

Networking

petstore.swagger.io

swagger http://petstore.swagger.io/v2/swagger.json Explore

Swagger Petstore 1.0.0

[Base URL: petstore.swagger.io/v2]
<http://petstore.swagger.io/v2/swagger.json>

This is a sample server Petstore server. You can find out more about Swagger at <http://swagger.io> or on [irc.freenode.net, #swagger](#). For this sample, you can use the api key `special-key` to test the authorization filters.

[Terms of service](#)
[Contact the developer](#)
[Apache 2.0](#)
[Find out more about Swagger](#)

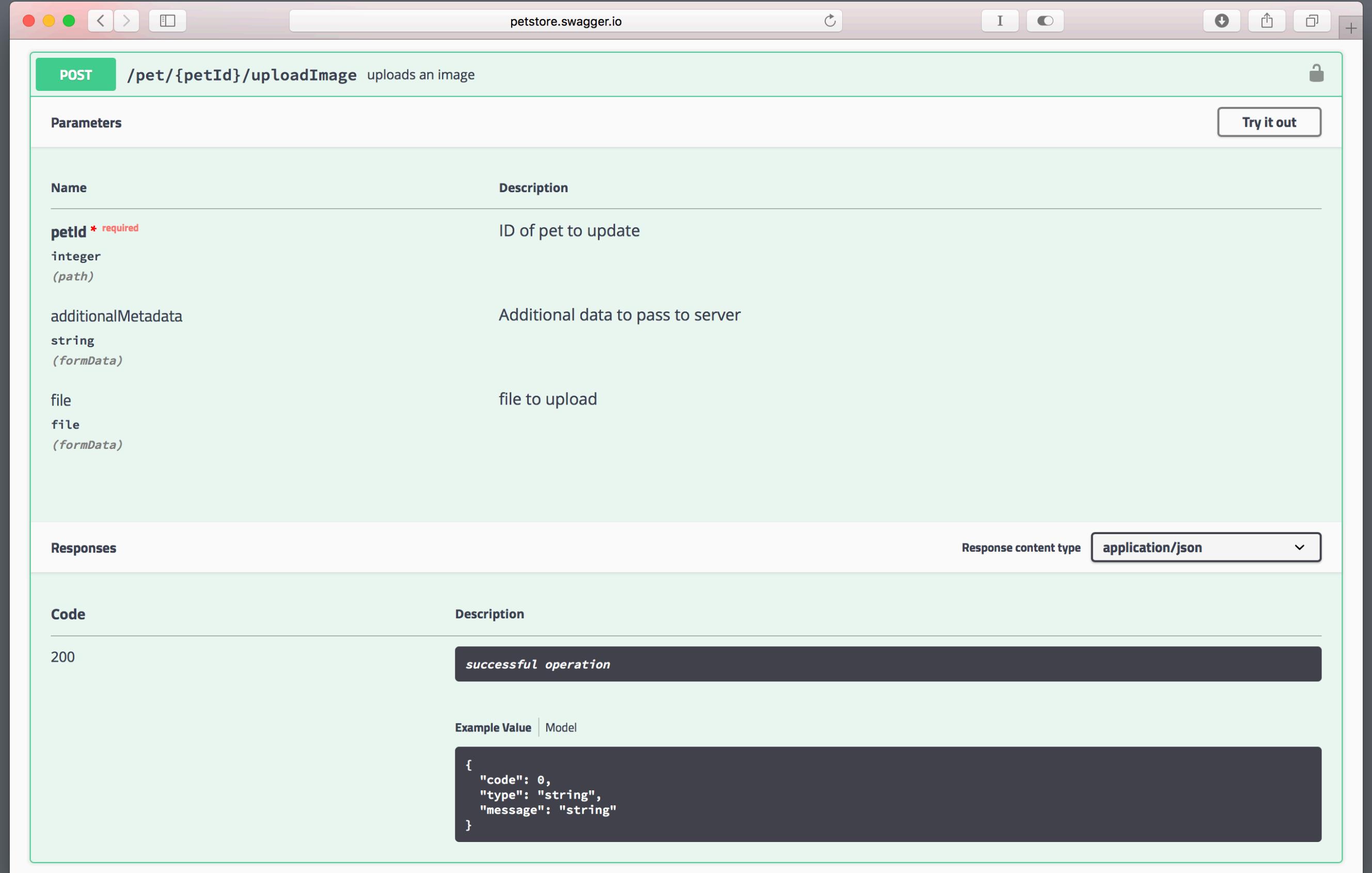
Schemes [HTTP](#) [Authorize](#)

pet Everything about your Pets > Find out more: <http://swagger.io>

store Access to Petstore orders >

user Operations about user > Find out more about our store: <http://swagger.io>

Models

petstore.swagger.io

POST /pet/{petId}/uploadImage uploads an image

Parameters

Name	Description
petId * required integer (path)	ID of pet to update
additionalMetadata string (formData)	Additional data to pass to server
file file (formData)	file to upload

Responses

Response content type: application/json

Code	Description
200	<i>successful operation</i>

Example Value | Model

```
{  
    "code": 0,  
    "type": "string",  
    "message": "string"  
}
```

```
ConfigurationLogic *logic = [ConfigurationLogic currentConfiguration];  
  
[NetworkFetcher callService:@"/users"  
    host:[logic baseURL]  
    method:GET  
    postData:nil  
    bodyInJSON:NO  
    hasCache:YES  
    timeoutInterval:[logic servicesTimeout]  
    successHandler:successHandler  
    failureHandler:failureHandler];
```

```
func lookStockFor(symbol: String, handler: @escaping Handler) {
    let parameters = ["input": symbol]
    let request = networkFetcher.request(
        .GET,
        "http://dev.markitondemand.com/api/v2/lookup.json"
    parameters: parameters,
    encoding: .URL
)

request.responseJSON { result in
    guard result.error == nil {
        handler(nil, result.error)
        return
    }
    let symbols: [StockSymbols] = JSONParse(result.json)
    handler(symbols, nil)
}

}
```

Objectives:

1. Composability
2. Sensitive Default Values
3. Readability
4. Self Documented
5. No Alamofire

More protocols

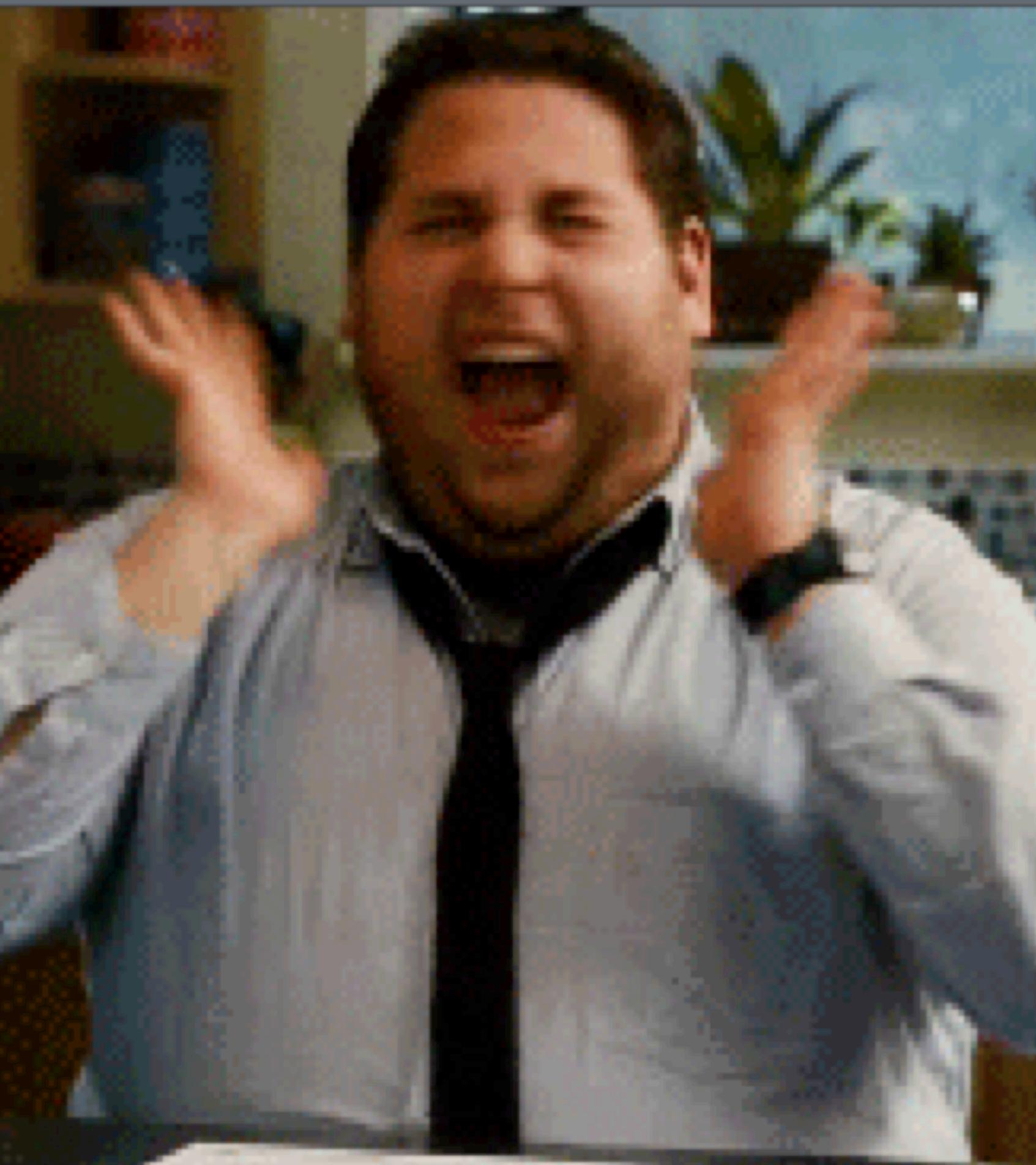


```
public protocol Endpoint {  
  
    /// The path for the request  
    var path: String { get }  
  
    /// The HTTPMethod for the request  
    var method: HTTPMethod { get }  
  
    /// Optional parameters for the request  
    var parameters: [String : Any]? { get }  
  
    /// The HTTP headers to be sent  
    var httpHeaderFields: [String : String]? { get }  
}
```

```
// This is the default implementation for Endpoint
extension Endpoint {
    public var method: HTTPMethod {
        return .GET
    }

    public var parameters: [String : AnyObject]? {
        return nil
    }

    public var httpHeaderFields: [String : String]? {
        return nil
    }
}
```



To Xcode!

What we've built:

- Thin abstraction on top of URLSession
- Protocol oriented
- A way to bind Request to Response
- Automatic parsing using Decodable

Improvements:

- Add URL encoding for parameters
- Dynamic signing of request
- Cache support
- Multipart upload
- Custom response validation