

Chapter 4

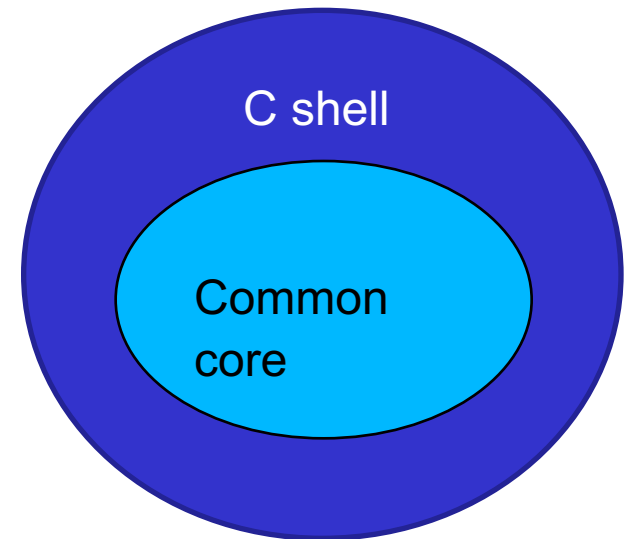
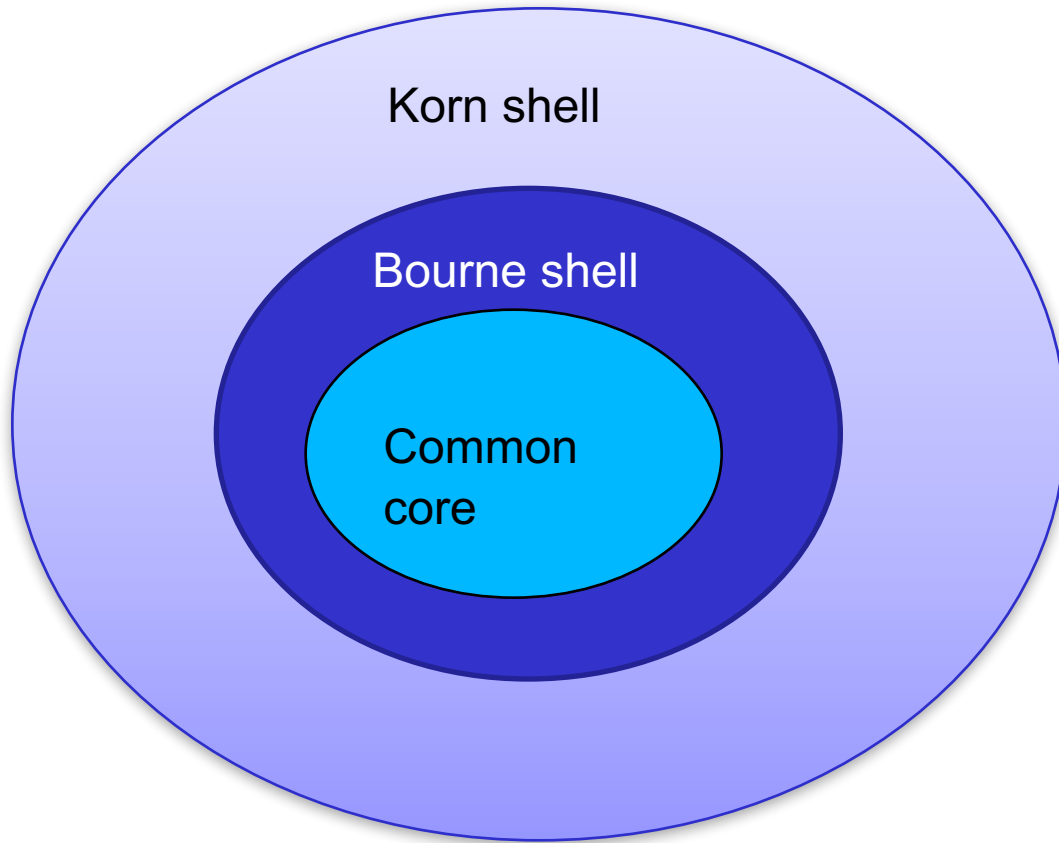
The UNIX Shells

1

YUAN LONG
CSC 3320 SYSTEM LEVEL PROGRAMMING
FALL 2016

Updated based on original notes from Raj Sunderraman and Michael Weeks

The Relationship of shell functionality



Which Shell

3

- To examine your default shell, type:

```
$echo $SHELL  
/bin/bash
```

- To change your default shell use the chsh

```
yuanlong@yuanlong-VirtualBox:~$ chsh  
Password:  
Changing the login shell for yuanlongEnter the new value,  
or press ENTER for the default  
Login Shell [/bin/bash]: /bin/sh
```

Invoking the Shell

4

- A shell is invoked, either
 - automatically upon login, or
 - manually from the keyboard or script

What does the shell do?

5

- The following takes place:
 - (1) reads a special **startup file** (*.bash_profile* in the user's home directory) and executes all the commands in that file
 - (2) displays a **prompt** and waits for a user command
 - (3) If user enters **CTRL-D** (end of input) the shell terminates, otherwise it executes the user command(s)

CORE Shell Functionality

6

- User Commands
- Built-in commands
- Scripts
- Redirection
- Wildcards
- Pipes
- Sequences
- Background processing
- Command substitution
- Variables (local, environment)
- Job control

User Commands

7

- ls (list files), ps (process info)
- \ continues line

```
$ ls
```

```
$ ps -ef | sort
```

```
$ ls \  
| ps -ef
```

Built-in commands

8

- Most Unix commands invoke utility programs stored in the file hierarchy
 - E.g. ***sed*** is in ***/bin/sed***
 - E.g. ***awk*** is in ***/usr/bin/awk***
 - E.g. ***wc*** is in ***/usr/bin/wc***
- The shell has to locate the utility (using *PATH* variable)
- Shells have built-in commands, e.g.:
 - **echo**
 - **cd**

Built-in commands

9

- **echo** arguments
 - `$ echo Hi, How are you?`
 - `Hi, How are you?`
- `echo` by default appends a new line (to inhibit new line use `-n` option)
- **cd** `dir`

Finding a command: \$PATH

10

- If the command is a shell built-in such as *echo* or *cd* it is directly interpreted by the shell.
- If the command begins with a /
 - shell assumes that the command is the absolute path name of an executable
 - ✦ E.g. `$/home/yuanlong/start.sh`
 - error occurs if the executable is not found.
- if not built-in and not a full pathname
 - shell searches the directories in the **PATH**
 - from left to right for the executable
 - ✦ E.g. `$echo $PATH`
 - ✦ `/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin`
- current working directory may not be in PATH

PATH variable

11

- If PATH is empty or is not set, only the current working directory is searched for the executable.
- Append new directory to PATH
 - E.g. Append /home/yulong4/csc3320 to PATH

```
$ echo $PATH
/usr/local/sbin:/usr/local/bin:/usr/sbin:/usr/bin:/sbin
:/bin:/usr/games:/usr/local/games:/snap/bin
$ PATH=/home/yulong4/csc3320:$PATH
$ echo $PATH
/home/yulong4/csc3320:/usr/local/sbin:/usr/local/bin:/us
r/sbin:/usr/bin:/sbin:/bin:/usr/games:/usr/local/games:
/snap/bin
```

Shell Programs/Scripts

12

- Shell commands may be stored in a text file for execution
 - E.g. `start.sh`, `try.csh`, `example.ksh`
- Use the *chmod* utility to set execute permissions on the file
 - `chmod a+x shellScriptName`
- Executing it by simply typing the file name
 - `./shellScriptName`
- When a script runs, the system determines which shell to use

Shell Programs/Scripts

13

- To determine which shell:
 - if the first line of the script is a pound sign (#)
 - ✦ then the script is interpreted by the current shell
 - if the first line of the script is of the form
 - ✦ `#!/bin/sh` or `#!/bin/ksh` etc or `#!/bin/bash`
 - ✦ then the appropriate shell is used to interpret the script
 - else the script is interpreted by the Bourne shell
- Note: pound sign on 1st column in any other line implies a comment line

Example of Shell Script

14

```
$cat start.sh  
#!/bin/bash  
# A simple shell script  
echo -n "The date today is "  
date
```

```
$chmod 777 start.sh
```

```
$./start.sh  
The date today is Sun Sep 15 12:50:51 EDT 2016
```

Metacharacters - 1

15

- Output redirection
 - `>` writes standard output to file
 - `>>` appends standard output to file
- Input redirection
 - `<` reads std. input from file
 - `<<tok` read std. input until tok

Redirection

16

- The shell redirection facility allows you to
 - store the output of a process to a file
 - use the contents of a file as input to a process
- Examples:
 - `cat x1.c > y.c`
 - `cat x2.c >> y.c`
 - `mail ylong4@gsu.edu < hiMom.txt`
- The `<<tok` redirection is almost exclusively used in shell scripts

Here Documents

17

```
$ cat here.sh
#!/bin/bash
mail $1 << ENDOFTEXT
Dear $1,
Please see me regarding some exciting news!
$USER
ENDOFTEXT
echo mail sent to $1
```

```
$/here.sh ylong4@gsu.edu
mail sent to ylong4@gsu.edu
```



\$1

Metacharacters - 2

18

- File-substitution wildcards:
 - * matches 0 or more characters
 - ? matches any single character
 - [...] matches any character within brackets
- Command substitution:
 - ``command`` replaced by the output of command
 - e.g. `echo `ls``

Filename Substitution

19

- `$ ls *.c` # list .c files
- `$ ls ?.c` # list files like a.c, b.c, 1.c, etc
- `$ ls [ac]*` # list files starting with a or c
- `$ ls [A-Za-z]*` # list files beginning with a letter
- `$ ls dir*/*.c` # list all .c files in directories starting with dir

Command Substitution

20

- A command surrounded by grave accents (`) is executed and its standard output is inserted in the command's place in the command line.

```
$ echo today is `date`  
today is Sat Jun 19 22:23:28 EDT 2007  
$ echo there are `who | wc -l` users on the  
system  
there are 2 users on the system
```

Metacharacters - 3

21

- | Pipe
- Send output of one process to the input of another
 - e.g. list files, then use ***wc*** to count lines
 - ✦ `ls | wc -l`
 - this effectively counts the files

Metacharacters

22

- # Comment
 - rest of characters ignored by shell
- ; Sequences
- (...) Group commands
- & Run command in background
- \$ Expand the value of a variable

Sequences

23

- Commands or pipelines separated by **semi-colons**
- Each command in a sequence may be individually I/O redirected.
- Example:
 - `$date; pwd; ls`
 - `$date > date.txt; pwd > pwd.txt; ls`

Sequences

```
$ date
```

```
Sun Sep 15 23:19:23 EDT 2016
```

```
$ pwd
```

```
/home/local/GSUAD/ylong4/public
```

```
$ ls
```

```
csc3320          dummy      mountainList.txt
```

```
$ date;pwd;ls
```

```
Sun Sep 18 23:20:44 EDT 2016
```

```
/home/local/GSUAD/ylong4/public
```

```
csc3320          dummy      mountainList.txt
```

```
$ date>t1; date>t2; ls
```

```
csc3320          dummy      mountainList.txt  t1 t2
```


Grouping commands

25

- Commands can be grouped by putting them within parentheses
 - a sub shell is created to execute the grouped commands
- Example:
 - `$ (date; ls; pwd) > out.txt`
 - `$ cat out.txt`

Example of Grouping commands

26

```
$(date; ls; pwd) > out.txt
```

```
$cat out.txt
```

```
Sun Sep 18 23:20:44 EDT 2016
```

```
csc3320          dummy          mountainList.txt
```

```
/home/local/GSUAD/ylong4/public
```

Background processing

27

- An **&** sign at end of a simple command,
 - or pipeline, sequence of pipelines,
 - or a group of commands
- Starts a sub-shell
 - commands are executed as a background process
 - does not take control of the keyboard
- A process id is displayed when it begins

Background processing

28

- Redirect the output to a file (if desired)
 - prevents background output on terminal
 - E.g. `$(pwd; sleep 3; who) > log.txt &`
 - `[1] 18156`
 - When it is finished, you will see
 - ✦ `[1]+ Done (pwd; sleep 3; who) > log.txt`
- Background process cannot read from standard input
 - If they attempt to read from standard input; they terminate.

Variables

29

- A shell supports two kinds of variables:
 - Local variables
 - ✦ E.g. X, y, name
 - Environment variables
 - ✦ Pre-defined: HOME PATH USER SHELL
 - ✦ User defined: E.g. M, file, val
 - Both hold data in string format
- Accessing variables in all shells is done by prefixing the name with a \$ sign.
 - E.g. \$PATH, \$x

Built-in Variables

30

- Common built-in variables with special meaning:
 - \$\$ process ID of shell
 - \$0 name of shell script (if applicable)
 - \$1..\$9 \$n refers to the nth command line argument (if applicable)
 - \$* a list of all command line arguments

Example using Built-in variables

31

```
$cat var.sh
```

```
#!/bin/bash
```

```
echo the name of this file is $0
```

```
echo the first argument is $1
```

```
echo the list of all arguments is $*
```

```
echo Process ID is $$
```

```
$/var.sh one two three
```

```
#!/bin/bash
```

```
the name of this file is ./var.sh
```

```
the first argument is one
```

```
the list of all arguments is one two three
```

```
Process ID is 18396
```

Quoting

32

- **Single quotes ' inhibit wildcard replacement, variable substitution, and command substitution**
- **Double quotes " inhibit wildcard replacement only**
- When quotes are nested only the outer quotes have any effect

Example of Quoting

33

```
$ echo 3 * 4 = 12
```

```
3 3.log 3.tex script.csh script2.csh 4 = 12
```

```
$ echo '3 * 4' = 12
```

```
3 * 4 = 12
```

```
$ echo "my name is $USER; the date is `date`"
```

```
my name is raj; the date is Sun Jun 20 21:59:13  
EDT 2007
```

Job Control

34

- *ps* command generates a list of processes and their attributes
 - E.g. `$ ps -elf`
- *kill* command terminates processes based on process ID
 - E.g. `$kill -9 18403`

Example of Job control

35

```
$(sleep 20; echo done) &  
[1] 3832
```

```
$ps -a
```

PID	TTY	TIME	CMD
3832	pts/4	00:00:00	bash
3833	pts/4	00:00:00	sleep
3834	pts/4	00:00:00	ps

```
$kill -9 3832
```

```
$ps -a
```

PID	TTY	TIME	CMD
3833	pts/4	00:00:00	sleep
3856	pts/4	00:00:00	ps

[1]+ Killed (sleep 20; echo done)

Termination and Exit codes

36

- Every Unix process terminates with an exit value
- By convention, a zero value means success and a non-zero value means failure
- All built-in commands return 1 when they fail

Termination and Exit codes

37

- Any script written by you should contain the exit command:
 - *exit <number>*
- The special variable **\$?** contains the exit code of the last command execution.
- If the script does not exit with a exit code, the exit code of the last command is returned by default.

Review

38

- Covered core shell functionality
 - Built-in commands
 - Scripts
 - Variables
 - Redirection
 - Wildcards
 - Pipes
 - Background processing