

Mafat (DDR&D) Challenge

Detection and fine grained classification of objects in aerial imagery

Aviad Moreshet
Bar Ilan University

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Abstract

Object detection is an important and challenging problem in computer vision field. Despite the major advances in detection of objects in natural scenes, not much work has been done on aerial imagery scenes. Those scenes are characterized by a unique bird's eye view, tilted orientation, may contain up to dozens or hundreds of objects with a relatively small objects, etc. In this paper I tried to solve Mafat Challenge of Detection and fine-grained classification of objects in aerial imagery, by training and fine-tuning several ConvNets architectures on the published dataset.

1 The Task

There are mainly four types of tasks in the field of Object Recognition in Computer Vision: Object Classification and Localization, in which we need to classify whether an object appears in an image or not, along with a surrounding bounding box. Object Detection, which is like the previous task but now multiple objects are allowed per image. Semantic Segmentation, in which we need to label (usually by coloring) each pixel in an image with a category label, and finally Instance Segmentation, in which we need detect multiple objects per image and also color (label) their exact pixels.

In this challenge, the task is in the Object Detection field. More precisely, we need to detect 4 coarse grained classes and perform fine grained classification of objects in aerial imagery.

The coarse grained classes are Small Vehicle, Large Vehicle, Solar Panel and Utility Pole. Small and Large Vehicle classes have further fine grained features we need to detect, as following:

1. Small Vehicle

- (a) Subclasses: Sedan, Hatchback, Minivan, Van, Pickup truck, Jeep, Public vehicle.
- (b) Features: Sunroof, Taxi, Luggage carrier, Open cargo area, enclosed cab, Wrecked, Spare wheel.
- (c) Colors: Yellow, Red, Blue, Black, Silver/Grey, White, Other.

2. Large Vehicle

- (a) Subclasses: Truck, Light Truck, Concrete mixer truck, Dedicated Agricultural vehicle, Crane truck, Prime mover, Tanker, Bus, Minibus.
- (b) Features: Open cargo area, Vents, Air conditioner, Wrecked, Enclosed box, Enclosed cab, Ladder, Flatbed, Soft shell box, Harnessed to a cart.
- (c) Colors: Yellow, Red, Blue, Black, Silver/Grey, White, Other.

In the detection of Subclass and Colors classes, each detection should include a single value, while the Features detection has to include multiple values (has sunroof? has luggage carrier? etc).

2 Evaluation

The final score will be a multiplication of the Coarse Grained classes detection score and the Fine Grained classes classification score.

2.1 Coarse Grained Score

Here we use the popular Mean Average Precision score. First, we have to define TP and FP of a bounding box prediction. TP will be defined by the IoU (intersection area over union area) score. If the IoU between observed Bouding Box and predicted Bounding Box is larger than 0.25, we mark this detection as TP. For Utility Poles which are labeled by 1 point, if the distance between observed and predicted point is less than 30 pixels, we consider the detection as TP as well. Otherwise, a detection is marked as FP. For multiple detections, only the first detection is considered TP. The rest will be considered FP. Now, we can calculate AP:

$$AP(class) = \frac{1}{K} \sum_{k=1}^K precision(k)rel(k)$$

$$mAP = \frac{1}{N_c} \sum_{class=1}^{N_c} AP(class)$$

Where K is the total number of objects from the class in the test data, $precision(k)$ is the precision calculated over the first k objects, $rel(k)$ is 1 if object k is true, else 0 and N_c is the number of categories.

2.2 Fine Grained Score

Calculated only for Coarse Grained classes that were predicted correctly. The challenge suggested to calculate the score using Cohen’s Kappa score, however, due to lack of time to classify all the Fine Grained features, I decided to evaluate my results (of the several classes I did classify) with a normal accuracy (precision) evaluation.

3 The Dataset

3.1 Brief

The dataset contains thousands of aerial images, taken from diverse geographical locations, different times, resolutions, area coverage and photo conditions (weather, angles and lighting). The resolutions vary between 5cm to 15cm Ground Sample Distance (the distance between pixel centers measured on the ground). Some samples (generated with VoTT [1]):





3.2 Analysis

Most of the dataset does not contain objects at all. Only 51 images are fully tagged. 2161 images are partially tagged, 7121 images were verified to contain no objects at all, and 36 images are untagged.

Regarding labels, the dataset definitely biases towards small vehicles, which appear more than the other classes, combined. Distribution can be seen in Figure 1. As mentioned before, large and small vehicles are further tagged with fine-

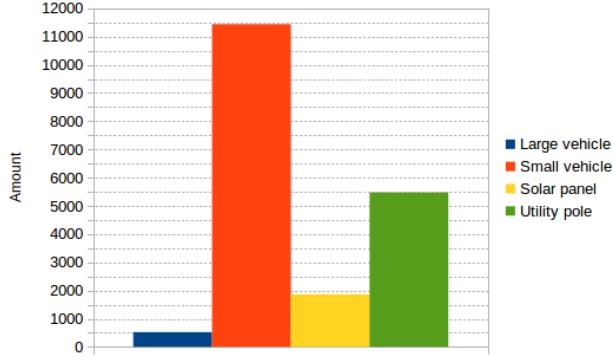


Figure 1: Dataset Coarse Grained Labels Distribution

grained labels, consisted of 3 categories: subclass, feature and color. The large vehicle class has only hundreds of subclass tags, while small vehicle has many thousands, as seen in Figure 2. The same goes with feature tags, as

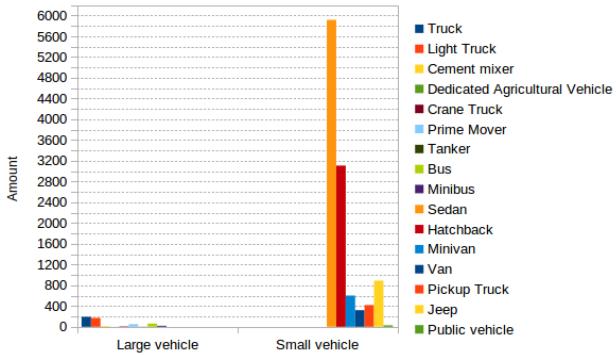


Figure 2: Dataset Subclass Labels Distribution

seen in Figure 3, and also with color tags, as seen in Figure 4. On average, there are 8 objects in an image, while the most crowded image contains 164 objects altogether.

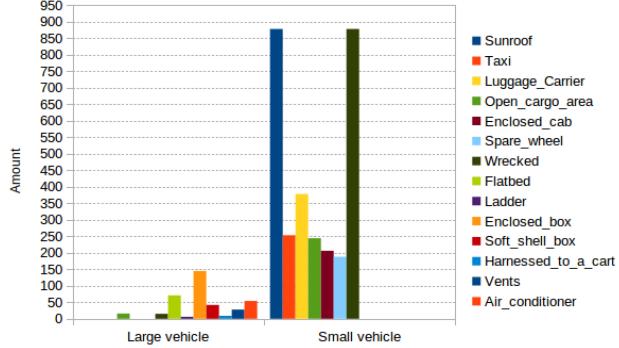


Figure 3: Dataset Feature Labels Distribution

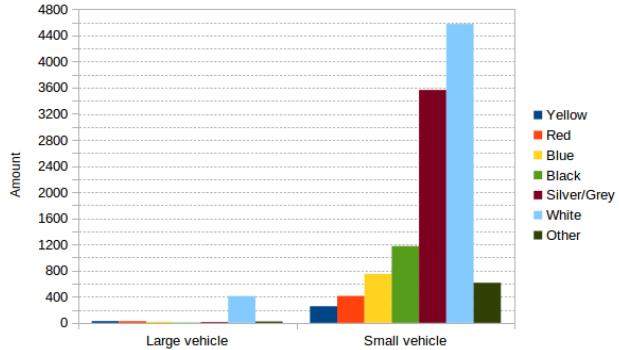


Figure 4: Dataset Color Labels Distribution

In Figure 5 we can see just how small are our objects, and what is their frequency in terms of square rooted area. The large vehicle objects spans roughly on all the size range, with more appearances around sizes 40-100. Small vehicle objects, however, mostly appear in sizes 20-70. Lastly, our solar panel objects are relatively very small, ranging around sizes 10-40.

3.3 Dataset splits

I chose to randomly select 90% of the dataset as training set and the rest 10% as validation set. Test set should be supplied by the competition organizers. A small percentage of validation set could impose a set which does not distribute as the training set, resulting in worse results in test time. However, I've still decided to stick with this split since there is no much data and due to the fact that I'm going to train on the full dataset anyway before submitting results (in order to slightly increase the accuracies).

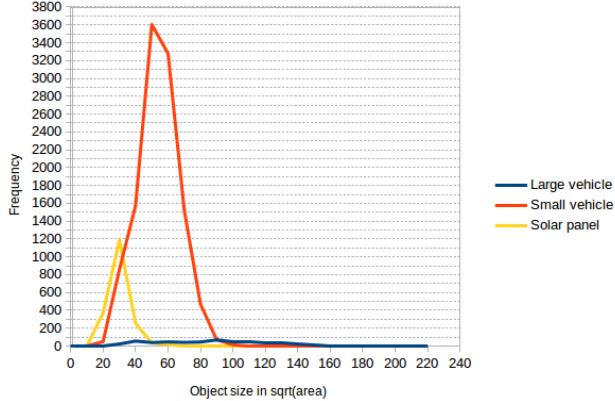


Figure 5: Dataset Objects Size Distribution

3.4 Dataset formats

I wrote a converter of the dataset into ImageNet [4] and Pascal VOC [5] formats in order to feed it to the neural networks which support only popular well-known formats.

4 Chosen Neural Networks

Following the DOTA paper [2] in which Faster-RCNN [6] achieved best scores on the detection task on an aerial dataset, I decided to use it on my aerial dataset as well. The F-RCNN [6] backbone network was an ImageNet [4] pretrained ResNet-101 [3]. I used Jianwei Yang’s implementation [8] of this architecture in PyTorch [7].

For classification of fine-grained features I used an ImageNet [4] pretrained ResNet-50 [3], which should give a good trade-off between speed and accuracy (ResNet-101 and ResNet-152 would give a little more accuracy but take longer time to train). I used the default PyTorch [7] implementation for this architecture.

5 Challenges

1. Oriented Bounding Box

The dataset consisted of Oriented Bounding Boxes (Bounding Boxes which are not axis aligned).

The popular dataset formats (MSCOCO, PASCAL VOC, etc) however supports axis aligned Bounding Boxes only, called Horizontal Bounding Boxes. Therefore, I had to wrap each OBB in HBB. OBB should be easier to learn because they are less strict than HBB, but due to their nature the expected score would

be smaller than OBB, which better wraps the objects.

2. Classes with a point instead of Bounding Box

The utility pole class objects are marked with a point instead of 4 points Bounding Box. Therefore, for the beginning I've decided to remove all the utility poles objects from the dataset (and also images which contained only utility poles, 533 in total), as they are extremely difficult to detect and posed several problems in the training. Later, I added them but extended the point to a 1x1 bounding box, with partial success in detection accuracies.

3. Subclasses

I decided to integrate more Fully Connected layers on top of the Faster-RCNN which would learn each of the fine-grained features, starting from the color feature. Trying to integrate the subclasses in the original Faster-RCNN network were difficult, and were accompanied by weeks of debugging the network and trying to figure why it doesn't learn the fine-grained features, or worse, why does it badly ruin the accuracy of other coarse-grained classes.

I had to solve many size mismatch bugs, re-compile some Cuda modules which contained hard-coded tensor sizes, etc. I have documented the results of those trials but did not add them to my experiments list as they were really bad. All the accuracies were less than 0.1.

I realized that perhaps the network doesn't learn the fine-grained features along with the coarse-grained ones because in order to learn a good representation for the coarse-grained classes, it omits many details (such as color) for this task. To prove this, I trained a separate ResNet-50 for the color fine-grained feature, which yielded good results supporting my assumption. I hereby decided to take this route and train the ResNet for several more fine-grained features.

4. Falsely annotated images

Some image annotations contained bounding boxes with coordinates outside of the image. I decided to crop these coordinates to fit inside image.

5. Small objects

The objects appeared in the images are much smaller than standard objects networks usually try to detect. Therefore, the Region Proposal Network missed all the objects. I had to fine-tune some RPN related hyper-parameters in order to be able to detect the small objects in the dataset. The most important parameter was to set anchor scales to [1, 2, 4, 8, 16], which helped covering various objects sizes.

6. High resolution images

About 100 images in the dataset have relatively high resolutions reaching up to 4k. Including those images in the dataset requires scaling them down, since they won't fit into GPU. However, it seems that the scaling process reduces detection accuracies of classes, compared to a training done only on the standard (1000x600) resolution images. The problem can probably be solved by either

increasing GPU memory or cropping the high resolution images and applying NMS in order to properly filter detection duplications.

6 Experiments Results

I mostly used default learning-related hyper parameters in the following experiments, and fine-tuned the hyper parameters which would help the network to better learn the small sized objects of the dataset. There are more than 30 hyper parameters, so I'll mention the most important ones, and of course each experiment will describe the hyper parameters tuned for the experiment.

Learning rate was 0.001, optimizer was SGD with 0.9 momentum, weight decay was 5e-4, epochs number was 15, RPN anchor ratios were [0.5,1,2] and RPN feature stride was 16.

The initial experiments results (before I found the baseline hyper parameters setup) are omitted, because the network didn't even train. For the same reason, experiments which contained bugs (due to the error and trial nature of the process) are also not mentioned.

I also did not see reasons to collect training plots regarding loss and accuracies until I started optimizing them, since the first upcoming experiments have other targets.

6.1 Experiment 1

This is the first experiment which yielded actual results.

I used only images up to 1k resolution, with 2 classes: Small Vehicle and Large Vehicle (Solar Panel did not appear in filtered dataset). Scale used was 600 (which didn't basically affect anything since all the images were around 1000x600), and batch size was 2.

Results:

Large Vehicle AP = 0.7531

Small Vehicle AP = 0.8962

mAP = 0.82465.

6.2 Experiment 2

In this experiment the exact same parameters were used, but now the training consisted of all the images. The scale parameter now took effect and actually rescaled all the large images small side to be 600 (i.e. 4000x2500 image would now be 960x600).

Results:

Large Vehicle AP = 0.3520

Small Vehicle AP = 0.7978

Solar Panel AP = 0.0529
mAP = 0.4009

6.3 Experiment 3

Again, same parameters were used, but now I wanted to test the effect of the scale size on the learning. Therefore, I used the maximum scale size I could (due to 12GB GPU memory restriction), which was 1600.

Results:

Large Vehicle AP = 0.4987
Small Vehicle AP = 0.8917
Solar Panel AP = 0.6431
mAP = 0.6778

6.4 Experiment 4

I now wanted to test the combination the scale parameter values, thus, I set the scale size to be [600, 1600] (meaning each image would be scaled twice, by the two factors). All other parameters remained the same.

Results:

Large Vehicle AP = 0.3340
Small Vehicle AP = 0.7906
Solar Panel AP = 0.1700
mAP = 0.4316

6.5 Experiment 5

I've returned to Experiment 3 parameters, and added the Utility Pole class to the training, but generating a 1x1 Bounding Box for each Utility Pole point.

Results:

Large Vehicle AP = 0.5416
Small Vehicle AP = 0.9049
Solar Panel AP = 0.4545
Utility Pole AP = 0.2363
mAP = 0.5343

6.6 Experiment 6

I now trained a ResNet-50 network for classifying the color fine-grained feature of Small and Large Vehicles.

For this task I cropped all tagged Small and Large Vehicles and fed them to the network for classification of the color.

I fully trained (i.e. did not use pretrained network) the ResNet-50 for 90 epochs, batch size was 256, learning rate 0.1, momentum of 0.9 and a weight decay of 1e-4 (those params were not changed during the following experiments).

I received a 75.836% precision on this feature.

6.7 Experiment 7

I now wanted to check whether fine-tuning a pretrained ResNet-50 would encourage transfer-learning and help to improve the classification accuracy. I managed to improve the accuracy up to 79.348%.

6.8 Experiment 8

Now I trained (from scratch) a ResNet-50 network for classifying the Subclass fine-grained feature of Small Vehicles only (which differs from Large Vehicle subclasses). The network however received a disappointing 51.399% precision on this feature.

6.9 Experiment 9

I now repeated the exact previous experiment but with a pretrained ResNet-50. Just like in the previous experiments the pretrained network beat the other fully trained network, but with a small gap. The network reached 52.710% precision on this feature.

6.10 Experiment 10

This time I fine-tuned a pretrained ResNet-50 on the Large Vehicle fine-grained Subclass feature. Surprisingly, the model reached accuracy of 45.283%, despite having a relatively small (≈ 500) train examples.

7 Experiments Conclusions

8 Further Work

I did not have time to properly incorporate some ≈ 50 high resolution images to the training, as they did not fit into GPU. The problem can be solved by cropping each image and using Non Maximum Suppression to omit overlapping predictions from the calculations. I decided to down-scale them so they would fit for GPU which can possibly hurt the potential for the network to fully learn from them.

I also did not have enough time to train the ResNet-50 network on all the fine-grained features and calculate a cumulative score for the fine-grained task which takes into account all the Cohen Kappas' scores of all the features, but only managed to proof the feasibility of this task by training on the Color and Subclass features.

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