ppp" objects:

The functions rotate, shift and affine will subject the point pattern to a planar rotation, translation and affine transformation respectively.

The function ksmooth.ppp performs kernel smoothing of a point pattern.

The function identify.ppp, a method for identify, allows the user to examine a point pattern interactively.

# 3.4 Manipulating spatial windows

As explained above, a point pattern object contains a description of the spatial region or window in which the pattern was observed. This is an object of class "owin". It is often convenient to create, manipulate and plot these windows in their own right. The following functions are available; see their help files for details.

## Creating new windows

owin create a window

as.owin convert other data into a window

bounding.box Find smallest rectangle enclosing the window

erode.owin Erode window by a distance r

rotate.owin Rotate the window

shift.owin Translate the window in the plane affine.owin Apply an affine transformation

complement.owin Invert (inside  $\leftrightarrow$  outside)

ripras Estimate the window, given only the points

Just for fun, we provide the dataset letterR, a polygonal window approximating the shape of the R logo.

## Digital approximations:

It is possible (and sometimes necessary) to approximate a window using a discrete grid of pixels.

as.mask Make a discrete pixel approximation of a given window

nearest.raster.point map continuous coordinates to raster locations

raster.x raster x coordinates raster.y raster y coordinates

The default accuracy of the approximation can be controlled using spatstat.options.

## Geometrical computations with windows:

inside.owin determine whether a point is inside a window

area.owin compute window's area
diameter compute window's diameter
eroded.areas compute areas of eroded windows

bdist.points compute distances from data points to window boundary bdist.pixels compute distances from all pixels to window boundary

centroid.owin compute centroid (centre of mass) of window

# 4 Exploratory Data Analysis

# 4.1 Basic inspection

A useful summary of information about a point pattern dataset X can be obtained by typing

#### summary(X)

which invokes the function summary.ppp. It computes the average intensity of points, summarises the marks if X is a marked point pattern, and describes the window.

# 4.2 Summary statistics

The library will compute estimates of the summary functions

F(r), the empty space function

G(r), the nearest neighbour distance distribution function

K(r), the reduced second moment function ("Ripley's K")

J(r), the function J = (1 - G)/(1 - F)

g(r), the pair correlation function  $g(r) = \left[\frac{d}{dr}K(r)\right]/(2\pi r)$ 

for a point pattern, and their analogues for marked point patterns.

These estimates can be used for exploratory data analysis and in formal inference about a spatial point pattern. They are well described in the literature, e.g. Ripley (1981), Diggle (1983), Cressie (1991), Stoyan et al (1995). The J-function was introduced by van Lieshout and Baddeley (1996).

The point pattern has to be assumed to be "stationary" (statistically homogeneous under translations) in order that the functions F, G, J, K be well-defined and the corresponding estimators approximately unbiased. (There is an extension of the K function to inhomogeneous patterns; see below).

The empty space function F of a stationary point process X is the cumulative distribution function of the distance from a fixed point in space to the nearest point of X. The nearest neighbour function G is the c.d.f. of the distance from a point of the pattern X to the nearest other point of X. The J function is the ratio J(r) = (1 - G(r))/(1 - F(r)). The K function is defined so that  $\lambda K(r)$  equals the expected number of additional points of

X within a distance r of a point of X, where  $\lambda$  is the intensity (expected number of points per unit area).

In exploratory analyses, the estimates of F, G, J and K are useful statistics. F summarises the sizes of gaps in the pattern; G summarises the clustering of close pairs of points; J is a comparison between these two effects; and K is a second order measure of spatial association.

For inferential purposes, the estimates of F, G, J, K are usually compared to their true values for a completely random (Poisson) point process, which are

$$F(r) = 1 - \exp(-\lambda \pi r^2)$$

$$G(r) = 1 - \exp(-\lambda \pi r^2)$$

$$J(r) = 1$$

$$K(r) = \pi r^2$$

where again  $\lambda$  is the intensity. Deviations between the empirical and theoretical curves may suggest spatial clustering or spatial regularity.

# 4.3 Implementation in spatstat

The corresponding spatstat library functions are:

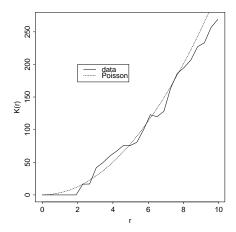
Fest empty space function FGest nearest neighbour distribution function GKest Ripley's K-function

Jest J-function

all stats all four functions F, G, J, Kpcf pair correlation function g

(Some others are listed below).

The routines Fest, Gest, Jest, Kest, pcf each return a data frame. A column labelled r contains the values of the argument r for which the summary function (F(r), etc) has been evaluated. Other columns give the estimates of the summary function itself (F(r), etc) by various methods. Another column theo contains the theoretical (Poisson) value of the same function.



These columns can be plotted against each other for the purposes of exploratory data analysis. For example

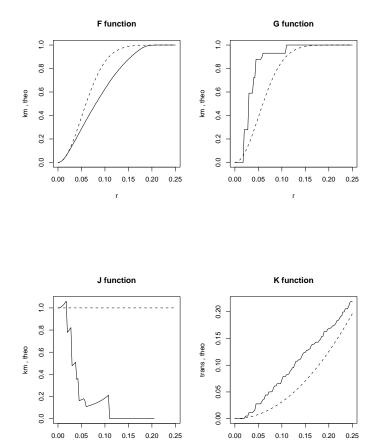
Will produce a plot of  $\hat{G}(r)$  against r, where  $\hat{G}$  is the Kaplan-Meier estimate of the nearest neighbour function G. More elegantly

gives the same plot. To plot several curves together, use our function conspire (for "plot together"):

will plot the Kaplan-Meier estimate G\$km, the border corrected (reduced sample) estimate G\$rs, and the theoretical Poisson value, against r.

For a quick first analysis of a point pattern it is often convenient to hit

which plots estimates of the F, G, J and K functions in a single display. See section 4.6 for more information on allstats.



There are also several alternative functions for the second order statistics:

 ${\tt Kinhom} \qquad K \ {\tt function} \ {\tt for} \ {\tt inhomogeneous} \ {\tt patterns}$ 

 ${\tt Kest.fft}$  fast K-function using FFT for large datasets

Kmeasure reduced second moment measure

See the help files for these functions.

## 4.4 Pixel images

Some operations in spatstat return an array of numerical values attached to a fine rectangular grid of spatial locations. In spatstat such an array is called a 'pixel image' and is represented by an object of class "im". A pixel image may be visualised on the screen as a digital image, a contour map, or a relief surface. Functions which return a pixel image include

Kmeasure reduced second moment measure of point pattern

setcov set covariance function of spatial window

ksmooth.ppp kernel smoothing of point pattern Functions which manipulate a pixel image include

im create a pixel image

plot.im plot a pixel image on screen as a digital image

contour.im draw contours of a pixel image

persp.im draw perspective plot of a pixel image

[.im extract subset of pixel image shift.im apply vector shift to pixel image

## 4.5 Summary statistics for a multitype point pattern:

Analogues of the G, J and K functions have been defined in the literature for "multitype" point patterns, that is, patterns in which each point is classified as belonging to one of a finite number of possible types (e.g. on/off, species, colour). The best known of these is the cross K function  $K_{ij}(r)$  derived by counting, for each point of type i, the number of type j points lying closer than r units away.

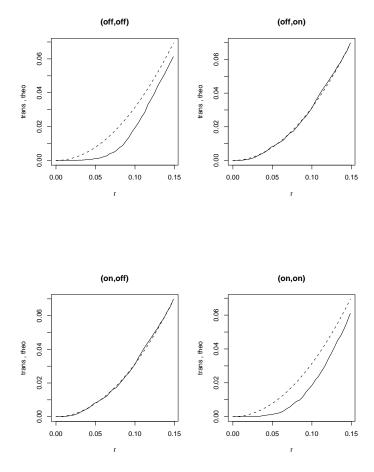
```
Gcross, Gdot, Gmulti multitype nearest neighbour distributions G_{ij}, G_{i\bullet} Kcross, Kdot, Kmulti multitype K-functions K_{ij}, K_{i\bullet} Jcross, Jdot, Jmulti multitype J-functions J_{ij}, J_{i\bullet} alltypes array of multitype functions
```

These functions (with the exception of alltypes) operate in a very similar way to Gest, Jest, Kest with additional arguments specifying the type(s) of points to be studied.

To compute and plot the cross K function  $K_{ij}(r)$  for all possible pairs of types i and j,

```
plot(alltypes(X,"K"))
```

See the next section for further information.



# 4.6 Function arrays

A function array is a collection of functions  $f_{i,j}(r)$  indexed by integers i and j. An example is the set of cross K functions  $K_{ij}(r)$  for all possible pairs of types i and j in a multitype point pattern. It is best to think of this as a genuine matrix or array.

A function array is represented in spatstat by an object of type "fasp". It can be stored, plotted, indexed and subsetted in a natural way. If Z is a

function array, then

```
plot(Z)
plot(Z[,3:5])
```

will plot the entire array, and then plot the subarray consisting only of columns 3 to 5. See help(fasp.object), help(plot.fasp) and help("[.fasp") for details.

The value returned by alltypes is a function array. alltypes computes a summary statistic for each possible type, or each possible pairs of types, in a multitype point pattern. For example if X is a multitype point pattern with 3 possible types,

```
Z <- alltypes(X, "K")</pre>
```

yields a  $3 \times 3$  function array such that (say) Z[1,2] represents the cross-type K function  $K_{1,2}(r)$  between types 1 and 2. The command plot(Z) will plot the entire set of cross K functions as a two-dimensional array of plot panels. Arguments to plot.fasp can be used to change the plotting style, the range of the axes, and to select which estimator of  $K_{ij}$  is plotted.

The value returned by allstats is a  $2 \times 2$  function array containing the F, G, J and K functions of an (unmarked) point pattern.

## 4.7 Summary functions for a marked point pattern

Some point patterns are marked, but not multitype. That is, the points may carry marks that do not belong to a finite list of possible types. The marks might be continuous numerical values, complex numbers, etc.

An example in spatstat is the dataset longleaf where the marks represent tree diameters. You can easily recognise whether a point pattern is multitype or not by the behaviour of the plot function: a multitype pattern is plotted using different plotting symbols for each type, while a marked point pattern with numerical marks is plotted using circles of radius proportional to the marks.

There are a few ways to study such patterns in spatstat:

• the function markcorr computes the mark correlation function of an arbitrary marked point pattern. See the help file for markcorr.

- you can convert a marked point pattern to a multitype point pattern using the function cut.ppp, for example, classifying the marks into High, Medium and Low, then apply the abovementioned functions for multitype point patterns. This is usually a good exploratory step.
- the functions Kmulti, Gmulti, Jmulti operate on arbitrary marked point patterns. They require arguments I, J identifying two subsets of the point pattern. These two subsets will be treated as two discrete types.
- ignore the marks (use the function unmark to remove them) and analyse only the locations of the points.

## 4.8 Programming tools

spatstat also contains some programming tools to help you perform calculations with point patterns. One of these is the function applynbd which can be used to visit each point of the point pattern, identify its neighbouring points, and apply any desired operation to these neighbours.

For example the following code calculates the distance from each point in the pattern redwood to its second nearest neighbour:

See the help on applynbd for examples and details.

You can also use applynbd to perform animations in which each point of the point pattern is visited and a graphical display is executed. There is an example in demo(spatstat).

# 5 Model fitting

spatstat enables parametric models of spatial point processes to be fitted to point pattern data. The scope of possible models is very wide. Models may include spatial trend, dependence on covariates, and interpoint interactions of any order (i.e. we are not restricted to pairwise interactions). Models are specified by formulae in the S language and fitted by a function mpl() analogous to glm() and gam().

Parameters are estimated by the method of maximum pseudolikelihood, using a computational device developed by Berman & Turner (1992) and Baddeley & Turner (2000). Although maximum pseudolikelihood may be inefficient, it has the virtue that we can implement it in software with great generality.

For example if X is a point pattern,

```
mpl(X, ~1, Strauss(r=0.1), ....)
```

fits the stationary Strauss process with interaction radius r = 0.1, and

```
mpl(X, ~x, Strauss(r=0.07), ....)
```

fits the non-stationary Strauss process with a loglinear spatial trend of the form  $b(x, y) = \exp(a + bx)$ .

The value returned by mpl() is a "fitted point process model" of class "ppm". It can be plotted and predicted, in a manner analogous to the plotting and prediction of fitted generalised linear models.

Simulation of the fitted model is also possible using rmh.

#### 5.1 Models

Here is a very brief summary of parametric models for point processes. See Baddeley & Turner (2000), Cox & Isham (1980), and the excellent surveys by Ripley (1988, 1989).

The point pattern dataset  $\mathbf{x}$  is assumed to be a realisation of a random point process X in W. Typically the null model (or the null hypothesis) will

be the homogeneous Poisson point process. Other models will be specified by their likelihood with respect to the Poisson process. Thus we assume X has a probability density  $f(\mathbf{x}; \theta)$  with respect to the distribution of the Poisson process with intensity 1 on W. The distribution is governed by a p-dimensional parameter  $\theta$ .

We frequently use the Papangelou conditional intensity defined, for a location  $u \in W$  and a point pattern  $\mathbf{x}$ , as

$$\lambda_{\theta}(u, \mathbf{x}) = \frac{f(\mathbf{x} \cup \{u\}; \ \theta)}{f(\mathbf{x} \setminus u; \ \theta)}$$

Effectively our technique fits a model to the conditional intensity. Here are four important examples.

the homogeneous Poisson process with intensity  $\lambda > 0$  has conditional intensity

$$\lambda(u, \mathbf{x}) = \lambda$$

the inhomogeneous Poisson process on W with rate or intensity function  $\lambda: W \to \mathbb{R}$ , has conditional intensity

$$\lambda(u, \mathbf{x}) = \lambda(u).$$

In statistical models, the intensity  $\lambda_{\theta}(u)$  will depend on  $\theta$  to reflect 'spatial trend' (a change in intensity across the region of observation) or dependence on a covariate.

the Strauss process on W with parameters  $\beta > 0$  and  $0 \le \gamma \le 1$  and interaction radius r > 0, has conditional intensity

$$\lambda(u, \mathbf{x}) = \beta \cdot \gamma^{t(u, \mathbf{x})}$$

where  $t(u, \mathbf{x})$  is the number of points of  $\mathbf{x}$  that lie within a distance r of the location u. If  $\gamma < 1$ , the term  $\gamma^{t(u,\mathbf{x})}$  makes it unlikely that the pattern will contain many points that are close together.

the pairwise interaction process on W with trend or activity function  $b_{\theta}: W \to \mathsf{R}_+$  and interaction function  $h_{\theta}: W \times W \to \mathsf{R}_+$  has conditional intensity

$$\lambda(u, \mathbf{x}) = b_{\theta}(u) \prod_{i} h_{\theta}(u, x_{i})$$

The term  $b_{\theta}(u)$  influences the intensity of points, and introduces a spatial trend if  $b_{\theta}(\cdot)$  is not constant. The terms  $h_{\theta}(u, x_i)$  introduce dependence ('interaction') between different points of the process X.

Our technique only estimates parameters  $\theta$  for which the model is in "canonical exponential family" form,

$$f(\mathbf{x}; \theta) = \alpha(\theta) \exp(\theta^{\mathsf{T}} V(\mathbf{x}))$$
  
 $\lambda_{\theta}(u, \mathbf{x}) = \exp(\theta^{\mathsf{T}} S(u, \mathbf{x}))$ 

where  $V(\mathbf{x})$  and  $S(u, \mathbf{x})$  are statistics, and  $\alpha(\theta)$  is the normalising constant.

## 5.2 Implementation in spatstat

The model-fitting function is called mpl() and is strongly analogous to glm() or gam(). It is called in the form

```
mpl(X, formula, interaction, ...)
```

where X is the point pattern dataset, formula is an S language formula describing the systematic part of the model, and interact is an object of class "interact" describing the stochastic dependence between points in the pattern.

What this means is that we write the conditional intensity  $\lambda_{\theta}(u, \mathbf{x})$  as a loglinear expression with two components:

$$\lambda(u, \mathbf{x}) = \exp(\theta_1 B(u) + \theta_2 C(u, \mathbf{x}))$$

where  $\theta = (\theta_1, \theta_2)$  are parameters to be estimated.

The term B(u) depends only on the spatial location u, so it represents "spatial trend" or spatial covariate effects. It is treated as a "systematic" component of the model, analogous to the systematic part of a generalised linear model, and is described in spatstat by an S language formula.

The term  $C(u, \mathbf{x})$  represents "stochastic interactions" or dependence between the points of the random point process. It is regarded as a "distributional" component of the model analogous to the distribution family in a generalised linear model. It is described in spatstat by an object of class "interact" that we create using specialised spatstat functions.

For example

```
mpl(X, ~1, Strauss(r=0.1), ....)
```

fits the stationary Strauss process with interaction radius r=0.1. The spatial trend formula ~1 is a constant, meaning the process is stationary. The argument Strauss (r=0.1) is an object representing the interpoint interaction structure of the Strauss process with interaction radius r=0.1. Similarly

```
mpl(X, ~x, Strauss(r=0.1), ....)
```

fits the non-stationary Strauss process with a loglinear spatial trend of the form  $b(x,y) = \exp(a+bx)$  where a and b are parameters to be fitted, and x,y are the cartesian coordinates.

#### Spatial trend

The formula argument of mp1() describes any spatial trend and covariate effects. The default is ~1, which corresponds to a process without spatial trend or covariate effects. The formula ~x corresponds to a spatial trend of the form  $\lambda(x,y) = \exp(a+bx)$ , while ~x + y corresponds to  $\lambda(x,y) = \exp(a+bx+cy)$  where x,y are the Cartesian coordinates. These could be replaced by any S language formula (with empty left hand side) in terms of the reserved names x, y and marks, or in terms of some spatial covariates which you must then supply.

You can easily construct spatial covariates from the Cartesian coordinates. For example

$$mpl(X, \text{``ifelse}(x > 2, 0, 1), Poisson())$$

fits an inhomogeneous Poisson process with different, constant intensities on each side of the line x = 2.

spatstat provides a function polynom which generates polynomials in 1 or 2 variables. For example

```
~ polynom(x, y, 2)
```

represents a polynomial of order 2 in the Cartesian coordinates x and y. This would give a "log-quadratic" spatial trend. The distinction between polynom and poly is explained below.

It is slightly more tricky to include *observed* spatial covariates; see section 5.6.

#### Interaction terms

The higher order ("interaction") structure can be specified using one of the following functions. They yield an object (of class "interact") describing the interpoint interaction structure of the model.

Note that mpl() estimates only the "exponential family" type parameters of a point process model. These are parameters  $\theta$  such that the loglikelihood is linear in  $\theta$ . Other so-called "irregular" parameters (such as the interaction radius r of the Strauss process) cannot be estimated by this technique, and their values must be specified a priori, as arguments to the interaction function).

For more advanced use, the following functions will accept "user-defined potentials" in the form of an arbitrary S language function. They effectively allow arbitrary point process models of these three classes.

```
Pairwise().... Pairwise interaction, user-supplied potential Ord()......... Ord model, user-supplied potential Saturated()... Saturated pairwise model, user-supplied potential
```

The brave user may also generate completely new point process models using the foregoing as templates.

#### 5.3 Fitted models

The value returned by mpl() is a "fitted point process model" of class "ppm". It can be stored, inspected, plotted and predicted.

```
fit <- mpl(X, ~1, Strauss(r=0.1), ...)
fit
plot(fit)
pf <- predict(fit)
coef(fit)</pre>
```

Printing the fitted object fit will produce text output describing the fitted model. Plotting the object will display the spatial trend and the conditional intensity, as perspective plots, contour plots and image plots. The predict method computes either the spatial trend or the conditional intensity at new locations.

Methods are provided for the following generic operations applied to "ppm" objects:

```
predict() prediction (spatial trend, conditional intensity)
plot() plotting
coef() extraction of fitted coefficients
fitted() fitted conditional intensity at data points
A "ppm" object contains full information about the data to which the
model was fitted. These data can be extracted using the following:
    quad.ppm() extract quadrature scheme
```

data.ppm() extract quadrature scneme
data.ppm() extract data point pattern
dummy.ppm() extract dummy points of quadrature scheme

## A trap for young players

Note that problems may arise if you use predict on a point process model whose systematic component is expressed in terms of one of the functions poly(), bs(), lo(), or ns(). For example

```
fit <- mpl(X, ~ poly(x,2), Poisson())
p <- predict(fit)</pre>
```

The same problem occurs with predict for generalised linear models and generalised additive models. Each of the abovementioned functions returns a data frame, containing variables that are transformations of the variables

given as arguments of the function. However the transformations themselves depend on the values of the arguments. For example poly performs Gram-Schmidt orthonormalisation. Hence the fitted coefficients contained in the fit object are not appropriate when we predict at new locations — not even for the default call to predict(fit) above.

For this reason we have supplied the function polynom which does not perform any data-dependent transformation, and yields a data frame whose columns are just the powers of its arguments. Replacing poly by polynom in the code above *does* work correctly.

## 5.4 Fitting models to multitype point patterns

The function mpl() will also fit models to multitype point patterns. A multitype point pattern is a point pattern in which the points are each classified into one of a finite number of possible types (e.g. species, colours, on/off states). In spatstat a multitype point pattern is represented by a "ppp" object X containing a vector X\$marks, which must be a factor.

## Interaction component

Naturally an appropriate specification of the interaction for such a model must be available. Apart from the Poisson process, so far interaction functions have been written for the following:

MultiStrauss() multitype Strauss process
MultiStraussHard() multitype Strauss/hard core process

For the multitype Strauss process, a matrix of "interaction radii" must be specified. If there are m distinct levels (possible values) of the marks, we require a matrix  $\mathbf{r}$  in which  $\mathbf{r}[\mathbf{i},\mathbf{j}]$  is the interaction radius  $r_{ij}$  between types i and j. For the multitype Strauss/hard core model, a matrix of "hardcore radii" must be supplied as well. These matrices will be of dimension  $m \times m$  and must be symmetric. See the help files for these functions.

#### Trend component

The first-order component ("trend") of a multitype point process model may depend on the marks. For example, a stationary multitype Poisson point process could have different (constant) intensities for each possible mark. A general nonstationary process could have a different spatial trend surface for each possible mark.

In order to represent the dependence of the trend on the marks, the trend formula passed to mpl() may involve the reserved name marks.

The trend formula ~ 1 states that the trend is constant and does not depend on the marks. The formula ~marks indicates that there is a separate, constant intensity for each possible mark. The correct way to fit the multitype Poisson process is

```
mpl(X, ~ marks, Poisson())
```

Getting more elaborate, the trend formula might involve both the marks and the spatial locations or spatial covariates. For example the trend formula ~marks + polynom(x,y,2) signifies that the first order trend is a log-quadratic function of the cartesian coordinates, multiplied by a constant factor depending on the mark.

The formulae

```
~ marks * polynom(x,2)
~ marks + marks:polynom(x,2)
```

both specify that, for each mark, the first order trend is a different logquadratic function of the cartesian coordinates. The second form looks "wrong" since it includes a "marks by polynom" interaction without having polynom in the model, but since polynom is a covariate rather than a factor this is is allowed, and makes perfectly good sense. As a result the two foregoing models are in fact equivalent. However, they will give output that is slightly different in appearance. For instance, suppose that there are 3 distinct marks. The first form of the model gives a "baseline" polynomial, say  $P_0$ , and two polynomials say  $P_1$  and  $P_2$ . Assume that either Helmert or sum contrasts were used, so that the "sum constraints" apply. The trends corresponding to each of the marks would be given by  $\exp(C_1 + P_0 + P_1)$ ,  $\exp(C_2 + P_0 + P_2)$ , and  $\exp(C_3 + P_0 - P_1 - P_2)$  respectively, where  $C_1$ ,  $C_2$ , and  $C_3$  are the appropriate constant terms corresponding to each of the three marks.

The second model simply gives 3 polynomials, say  $p_1$ ,  $p_2$ , and  $p_3$ , corresponding to each of the 3 marks. The trends would then be given by  $\exp(c_1 + p_1)$ ,  $\exp(c_2 + p_2)$ , and  $\exp(c_3 + p_3)$ .

## 5.5 Quadrature schemes

The function mpl is an implementation of the technique of Baddeley & Turner (2000) which is based on a quadrature device originated by Berman & Turner (1992). Complete control over the quadrature technique is possible.

Indeed the function mpl() prefers to be provided with a "quadrature scheme" as its first argument, although it will make do with a point pattern and calculate a default quadrature scheme.

A quadrature scheme is an object of class "quad" giving the locations of quadrature points and the weights attached to them. See help(quad.object) for more details. The usual way to create a quadrature scheme is to use quadscheme(). For example:

Following are the most useful functions for manipulating quadrature schemes.

ronowing are the most userur functions for manipulating quadrature schemes.		
quadscheme	generate a Berman-Turner quadrature scheme	
	for use by mpl	
default.dummy	default pattern of dummy points	
gridcentres	dummy points in a rectangular grid	
stratrand	stratified random dummy pattern	
spokes	radial pattern of dummy points	
corners	dummy points at corners of the window	
gridweights	quadrature weights by the grid-counting rule	
dirichlet.weights	quadrature weights are Dirichlet tile areas	

# 5.6 Observed spatial covariates

If you wish to model the dependence of a point pattern on a spatial covariate, there are several requirements.

• the covariate must be a quantity Z(u) observable at each location u in the window (e.g. altitude, soil pH, or distance to another spatial pattern). There may be several such covariates, and they may be continuous valued or factors.

- the values  $Z(x_i)$  of Z at each point of the data point pattern must be available.
- the values Z(u) at some other points u in the window must be available.

To use mpl() you will need to construct a quadrature scheme based on the spatial locations where the covariate Z has been observed. Then the values of the covariate at these locations are passed to mpl() through the argument data.

For example, suppose that X is the observed point pattern and we are trying to model the effect of soil acidity (pH). Suppose we have measured the values of soil pH at the points  $x_i$  of the point pattern, and stored them in a vector XpH. Suppose we have measured soil pH at some other locations u in the window, and stored the results in a data frame U with columns x, y, pH. Then do as follows:

```
Q <- quadscheme(data=X, dummy=list(x=U$x, y=U$y))
df <- data.frame(pH=c(XpH, U$pH))
```

Then the rows of the data frame df correspond to the quadrature points in the quadrature scheme Q. To fit just the effect of pH, type

```
mpl(Q, ~ pH, Poisson(), data=df)
```

where the term pH in the formula ~ pH agrees with the column label pH in the argument data = df. This will fit an inhomogeneous Poisson process with intensity that is a loglinear function of soil pH. You can also try (say)

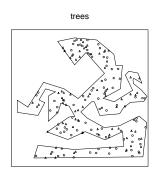
```
mpl(Q, ~ pH, Strauss(r=1), data=df)
mpl(Q, ~ factor(pH > 7), Poisson(), data=df)
mpl(Q, ~ polynom(x, 2) * factor(pH > 7), data=df)
```

# 6 Worked example

Suppose we have a data file trees.tab containing a table of x,y coordinates and species names for all trees in a paddock. The paddock has an irregular polygonal boundary whose vertex coordinates are stored in the file paddock. The following code will read in these data, plot the polygonal boundary, create the point pattern object and plot the point pattern.

```
tab <- read.table("trees.tab", header=TRUE)
bdry <- scan("paddock", what=list(x=0,y=0))
plot(owin(poly=bdry))
trees <- ppp(tab$x, tab$y, poly=bdry, marks=factor(tab$species))
plot(trees)</pre>
```



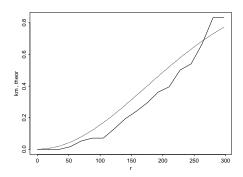


Next we inspect the pattern of sugar gums only, using the subset operation "[" for point patterns:

sugargums <- trees[ trees\$marks == "sugargum"]
plot(sugargums)</pre>



Next we compute and plot the cross-type G function between sugar gums and red box:



Next we fit a nonstationary Poisson process, with a separate log-cubic spatial trend for each species of tree:

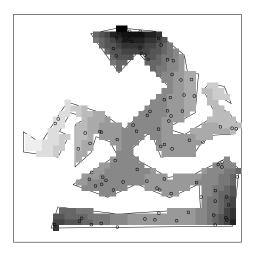
We also fit the sub-model in which the species trends are all proportional:

and fit the stationary model in which each species has constant intensity:

We plot the fitted trend surfaces for each tree:

Finally we fit a nonstationary multitype Strauss / hard core process with a hard core operating between trees of the same species:

mark = redbox



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