

# Sprint Retrospective, Iteration # 2

User Story	Task	Member responsible for the task	Task Assigned To	Estimated Effort per Task (in hours)	Actual effort per task	Done (yes or no)	Notes
As a developer I want to be able to use the environment, so I can develop a virtual human.	Create a fork and apply continuous integration	Joshua	Joshua	3	1	no	Moved continuous integrating to the next sprint
	Prepare all software dependencies	Marco	Marco, Matthijs, Lisette, Ronald, Joshua	1	2	yes	
	Set up goal connector	Matthijs	Marco, Matthijs, Lisette, Ronald, Joshua	3	3	yes	
As a developer and product owner I want to know what I can expect for the progress of the project , so I can anticipate on further development.	Setting up accessible environment	Marco	Marco	1	1	yes	
	Modify environment to satisfy the needs of our role	Ronald	Marco, Matthijs, Lisette, Ronald, Joshua	5	5	yes	Work will be continued according to given feedback
	Prepare demo	Marco	Marco, Matthijs, Lisette, Ronald, Joshua	4	2	yes	
	Clarify the needs of our role	Lisette	Lisette	2	2	yes	
Product vision	Use feedback to finalize product vision	Ronald	Joshua, Ronald	2	2	yes	
Product plan	Use feedback to finalize product plan	Matthijs	Matthijs, Marco	3	3	yes	Lisette also helped for an additional hour
Prepare development of virtual human	Read literature and explore possibilities	Lisette	Marco, Matthijs, Lisette, Ronald, Joshua	9	4	yes	

Context Project:  
Virtual Humans for  
Serious Gaming

Group: CodeFox

## Main Problems Encountered

### Problem 1

Description: Sometimes members were not attending meetings

Reaction: Force members not attending to share a pie with the rest of the team

### Problem 2

Description: Members arrived too late for meetings

Reaction: Force members arriving more than 30 minutes later than planned to share a drink with the rest of the tea

### Problem 3

Description: Less time was spent than allocated

Reaction: Extended the backlog for the next sprint so that there is enough time allocated firm and clearly

## Adjustments for the next Sprint

We used a clearer sprint backlog for next sprint

Unfortunately we had to use sanctions for members that did not stick to appointments  
We will need to work more determined for the next sprint