## **Prolog List Notation**

In Prolog list elements are enclosed by brackets and separated by commas.

```
[1,2,3,4]
[[mary,joe],[bob,carol,ted,alice]]
[]
```

Another way to represent a list is to use the **head/tail notation** [H|T]. Here the head of the list, H, is separated from the tail of the list, T, by a vertical bar. The tail of a list is the original list with its first element removed. The tail of a list is always a list, even if it's the empty list.

In Prolog, the H|T notation is used together with unification to combine and break up lists. For example, suppose we have the following list:

```
[bob,carol,ted,alice]
```

Here's the various matches we would obtain using H|T:

We can also build lists using unification and H|T notation. Suppose L unifies with [X|Y] and X=bob and Y=[carol,ted,alice]. Then L=[bob,carol,ted,alice].

## **Recursive List Examples**

In some Prolog environments the member predicate is not a built-in predicate and must be defined within your program. It takes the form member (Element, List) and evaluates to true if and only if Element is a member of List. The underscore (\_) can be used as a **anonymous** or **don't care** variable, meaning we don't care what value it has. It's there solely for pattern-matching (unification) purposes.

Here's a trace of the member() predicate on the query: member(c,[a,b,c]).

```
member(c,[a,b,c]).
  call 1 (base case). fails, since c != a.
  call 2 (recursive case). X=c, Y=a, L=[b,c], member(c,[b,c]) ?
  call 1 (base). fails, since c != b.
```

```
call 2 (recursive). X=c, Y=b, L=[c], member(c,[c]) ?
      call 1. Success, c = c.
    Yes to call 2. (backing out of recursion)
    Yes to call 2. (backing out of recursion)
Yes. (original query succeeds)
```

Here's a trace of the member() predicate on the query: member(c,[a,b]).

```
member(c,[a,b]).
   call 1 (base case). fails, since c != a.
   call 2 (recursive case). X=c, Y=a, L=[b], member(c,[b]) ?
   call 1 (base). fails, since c != b.
   call 2 (recursive). X=c, Y=b, L=[], member(c,[]) ?
   call 1. fails, since [] does not match [X|_].
   call 2. fails, since [] does not match [Y|L].
   No to call 2. (backing out of recursion)
   No to call 2. (backing out of recursion)
No. (original query succeeds)
```

The following predicate writes each element of a list using Prolog's built-in write() predicate and built-in nl (newline) predicate:

The following predicate writes a list in reverse order:

```
append (Tail, List2, Result).
```

Let's now follow the program as it executes. Using the second rule we first reduce the query to

```
append([b,c],[one,two,three],Result)
```

## and then to

```
append([c],[one,two,three],Result)
```

## and finally to

```
append([],[one,two,three],Result).
```

This final clause can match against the initial fact, giving append([],[one,two,three],[one,two,three]). Since this is a fact, this terminates the recursion. As we pop out of each recursive step we then add on (respectively) c,b, and a to the list, giving the list [a,b,c.one,two,three].

Write a Prolog program to implement sumlist(L, S) so that S is the sum of a given list L. sumlist([],0). sumlist([H|T],S):-sumlist(T,S1),S is H+S1.

Write a Prolog program to implement two predicates evenlen(List) and oddlen(List) so that they are true if their argument is a list of even or odd length respectively evelen([]).

```
evelen([_|[_|List]]):-evelen(List).
oddlen([_]).
oddlen([_|[|List]]):-oddlen(List).
```

Write a Prolog program to implement  $nth_{element}(N, L, X)$  where N is the desired position, L is a list and X represents the Nth element of L.  $nth_{element}(1, H|T, H)$ .

```
nth element(N,[H|T],X):-N1 is N-1,nth element(N1,T,X).
```