

## FSM.Transition

- + Actions
- + Conditions
- + ErrorActions
- + ErrorGotoState
- + GotoState
- + Name
- + Transition()
- + Transition()
- + AddToStates()
- + ToErrorState()
- + ToState()
- + ToString()
- + WithActions()
- + WithConditions()
- + WithErrorActions()
- ~ OnEnterState()
- ~ OnExitState()
- ~ OnStart()
- ~ OnStop()
- ~ Update()
- ~ ConditionsSatisfied()
- ~ ExecuteActions()