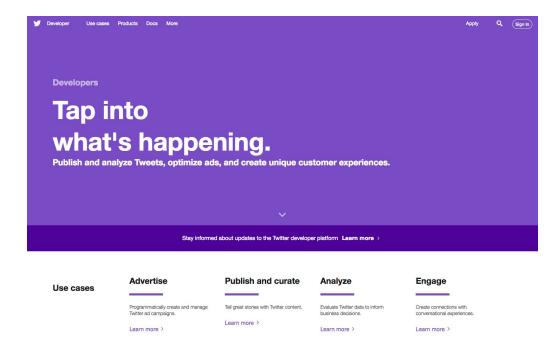


CodeLab II (CCO5000-20) Creating a Twitter App

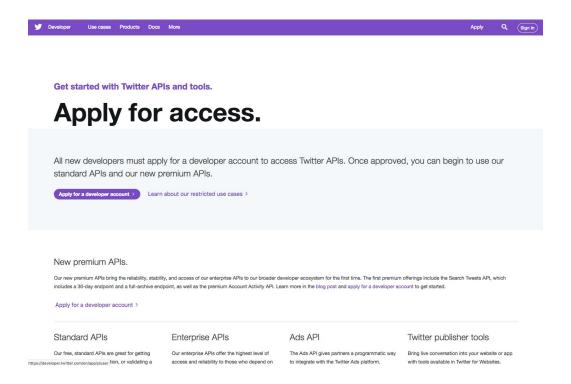
Creative Computing
Writing, Film & Digital Creativity
College of Liberal Arts, Bath Spa University

## **Creating a Twitter App**

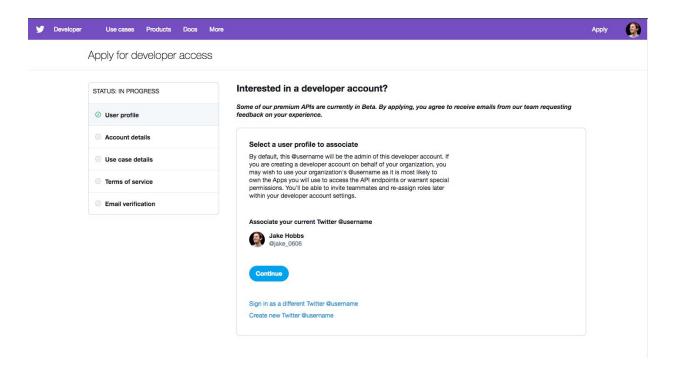
- 1. If you don't already have one sign up for a twitter account at: <a href="https://twitter.com">https://twitter.com</a>
- 2. Go to developer.twitter.com. From here you will need to apply for developer access. Click *apply* on the top navigation bar



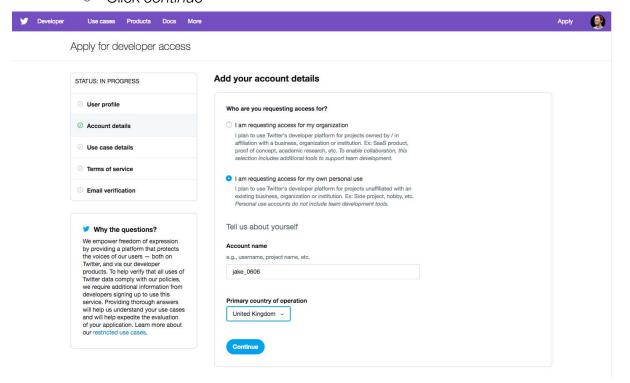
3. Click Apply for a developer account and login to twitter if asked



4. Associate your profile to the developer account. By default this should list the profile you logged in with.



- 5. Fill out the account details
  - Select access for own personal use
  - Give the account a name (e.g. your twitter username will suffice)
  - Select United Kingdom as country of operation
  - Click continue

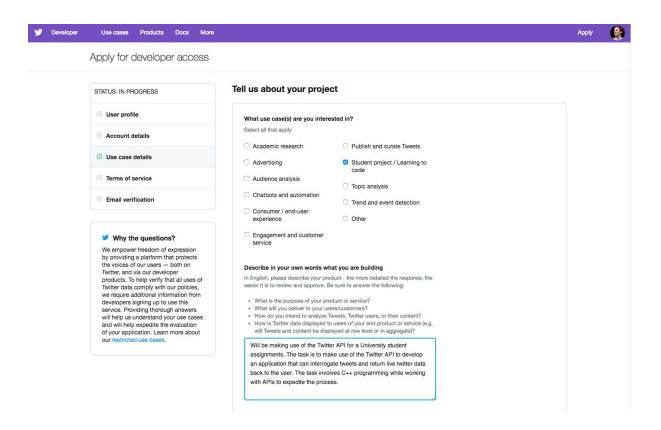


## 6. Fill out use case details

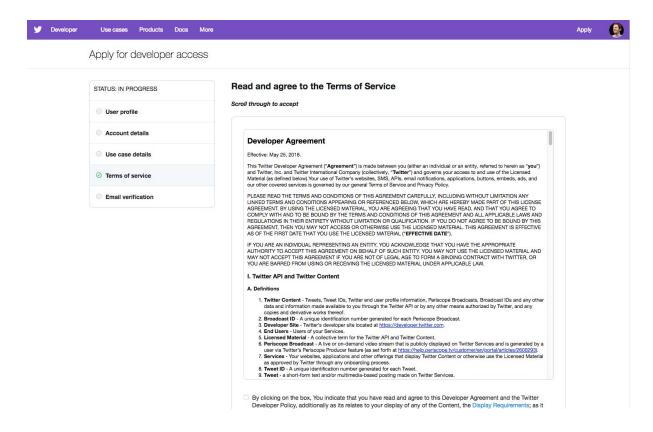
- Select Student project
- Give a description of the project. This must be over 300 words. You may copy and paste the below:

Will be making use of the Twitter API for a University student assignments. The task is to make use of the Twitter API to develop an application that can interrogate tweets and return live twitter data back to the user. The task involves C++ programming while working with APIs to expedite the process.

Submit the details

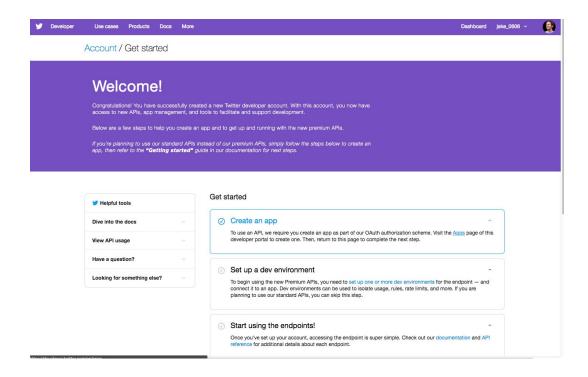


- 7. Agree to the terms of service
  - You need to scroll down to the bottom of the terms and conditions window to be able to tick the agree checkbox

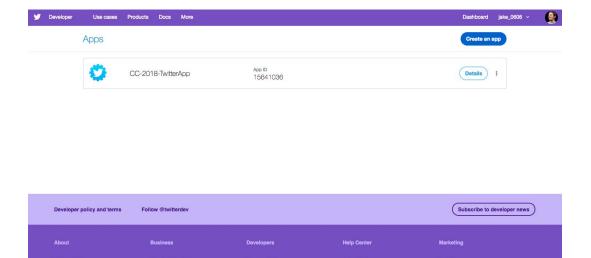


8. You will now be presented with a screen asking you to verify your email. Click the link in the verification email to complete the application process.

9. Now you have a developer account you are ready to setup an app with API access. Click the *Apps* page link in the create an app page, or go direct to the following link: <a href="https://developer.twitter.com/en/apps">https://developer.twitter.com/en/apps</a>



10. Click the create an app button (this page may look slightly different if you do not have any existing apps associated with your account)



11. Fill out the application details.

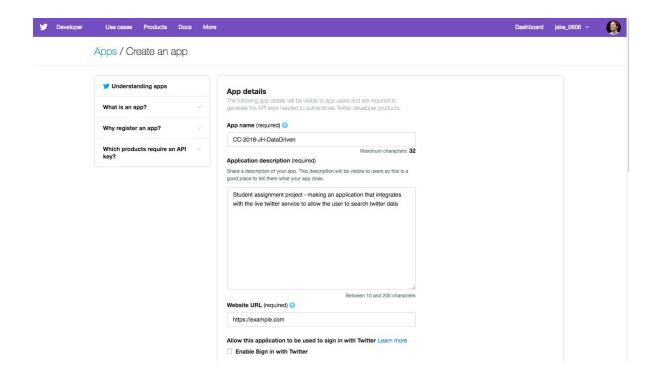
- Name This must be unique something e.g:
   CC-2018-DataDrivenApp-YourInitials
- o Description Something simple is ok here e.g:

Student assignment project - making an application that integrates with the live twitter service to allow the user to search twitter data

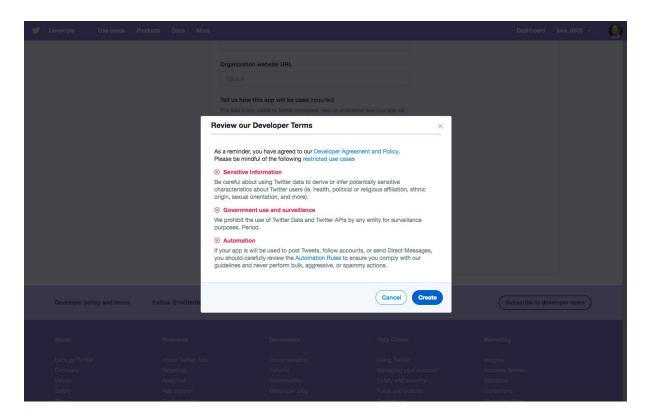
- Website You can just add a temporary url here, e.g.: https://example.com
- Callback URLs / Terms of Service URL / Privacy Policy URL / Organization name / Organisation website URL - Can be left blank
- o Tell us how this app will be used Something simple is ok here: e.g.

App will be used for a university assignment project and will allow user to view tweets based on a set of search queries.

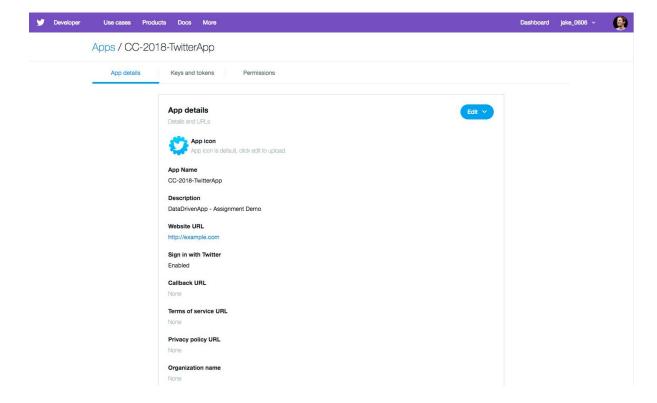
Submit the details form



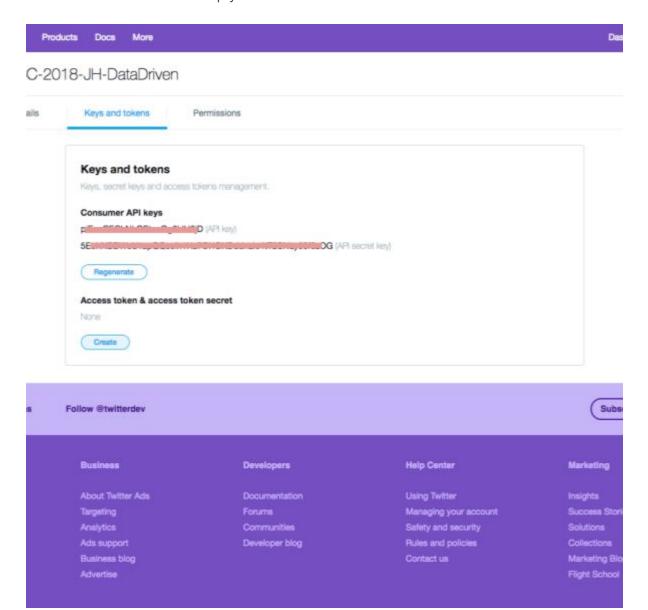
12. You should now see a screen like the below. Click create



13. You app has been created and you should see a screen listing the details. Click the Keys and Tokens tab.



14. The Keys and Access Tokens screen will look similar to the below. Your Consumer Key and Consumer Secret codes will already be generated (mine have been covered for security reasons). You also need to create access tokens. To do so simply click the "Create" button at the bottom of the screen.



15. Your access tokens will now also be listed at the bottom of the screen. These keys can now be used in your Data Driven Applications credentials file. See the *Generating Data Driven App Project* guide for more information.

