

## METHOD 1 :

1. Create a New Repo on github profile dashboard after github login.
2. Use the commands written on github start page on VS code terminal after creating a new file (text , pdf , word , html ,etc) in a new folder on Desktop.

Index.html (example code):

```
<!DOCTYPE html>


<html>

<head>

  <title>Welcome</title>

</head>

<body>

  <h1>  Welcome to Firebase Auth Demo API!</h1>

  <p>You are successfully authenticated with Firebase and Node.js.</p>

</body>

</html>
```

## METHOD 2 :

Here's a step-by-step guide to **create a GitHub account**, **create a repository**, and **push your code using Git commands**:

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### ✅ Step 1: Create a GitHub Account

1. Go to <https://github.com>
  2. Click **Sign up**.
  3. Fill in your username, email, and password.
  4. Verify your email and complete account setup.
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### ✅ Step 2: Create a New Repository on GitHub

1. After logging in, click the + icon at the top-right and select "**New repository**".
  2. Give your repo a name (e.g., my-first-repo).
  3. Choose:
    - Public or Private
    - (Optional) Add a README file.
  4. Click **Create repository**.
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### ✅ Step 3: Set Up Git Locally

Make sure Git is installed. Run this to check:

```
git --version
```

If not installed, download it from <https://git-scm.com>.

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### ✅ Step 4: Initialize Your Local Repository

In your project folder:

```
cd path/to/your/project
```

```
git init
```

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### ✅ Step 5: Add Files and Commit

```
git add .
```

```
git commit -m "Initial commit"
```

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### ✅ Step 6: Link Your Local Repo to GitHub

Copy the remote URL from your GitHub repo (e.g., <https://github.com/yourusername/my-first-repo.git>) and run:

```
git remote add origin https://github.com/yourusername/my-first-repo.git
```

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### ✅ Step 7: Push to GitHub

If this is your first push:

```
git branch -M main
```

```
git push -u origin main
```

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## IF ERRORS FOLLOW THE BELOW COMMANDS OR STEPS : -

If you're trying to push to GitHub but **not pushing** due to a **branch error**, it usually means either:

- Your **local branch name** doesn't match the **remote** branch (e.g., trying to push main when it doesn't exist remotely).
  - You're trying to push from a **branch that doesn't track** any remote branch yet.
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### ✅ Fix Branch Errors with These Commands

#### ✂ 1. Check your current branch name

```
git branch
```

Make sure you're on the correct branch, typically main or master.

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#### ✂ 2. Rename your local branch to main (if needed)

If you're on master and GitHub is expecting main, rename it:

```
git branch -m master main
```

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#### ✂ 3. Set the upstream branch and push

This tells Git where to push your local branch:

```
git push -u origin main
```

The -u flag sets the upstream branch so future git push or git pull commands will work without extra arguments.

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#### ✂ 4. If remote already has a branch with a different name

You can create and push a branch that matches your local branch:

```
git push --set-upstream origin your-branch-name
```

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#### ✂ 5. To list remote branches (for troubleshooting)

```
git branch -r
```

Example :

```
C:\Users\eXpert\Desktop\WAD>git init
```

Initialized empty Git repository in C:/Users/eXpert/Desktop/WAD/.git/

```
C:\Users\eXpert\Desktop\WAD>git remote add origin  
https://github.com/HarshCraft/WAD_Practical.git
```

WAD Cheat no.3

3.Create a version control account on GitHub and use Git commands to create a repository and push your code to GitHub.

```
C:\Users\eXpert\Desktop\WAD>git add .
```

```
C:\Users\eXpert\Desktop\WAD>git commit -m "Initial commit for WAD practical"
```

[master (root-commit) 97aa776] Initial commit for WAD practical

4 files changed, 353 insertions(+)

create mode 100644 Exam management system/Exam Dashboard.html

create mode 100644 Exam management system/college\_Dashboard.html

create mode 100644 user registration data (2,8)/register.html

create mode 100644 user registration data (2,8)/users.html

```
C:\Users\eXpert\Desktop\WAD>git push -u origin main
```

Enumerating objects: 8, done.

Counting objects: 100% (8/8), done.

Delta compression using up to 4 threads

Compressing objects: 100% (8/8), done.

Writing objects: 100% (8/8), 3.18 KiB | 361.00 KiB/s, done.

Total 8 (delta 1), reused 0 (delta 0), pack-reused 0 (from 0)

remote: Resolving deltas: 100% (1/1), done.

To https://github.com/HarshCraft/WAD\_Practical.git

\* [new branch] main -> main

branch 'main' set up to track 'origin/main'.