

# [ Lesson 8 ]

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## [ What we learnt last time? ]

- Basics of Object Oriented Programming
- JavaScript objects
- Object methods
- Object cloning
- **this** keyword

## [Our targets for today]

- Working with strings
- Date and Time

# [ Strings ]

- In JavaScript, the textual data is stored as strings
  - There is no separate type for a single character
- The internal format for strings is always UTF-16, it is not tied to the page encoding
- Strings can be enclosed within either single quotes, double quotes or backticks:

```
let single = 'single-quoted';  
let double = "double-quoted";  
let backticks = `backticks`;
```

- Single and double quotes are essentially the same
- Backticks, however, allow us to embed any expression into the string, including function calls:

```
function sum(a, b) {  
    return a + b;  
}  
  
alert(`1 + 2 = ${sum(1, 2)}.`); // 1 + 2 = 3.
```

## [ Strings ]

→ Another advantage of using backticks is that they allow a string to span multiple lines:

```
let guestList = `Guests:
    * John
    * Peter
    * Mary
`;
alert(guestList); // a list of guests, multiple lines
```

## [Special Characters]

- You can create multiline strings with single quotes by using a so-called “newline character”, written as `\n`, which denotes a line break:

```
let guestList = "Guests:\n * John\n * Peter\n * Mary";  
alert(guestList); // a multiline list of guests
```

- There are other, less common “special” characters as well
- All special characters start with a backslash character `\`, also called an “escape character”

Character	Description
<code>\b</code>	Backspace
<code>\r</code>	Carriage return
<code>\t</code>	Tab
<code>\uNNNN</code>	A unicode symbol with the hex code NNNN, for instance <code>\u00A9</code> – is a unicode for the copyright symbol ©. It must be exactly 4 hex digits.
<code>\u{NNNNNNNN}</code>	Some rare characters are encoded with two unicode symbols, taking up to 4 bytes

## [Special Characters]

→ Example with unicode:

```
alert("\u00A9"); // ©  
alert("\u{20331}"); // 恪 , a rare chinese hieroglyph (long unicode)  
alert("\u{1F60D}"); // 😊 , a smiling face symbol (another long unicode)
```

→ But what if we need to show an actual backslash \ within the string?

→ That's possible, but we need to double it like \\:

```
alert(`The backslash: \\`); // The backslash: \
```

## [String Length]

→ The **length** property has the string length:

```
alert('My\n'.length); // 3
```

→ Note that `\n` is a single “special” character, so the length is indeed 3

→ Please note that `str.length` is a numeric property, not a function

→ There is no need to add brackets after it



## [ Accessing Characters ]

- To get a character at position pos, use square brackets [pos] or call str.charAt(pos)
- charAt() exists mostly for historical reasons
- The first character starts from the zero position:

```
let str = 'Hello';  
  
// the first character  
alert(str[0]); // H  
alert(str.charAt(0)); // H  
  
// the last character  
alert(str[str.length - 1]); // o
```

- We can also iterate over characters using for..of:

```
for (let char of 'Hello') {  
  alert(char); // H,e,l,l,o  
}
```

## [String are Immutable]

- Strings can't be changed in JavaScript. It is impossible to change a character.
- Let's try it to show that it doesn't work:

```
let str = 'Hi';  
  
str[0] = 'h';    // doesn't work  
alert(str[0]);   // H
```

- The usual workaround is to create a whole new string and assign it to str instead of the old one:

```
str = 'h' + str[1]; // replace the string  
alert(str);         // hi
```

## [Changing the Case]

→ Methods **toLowerCase()** and **toUpperCase()** change the case:

```
alert('Interface'.toUpperCase()); // INTERFACE  
alert('Interface'.toLowerCase()); // interface
```

→ Or, if we want a single character lowercased:

```
alert('Interface'[0].toLowerCase()); // 'i'
```

## [ Searching for substrings ]

- There are multiple ways to look for a substring within a string
- **str.indexOf(substr, pos)** looks for the substr in str, starting from the given position pos, and returns the position where the match was found or -1 if nothing can be found

```
let str = 'Widget with id';  
  
alert(str.indexOf('Widget')); // 0, because 'Widget' is found at the beginning  
alert(str.indexOf('widget')); // -1, not found, the search is case-sensitive  
alert(str.indexOf("id")); // 1, "id" is found at the position 1 (..idget with id)  
alert(str.indexOf("id", 2)) // starting the search from position 2
```

- There is also a similar method **str.lastIndexOf(pos)** that searches from the end of a string to its beginning

```
alert(str.lastIndexOf("id")); // 12
```

## [Searching for substrings]

- If we're interested in all occurrences, we can run `indexOf` in a loop
  - Every new call is made with the position after the previous match

```
let str = 'As sly as a fox, as strong as an ox';
let target = 'as'; // let's look for it
let pos = 0;
while (true) {
  let foundPos = str.indexOf(target, pos);
  if (foundPos == -1) break;

  alert(`Found at ${foundPos}`);
  pos = foundPos + 1; // continue the search from the next position
}
```

- The same algorithm can be layed out shorter:

```
let pos = -1;
while ((pos = str.indexOf(target, pos + 1)) != -1) {
  alert(`Found at ${pos}`);
}
```

## [Searching for substrings]

- **str.includes**(substr, pos) returns whether str contains substr within
  - It's useful if we need to test for the match, but don't need its position
  - The optional second argument of str.includes is the position to start searching from

```
alert("Midget".includes("id")); // true  
alert("Midget".includes("id", 3)); // false, from position 3 there is no "id"
```

- The methods **str.startsWith()** and **str.endsWith()** do exactly what they say:

```
alert("Widget".startsWith("Wid")); // true, "Widget" starts with "Wid"  
alert("Widget".endsWith("get")); // true, "Widget" ends with "get"
```

## [Getting a substring]

→ There are 3 methods in JavaScript to get a substring:

Method	Selects...	Negatives
slice(start, end)	from start to end (not including end)	allows negatives
substring(start, end)	between start and end allows start to be greater than end	negative values mean 0
substr(start, length)	from start get length characters	allows negative start

→ Negative values for start/end mean that the position is counted from the string end

→ Examples for slice():

```
let str = "stringify";

alert(str.slice(0, 5)); // 'strin', the substring from 0 to 5 (not including 5)
alert(str.slice(0, 1)); // 's', from 0 to 1, but not including 1, so only character at 0
alert(str.slice(2)); // ringify, from the 2nd position till the end

alert(str.slice(-4, -1)); // gif, start at the 4th position from the right, end at the 1st from the right
```

## [ Getting a substring ]

→ Examples for substring():

```
let str = "stringify";

// these are same for substring
alert(str.substring(2, 6)); // "ring"
alert(str.substring(6, 2)); // "ring"

// ...but not for slice:
alert(str.slice(2, 6)); // "ring" (the same)
alert(str.slice(6, 2)); // "" (an empty string)
```

→ Examples for substr():

```
let str = "stringify";
alert(str.substr(2, 4)); // ring, from the 2nd position get 4 characters
alert(str.substr(-4, 2)); // gi, from the 4th position get 2 characters
```

→ Although all three methods can do the same job, slice() is more commonly used



## [Exercise (1)]

- Write a function `checkSpam(str)` that returns `true` if `str` contains 'viagra' or 'XXX', otherwise `false`
- The function must be case-insensitive:

```
alert(checkSpam('buy ViAgRA now')); // true  
alert(checkSpam('free xxxxx')); // true  
alert(checkSpam("innocent rabbit")); // false
```

## [Exercise (2)]

- Create a function `truncate(str, maxlength)` that checks the length of the `str` and, if it exceeds `maxlength` – replaces the end of `str` with the ellipsis character "...", to make its length equal to `maxlength`
- The result of the function should be the truncated (if needed) string
- For instance:

```
alert(truncate("What I'd like to tell on this topic is:", 20)); // "What I'd like to te..."  
alert(truncate("Hi everyone!", 20)); // "Hi everyone!"
```

## [Date and Time]

- Let's meet a new built-in object: **Date**
- It stores the date, time and provides methods for date/time management
- For instance, we can use it to measure time, or just to print out the current date
- To create a new Date object call new Date() with one of the following arguments:
  - **new Date()** - creates a Date object for the current date and time
  - **new Date(milliseconds)** - creates a Date object with the time equal to number of milliseconds passed after the Jan 1st of 1970 UTC+0 (this is called a **timestamp**)
  - **new Date(datestring)** - reads the date from a string
  - **new Date(year, month, date, hours, minutes, seconds, ms)** - creates the date with the given components in the local time zone
    - The year must have 4 digits: 2013 is okay, 98 is not
    - The month count starts with 0 (Jan), up to 11 (Dec)
    - The date parameter is actually the day of month, if absent then 1 is assumed
    - If hours/minutes/seconds/ms is absent, they are assumed to be equal 0

## [Date Creation Example]

```
let now = new Date();  
alert(now); // shows current date/time  
  
// 0 means 01.01.1970 UTC+0  
let Jan01_1970 = new Date(0);  
alert(Jan01_1970);  
  
let date = new Date("2018-05-25");  
alert(date); // Fri May 25 2018 ...  
  
let date2 = new Date(2011, 0, 1, 2, 3, 4, 567);  
alert(date2); // 1.01.2011, 02:03:04.567  
  
new Date(2011, 0, 1); // 1 Jan 2011, 00:00:00
```

## [Access Date Components ]

- There are many methods to access the year, month and so on from the Date object:
  - **getFullYear()** - get the year (4 digits)
  - **getMonth()** - get the month, **from 0 to 11**
  - **getDate()** - get the day of month, from 1 to 31 (the method name may look strange)
  - **getHours(), getMinutes(), getSeconds(), getMilliseconds()** - get the corresponding time components
  - **getDay()** - get the day of week, from 0 (Sunday) to 6 (Saturday)
- All the methods above return the components relative to the local time zone
- There are also their UTC-counterparts, that return day, month, year and so on for the time zone UTC+0: **getUTCFullYear(), getUTCMonth(), getUTCDay()**

## [Access Date Components]

```
let currDay = now.getDate();
let currMonth = now.getMonth() + 1;
let currYear = now.getFullYear();
alert(`${currDay}/${currMonth}/${currYear}`); // 25/5/2018

// the hour in your current time zone
alert(now.getHours());

// the hour in UTC+0 time zone (London time without daylight savings)
alert(now.getUTCHours());
```

## [Measuring Time Difference]

- Dates can be subtracted, the result is their difference in ms
- However, if we only want to measure the difference, we don't need the Date object
- There's a special method **Date.now()** that returns the current timestamp
  - It is semantically equivalent to `new Date().getTime()`, but it doesn't create an intermediate Date object, so it's faster
- For instance:

```
let start = Date.now(); // milliseconds count from 1 Jan 1970

// do the job
for (let i = 0; i < 100000; i++) {
  let doSomething = i * i * i;
}

let end = Date.now(); // done
alert(`The loop took ${end - start} ms`); // subtract numbers, not dates
```

## [Exercise (3)]

- Create a function `getSecondsToTomorrow()` that returns the number of seconds till tomorrow
- For instance, if now is 23:00, then:

```
getSecondsToTomorrow() == 3600
```

- Note that the function should work at any day



## [ Control questions ]

1. How can we add special character on page?
2. How can we find a substring inside a string?
3. How is time and date stored in JavaScript?
4. How can we find how much time have passed between two dates?