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Problem Statement: Banking System Using Classes and Objects in C++

Objective: Create a Banking System in C++ Programming that uses classes and objects. The program should allow users to register, log in, and perform basic banking operations like viewing account details, withdrawing, and depositing money.

Requirements:

1. Class BankAccount:

- o The class should contain the following private members:
 - username (string), email (string), phone (string), age (int),
 balance (double), password (string), accountType (string).
- The class should have the following public member functions:
 - setDetails(): Takes all user details as input and sets the account details.
 - viewAccountDetails(): Displays the account details such as username, email, phone number, account type, and current balance.
 - withdraw(): Allows the user to withdraw money from their account. The function should check whether the user has sufficient balance after deducting the minimum balance based on their age.
 - deposit(): Allows the user to deposit money into their account, ensuring the deposit amount matches the number of notes entered.
 - authenticate(): Compares the username and password for authentication.

2. Class BankSystem:

- This class manages user registration and login and provides a menu-driven interface for banking operations.
- The first screen should show a welcome message and ask the user to register by entering a username, email, phone, age, and password.
- The system should check if the username contains spaces. If it does, prompt the user to enter a valid username.
- After successful registration, the details (username and password) should be saved to a file login.dat.

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- The user can log in using their registered username and password.
- Once logged in, the user should have the following options:
 - View account details.
 - Withdraw money (with minimum balance requirements based on age).
 - Deposit money.
 - Exit.

Functionality Breakdown:

1. Registration:

- The user provides their username, email, phone, age, and password. Ensure that the username contains no spaces.
- Save the user's login credentials to login.dat.

2. Login:

 The user logs in with their username and password. The system verifies the credentials by reading from login.dat.

3. Account Operations:

- View Account Details: The user can view their account details including username, email, phone number, account type, and current balance.
- Withdraw Money: The system checks if the user has enough balance considering the minimum balance required based on age, and processes the withdrawal.
- Deposit Money: The system allows the user to deposit money by specifying the number of notes of denominations 100, 200, 500, and 2000, and verifies if the total amount matches the input

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- Withdraw Money: The system checks if the user has enough balance considering the minimum balance required based on age, and processes the withdrawal.
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Minimum Balance Requirements:

Age Group	Minimum Balance to be Retained
18 - 25	1000
26 - 45	1500
> 46	2000

Example Input/Output:

Welcome Screen:

```
Namaste! Welcome to National Bank!
We hope that you are having a great day.

Please Register to continue:
Enter username: admin_here
Enter Email: admin@nbank.com
Enter Phone: 999999999
Enter Age: 21
Enter password: *****
Re-Enter password: *****
Type of account: Savings
```

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Withdraw Example:

```
Your choice: 2

--------Withdraw Amount-------
Enter the amount to be withdrawn: 4000
Enter your password: *****

"Processing
Success! 4000 withdrawn from your account
Remaining amount: 6000
```

Deposit Example:

Expected Deliverables:

- A well-structured C++ program implementing the banking system.
- The login information should be stored in the login.dat file.
- A screenshot of the contents of the login.dat file after registration.