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# Spring Framework Part 1: the Basics



# Java Guild Talks on Spring & DI

- Part 1: Basics
  - What is DI?
  - What does DI solve?
- Part 2: Spring DI
  - How it works
    - How to define dependencies
    - Application Context(s)
    - Bean Factory
- Part 3: Spring Bean Factory
  - How does it do that

# What is Spring?

- Dependency Injection framework
  - introduced in 2002 in Rod Johnson's book
  - open sourced in 2003
  - Spring 1.0 available in 2004
- Ecosystem of Capabilities
  - Spring MVC
  - Spring Data
  - Spring Batch
  - Spring Integration
  - Spring Cloud



# What is Dependency Injection



# Starting with simple set of Classes

```
public class Delorean
```

```
public class  
PeugeotRenaultVolvo
```

```
public class Delorean {  
  
    private PeugeotRenaultVolvo prv;  
  
    public Delorean() {  
        prv = new PeugeotRenaultVolvo();  
    }  
}
```

**What is wrong with this?**

# Simple Dependency Injection

```
public class Delorean
```

```
public class  
PeugeotRenaultVolvo
```

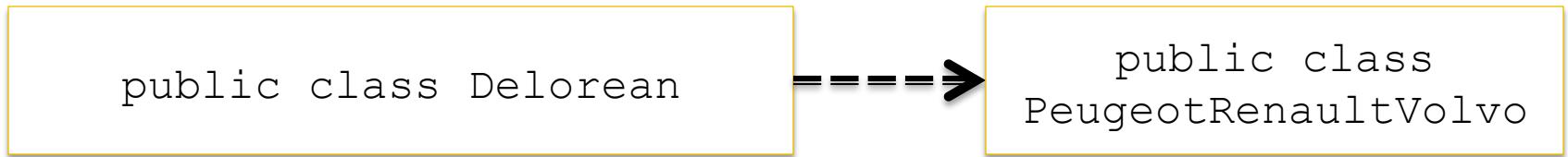
```
public class Delorean {  
  
    private PeugeotRenaultVolvo prv;  
  
    public Delorean(PeugeotRenaultVolvo prv) {  
        this.prv = prv;  
    }
```

**What is wrong with this?**

# Dependency Injection is not DIP



# Delorean can use dependency injection but violate DIP



- High level class (Delorean) depends on the lower level class (PRV) instead of an abstraction.
- Anyone that depends on Delorean would also be depending directly on a lower level class

# Design that can be used for DIP

```
public interface Car
```

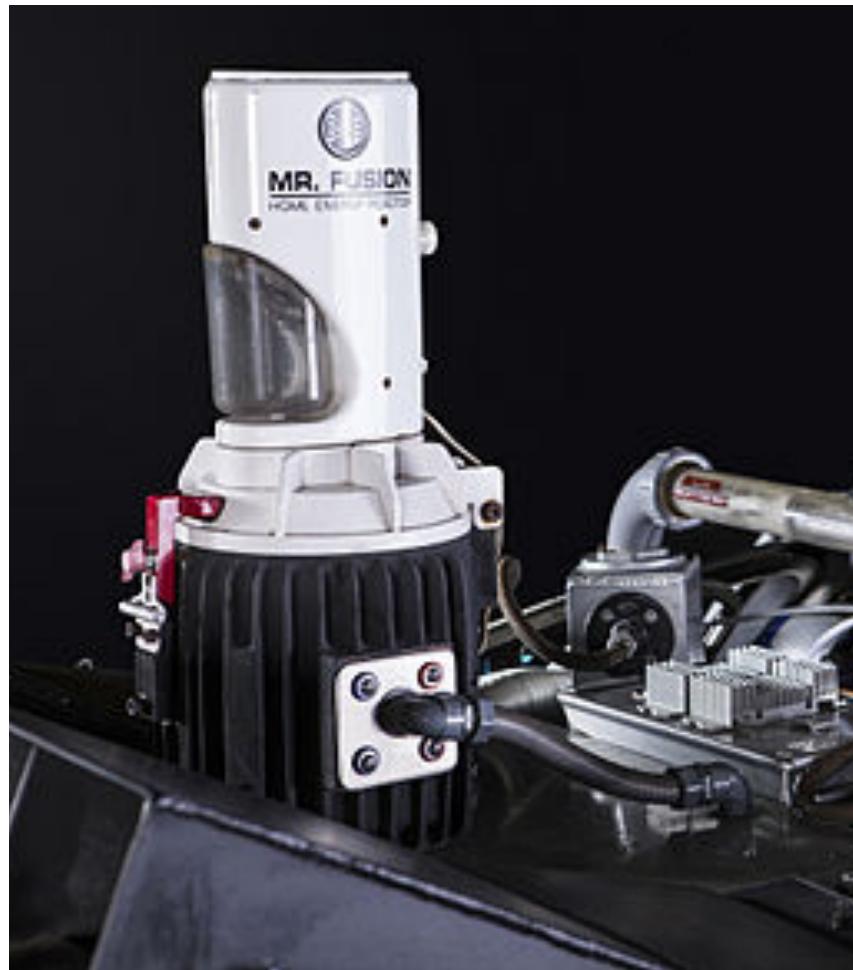
```
public class Delorean  
    implements Car
```

```
public interface Engine
```

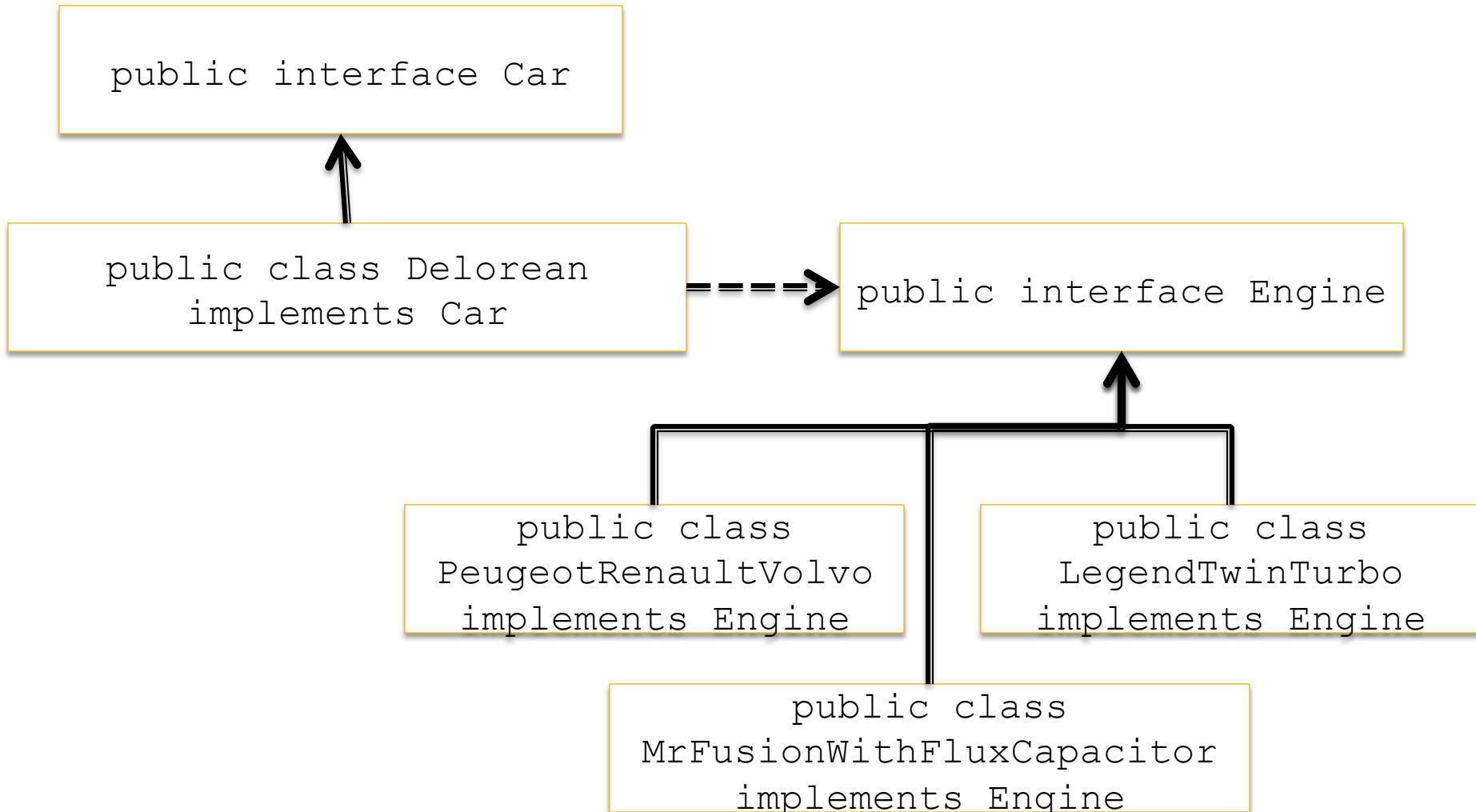
- High level class (Delorean) depends on the abstraction (Engine)

```
public class  
PeugeotRenaultVolvo  
    implements Engine
```

# Which Engine?



# DMC adds more Engine options



# That new car smell

```
public class Delorean  
    implements Car
```



```
public interface Engine
```

```
public class Delorean implements Car {  
    private Engine engine;  
    public Delorean() {  
        engine = new PeugeotRenaultVolvo();  
    }
```

## Abstraction without DIP

# Factory Ordered

```
public class Delorean  
    implements Car
```



```
public interface Engine
```

```
public class Delorean implements Car {  
  
    private Engine engine;  
  
    public Delorean() {  
        engine =  
            EngineFactory.getEngine("FLUX");  
    }  
}
```

## DIP without DI

# Fuel Injected

```
public class Delorean  
    implements Car
```



```
public interface Engine
```

```
public class Delorean implements Car {  
    private Engine engine;  
    public Delorean(Engine engine) {  
        this.engine = engine;  
    }
```

## DIP and DI

**What decides which Engine to build and provides an instance?**

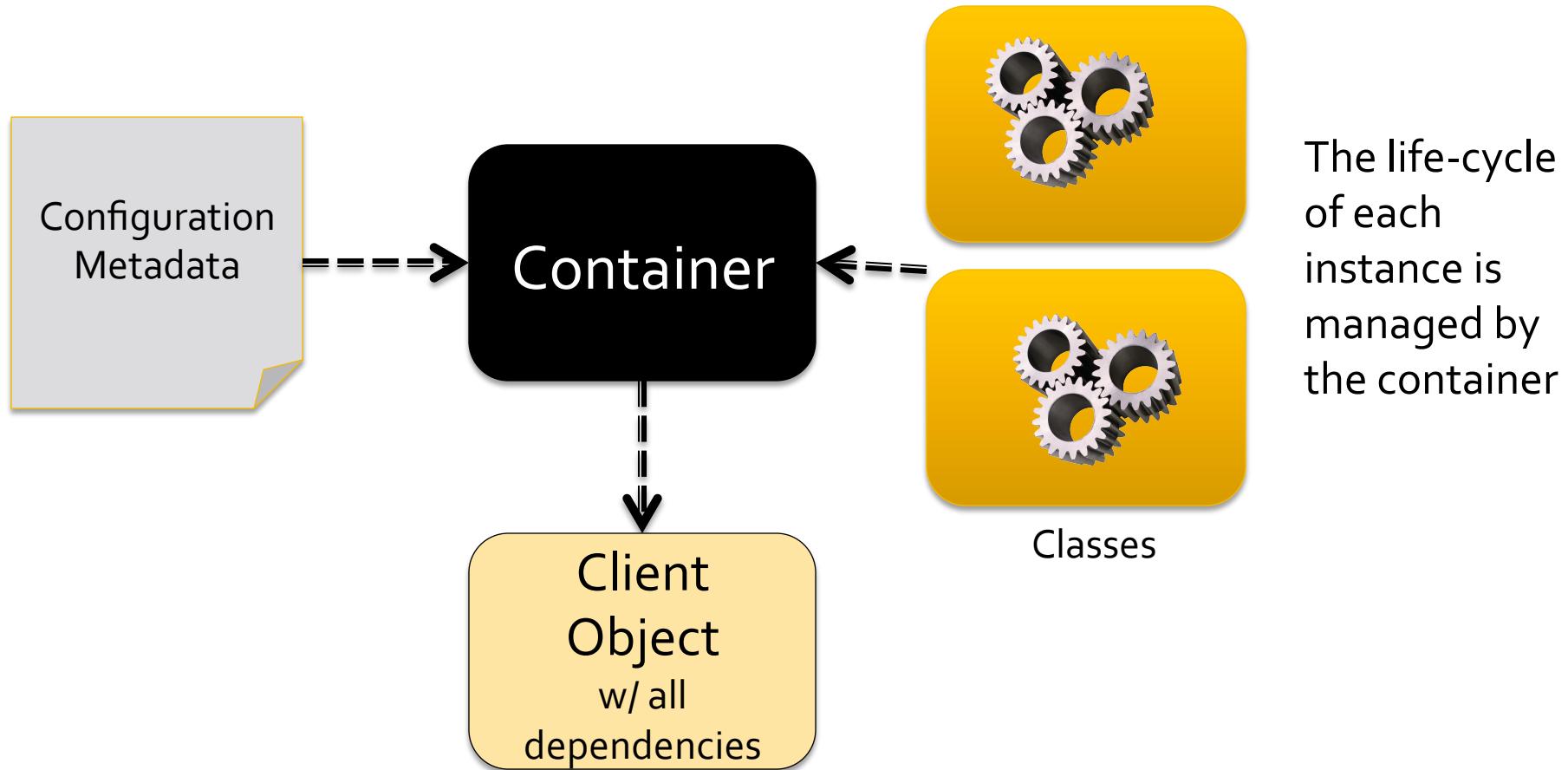
# What is Dependency Injection

- A pattern or principle used to manage object dependencies
  - A client object has all of its dependencies given to it from outside of itself (i.e. injected)
  - When used with DIP it avoids tightly coupling the client object with the objects it uses
- Inversion of Control
  - Instead of the client object having control of what type of dependency it uses, it is inverted.
  - ***Someone else*** has control over creating the dependency and which type is to be used.

# Dependency Injection Framework

- Decides which type of dependency the client object will **use**
  - which Engine is injected into our Delorean
- Decides how to **create** the dependent object
  - creates objects
  - handles the dependencies of dependent objects
- Decides the **lifecycle** of the dependent object
  - will the client object get a singleton or a new instance of the dependency
- Provides way to configure dependencies

# Dependency Injection Framework



# Types of Dependency Injection

## ■ Constructor

- Client object is created w/ all dependencies or not at all (assuming null checking)
- Can test without the DI container
- Can create immutable object
- Lots of Dependencies = lots of parameters

```
private Engine engine;
```

```
public Delorean(Engine engine) { ... }
```

```
public Delorean(Engine e, DriveTrain dt, Tires t ... )
```

# Types of Dependency Injection

## ■ Setter

- Can test without the DI container
- Requires object to be mutable
- No long list of parameters in constructor
- Requires coupling to container to enforce all dependencies are provided

```
private Engine engine;  
  
@Required  
public void setEngine(Engine e) {  
    engine = e;  
}
```

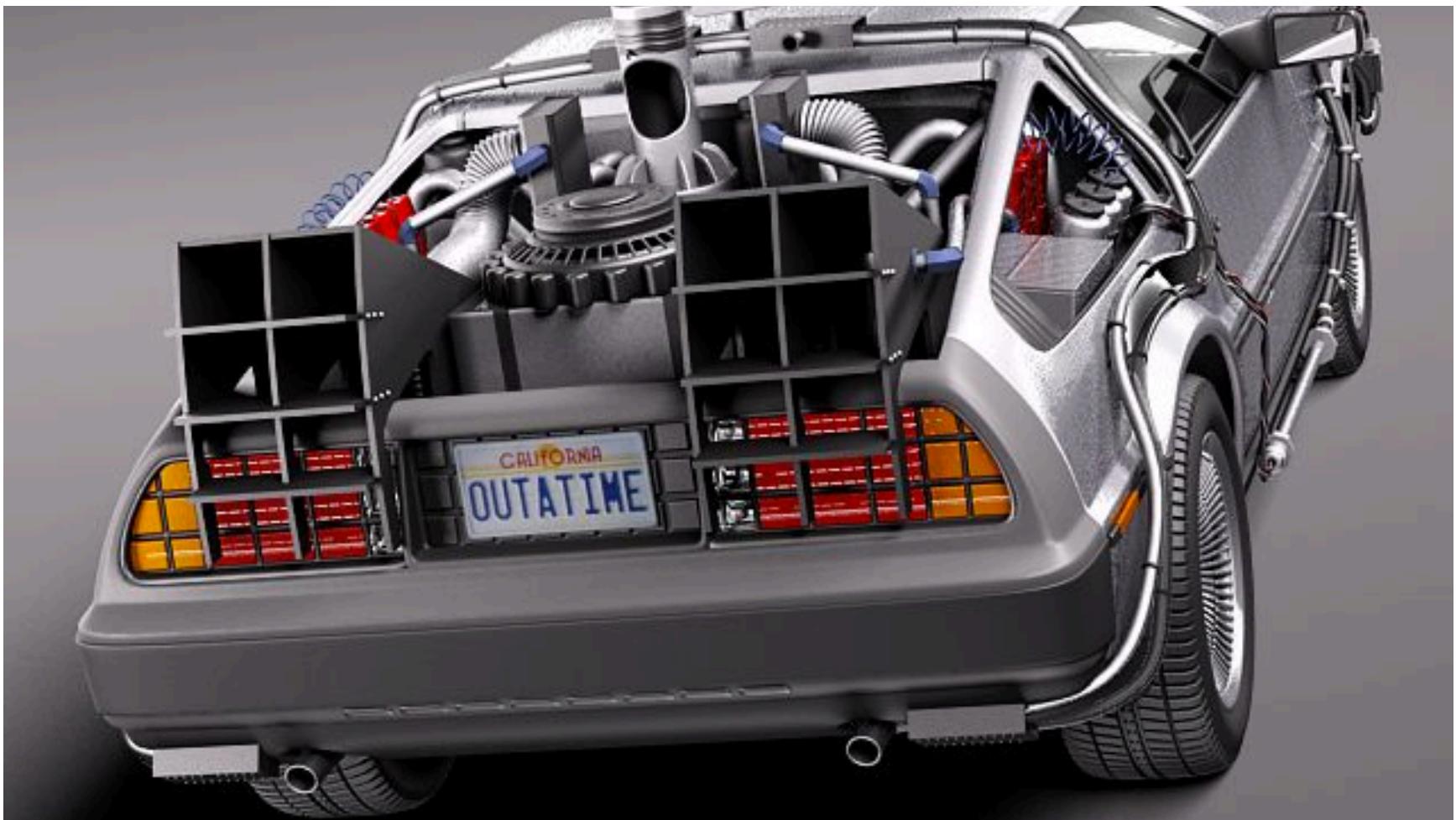
# Types of Dependency Injection

## ■ Field / Annotation

- Reduces amount of code needed
  - Default constructor, no setters
- There must be unique bean that matches dependency or must qualify which type to use
- Configuration tends to be spread throughout project
- Need to test w/ DI container (or use Reflection)

```
@Inject  
@Named("turbo")  
private Engine engine;
```

**There's more but first –  
let's go back in time**



# Server Side Java (1995 – 2000)

- Proprietary Application Servers
  - complex & no compatibility
  - lots of consolidation

netdynamics



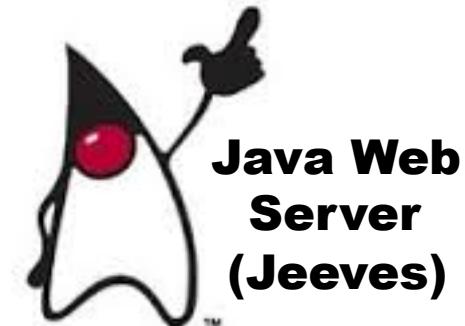
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Jaguar CTS

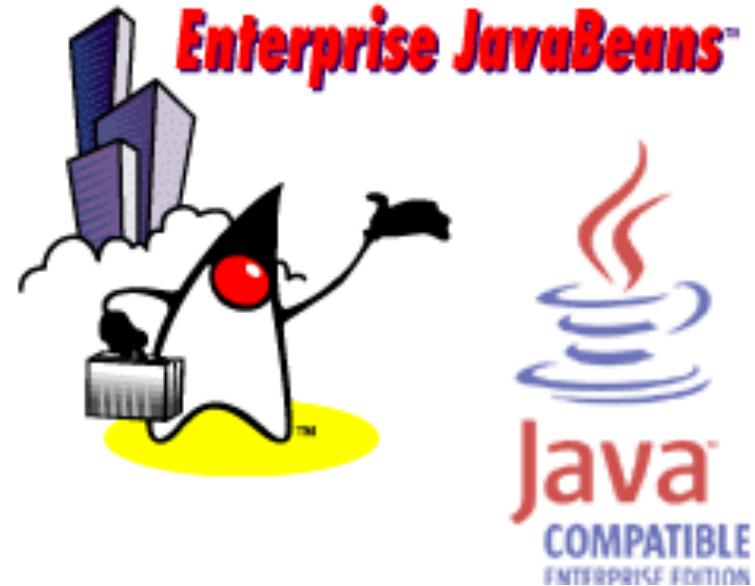
SilverStream

IBM.



# J<sub>2</sub>EE standardizes server-side Java

- Java Enterprise Edition
  - J<sub>2</sub>EE 1.2 in 1999
- Among the Specs
  - Servlets 2.2
  - EJB 1.1
- Vendors support & implement specs
  - Sun tests and certifies application servers



# Java Web Server donated to Apache

## Sun and Apache team up to deliver servlet and JSP code

Servlet guru gives you the inside scoop on the newly announced

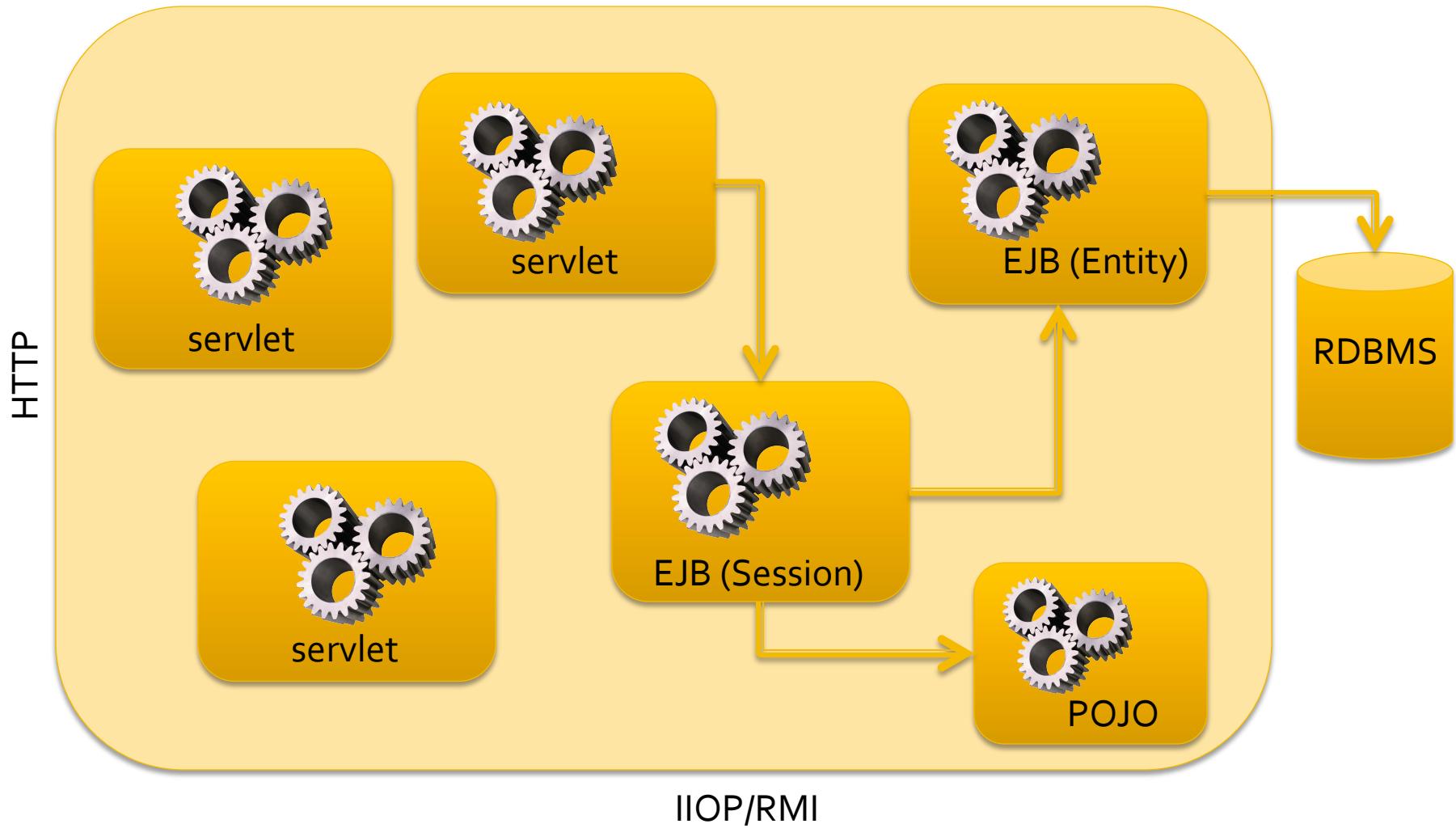
By Jason Hunter

JavaWorld | JUN 1, 1999 1:00 AM PT

- Java Web Server (released in 1997) is the initial Servlet container
  - before JSRs and the 1<sup>st</sup> official Servlet spec which was Servlet 2.1
- Donated in 1999 and released as Tomcat 3
  - Became the reference implementation for Servlet spec



# J2EE Applications



# What you get

- Remote accessible objects (IIOP/RMI or JMS)
- Three types of EJB objects
  - Entity Bean = ORM maps to persisted noun
  - Session Bean = business logic (services)
  - Message-Driven Bean = asynchronous logic
- Container managed life cycle of objects & transactions
  - Create, Destroy, Pooling, Number instances

# Writing an EJB prior to JEE 6

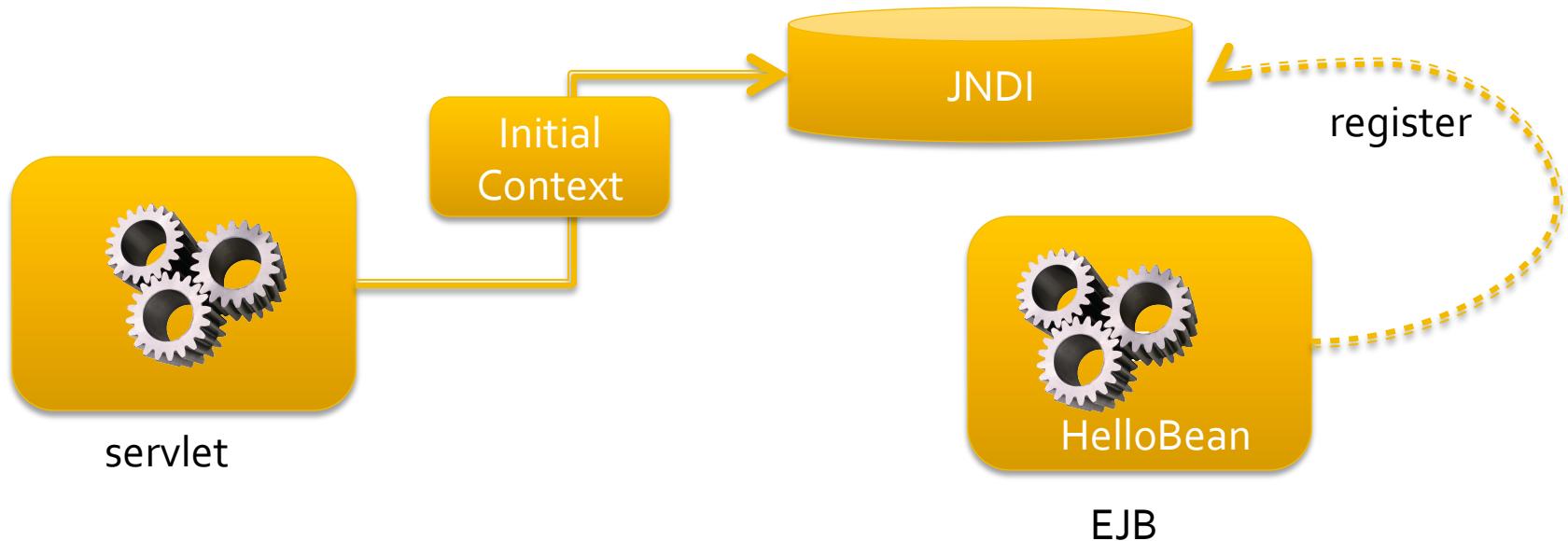
```
import javax.ejb.*;  
public interface HelloHome extends EJBHome | EJBLocalHome {  
    public Hello create() throws CreateException, ...  
  
import javax.ejb.*;  
public interface Hello extends EJBObject | EJBLocalObject {  
    public String hi(String name) throws EJBException;  
}  
  
import javax.ejb.*;  
public class HelloBean implements SessionBean {  
  
    public String hi(String name) throws EJBException {  
        return "Hello " + name;  
    }  
  
    // EJB life cycle methods go here
```

# Did you notice...

- The actual EJB HelloBean does not implement either the **EJBHome** or **EJBObject** interfaces.
- The implementations are generated by the container. The **EJBHome** is registered in JNDI. All of this is done during deployment.
- The EJB must implement either **SessionBean** or **EntityBean**

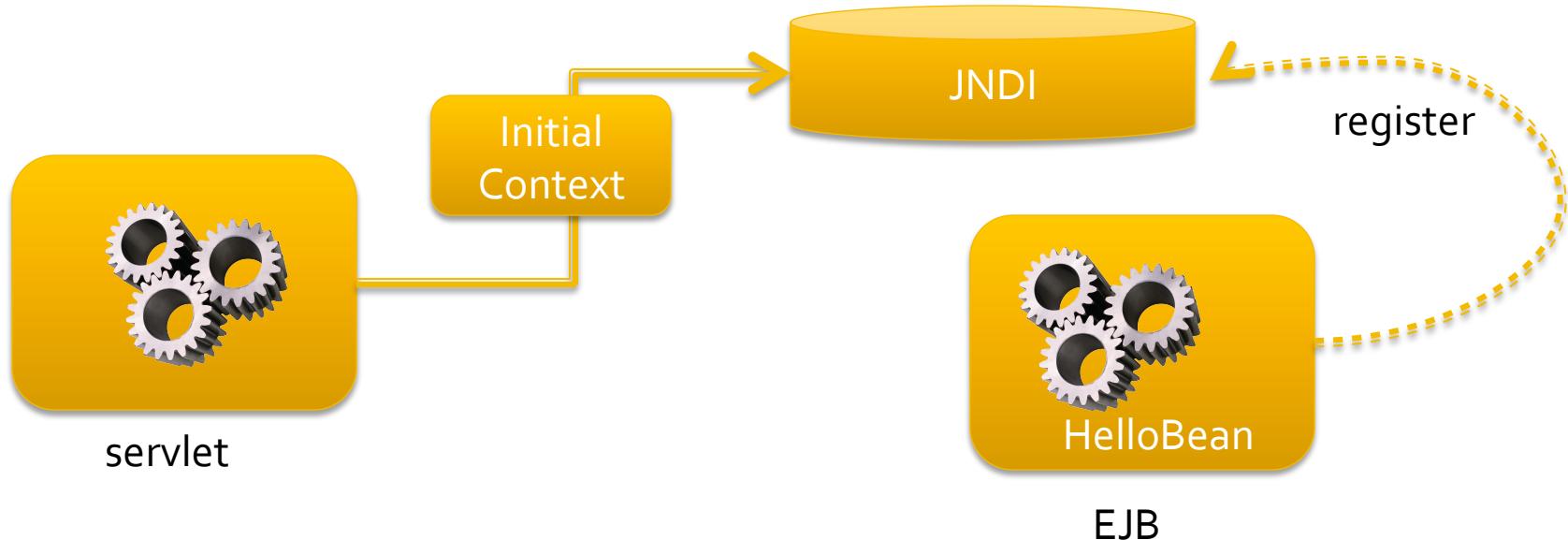
# Calling the EJB: access JNDI of JEE container

```
InitialContext ctx = new InitialContext(env);
```



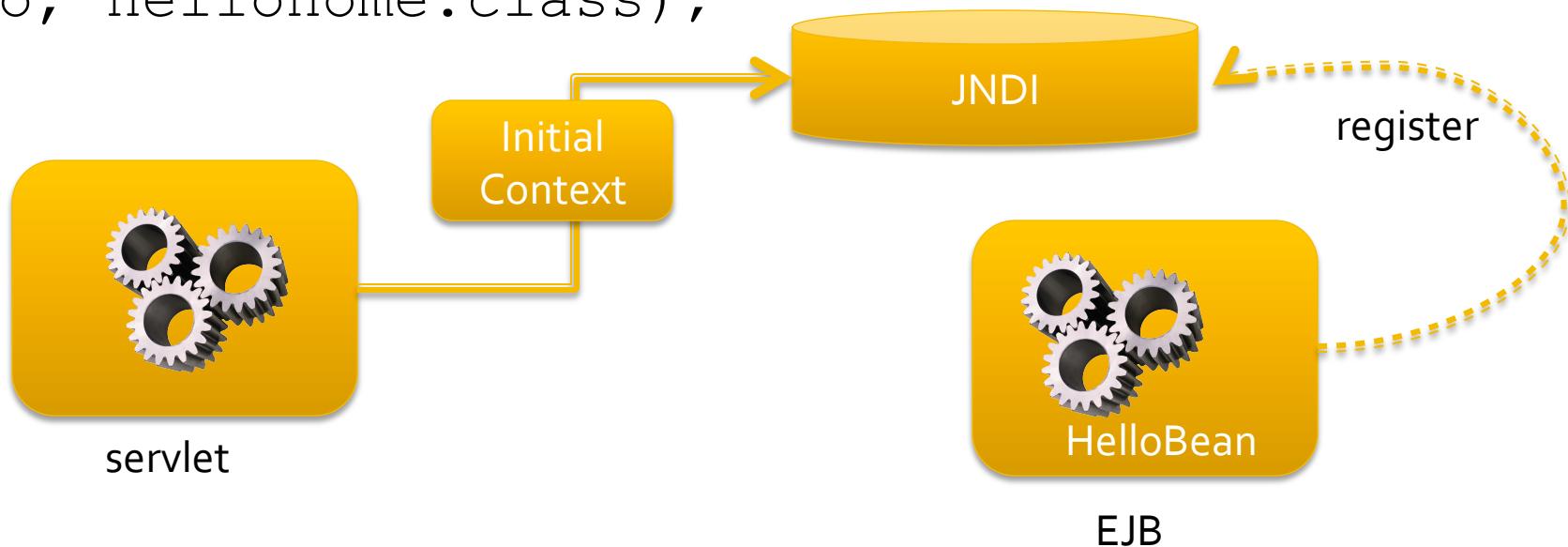
# Calling the EJB: look up the EJB (local)

```
String jndiName = "java:comp/env/ejb/home";  
HelloHome h = (HelloHome) ctx.lookup(jndiName);
```



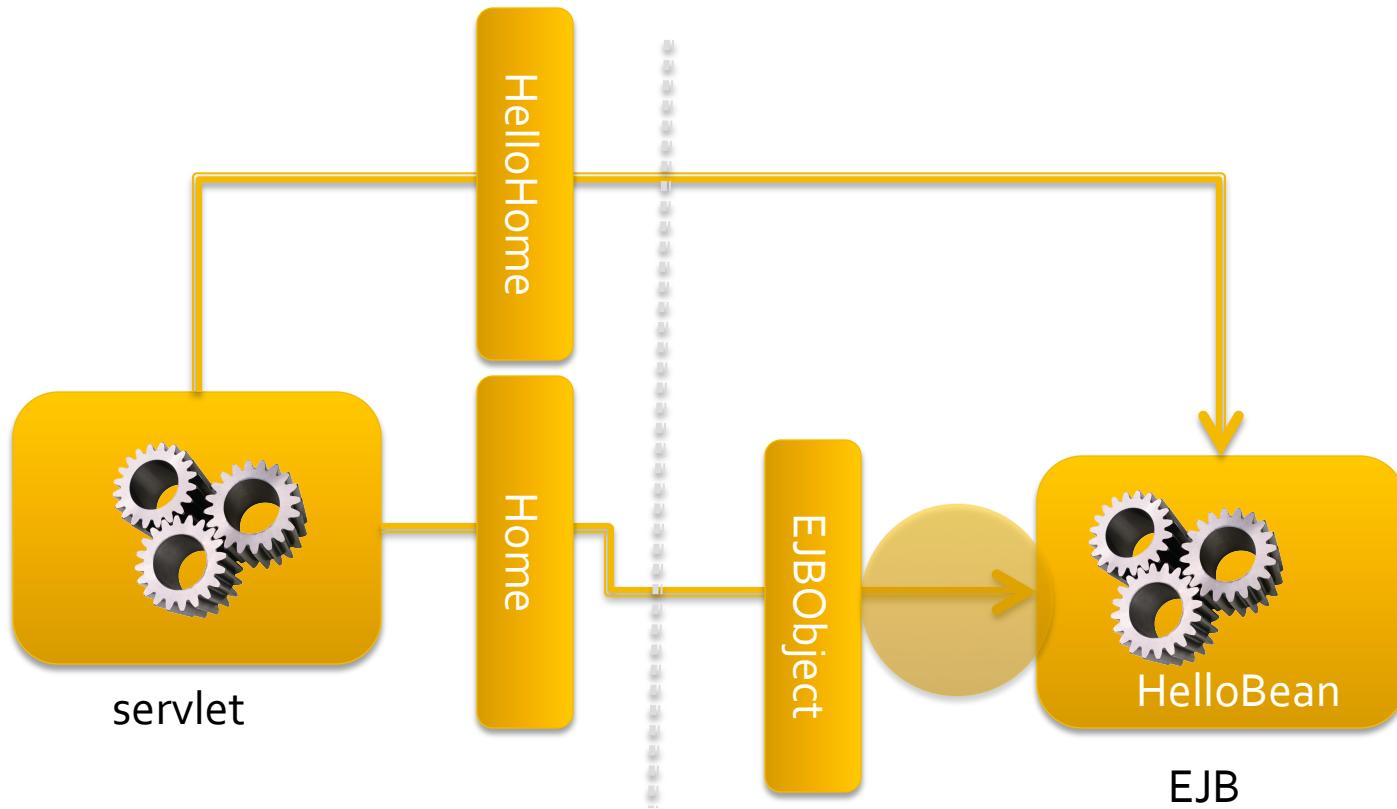
# Calling the EJB: look up the EJB (remote)

```
String jndiName = "java:comp/env/ejb/home";  
Object ho = ctx.lookup(jndiName);  
HelloHome h = (HelloHome)  
javax.rmi.PortableRemoteObject.narrow  
(ho, HelloHome.class);
```



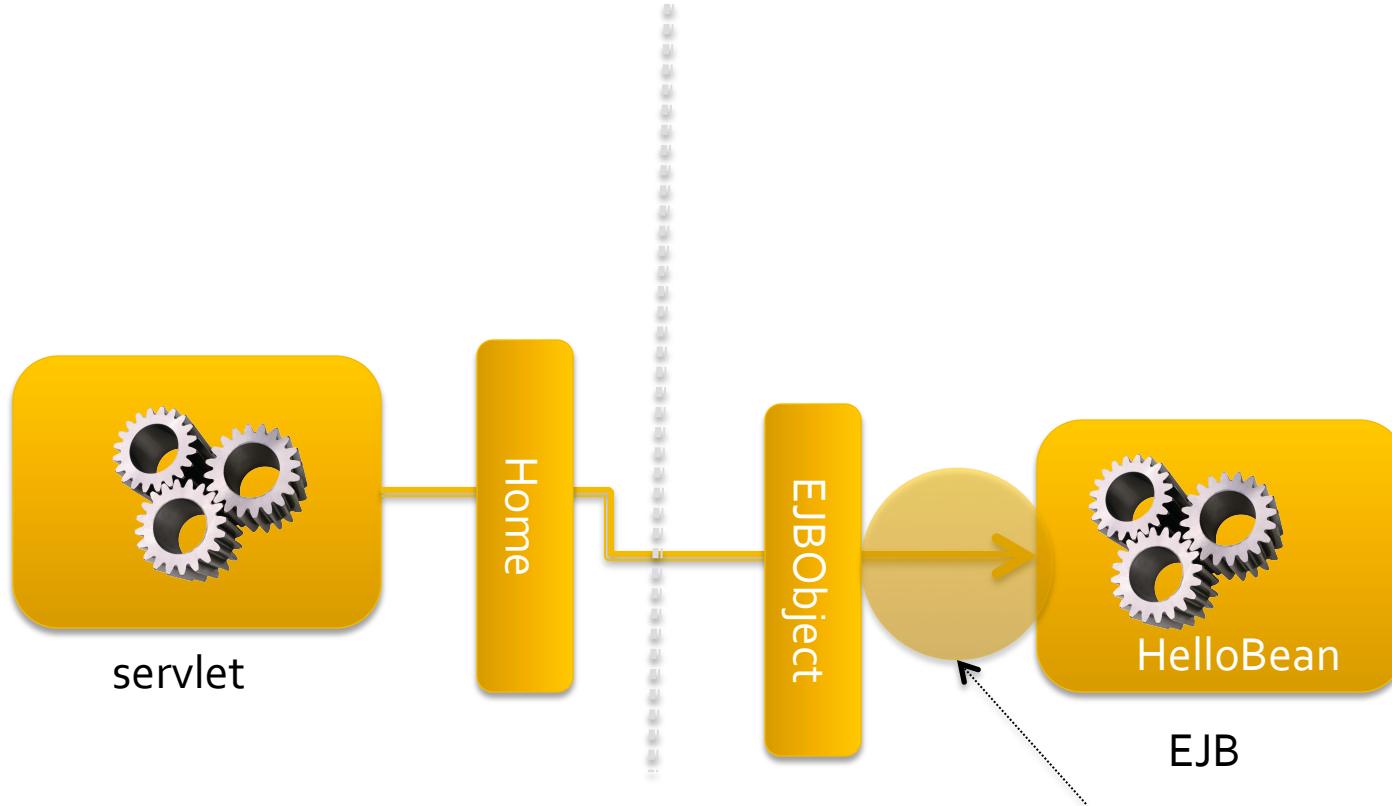
# Calling the EJB: get an Object reference thru Home

```
Hello ejb = h.create();
```



# Calling the EJB: call the method

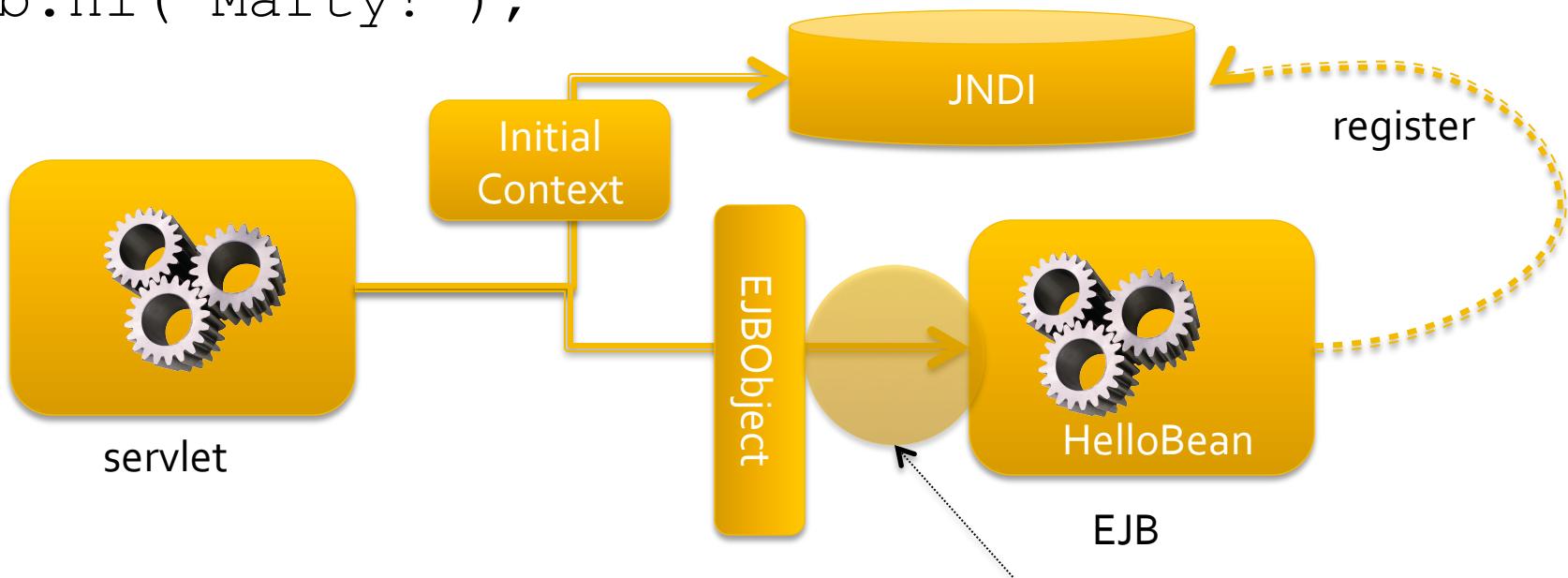
```
ejb.hi ("Marty!");
```



Method interceptor: where container does work to manage life cycle & transactions

# Calling the EJB

```
InitialContext ctx = new InitialContext(env);  
String jndiName = "java:comp/env/ejb/home";  
HelloHome h = (HelloHome) ctx.lookup(jndiName);  
Hello ejb = h.create();  
ejb.hi("Marty!");
```



Method interceptor: where container does work to manage life cycle & transactions

# Did you notice...

- The client object must ask for its dependency (**HelloBean**) from the container (JNDI)
- The client object has to know ahead of time if the call to the object is remote or local.
- The client has fair bit of work to do just to call a local EJB method

# J2EE development was not fun



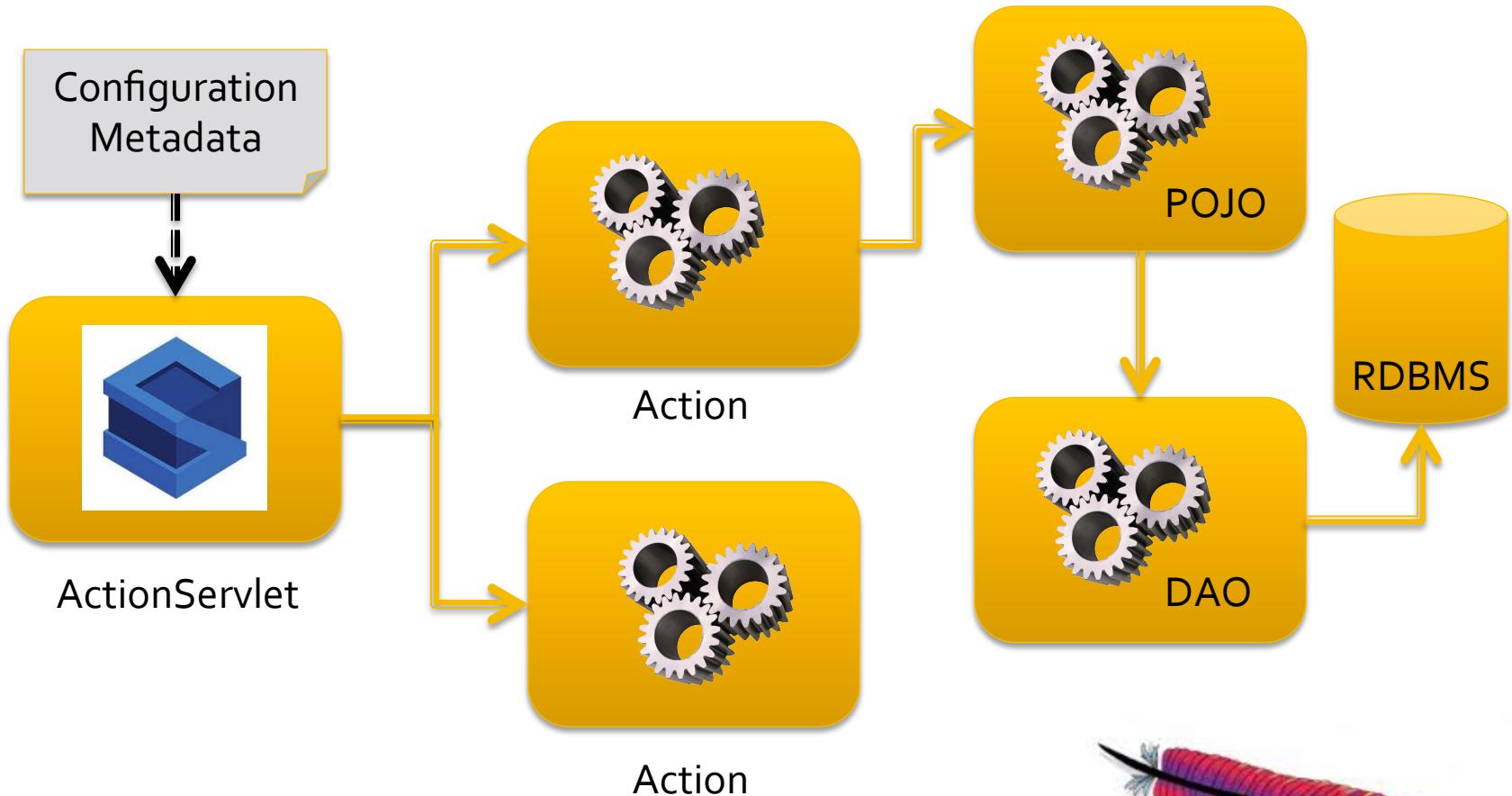
# Typical day in the life...

Code is *dependent* on the container to run so...

1. Write EJB implementation
2. Write client to call EJB
3. Package application in an EAR file
4. Deploy EAR to JEE container
5. Test
6. Find Bug & start over



# Most adopted Servlets & Struts

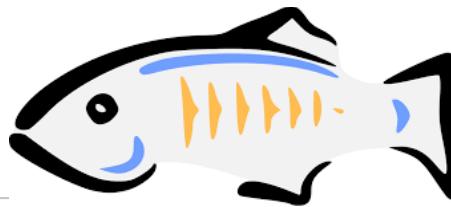


  
**Apache**  
Struts donated to Apache in 2000

# BACK TO THE FUTURE

# What ever happened to all those application servers from the 90's?

# ORACLE



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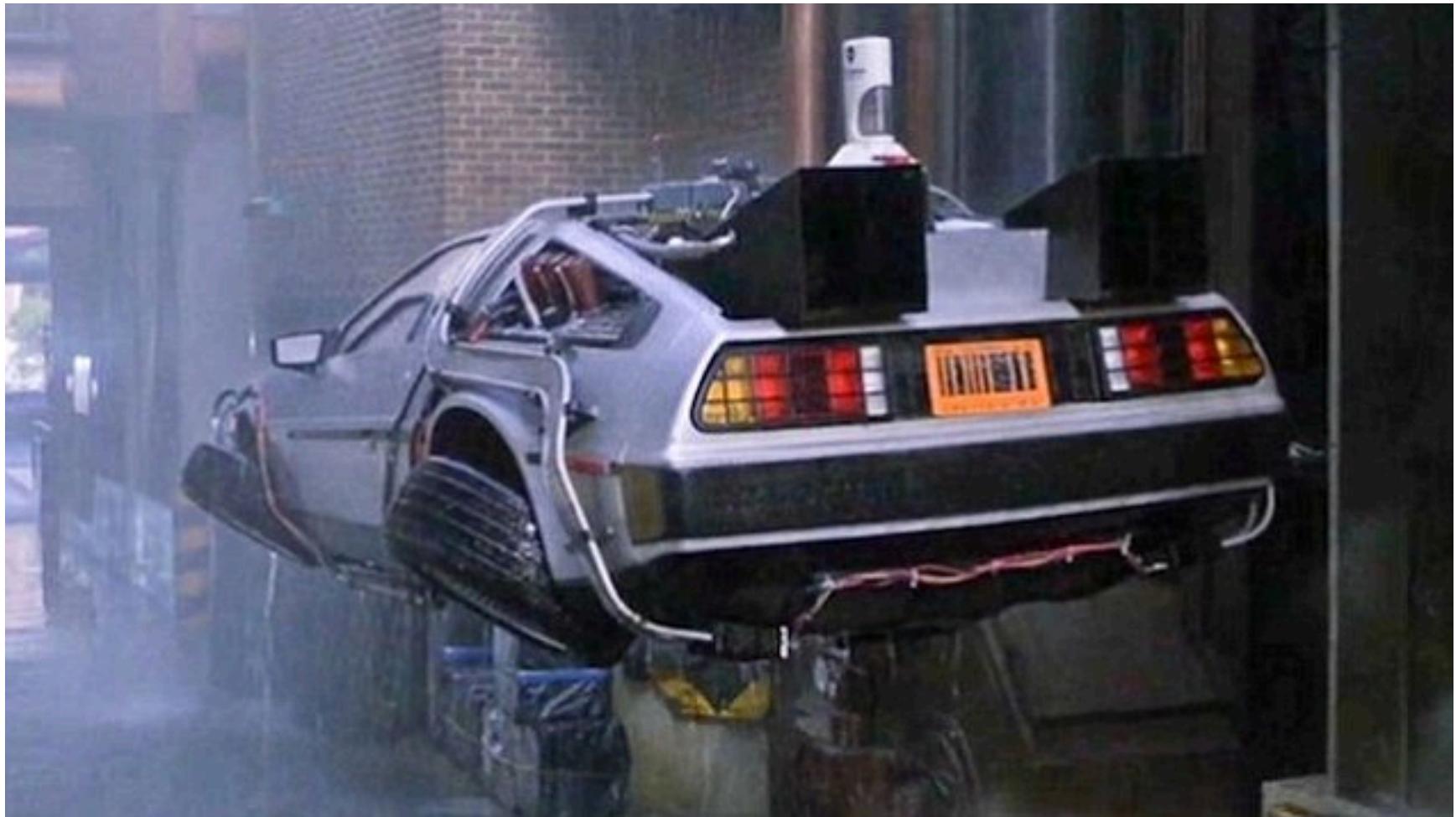
# Choice: JEE 7 Containers



# Rod Johnson explains...

- some of the "J2EE Design Patterns" we've seen are more reactions to shortcomings in the technology ... it's a hack rather than a pattern.
- I don't much like entity beans. There are very few situations in which I'd use them. ... With AOP there's no need to use EJB to enjoy declarative transaction management.

**But where we're going we don't  
need EJB, JNDI, or JEE containers**



# Rebel Frameworks emerge



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## Java “rebel frameworks” touted

Burton Group: Open source projects can be alternative to or supplement J2EE technologies

Lightweight containers can be alternatives to J2EE or supplement the J2EE programming model, offering a simpler programming model by leveraging designs based on POJO (Plain Old Java Objects), IoC (Inversion of Control), and a lightweight form of aspect-oriented programming. Lightweight container examples include Spring, HiveMind, and PicoContainer.

# The Mission

Spring's main aim is to make J2EE easier to use and promote good programming practice.

It does this by enabling a POJO-based programming model that is applicable in a wide range of environments.

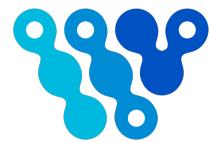
- Rod Johnson



# Spring Cleaning: Cleaner Code

- Code is easy to write and test as POJO
- *Encourages* use of interfaces and DIP
- Minimal to no dependencies on Spring within objects
  - Compare that to EJB objects in J2EE
- Spring injects dependencies rather than having client objects ask for them
  - Compare that to using JNDI

# Today: Lots of DI Options for Java



OpenWebBeans



# JSR 330 = DI for Java

- Defines standard set of annotations for DI
- Led by
  - Rod Johnson (Spring)
  - Bob Lee (Guice)
- Supported by
  - CDI spec
  - Spring IoC
  - Google Guice

JSR 330	Spring
Prototype by default	@Scope ("prototype")
@Singleton	@Scope ("singleton") <i>also the default</i>
@Inject	@Autowired
@Named	@Qualifier
@Named	@Component

Not to be confused w/ JSR-299 (and subsequent JSRs) which define CDI (injection and bean life cycle)

# Context & Dependency Injection for JEE (CDI)

- Introduced as part of JEE 6 (2009)

- JSR-299 (1.0)
  - JSR-346 (1.1, 1.2)
  - JSR-365 (2.0) *in review*



- Reference Implementation

- Weld (Red Hat)

- Specification provides

- Well-defined lifecycle for objects
  - Dependency Injection mechanism

# Deeper look @ Spring

**TO BE  
CONTINUED... ➤**