

BSc (Hons) in Information Technology

IT2030 – Object Oriented Programming Year 2

Semester 1, 2020

Assignment 1 - Repeat

This is the Repeat Assignment 1. In this Assignment You have to implement below exercises in java.

You are required to work on the assignment individually (code should be in Java) and submit your solutions on or before 10th of May 2020.

You need to attempt both Question 1 and Question 2 for this assignment.

Instructions on submitting the assignment:

- Copy only **the source files** (file with **.java** extension) into a separate folder and rename it with your student id.
- Make the folder as zip file (when archiving, give the student id as the archive folder name)
- Upload to the course web.

Any student answer which is not following the correct instructions when submitting, will not be assessed.

Question 1

You are going to design a program, which calculates room charges for a certain hotel. The room types available are Delux-Double, Standard-Family and Standard-Single. The room charge depends on the facilities required.

Design a **RoomChargeCalculator** class with the following methods.

Method **getChargeDeluxDouble** that accepts the true/false for the following parameters.

balcony, parking, tv, kitchen, wifi

Use the following etails to calculate the fee.

Fixed fee = 5000

Additional chargers if the following were requested,

Balcony - 500

Parking - 200



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Tv -200

Kitchen - 1000

Wifi - 100

Method **getChargeStandardFamily** that accepts the true/false for the following parameters.

parking, kitchen, garden

Use the following details to calculate the fee.

Fixed fee = 3000

Additional chargers if the following were requested,

Parking – 200

Kitchen - 500

garden - 200

Method **getChargeStandardSingle** that accepts the true/false for the following parameters.

parking, ac, wifi

Use the following details to calculate the fee.

Fixed fee = 2000

Additional chargers if the following were requested,

Parking - 200

Ac - 500

wifi - 100

write a program, which displays the following menu and responds to the user's selection:

Room Charge Calculator

- 1. Delux-Double
- 2. Standard-Family
- 3. Standard-Single
- 4. Quit

Enter your choice (1-4):

Display an error message if the user enters a number outside the range of 1 through 4 when selecting an item from the menu.



BSc (Hons) in Information Technology IT2030 – Object Oriented Programming Semester 1, 2020

Year 2

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Question 2

Implement a class named RandNum. The class should have a 5x5 2D array of 25 integers. The constructor should use the random() function to generate a random number in the range of 1 to 100 for each element in the array.

Implement a method to calculate the minimum, maximum and average of the 25 values.

Implement a method to display the values of the array, minimum, maximum and average of the 25 values.