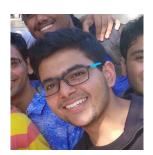
#### **Akash Trehan**

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## ACADEMIC ACHIEVEMENTS

- Ranked 2<sup>nd</sup> in the department among 126 students on CPI basis.(April 2016)
- Scored **AP grade** in Biology and Engineering Drawing for Advanced Performance(April 2016)
- Secured **99.99 percentile** in JEE Main amongst **1.5 million** students across India(*July* 2015)
- Secured All India Rank 24, State Rank 1 in IIT JEE Advanced out of 150,000 students in India(June 2015)
- School Topper in class 12 scoring 95% in CBSE(June 2015)
- School Topper in class 10 scoring 97% in ICSE(May 2013)
- Won the National Talent Search Examination '12(NTSE) scholarship and Kishore Vaigyanik Protsahan Yojana '14 (KYPY) Fellowship Award.()

# **PROJECTS**

**EVENTual** 

Institute Technical Summer Project

Jan 2016--Present IIT BOMBAY

- Created a platform for **creating and sharing events** easily, automating the task of filling details in the calendar by creating sharable links and QR Codes.
- Implemented a **Django backend** to maintain a database, handle queries and serve the EVEN-Tual website.
- Developed an **Android application** with functionality including communicating with the server and QR code scanning.
- Made a website platform using HTML, CSS, JS and jQuery.

Institute Academic Council

MooDLD IIT Bombay

- Made a **one-click Moodle downloader** in Python using Tkinter GUI for auto-downloading course files on Moodle. Saves the user for downloading all files one by one or even caring about new files being uploaded.
- Designed and tested the corresponding Android application developed.

## April 2016-Present

Institute Hacker News

Student Technical Activity Body(STAB)

IIT Bombay

- Made a website interface to help students **share interesting technical information** they find on the internet and have discussions about them.
- Implemented the backend using Django for rendering the website, managing database, authenticating users using Single Sign On(SSO) login, managing upvotes and comments on various shared links.

### Sept 2015-Oct 2015

Checkers

Guide: Prof. Varsha Apte

IIT BOMBAY

- One player checkers with **Artificial Intelligence**(Computer) as opponent and using Prof. Abhiram Ranade's 'simplecpp' library for graphics.
- Inspired from the Minimax algorithm for Game AI

MooDLD
Prof. Sharat

Autumn 2016

IIT Bombay

- I did lots of work
- I did lots and lots of work

"Hack The Planet!" - AKASH TREHAN