

## Asset.File

+ PathsNotDeleted

+ BatchEditing()

+ CanMove()

+ CanOpenInEditor()

+ CanOpenInEditor()

+ Copy()

+ CopyAsNew()

+ Create()

+ Create()

+ Create()

+ CreateAsNew()

and 31 more...

~ CopyInternal()

~ CreateInternal()

~ CreateInternal()

~ CreateInternal()

~ StartAssetEditing()

~ StopAssetEditing()