

## FSM.Transition

- + Actions
  - + Conditions
  - + ErrorActions
  - + ErrorGotoState
  - + GotoState
  - + Name
- 
- + Transition()
  - + Transition()
  - + AddToStates()
  - + ToErrorState()
  - + ToState()
  - + WithActions()
  - + WithConditions()
  - + WithErrorActions()
  - ~ Update()
  - ~ ConditionsSatisfied()
  - ~ ExecuteActions()