```
1 /Library/Java/JavaVirtualMachines/openjdk-11.jdk/
   Contents/Home/bin/java -javaagent:/Applications/
   IntelliJ IDEA.app/Contents/lib/idea_rt.jar=53088:/
   Applications/IntelliJ IDEA.app/Contents/bin -Dfile.
   encoding=UTF-8 -classpath /Users/zhanhaoli/
   Documents/GitHub/cs5010-project-kill-doctor-lucky/
   bin:/Applications/IntelliJ IDEA.app/Contents/lib/
   junit4.jar Driver res/SmallTownWorld.txt
 2 Town: Small Town Neighborhood (11x12)
 3 Target Character: The (Health: 100)
 4
 5 === Initial Town and Character Information ===
 6 Place: Park
 7 Items in the place:
 8 - Toy Ball (Damage: 8)
 9 Neighboring places:
10 - Grocery Store
11 - Restaurant
12 - Playground
13
14 === Moving Character ===
15 The Mayor moved to Grocery Store
16 Place: Grocery Store
17 Items in the place:
18 - Shopping Cart (Damage: 12)
19 Neighboring places:
20 - Park
21 - School
22 - Restaurant
23 The Mayor moved to School
24 Place: School
25 Items in the place:
26 - Textbook (Damage: 6)
27 Neighboring places:
28 - Grocery Store
29 - Post Office
30 - Hospital
31 - Restaurant
32
33 === Testing Loop Movement ===
34 The Mayor moved to Post Office
```

```
35 The Mayor moved to Police Station
36 The Mayor moved to Fire Station
37 The Mayor moved to Library
38 The Mayor moved to Hospital
39 The Mayor moved to Restaurant
40 The Mayor moved to Playground
41 The Mayor moved to Bakery
42 The Mayor moved to Gas Station
43 The Mayor moved to House #1
44 The Mayor moved to House #2
45 The Mayor moved to Gym
46 The Mayor moved to Pharmacy
47 The Mayor moved to Barber Shop
48 The Mayor moved to Coffee Shop
49 The Mayor moved to Bus Stop
50 The Mayor moved to Community Center
51 The Mayor moved to Park
52 The Mayor moved to Grocery Store
53 Place: Grocery Store
54 Items in the place:
55 - Shopping Cart (Damage: 12)
56 Neighboring places:
57 - Park
58 - School
59 - Restaurant
60 The Mayor moved to School
61 Place: School
62 Items in the place:
63 - Textbook (Damage: 6)
64 Neighboring places:
65 - Grocery Store
66 - Post Office
67 - Hospital
68 - Restaurant
69
70 Process finished with exit code 0
71
```