

PREPROCESSOR DIRECTIVES

Header Files (syntax)

#include <headerfile>

Common Headers

iostream, iomanip

Namespace

using namespace std;

DECLARATION SECTION

Data Types

int, float, char, bool

c-string syntax:

char varName [size]

Variable Declaration Syntax

datatype varName ;

Constant Declaration Syntax

const datatype CONST_NAME = value ;

Data Table

- Doc to the right of variables

- Doc above constants

// use of variable - IN , OUT or CALC

ARITHMETIC OPERATORS (in order of precedence)

() Parenthesis

* Multiplication, / Division, % Modulus

+ Addition, - Subtraction

Note: Modulus is only valid with int

RELATIONAL OPERATORS

< Less Than <= Less Than or Equal To

> Greater Than >= Greater Than or Equal To

== Equal To != Not Equal to

LOGICAL OPERATORS

&& Logical AND

|| Logical OR

! Logical NOT

INPUT/OUTPUT OPERATIONS

INPUT

>> Extraction Operator (for int or float)

cin >> variable ;

.getline (for c-strings)

cin.getline(variable, size);

.get (for single characters)

cin.get(variable);

.ignore (to flush the input buffer)

cin.ignore(#_of_chars, char_value);

Example: cin.ignore(10000, '\n');

OUTPUT

<< Insertion Operator

cout << var_const_or_expr << var_const_or_expr ;

Example: cout << "Name: " << userName;

endl - goes to a new line

setw(int_value) - specifies output field

FORMATTING FLOATS

fixed - fixed floating pt notation

setprecision(int_value)

showpoint

SELECTION STATEMENTS

IF-THEN (one-way)

if (boolean expression)

{

true statements ;

}

IF-THEN-ELSE (two-way)

if (boolean expression)

{

true statements ;

}

else

{

false statements ;

}

SWITCH (multi-way)

switch (expression)

{

case constant1 : statement(s);

break;

case constant2 : statement(s);

break;

:

case constant(n): statement(s);

break;

default : statement(s);

break;

}

NOTE: default is optional

REPETITION STATEMENTS

FOR LOOP (known # of iterations)

for (initialize ; check ; change)

{

loop statements;

}

WHILE LOOP (unknown # of iterations)

initialize statement;

while (boolean expression)

{

loop statements;

Change statement

}

DO-WHILE LOOP (post-test loop)

do

{

initialize/change statement;

loop statements;

} while (boolean expression);