```
#include <iostream>
using namespace std;
int main()
{
   int x = 15;
   int y = x++;
   int z = ++x;
   cout << y << " " << z;
}</pre>
```

```
#include <iostream>
using namespace std;
int main()
{
    int g = 3;
    cout << (++g * 8);
}</pre>
```

```
#include <iostream>
using namespace std;
int main()
{
   int x = 5;
   if (x < 6)
      cout << "Hello";
   if(x == 5){
      cout << "Hi";
   }
   else {
      cout << "Hey";
   }
}</pre>
```

A. Hello

B. Hi

C.Hello Hi

D.Hello Hey

```
#include <iostream>
using namespace std;
int main()
{
    int var1 = 5;
    int var2 = 6;
    if ((var2 = 1) == var1)
        cout << var2;
    else
        cout << (var2 + 1);
}</pre>
```

A. 7

B. 1

C. 2

D. 6

```
#include <iostream>
using namespace std;
int main() {
   int a = 10, b = 20, c = 100;
   if(a <= b || c <= b) {
      cout << "hello" << endl;
   }
   else if(a <= b || a <= c) {
      cout << "hi" << endl;
   }
   else {
      cout << "hey" << endl;
   }
}</pre>
```

```
#include <iostream>
using namespace std;
int main() {
   int a = 10, b = 20, c = 30;
   if(a <= b && !b) {
      cout << "hello";
   }
   else if(c >= a && c >= b) {
      cout << "hi";
   }
   else {
      cout << "hey";
   }
}</pre>
```

```
#include <iostream>
using namespace std;
int main() {
   int a = 10;
   if(a > 5) {
      int a = 100;
   }
   else {
      int a = 110;
   }
   cout << a << endl;
}</pre>
```

Will following code generate error?

```
#include <iostream>
using namespace std;
int main() {
   int a = 10;
   if(a > 5) {
      int b = 10;
   }
   cout << b << endl;
}</pre>
```