Introduction to Parallelism in Python

CodeSeoul MLA December 9, 2023

Overview

- Basics
- Multiprocessing API
- Sharing memory
- Further interest
- Application in ML

Why?

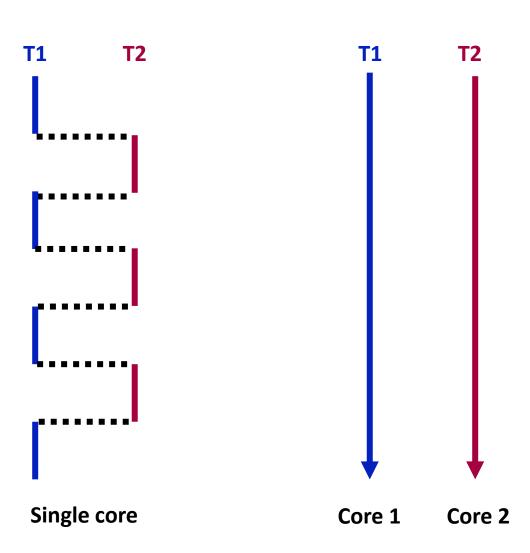
- Increased performance
- Efficient resource utilization
- Scalability
- Complex problem solving

1. Basics

 Tasks make progress independently, but not necessarily simultaneously.

Parallel

 Tasks are executed simultaneously on multiple processors or cores.

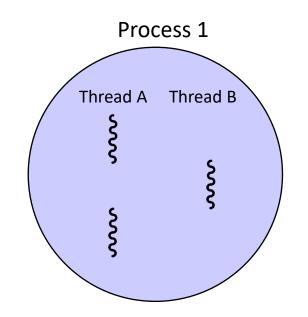


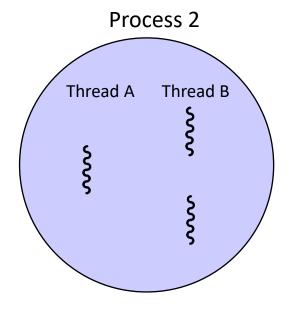
Thread

- Shares memory space with other threads in the same process
- Communicates directly through shared memory
- Lower overhead

Process

- Independent program with its own memory space
- Interprocess communication (IPC) is required for communication
- Higher overhead





Example in Python

```
Thread(target=func, args=(args,)).start()
```

Process(target=func, args=(args,)).start()

_thread.py

```
import threading

# Define a simple function that will be executed in a thread
def print_numbers():
    for i in range(5):
        print(i)

if __name__ == "__main__":
    # Create a Thread object and target it to the function
    my_thread = threading.Thread(target=print_numbers)

# Start the thread
    my_thread.start()
    # Wait for the thread to finish (optional)
    my_thread.join()

# Continue with the main program
    print("Main program continues...")
```

_process.py

```
import multiprocessing

# Define a simple function that will be executed in a process
def print_numbers():
    for i in range(5):
        print(i)

if __name__ == "__main__":
    # Create a Process object and target it to the function
    my_process = multiprocessing.Process(target=print_numbers)

# Start the process
my_process.start()
    # Wait for the process to finish (optional)
my_process.join()

# Continue with the main program
print("Main program continues...")
```

Thread vs Process

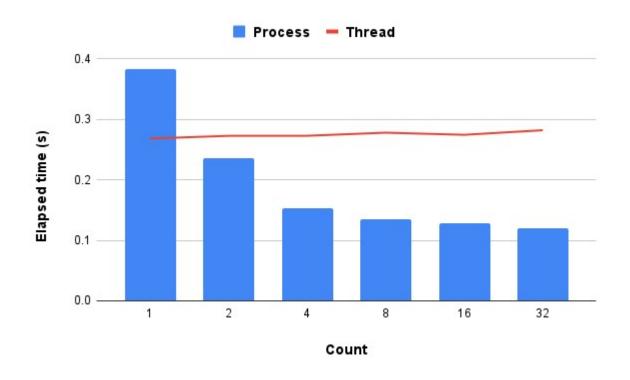
1. Basics

Let's experiment on embarrassingly parallel task:

Task is to get square for each element of

list(range(1, 1000001))

- Using thread
- Using process
- Varying number of each



Increasing the number of processes leads to quicker results but increasing the number of threads does not provide similar benefits.

Any ideas, why?

Global Interpreter Lock

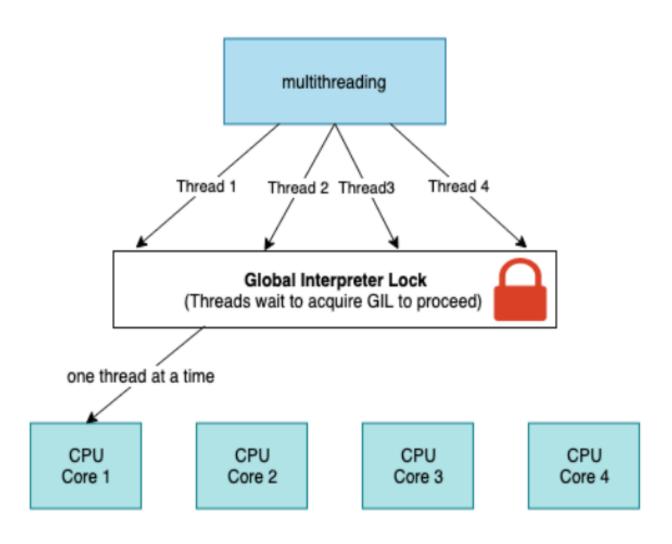


Global Interpreter Lock

1. Basics

In Python, the **interpreter** permits the **execution** of **only one thread at any given moment**.

The **Global Interpreter Lock (GIL)** is responsible for imposing this limitation.



Amdahl's Law

$$S(n) = \frac{1}{(1-P) + \frac{P}{n}}$$

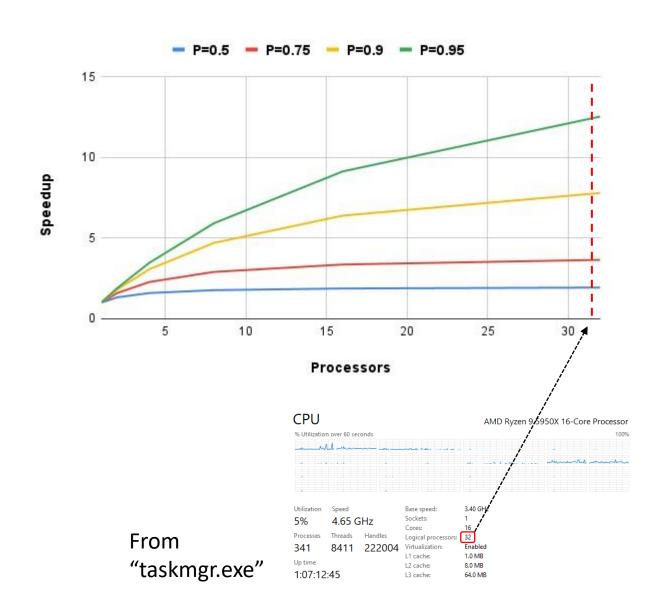
S(n): theoretical speedup

 ${\it P}$: fraction of the algorithm that can be

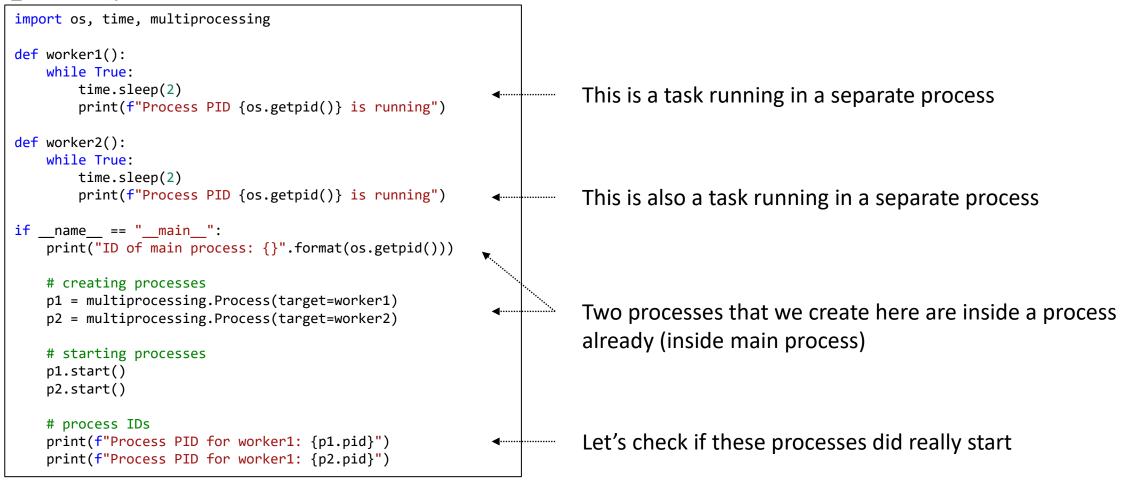
made parallel

n: number of CPU threads

 The amount of speedup a program will see by using n processors is based on how much of the program is parallel (can be split up among multiple CPU cores).



_tracker.py



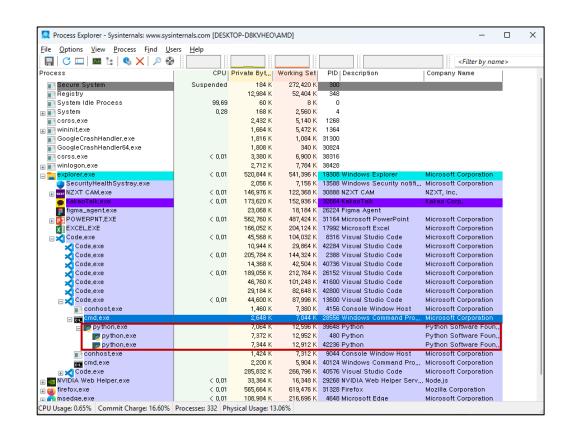
Starting Python process

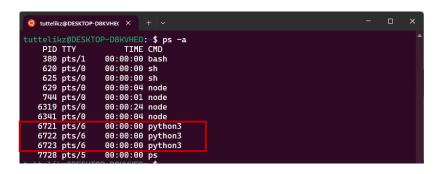
• In **Windows**, we can download Process Explorer: from https://learn.microsoft.com/en-us/sysinternals/downloads/process-explorer

```
(mp) C:\Users\AMD\OneDrive\Documents\_code\mp\tests>python _tracker.py
ID of main process: 39648
Process PID for worker1: 480
Process PID for worker1: 42236
Process PID 42236 is running
Process PID 480 is running
```

• In Linux, try "ps -a"

```
tuttelikz@DESKTOP-D8KVHEO:~/tests/tracker$ python3 _tracker.py
ID of main process: 6721
Process PID for worker1: 6722
Process PID for worker1: 6723
Process PID 6722 is running
Process PID 6723 is running
```



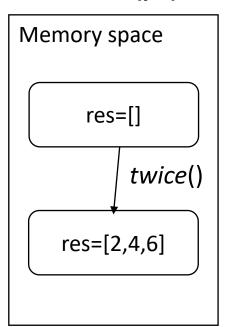


Process 1 (main)

Memory space

res=[]

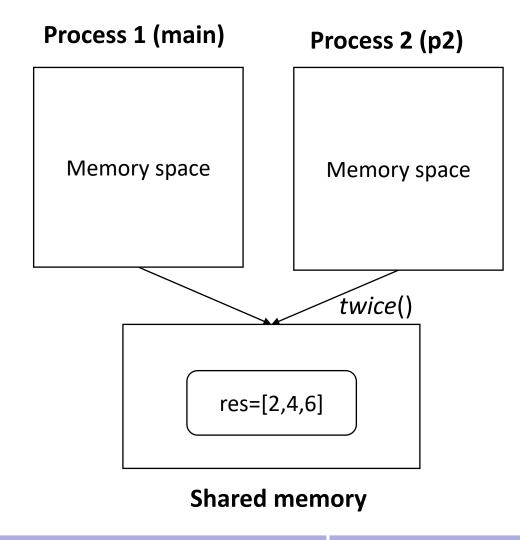
Process 2 (p2)



_sharing-memory1.py

```
from multiprocessing import Process
res = []
def twice(mylist):
    global res
    for num in mylist:
        res.append(num * 2)
    print(f"res(in process p2): {res}")
if name == " main ":
   mylist = [1,2,3]
    # creating new process
    p2 = Process(target=twice, args=(mylist,))
    # starting process
    p2.start()
    # wait until process is finished
    p2.join()
    print(f"res(in main program): {res}")
```

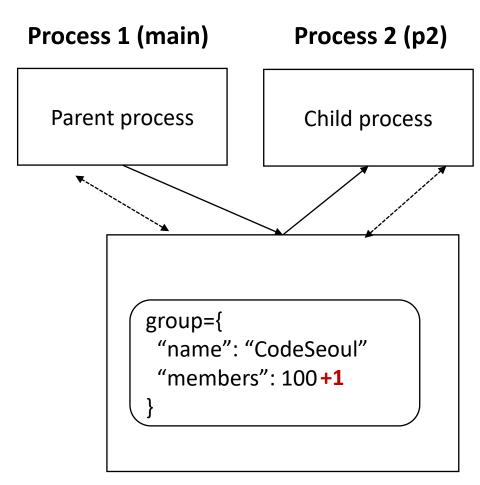
Sharing memory



_sharing-memory2.py

```
import multiprocessing
from multiprocessing import Process, Value, Array
def twice(mylist, res):
    for idx, num in enumerate(mylist):
        res[idx] = num * 2
    print(f"res(in process p2): {res[:]}")
if name == " main ":
    mvlist = [1,2,3]
    # creating Array of int data type with space of 3
    res = multiprocessing.Array('i', 3)
    # creating new process
    p2 = multiprocessing.Process(target=twice,
args=(mylist, res))
    # starting process
    p2.start()
    # wait until the process is finished
    p2.join()
    # print result array
    print(f"Result(in main program): {res[:]}")
```

Manager

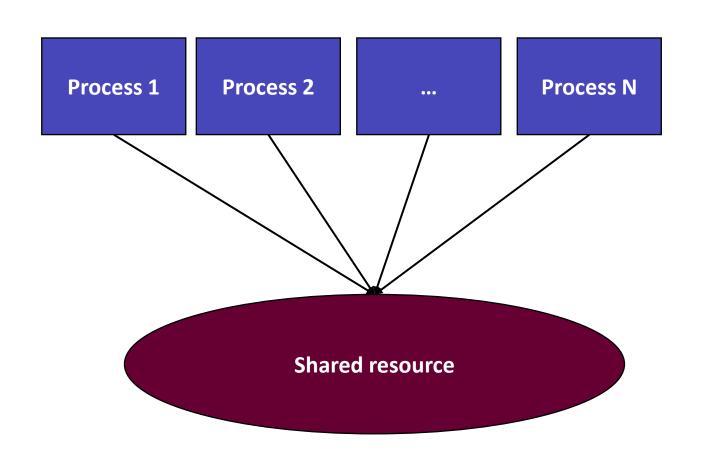


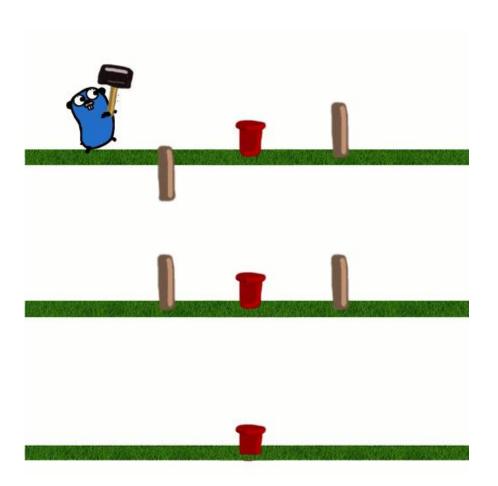
Server process controlled by Manager

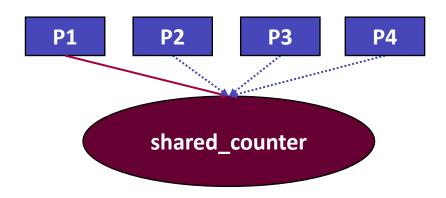
_manager.py

```
from multiprocessing import Process, Manager
def _addmember(d):
   d["members"]+=1
    print(f"Welcome to {d['name']}, we are
{d['members']} now")
if __name__ == '__main__':
   manager = Manager()
    group = manager.dict()
    group["name"] = "CodeSeoul"
    group["members"] = 100
   p2 = Process(target=_addmember,args=(group,))
    p2.start()
    p2.join()
    print(f"Result(in main program):
{group['members']}")
```

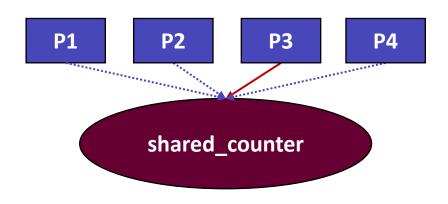
Race condition







"with lock" ensures that only one process can access and modify the shared counter at a time

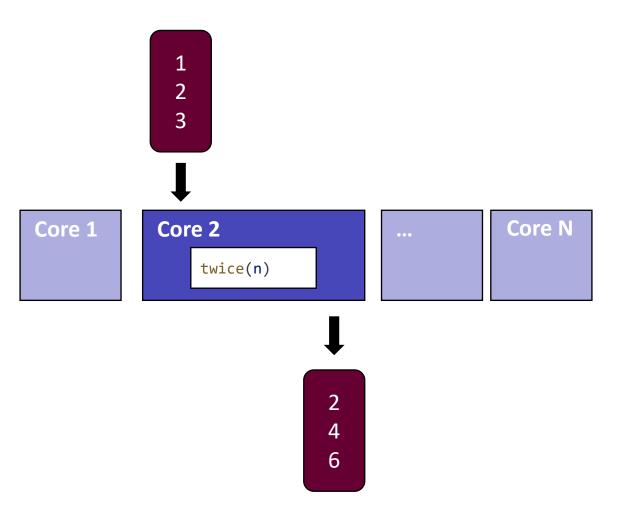


_lock2.py

*Also try to run lock1.py

```
from multiprocessing import Process, Value, Lock
def _increment(shared_counter, lock):
    for _ in range(1000):
        with lock:
            shared counter.value += 1
if __name__ == '__main__':
    shared counter = Value('i', 0)
    lock = Lock()
    processes = []
    for _ in range(4):
        process = Process(
            target= increment, args=(shared counter,
lock))
        processes.append(process)
        process.start()
    for process in processes:
        process.join()
    print("Final Counter Value:", shared_counter.value)
```

Pool



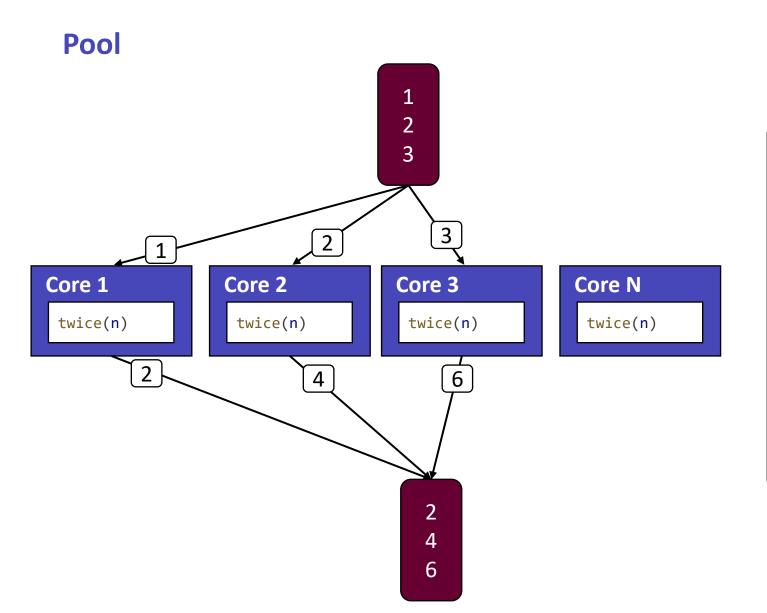
_pool1.py

```
def twice(n):
    return (n*2)

if __name__ == "__main__":
    mylist = [1, 2, 3]

    res = []
    for num in mylist:
       res.append(twice(num))

    print(res)
```

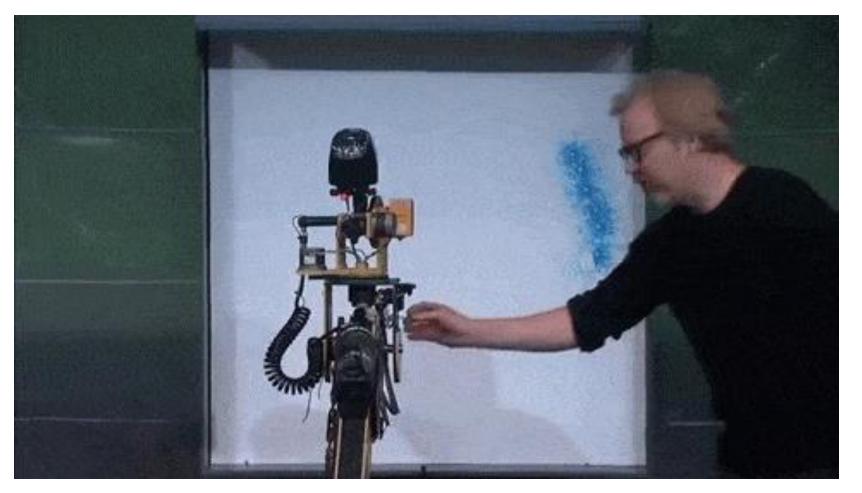


_pool2.py

```
import os
import multiprocessing
def twice(n):
    print(f"PID for {n}: {os.getpid()}")
    return (n*2)
if __name__ == "__main__":
    mylist = [1,2,3]
    p = multiprocessing.Pool()
    res = p.map(twice, mylist)
    print(res)
```

CPU

Multiple cores



YouTube: Mythbusters Demo GPU versus CPU

GPU

Hundreds of cores!



YouTube: Mythbusters Demo GPU versus CPU

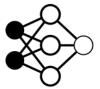
Hyperparameters



Configuration 1

n layers = 3n neurons = 512learning_rate = 0.01





Model training



90%

Score



Configuration 2

 $n_{\text{layers}} = 4$ n neurons = 256learning rate = 0.1







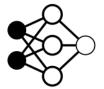
88%



Configuration 3

n layers = 5 $n_neurons = 256$ learning_rate = 0.01







93%

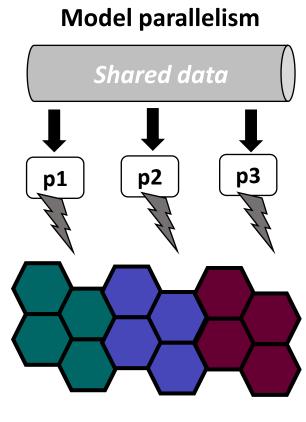
Applications in ML | Cross-validation



Machine Learning Afternoons CodeSeoul December 9, 2023 1/20

Partitioned Data p1 p2 p3 t t t

Shared model



Partitioned model

Summary

- **Basics**
- Multiprocessing:
 - Starting a process, monitoring
- Sharing memory
 - Value, Array, Manager, Lock
- Further
 - Pool, CPU, GPU
- Application in ML
 - Hyperarameter optimization, Cross-validation, Model and Data parallelism



Donations:

We are a registered non-profit and run on donations from people like you!

NongHyeop/농협은행 | 301 0275 2831 81 (코드서울)

https://github.com/CodeSeoul/machine-learning

https://discord.gg/HFknCs8