

# Basic Problem Solving: Conditional Statements, Iterative Statements.

**Relevel**  
by Unacademy



# Educator Introduction (5 mins)

Please recap the following concepts taught in previous session

- Intro to Programming
- Intro to JS
- Why JS
- Intro to Mozilla Firefox multi-line console
- Hello World
- `console.log()`
- Variables
- Operators
- Coercion
- Datatypes

# List of Concepts Involved (5 mins)

What are Conditional Statements

- if/else-if/else constructs
- switch case
- ternary operators
- Comparison between the different conditional constructs.

What are Loops/Iterative Statements

- for loops
- while loops
- do-while loops
- Comparison between the different iterative constructs.

Jump Statement - break and continue

- Type Coercion

# Conditional Statements (45 mins)

Conditional Statements helps in controlling behavior in javascript and determine which code to execute. Will go through different types of conditional statement .

**Eg:** If else statement

```
if (num === 1) {  
    console.log("ONE");  
} else {  
    console.log("UNKNOWN");  
}
```

**Eg:** Switch Statement

```
switch(num) {  
    case 1:  
        console.log("ONE");  
        break;  
    case 2:  
        console.log("TWO");  
        break;  
    case 3:  
        console.log("THREE");  
        break;  
    default:  
        console.log("UNKNOWN");  
}
```

## Try this question

What is the output of the following

```
var a = 15;  
var b = 11;  
var c = a>b?(b>a?20:-1):15;  
console.log(c);
```

**Answer:** 1

**Explanation:** As  $a > b$  so it will enter the second ternary expression and the second condition turns out to be false so -1 will be assigned to c

# Iterative Statements (45 mins)

Iterative statements offer a quick and easy way to do something repeatedly. They come in handy when you want to run the same code over and over again each time with a different value. There are many different kind of iterative statements but they all do the same thing repeating an action some number of times.

**Eg:** For loop

```
for (let i = 0; i < 10; i++) {  
  console.log(i);  
}
```

**Eg:** While loop

```
let n = 0;  
✓ while(n<3){  
  console.log(n);  
  n++;  
}
```

### Try this question:

What is the output of this question

```
var sum = 0;
for(var i=0, j=0; i<10 & j<10; ++i, j=i+2){
    console.log(i);
    console.log(j);
    sum+=i;
}
console.log(sum);
```

**Answer:** 28

**Explanation:** For loop will continue to increase i value from 0 to 8 and when the value of i becomes 8 then j will have 10 as its value which will make loop break, so variable sum will have the summation of i's value from (0 to 7)

# Jump Statements (20 mins)

Jump statements cause an unconditional jump to another statement in the code. They are used to break flow of switch statements and loops

**Eg:** Break Statement

```
let i = 0;

while (i < 6) {
  if (i === 3) {
    break;
  }
  i = i + 1;
}
```

**Eg:** Continue Statement

```
for (let i = 0; i < 10; i++) {
  if (i === 3) {
    continue;
  }
  console.log(i);
}
```



### Try this question

What is the output of this question?

```
var i, j;  
for(i=1; i<=2; i++){  
  for(j=1; j<=2; j++){  
    if(i==j){  
      continue;  
    }  
    console.log(i, j);  
  }  
}
```

**Answer:** 1,2;2,1

**Explanation:** When the value of  $i=j$  if condition becomes true which makes it to execute the continue statement taking the execution to the last line of second nested loop

# Type Coercion

Type Coercion refers to automatic conversion of values from one data type to another data type. For

## Example -

- Number to String data type
- String to Number data type
- Boolean to Number data type and so on.

Type conversion takes place when we apply some operator on the operands or values.

# Number to String Conversion

When we add any string or non-string value to a string, it will convert non-string value to string automatically.

## Example -

var x = 1 + '2' -> return 12

var y = '2' + 1 -> return 21

var z = false + 'Hello' -> return falseHello

# String to Number Conversion

When we perform any operation using operators, any non-number value will be automatically converted to number. Operators can be '-', '\*', '/', '%'

## Example -

var x = 10 - '2' -> return 8

var y = 10 \* '2' -> return 20

var z = 10 % '5' -> return 0

# Boolean to Number Conversion

When we add any boolean value to a number, the boolean value will be converted to number. false will be converted to 0 and true will be converted to 1.

## Example -

var x = true + 20 -> return 21

var y = false + 20 -> return 20

# Equality Operator

When we compare two values using the equality operator, it will perform type coercion first and then perform comparison. If we are comparing 1 number and 1 non-number then non-number will be converted to number first and then comparison will take place.

## Example -

`10 == '10' -> return true`

`false == 0 -> return true (false converted to 0 here)`

# Practice Question

- 1) Program to check if a number is a perfect square
- 2) Program to check if a number is odd or even

# Upcoming Class Teaser

- What are functions
- How to write a function
- Invoking a function
- Terminologies involved - parameter list, function body, function signature, return
- Uses/Advantages of using functions
- Hoisting of functions
- What is Scope
- Global Scope
- Function Scope
- Block Scope



**Thank you**