Sprint Plan Week # 3

Context: Virtual Humans for Serious Gaming
Group: Connector
Due: 1 May 2015

Effort in points from scale one to ten. Ten will cost the most time, one the least.

Task	Assigned to	Estimated effort	Notes
Research Tygron API	All	5 pp	Everyone should know how this works.
Proof of concept Tygron API <> Java	Joe / Paul	5	
Set-up and test continuous integration	Dereck	2	
Proof of concept Java<>GOAL (EIS)	Harm / Natasa	5	Dependent on the 'Proof of concept Tygron API <> Java'
Further improve Emergent Architecture Design	Joe	2	
Creating Product Planning Draft	Natasa	2	
Documenting implemented actions and percepts	Harm	2	

We do not have any user stories because this is mainly research and proof-of-concept of backend integration.