

React useEffect — Good vs Bad Usage + Diagram + Do & Don't Guide

1. Visual Diagram: Render vs Effect

RENDER PHASE (Pure) ■ ■ • Should NOT cause side effects ■ • Should ONLY return UI ▼ UI IS DISPLAYED ■ ▼ EFFECT PHASE (useEffect) ■ ■ • Runs AFTER UI appears ■ • Safe for side effects: ■ - API calls ■ - document.title ■ - timers ■ - localStorage ■ - subscriptions ▼ CLEANUP (before next effect or on unmount)

2. Good vs Bad useEffect Usage

Bad Practice	Why It's Wrong	Correct Practice
document.title inside render	Side effect during render	Use <code>useEffect(() => { document.title = ... }, [count])</code>
API fetch inside render	Runs every render → infinite loop	Use <code>useEffect(() => fetch(), [])</code>
setInterval in render	Creates multiple timers	Use <code>useEffect</code> with cleanup
Adding event listener in render	Duplicates listeners every render	Use <code>useEffect</code> with cleanup
localStorage inside render	Runs too often	Use <code>useEffect([dependencies])</code>

3. Good Example 1: Update Title Correctly

```
useEffect(() => { document.title = `Clicked ${count} times`; }, [count]);
```

4. Bad Example 1: Updating Title in Render (Incorrect)

```
document.title = `Clicked ${count} times`; // ■ not allowed inside render
```

5. Good Example 2: Fetch API on Mount

```
useEffect(() => { fetch('/api/users') .then(r => r.json()) .then(setUsers); }, []);
```

6. Bad Example 2: Fetch API Inside Render

```
const data = fetch('/api/users'); // ■ infinite calls — very wrong
```

7. Good Example 3: Timer with Cleanup

```
useEffect(() => { const timer = setInterval(() => console.log("Tick"), 1000); return () => clearInterval(timer); }, []);
```

8. Bad Example 3: Timer Inside Render

`setInterval(() => console.log("Tick"), 1000); // ■ creates unlimited timers`

Do & Don't List (Very Important)

■ Do (Correct Use)

- Use `useEffect` for side effects
- Use it for API calls
- Use it for `document.title` updates
- Use it for timers
- Use it for subscriptions/event listeners
- Use `cleanup` to avoid memory leaks

■ Don't (Incorrect Use)

- Don't put side effects inside `render`
- Don't put API fetch directly in component body
- Don't create timers in `render`
- Don't modify DOM inside `render`
- Don't write to `localStorage` inside `render`

Summary

Rendering must remain PURE. Side effects must go inside `useEffect`. Cleanup prevents memory leaks.