

## Day-1

# 'Beginner' Track

## **Introduction to Programming**

- User Input
- Output
- Loops
- Conditions
- Data Types
- Etc.

**Note**: Just go through the link, of your preferred language.

- C++: https://www.w3schools.com/cpp/
  (Just go through the "C++ Tutorial" Sub-Section, as of now)
- <u>Java</u>: <a href="https://www.w3schools.com/java/">https://www.w3schools.com/java/</a>
  (Just go through the "Java Tutorial" Sub-Section, as of now)
- Python: <a href="https://www.w3schools.com/python/">https://www.w3schools.com/python/</a>
  (Just go through the "Python Tutorial" Sub Section, as of now)

### For running your code:

- Good Online Editor, that might be useful: onlinegdb.com
- IDE(s), that can be installed on your PC's:
  - VS Code
  - Sublime Text Editor
  - Code Blocks

**Note**: Check out Youtube Videos for more details, regarding the installation, etc. of the above IDE's

### What are Competitive Programming (CP) Contests?

CP Contests are time-bounded online individual/team competitions, in which you are given logical, algorithmic, data-structures related problems to solve within the time duration of the contest, using any programming language.

Most used Programming Languages, in Competitive Programming (CP): C++, Java, Python

### General things, in CP (which are a little different from General Programming):

#### 1. Fast I/O

It is used to reduce the number of accesses to "input" and "output" streams. - A Problem to justify, why and how Fast I/O can be useful in CP: <a href="https://www.spoj.com/">https://www.spoj.com/</a> problems/INTEST/

#### 2. Test Cases

It is the combination of different inputs, for which you have to give the output of the problem. The different inputs (test cases) are mostly independent (sometimes, dependent) from each other.

### **Topic: 1-Dimensional Arrays**

#### What are arrays?

- 1. An Array is a collection of finite values/objects of the same data type.
- 2. Usually, represented using square brackets [ .. ]
- 3. For eg.:
- 4. [1,2,3] —> An Integer Array
- 5.  $['a', 'b', 'c'] \rightarrow A$  Character Array

// Basic Programming Stuff, that should be tried on "1-D Arrays" or "Arrays"

- Declare the Array, with given Input Size
- Input the Array
- Output the Array
- Accessing a value from Array

**Note**: Just go through the link(s), of your preferred language.

- C++: <a href="https://www.programiz.com/cpp-programming/arrays">https://www.programiz.com/cpp-programming/arrays</a>
- Java: <a href="https://www.programiz.com/java-programming/arrays">https://www.programiz.com/java-programming/arrays</a>
- Python: <a href="https://pynative.com/python-accept-list-input-from-user/">https://pynative.com/python-accept-list-input-from-user/</a>,
  <a href="https://www.w3schools.com/python/python-arrays.asp">https://www.w3schools.com/python/python arrays.asp</a>

The above links will browse you through the programming aspects of 1-D arrays.

## **Topic: Strings**

A String is basically an array of characters. (For ex.: String "abc" can be seen as a character array ['a','b','c'])

It is generally bounded by double quotes, when described. (For ex.: string a = "hi") - // Similar to Arrays

// Basic Programming Stuff, that should be tried on Strings

- Input the String
- Output the String
- Accessing a character of a String

**Note**: Just go through the link, of your preferred language.

- C++: <a href="https://www.w3schools.com/cpp/cpp">https://www.w3schools.com/cpp/cpp</a> strings.asp
- Java: <a href="https://www.w3schools.com/java/java-strings.asp">https://www.w3schools.com/java/java-strings.asp</a>
- Python: <a href="https://www.w3schools.com/python/python/strings.asp">https://www.w3schools.com/python/python/strings.asp</a>

The above links will browse you through the programming aspects of *Strings*.