JavaScript Learning Roadmap

Total Duration: 3-4 Months (Daily Commitment: 1-2 hours)

1. Month 1: The Basics (2-3 Weeks)

Goal: Build a strong foundation in core JavaScript concepts.

Topics to Cover:

- Syntax and Basics: Variables, Data Types (string, number, boolean, etc.)
- Operators: Arithmetic, Comparison, Logical, Assignment
- Control Structures:
 - Conditional Statements (if, else, switch)
 - Loops (for, while, do-while)
- Functions:
 - Function Declarations and Expressions
 - Arrow Functions
 - o Function Parameters and Return Values
- Scope and Hoisting:
 - Global vs Local Scope
 - Var, Let, and Const
- DOM Manipulation:
 - Selecting and modifying elements
 - Event Handling (click, hover, etc.)
- Basic Debugging:
 - Using console.log() and breakpoints
 - o Debugging in the browser

Resources:

- MDN Web Docs: JavaScript Guide
- FreeCodeCamp: <u>JavaScript Basics</u>
- YouTube Channel: <u>Traversy Media JavaScript Crash Course</u>

Mini-Project:

• A simple **To-Do List App** with add, delete, and mark-complete functionalities.

2. Month 2: Intermediate Concepts (3-4 Weeks)

Goal: Understand how JavaScript works behind the scenes and practice intermediate concepts.

Topics to Cover:

Advanced Functions:

- o Closures and Higher-Order Functions
- o Callbacks, Promises, and Async/Await

Array and Object Methods:

- o Map, Filter, Reduce, ForEach
- o Object Destructuring and Spread Operator

Error Handling:

- Try-Catch Blocks
- Custom Error Handling

API Calls and Fetch:

- Making API requests
- o Handling API responses and errors

Working with JSON:

o Parsing and Stringifying JSON data

Resources:

- JavaScript.info: <u>Advanced Working with Functions</u>
- YouTube Channel: Web Dev Simplified Asynchronous JavaScript
- Book: Eloquent JavaScript by Marijn Haverbeke

Mini-Project:

• Weather App: Fetch and display weather data from a public API.

3. Month 3: Advanced JavaScript (3-4 Weeks)

Goal: Master the language features used in modern development.

Topics to Cover:

• Object-Oriented Programming (OOP):

- o Classes and Inheritance
- o Encapsulation and Polymorphism
- Prototypes and Prototypal Inheritance

Modules and Bundling:

- ES6 Modules (import and export)
- Using tools like Webpack and Babel

Asynchronous Patterns:

- Event Loop and Microtasks
- o Async Generators and Iterators

Resources:

- Udemy Course: The Complete JavaScript Course 2023 by Jonas Schmedtmann
- JavaScript Info: Objects and Prototypes
- MDN: <u>JavaScript OOP</u>

Mini-Project:

• Recipe App: Fetch and display recipes based on user input.

4. Month 4: Practical Projects & DSA (Ongoing)

Goal: Start applying concepts to real-world projects and learn DSA with JavaScript.

Topics to Cover:

- Building Projects with Real APIs:
 - Movie Search App
 - o E-commerce Product Page

• DSA Concepts:

- o Arrays, Strings, Linked Lists
- o Stacks, Queues, Trees, Graphs
- o Sorting and Searching Algorithms

• Interview Preparation:

- o Solving problems on LeetCode, CodeSignal, and HackerRank
- o Mock Interviews

Resources:

- YouTube Channel: <u>CodeWithHarry Data Structures & Algorithms</u>
- Platform: <u>LeetCode DSA Practice</u>
- Book: Cracking the Coding Interview by Gayle Laakmann McDowell

Final Projects:

- Personal Portfolio Website
- Expense Tracker App with Authentication
- Social Media Dashboard with API Integration