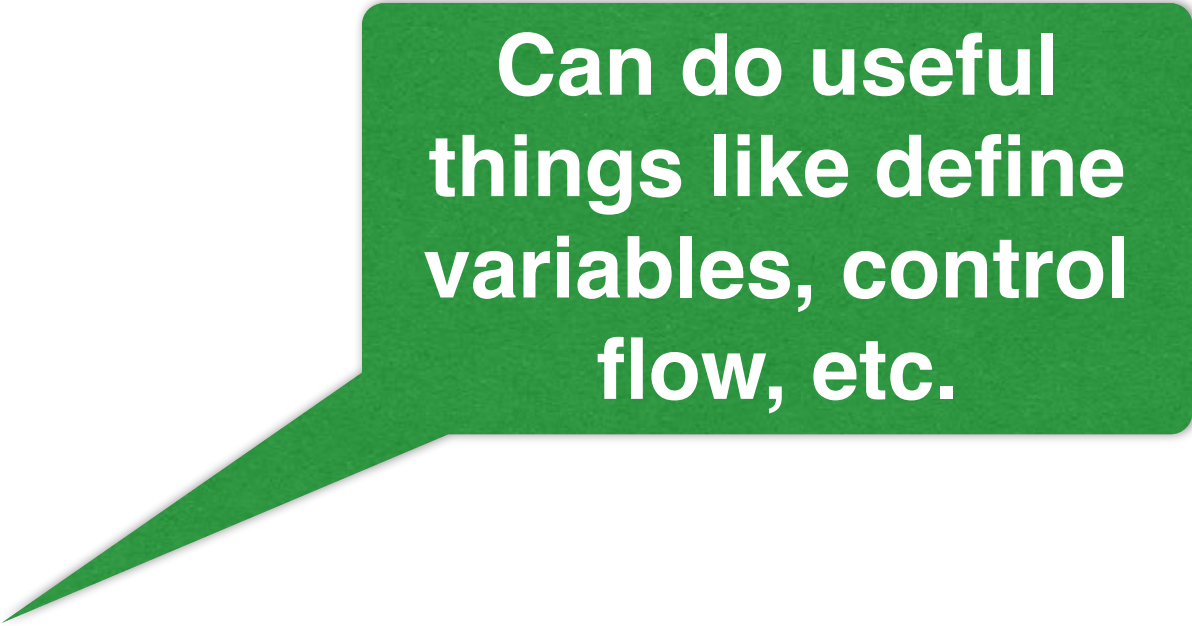




When Existing Steps Aren't Enough

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stage('Build')
{
    steps
    {
        script
        {
            for (int i=0; i < 3; i++)
            {
                echo 'Hip, hip hurray!'
            }
        }
    }
}
```

The *script* step  
allows for inclusion  
of arbitrary Groovy  
script



**Can do useful  
things like define  
variables, control  
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