



CodeLab II (CCO5000-20)

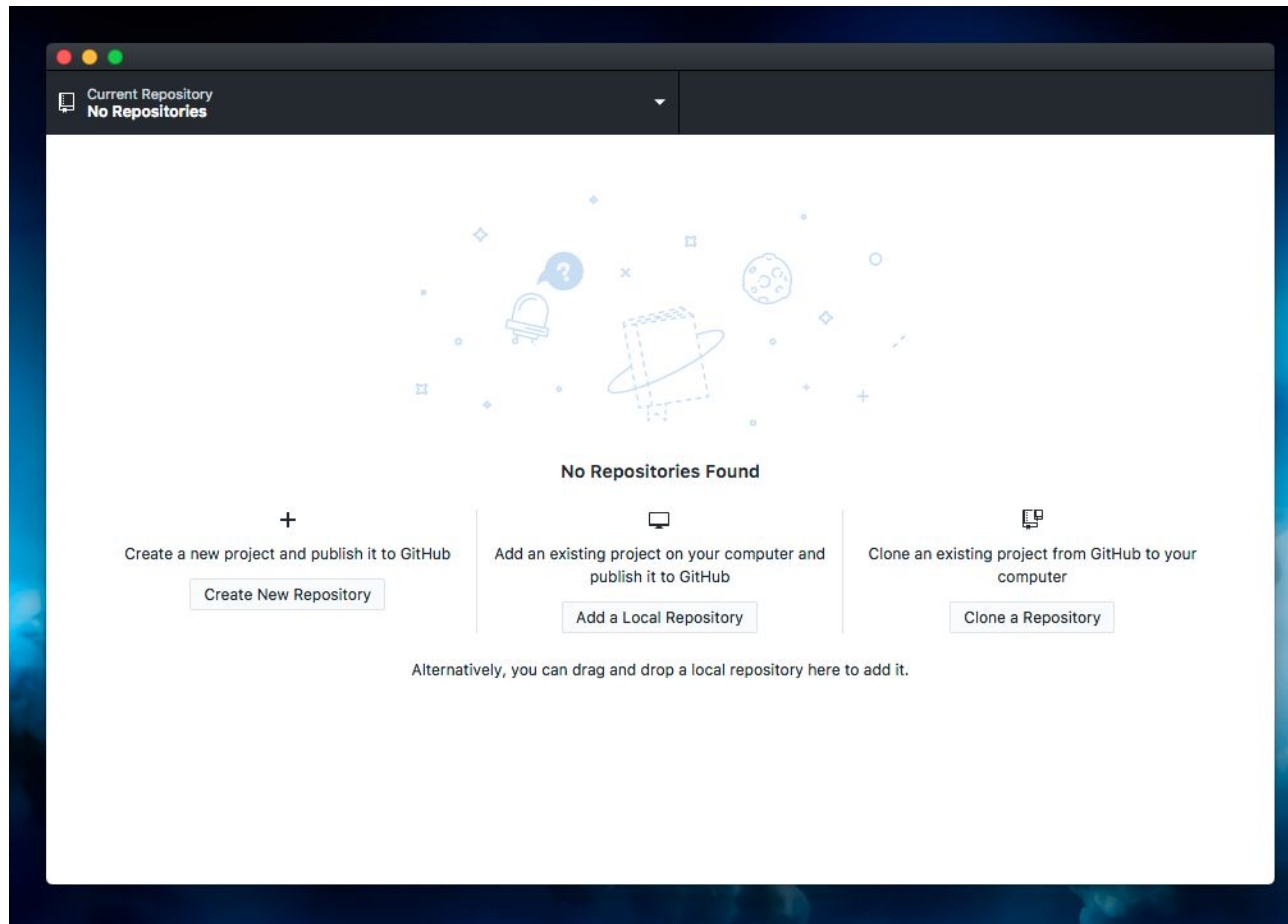
Cloning Option 1 Data Driven App Repository - Xcode

Creative Computing

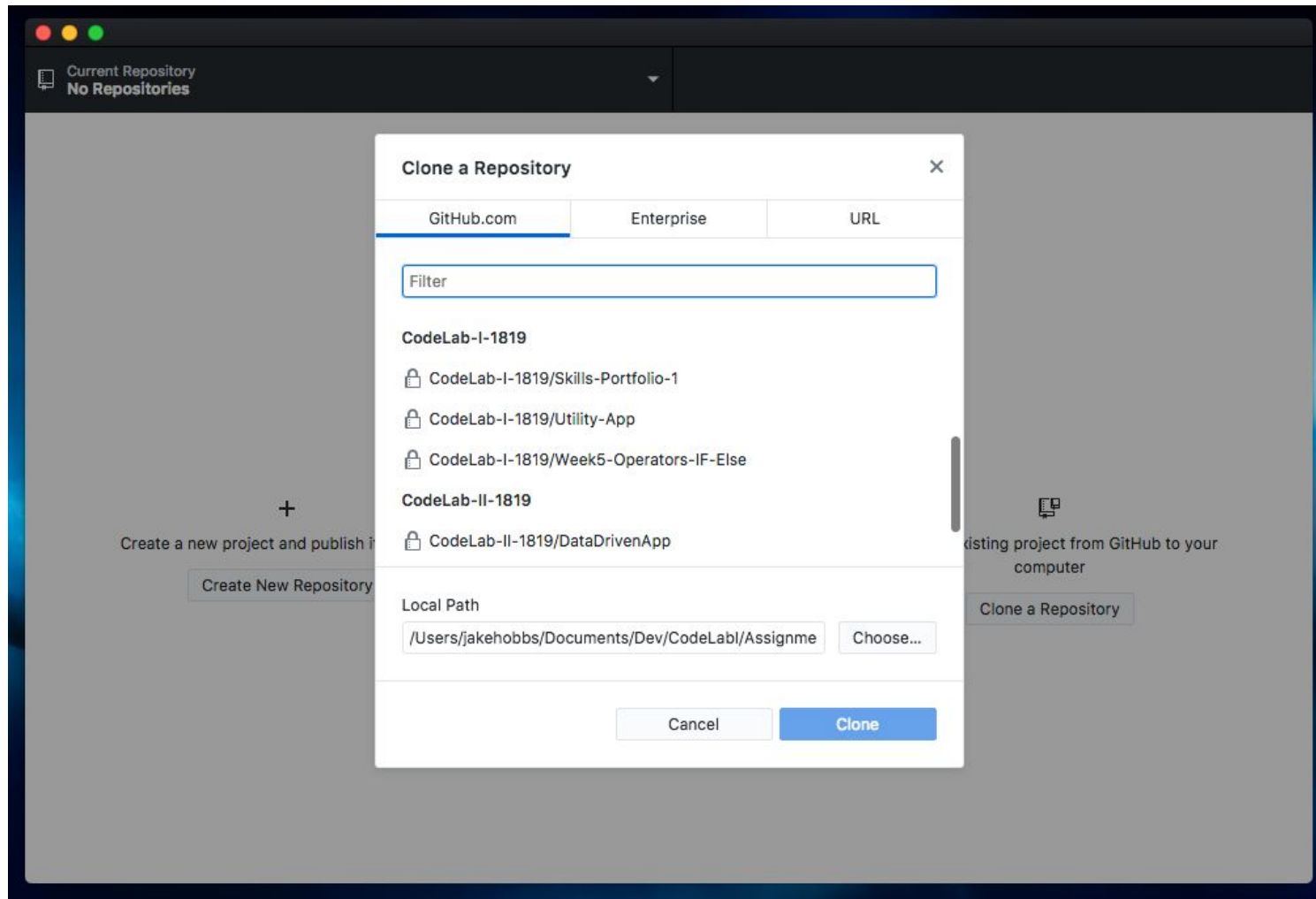
Writing, Film & Digital Creativity

College of Liberal Arts, Bath Spa University

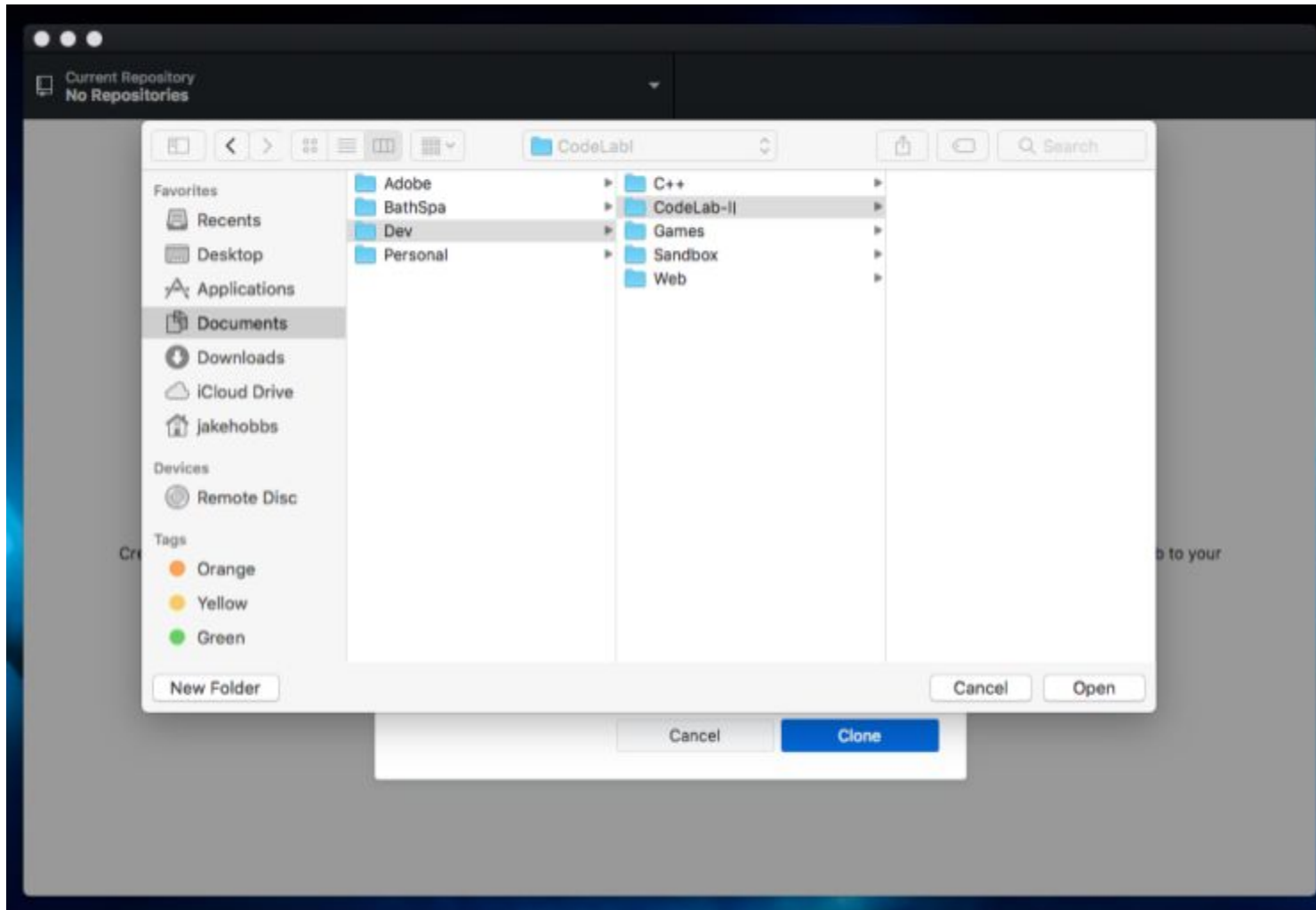
1. Use Github desktop clone your assignment repository to your computer. If you have no existing repositories you can do this by clicking the “Clone a Repository” button on the opening screen. Else simply go “File → Clone Repository”



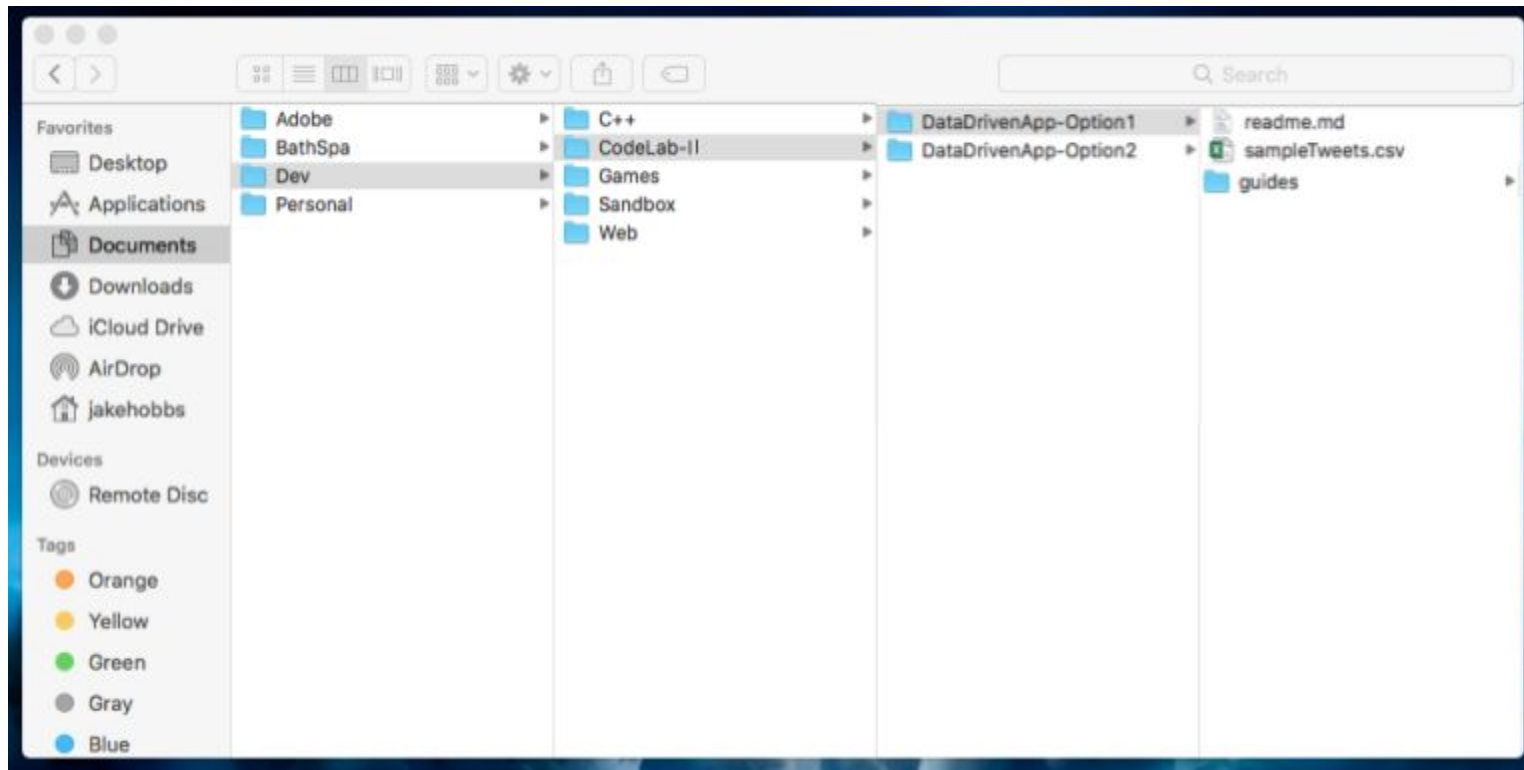
2. You will be presented with a screen similar to the one below. You should look for and select the latest repository from those listed. This will be named something like: *CodeLab-II-1819/DataDrivenApp-Option1-yourgithubusername*



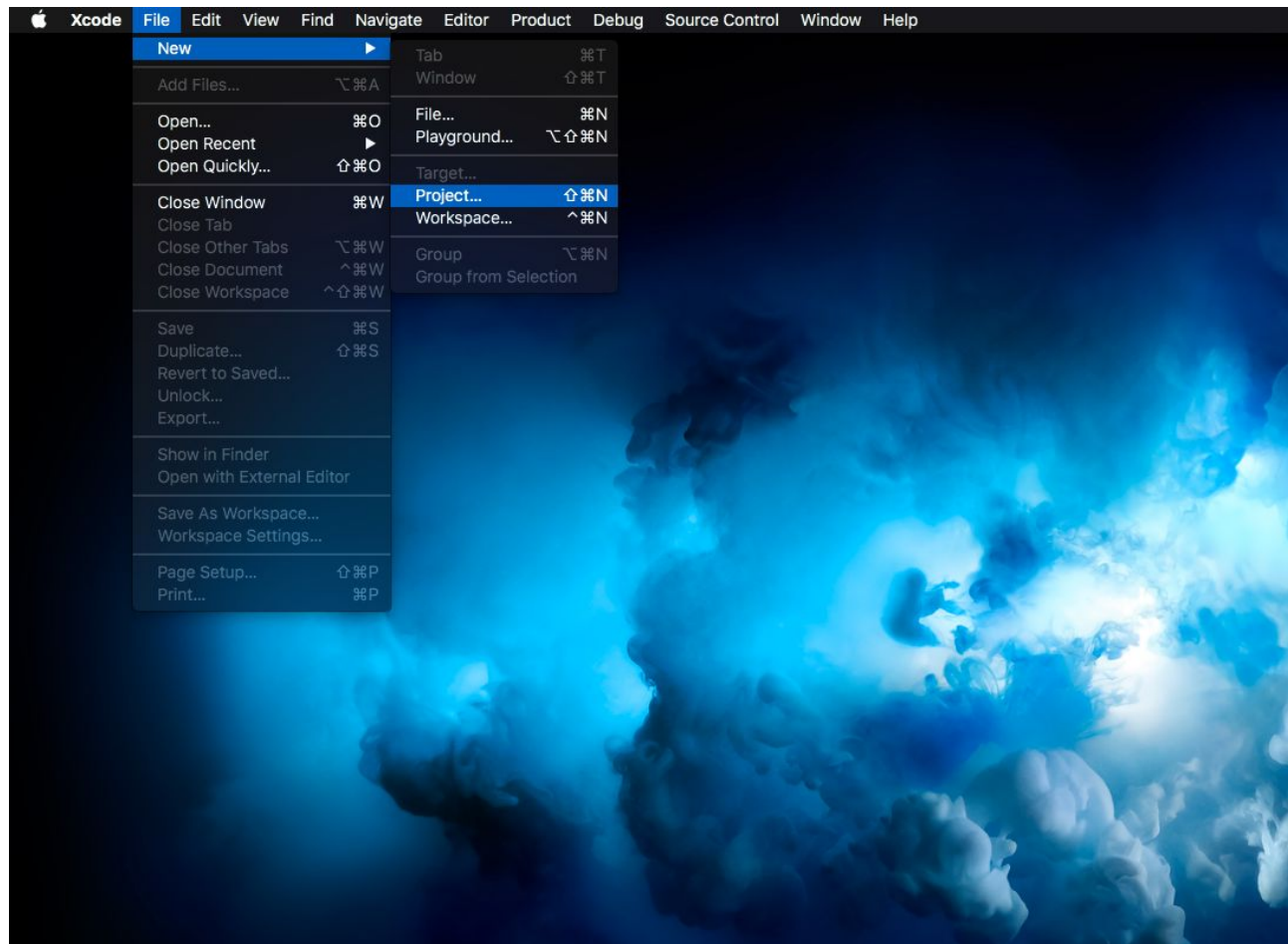
3. Click “Choose...” next to local path and browse to sensible location on your machine to save the repository, eg: *Documents* → *Dev* → *CodeLab-II*. Once you have selected a folder on your machine click “Open” to clone the repository.



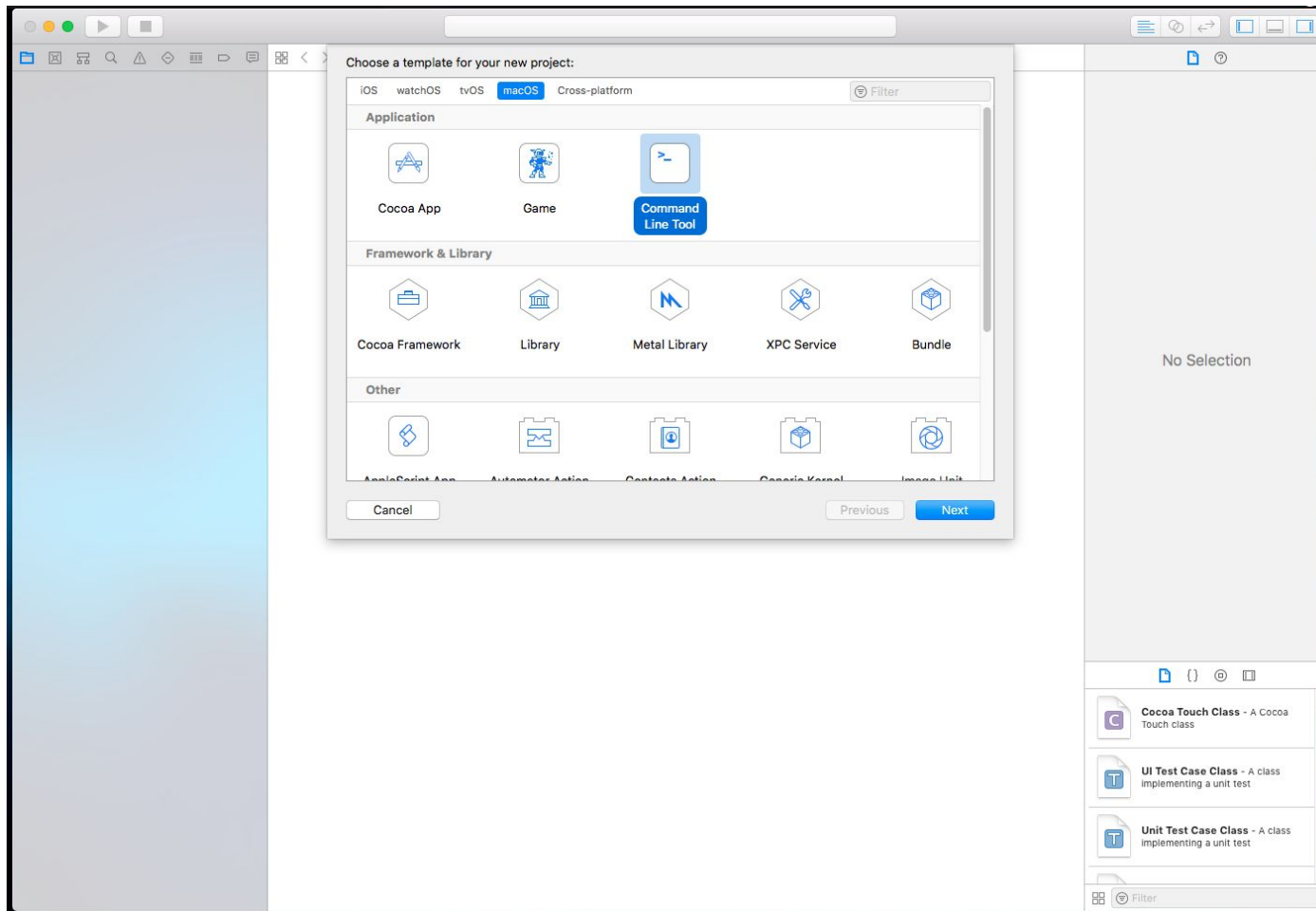
4. You should now have a copy of the repository from Github on your local machine. The image below a cloned repository after downloading to my mac. For each exercise you should create a **separate** project within the exercises folder of this repository. The remaining steps guide you on how to create a new project in Xcode.



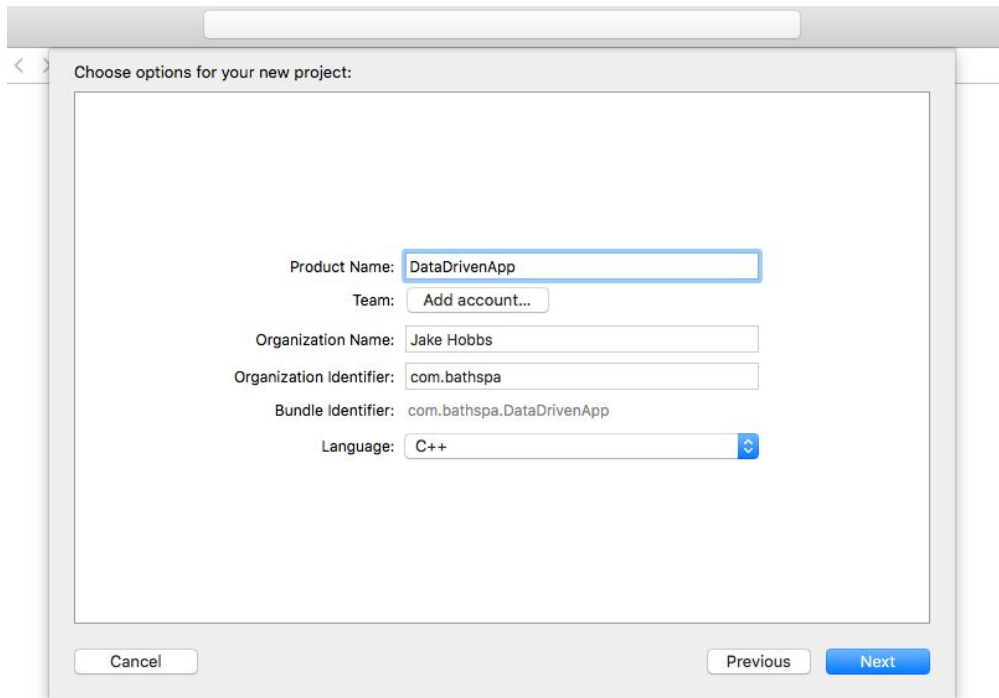
5. In Xcode go to File → New → Project



6. Ensure top tab is on “macOS”, select “*Command Line Tool*” & click “*Next*”



7. Set the options for your project:
 - a. Give the product a name (e.g. "DataDrivenApp")
 - b. Set organisation identifiers (e.g. com.yourname)
 - c. Set language as C++
 - d. Click Next



The screenshot shows a macOS-style dialog box titled "Choose options for your new project:". The dialog contains several input fields and a dropdown menu. The "Product Name" field is highlighted with a blue border and contains the text "DataDrivenApp". The "Team" field has a button labeled "Add account...". The "Organization Name" field contains "Jake Hobbs". The "Organization Identifier" field contains "com.bathspa". The "Bundle Identifier" field contains "com.bathspa.DataDrivenApp". The "Language" dropdown menu is set to "C++". At the bottom of the dialog, there are three buttons: "Cancel", "Previous", and "Next". The "Next" button is highlighted in blue.

Choose options for your new project:

Product Name: DataDrivenApp

Team: Add account...

Organization Name: Jake Hobbs

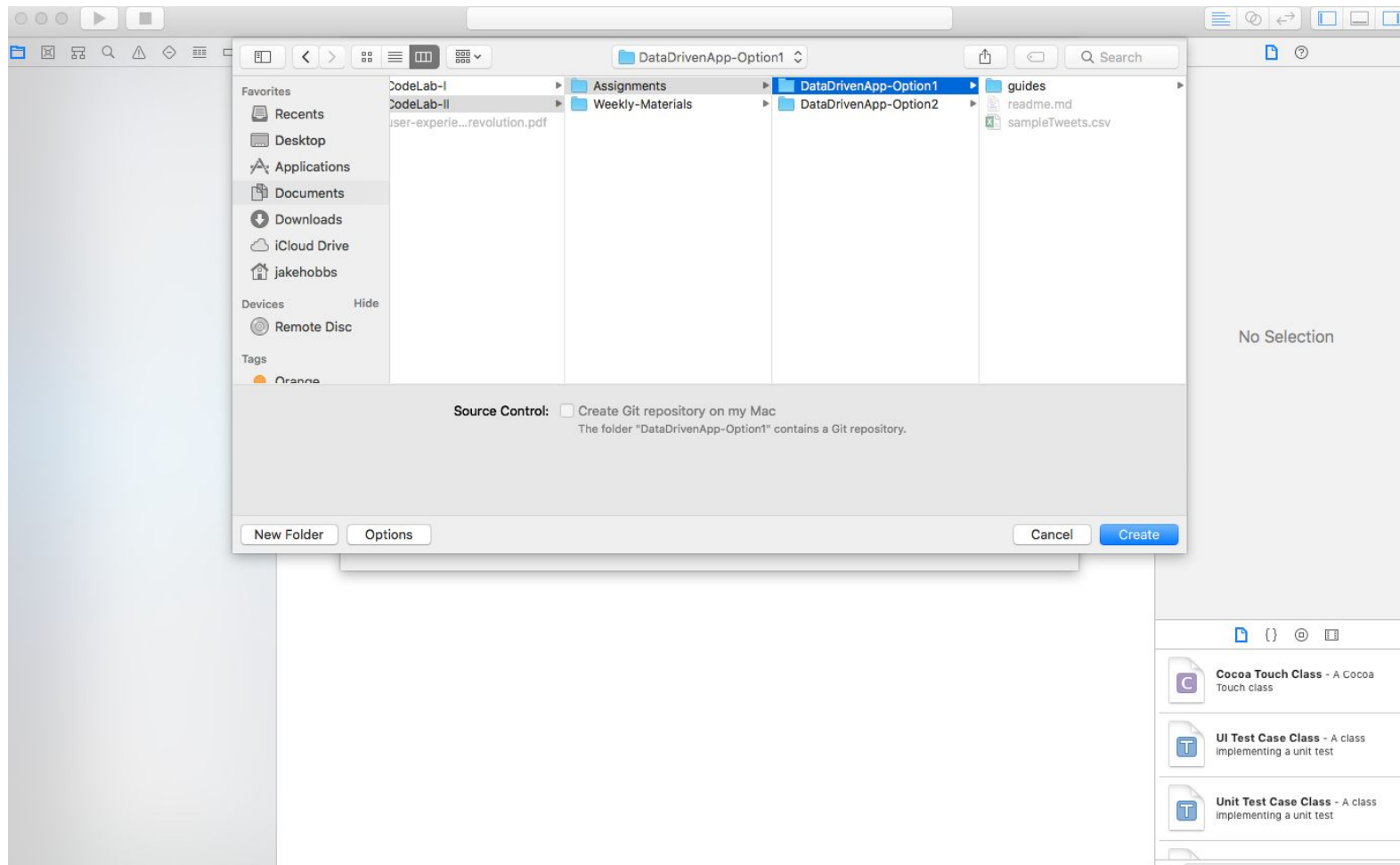
Organization Identifier: com.bathspa

Bundle Identifier: com.bathspa.DataDrivenApp

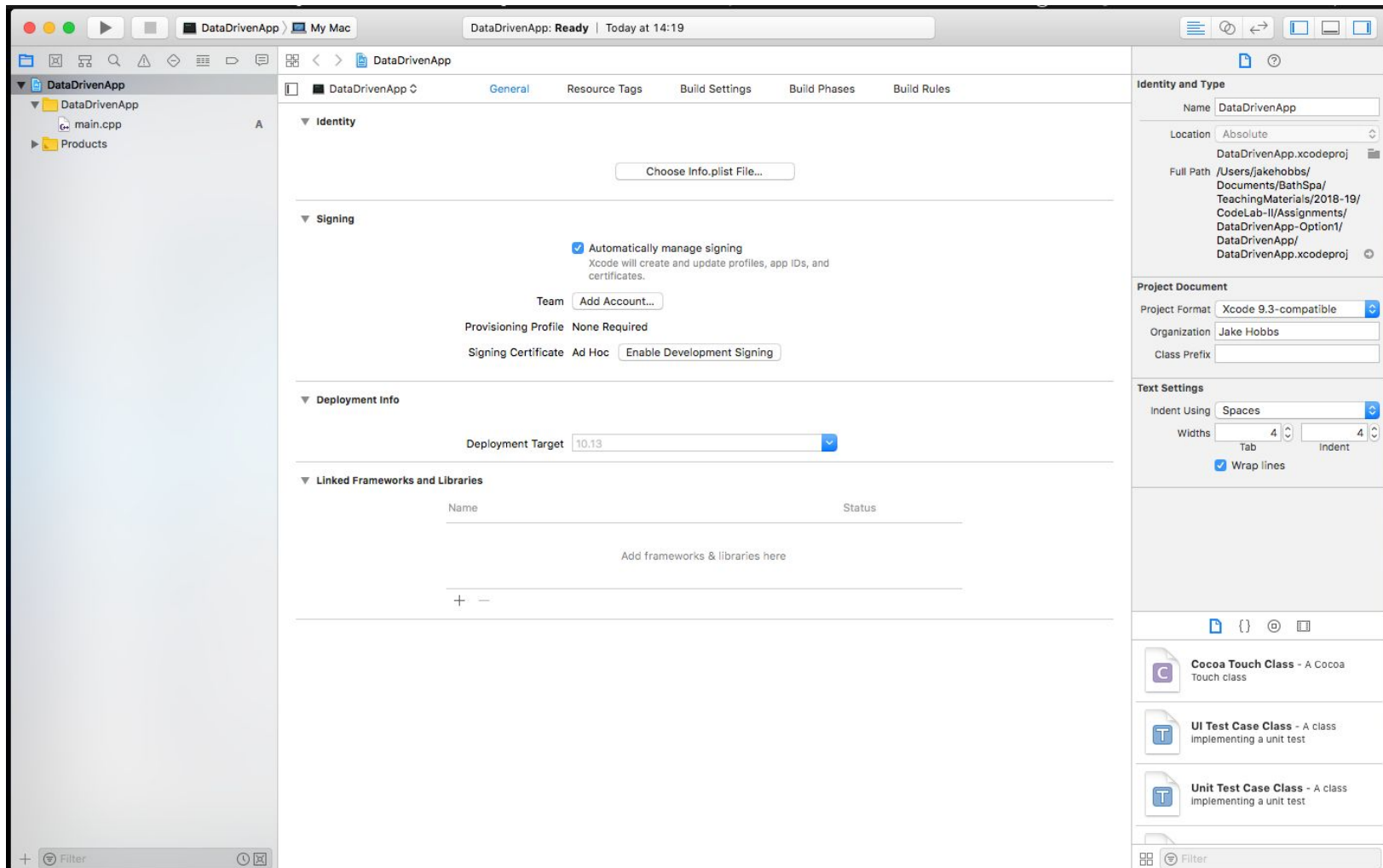
Language: C++

Cancel Previous Next

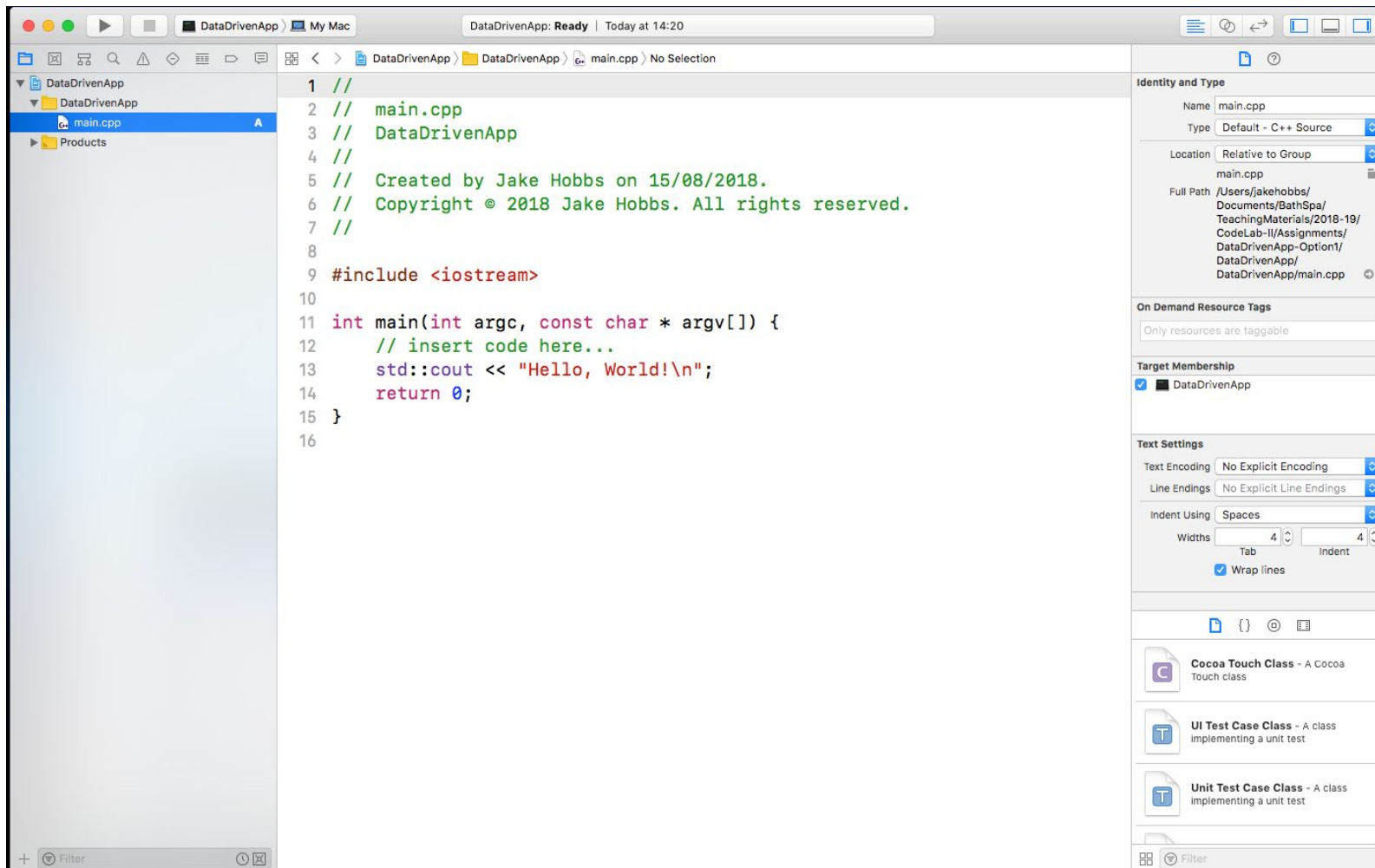
8. Navigate to the location you cloned the repository to in step 3 and click “Create”



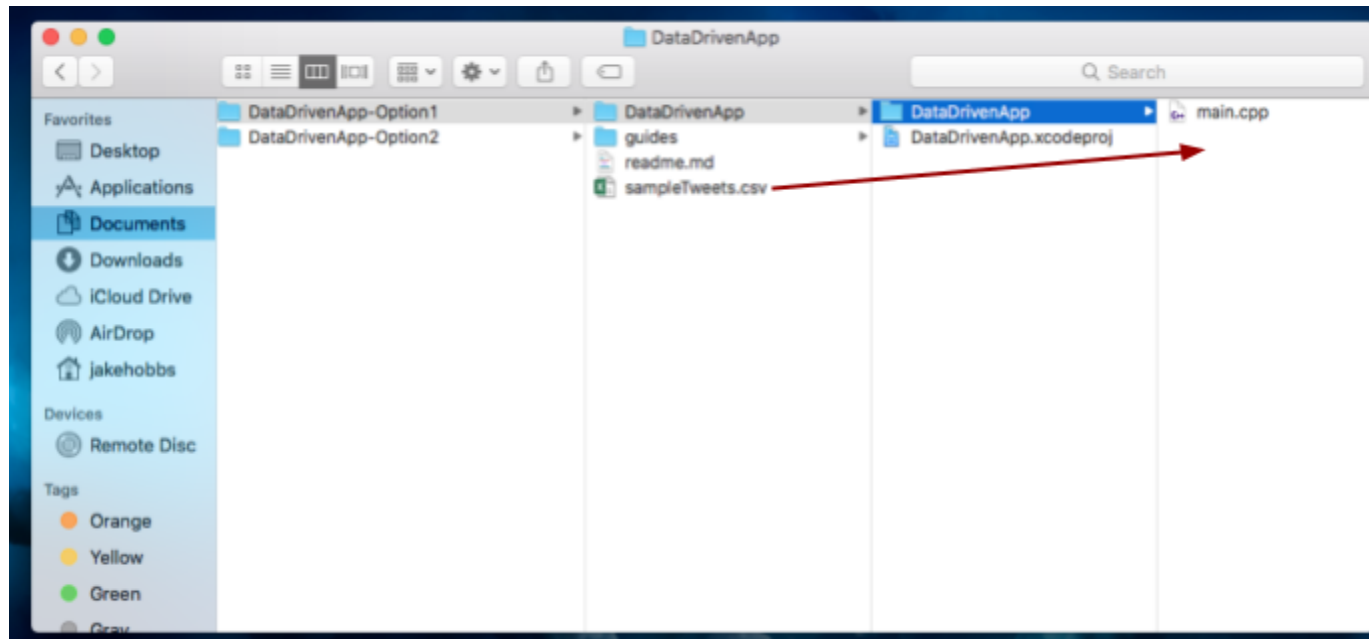
9. You now have an Xcode project to begin coding your solution.



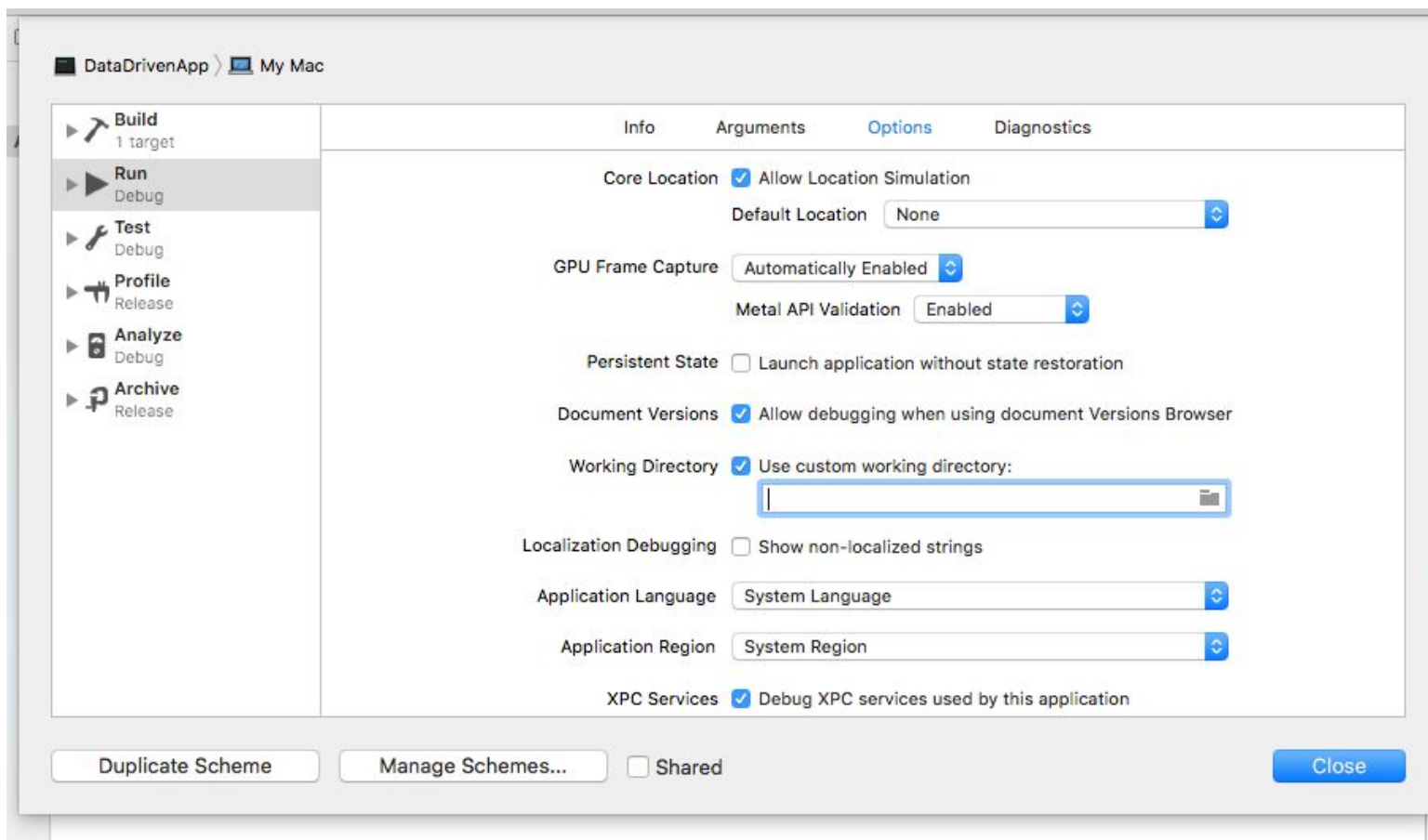
10. Click on “*main.cpp*” in the left hand toolbar to get started.



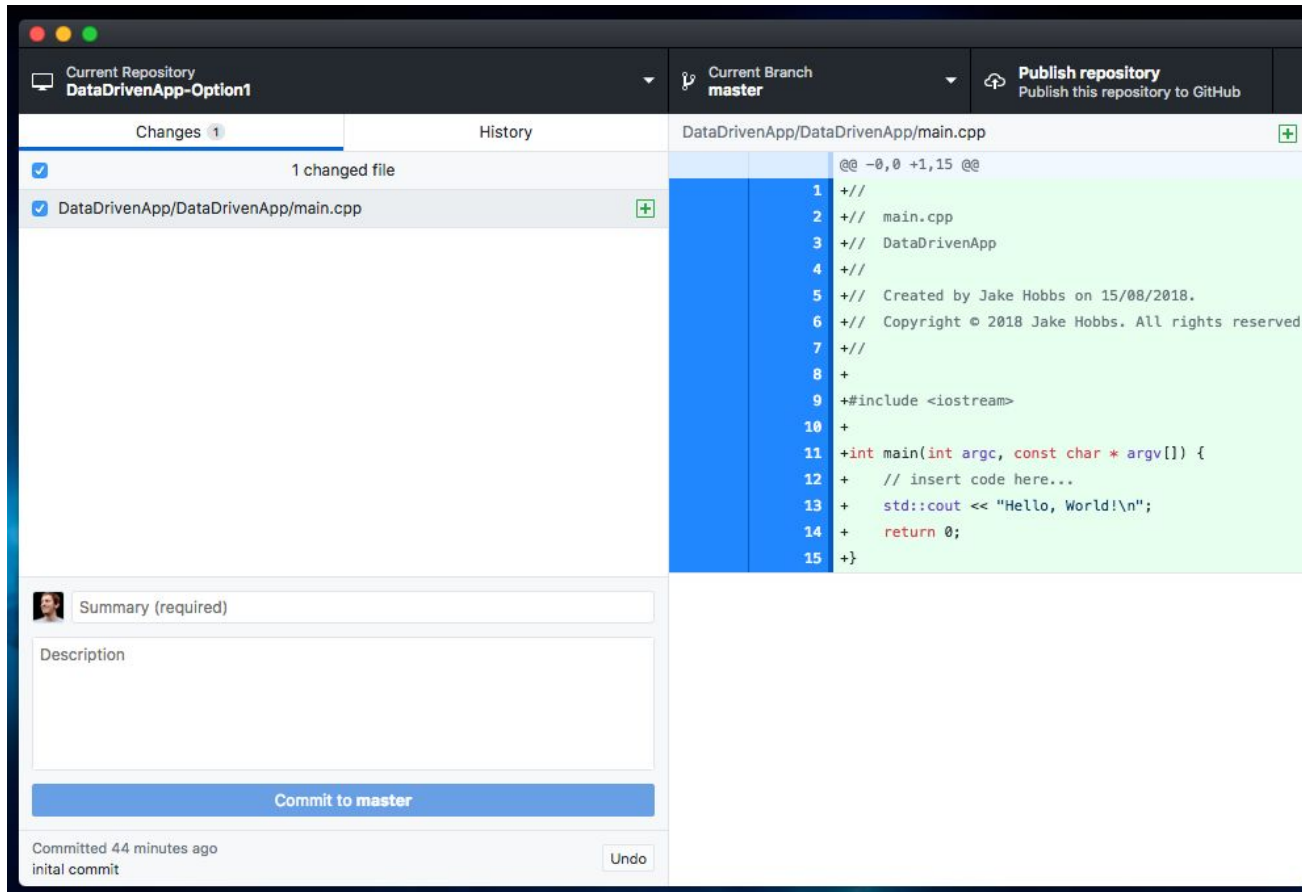
11. In finder navigate back to the location where you cloned the repository and move the sampleTweets.csv into the same folder as the main.cpp file of your Xcode project



12. Go back into your Xcode project, from the menu toolbar select *Product* → *Scheme* → *Edit Scheme*. With run selected on the left menu select the *Options* tab and click the *Working Directory* checkbox. Select the small folder icon below *Working Directory* and select the folder which contains your main.cpp and sampleTweets.csv file. This will ensure you have access to the tweets file.



13. Github Desktop will keep track of your changes in your main.cpp file and any other files you add to your project. You should regularly make commits to ensure you can fall back to previous versions if things go wrong. You should also push your commits back up to your Github repository often, this will make sure you have a backup of your work.



14. When you are happy with your final solution make sure you make one final commit and push to your Github repository.