Coursera capstone

Battle of neighbourhoods -Week 1

DATA:

This section describes the data we need to solve the problem, sources of data and techniques used.

Types of data:

- 1. We need all the names and locations of neighbourhoods in the city of Chennai.
- 2. We need the venues like shops, shopping malls, restaurants, schools, colleges and other venues nearby each neighbourhood to identify the type of neighbourhood.

Sources of data:

- 1. List of neighbourhoods are derived from Wikipedia page given below. https://en.wikipedia.org/wiki/Template:Neighbourhoods of Chennai
- 2. All the data regarding neighbourhood venues in each neighbourhood is derived from FOURSQUARE API using sandbox developer account.
- 3. List of latitude and longitude of neighbourhoods are derived form OpenStreetMap Nominatim API for academic purpose.

Techniques used:

- 1. First step is to scrape data from Wikipedia page for the names of neighbourhoods. I have used pandas, request and beautiful soup module to do this.
- 2. Then I've called OpenStreetMap Nominatim API to get the locations coordinates in latitude and longitude.
- 3. Then I have merged data into one data frame. We get a total of 142 neighbourhoods and locations

| | Neighbourhood | Latitude | Longitude |
|---|-----------------|-----------|-----------|
| 0 | Adyar | 13.006450 | 80.257779 |
| 1 | Adambakkam | 12.982221 | 80.209121 |
| 2 | Alapakkam | 13.049901 | 80.165435 |
| 3 | Alandur | 12.994373 | 80.194284 |
| 4 | Alwarpet | 13.033860 | 80.254549 |
| 5 | Alwarthirunagar | 13.047486 | 80.183669 |
| 6 | Ambattur | 13.119375 | 80.150765 |
| 7 | Aminjikarai | 13.072140 | 80.220545 |

Fig 1: List of neighbourhoods and locations

4. Then I've mapped all the neighbourhoods onto the map

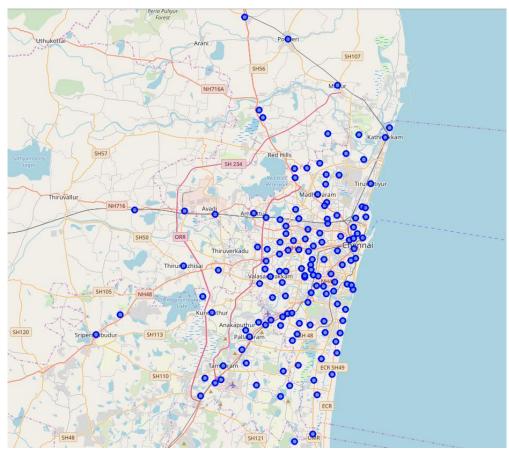


Fig 2: Neighbourhoods of Chennai

5. Next step is to make calls to FOURSQUARE API to retrieve additional information about the nearby venues of neighbourhood and grouped them

| | Neighbourhood Latitude | Neighbourhood Longitude | Venue | Venue Latitude | Venue Longitude | Venue Category |
|-----------------|------------------------|-------------------------|-------|----------------|-----------------|----------------|
| Neighbourhood | | | | | | |
| Adambakkam | 4 | 4 | 4 | 4 | 4 | 4 |
| Adyar | 32 | 32 | 32 | 32 | 32 | 32 |
| Alandur | 3 | 3 | 3 | 3 | 3 | 3 |
| Alapakkam | 4 | 4 | 4 | 4 | 4 | 4 |
| Alwarpet | 24 | 24 | 24 | 24 | 24 | 24 |
| Alwarthirunagar | 8 | 8 | 8 | 8 | 8 | 8 |
| Ambattur | 5 | 5 | 5 | 5 | 5 | 5 |
| Aminjikarai | 16 | 16 | 16 | 16 | 16 | 16 |
| Anna Nagar | 23 | 23 | 23 | 23 | 23 | 23 |
| Anna Nagar West | 4 | 4 | 4 | 4 | 4 | 4 |
| Arumbakkam | 4 | 4 | 4 | 4 | 4 | 4 |

Fig 3: Neighbourhoods and venues

6. Doing some one hot coding and clustering the neighbourhood using K-Means clustering and then finally visualize it on map. So following figure shows neighbourhoods which are similar.

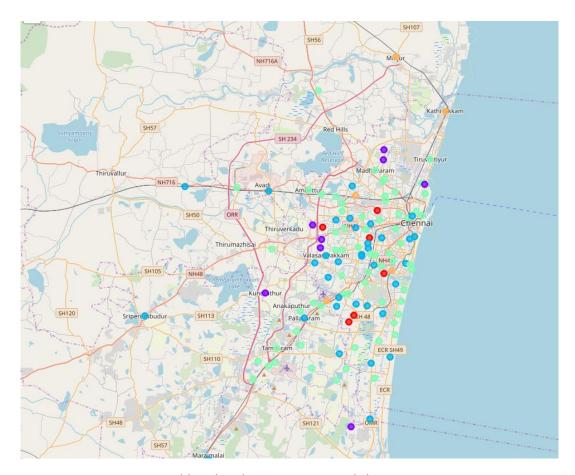


Fig 4: Neighbourhood segmentation and clustering

7. Then I've selected the neighbourhood which are coloured sky blue, which are posh neighbourhoods and people really come out to spend money for gaming and it has all the necessary amenities close by for the Gaming Café.as discussed earlier.

| | Neighbourhood | Latitude | Longitude |
|---|---------------|-----------|-----------|
| 0 | Adyar | 13.006450 | 80.257779 |
| 1 | Adambakkam | 12.982221 | 80.209121 |
| 2 | Arumbakkam | 13.074371 | 80.208131 |
| 3 | Ashok Nagar | 13.040073 | 80.215925 |
| 4 | Avadi | 13.118274 | 80.101543 |
| 5 | Chepauk | 13.063630 | 80.281278 |
| 6 | Injambakkam | 12.918937 | 80.251295 |
| 7 | Karapakkam | 12.911707 | 80.227720 |

Fig 5: Potential areas for opening Gaming cafe

8. Now after selecting these neighbourhoods I found out the number of schools and colleges nearby these neighbourhoods

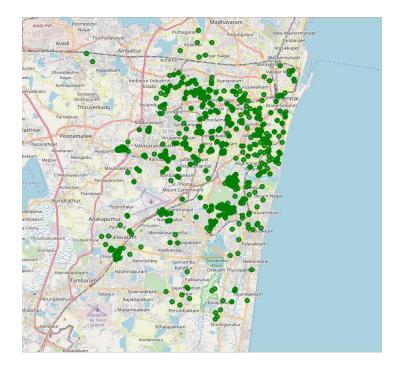


Fig 6: Schools and Colleges near the potential areas for opening Gaming Café

9. Identifying already existing Gaming Café in the potential areas

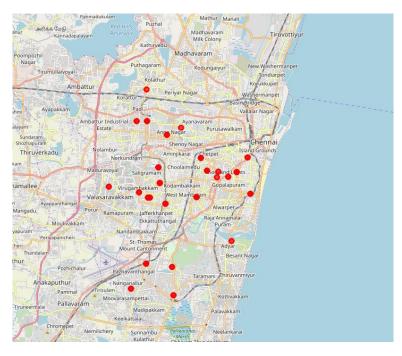


Fig 7: Gaming café in potential areas

10. Then we normalize the data and assign some weight and decide on which is the better place to open the gaming café. The location has maximum number of schools and colleges along with minimum competition. The list is given below.

| | Neighbourhood | Score |
|----|---------------|-----------|
| 15 | Mylapore | 2.407837 |
| 28 | T. Nagar | 2.134150 |
| 22 | Perungudi | 2.119606 |
| 0 | Adyar | 1.440166 |
| 23 | Porur | 1.195423 |
| 34 | Velachery | 0.474279 |
| 21 | Pallavaram | -0.185772 |
| 2 | Arumbakkam | -0.320260 |
| 9 | Kodambakkam | -0.483052 |

Fig 8: Locations for opening Gaming Café

Result:

Mylapore is the best place to open a Gaming Café.