```
npm init -y
npm link jspm
```

Start live-server and load up in the browser.

Initialise jspm

jspm init .

mkdir src

```
Pick quick setup, say no to dev version, set local package main as index.js
```

Tiek quiek setup, say no to dev version, set local package main as much.je

```
vim index.html
<!DOCTYPE html>
<html>
  <head>
    <title>Open Sauce</title>
    <script src="jspm_packages/system.js"></script>
    <script src="jspm.config.js"></script>
    <script>
      System.import('client-side-jspm');
    </script>
  </head>
  <body>
  </body>
</html>
vim src/index.js
console.log('hello world');
// change it to some ES2015
```

```
// change it to some ES2015

Fetching data
```

jspm install npm:whatwg-fetch

}

}

vim src/index.js

export const fetchUserInfo = (username) => {

Bundling files up into one

build every time a file changes.

.then(d => d.json());

return fetch(`https://api.github.com/users/\${username}`)

```
vim src/github-api.js
import 'whatwg-fetch';
```

```
vim src/index.js
import makeRed from './make-red';
import { fetchUserInfo } from './github-api';

makeRed();

console.log(`2 + 2 is ${2 + 2}`);

fetchUserInfo('jackfranklin').then(d => {
    document.body.innerHTML = JSON.stringify(d, null, 4);
});
```

This is cached so it stays mega performant even at large scale applications. jspm bundle client-side-jspm -wid

Now create a new file

Once you get past a certain number of requests this will get slow, so we can rebuild our browser

vim src/make-red.js
export default function() {
 document.body.style.backgroundColor = 'red';

```
vim src/index.js
import makeRed from './make-red';
makeRed();
console.log(`2 + 2 is ${2 + 2}`);
```

jspm install npm:yo-yo

Note how there's no extra requests in the browser but now stuff just works.

import { fetchUserInfo } from './github-api'; makeRed();

import makeRed from './make-red';

console. $\log(^2 + 2 \text{ is } \{2 + 2\}^{\circ});$

Building something "proper"

```
fetchUserInfo('jackfranklin').then(d => {
    document.body.innerHTML = JSON.stringify(d, null, 4);
});

Note that build.js is a bit larger now!

Interactive App
```

makeRed();

const renderUser = (user) => {

return yo`No user`

import yo from 'yo-yo';

import makeRed from './make-red';

import { fetchUserInfo } from './github-api';

```
User : ${ user.name } works for ${ user.company }
`;
} else {
```

return yo`

if (user) {

}

};

```
const template = (user, buttonClick) => {
  return yo`<div>
    <input type="text" value="${user && user.login | | ''}" data-user-input />
    <button onclick=${buttonClick}>Update!</button>
    ${ renderUser(user) }
  </div>`
};
const update = () => {
  const username = document.querySelector('[data-user-input]').value;
  fetchUserInfo(username).then(d => {
    const newOutput = template(d, update);
    yo.update(outputElement, newOutput);
  });
 };
const outputElement = template(undefined, update);
document.body.appendChild(outputElement);
Building for production
 jspm bundle client-side-jspm dist/bundle.js --minify
vim prod-index.html
<!DOCTYPE html>
 <html>
  <head>
    <title>Open Sauce</title>
    <script src="jspm packages/system.js"></script>
    <script src="jspm.config.js"></script>
```

Caching vendor files

</head>
<body>

</body>

</html>

<script>

</script>

<script src="dist/bundle.js"></script>

System.import('client-side-jspm');

separate bundle which will change infrequently and can be cached.

jspm bundle yo-yo + whatwg-fetch dist/vendor.js --minify

<script src="jspm_packages/system.js"></script>

Now build the main file:

jspm bundle client-side-jspm - yo-yo - whatwg-fetch dist/app.js --minify

Vendor libraries won't change very much: for us we could keep Yo-Yo and whatwg-fetch in a

```
<!DOCTYPE html>
<html>
```

<head>

And update the prod HTML file:

<title>Open Sauce</title>

First bundle our vendor files:

```
<script src="jspm.config.js"></script>
  <script src="dist/vendor.js"></script>
  <script src="dist/app.js"></script>
  </head>
  <body>
    <script>
        System.import('client-side-jspm');
        </script>
        </body>
    </html>
```