

FSM

- + ActiveState
- + ActiveStateIndex
- + AllowMultipleStateChanges
- + DidChangeState
- + IsStarted
- + IsStopped
- + Logging
- + MaxStateChangesPerEvaluate
- + Name
- + States
- + StaticVars
- + Vars

- + FSM()
- + Start()
- + Update()
- + WithStates()
- + WithStates()
- + Action()
- + AND()
- + Condition()
- + CreateState()
- + CreateStates()
- + CreateTransition()
- + CreateTransition()
- + NAND()
- + NOR()
- + NOT()
- + OR()
- ~ SetActiveState()