



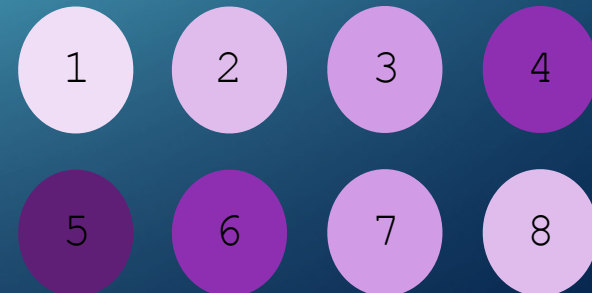
BEGINNERS' PYTHON - WEEK 2

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4TH YEAR MATHEMATICS

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COURSE OUTLINE

- Installation & setup
- Introduction to data types
- Introduction to if statements and loops
- Using built-in functions, defining new functions and using them
- Using libraries – time, maths, GUI
- Introduction to classes
- Creating and using your own classes
- Steps to make a game

LIST INDEXING

- Create a list e.g. `my_list = [3, -4, 2, 0, 3, 9]`
- Indexing: `list[index]` e.g. `my_list[0]`, `my_list[-2]`
- Slicing: `list[start:end]` e.g. `my_list[1:3]`, `my_list[:-2]`, `my_list[:]` (copy the whole list)
- More complex slicing: `list[start:end:step]` e.g. `my_list[1::2]`, `my_list[::-1]` (reverse the list)

LIST OPERATIONS

Type `help([function/object])` in the shell to see information about how to use the function/object, e.g.
`help(range), help(len), help(list)`

- Addition, multiplication: `my_list+[1, 2], 3*my_list`
- Create a list with range e.g. `list(range(10))`,
`list(range(1,10,2))`
- List functions: `len(my_list), sorted(my_list)`
- List methods: `my_list.append('a'), my_list.insert(0, 35),`
`my_list.pop(2), my_list.remove('a'), my_list.index(35)`

IF STATEMENTS

Remember the **colon** after the `if` statement, and that an **indent** always follows a colon. **Indentation** is essential in Python.

```
if [condition]:  
    [do this]  
elif [condition]: (optional)  
    [do this]  
    [and this]  
else: (optional)  
    [do this]  
  
x = 1
```

```
if x > 0:  
    print("Positive")  
elif x == 0:  
    print("Zero")  
    x -= 1  
else:  
    print("Negative")
```

LOOPS

Use the `break` keyword to immediately stop the innermost loop.

```
while [condition]:  
    [do this]  
    if [condition]:  
        break (optional)
```

```
for [variable] in [iterable]:  
    [do this]
```

```
x = 1  
while True: (infinite loop!)  
    print(x)  
    x += 1  
    if x > 5:  
        break  
  
for i in [1, 2, "text!"]:  
    print(i)
```

CHALLENGE 2

- Go to github.com/LewisGaul/python-tutorial, download `challenge2.py`
- Work out how the code works (try adding in some print statements)
- Write comments with '#' to explain how it works
- Can you think of any other (better?) ways to write it?
- When you understand it all, try to modify the code to achieve the challenge
- Try to use sensible variable names
- Avoid using too many indented layers or repeating code