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Circular Queue

```
#include <stdio.h>
#include <stdlib.h>
#define n 4
int queue[n];
int front = -1;
int rear = -1;
void enqueue(int x)
    if ((rear + 1) % n == front)
        printf("Queue is full\n");
    else if (front == -1 && rear == -1)
        front = 0;
        rear = 0;
        queue[rear] = x;
    else
        rear = (rear + 1) \% n;
        queue[rear] = x;
void dequeue()
    if (front == -1 && rear == -1)
        printf("Queue is empty\n");
    else if (front == rear)
        printf("Dequeued element: %d\n", queue[front]);
        front = -1;
        rear = -1;
        printf("Dequeued element: %d\n", queue[front]);
```

```
front = (front + 1) \% n;
void display()
    if (front == -1 && rear == -1)
        printf("Queue is empty\n");
        int i = front;
        printf("Queue is: ");
        while (1)
            printf("%d ", queue[i]);
            if (i == rear)
                break;
            i = (i + 1) \% n;
        printf("\n");
int main()
    int num, input;
        printf("Choose from any option:\n");
        printf("1.Enqueue\n");
        printf("2.Dequeue\n");
        printf("3.Display\n");
        printf("4.Exit\n");
        printf("Enter your input : ");
        scanf("%d", &num);
        switch (num)
        case 1:
            printf("Enter the value : ");
            scanf("%d", &input);
            enqueue(input);
            break;
        case 2:
            dequeue();
            break;
            display();
```

```
break;
case 4:
    printf("Exiting\n");
    break;
default:
    printf("Invalid Input\n");
}
while (num != 4);
return 0;
}
```

OUTPUT:

```
D:\MCA\2. Data Structures and Algorithms + LAB>cd "d:\MCA\2. Data Structures and Algorithms +
LAB\DSA\" && gcc tempCodeRunnerFile.c -o tempCodeRunnerFile && "d:\MCA\2. Data Structures and
Algorithms + LAB\DSA\"tempCodeRunnerFile
Choose from any option:
1.Enqueue
2.Dequeue
3.Display
4.Exit
Enter your input: 1
Enter the value: 10
Choose from any option:
1.Enqueue
2.Dequeue
3.Display
4.Exit
Enter your input: 1
Enter the value: 20
Choose from any option:
1.Enqueue
2.Dequeue
3.Display
4.Exit
Enter your input: 1
Enter the value : 30
Choose from any option:
1.Enqueue
2.Dequeue
3.Display
4.Exit
Enter your input: 1
Enter the value: 40
Choose from any option:
1.Enqueue
2.Dequeue
3.Display
4.Exit
Enter your input: 1
Enter the value : 50
Oueue is full
```

```
Choose from any option:
1.Enqueue
2.Dequeue
3.Display
4.Exit
Enter your input: 3
Queue is: 10 20 30 40
Choose from any option:
1.Enqueue
2.Dequeue
3.Display
4.Exit
Enter your input: 2
Dequeued element: 10
Choose from any option:
1.Enqueue
2.Dequeue
3.Display
4.Exit
Enter your input: 2
Dequeued element: 20
Choose from any option:
1.Enqueue
2.Dequeue
3.Display
4.Exit
Enter your input : 1
Enter the value: 60
Choose from any option:
1.Enqueue
2.Dequeue
3.Display
4.Exit
Enter your input: 1
Enter the value : 70
Choose from any option:
1.Enqueue
2.Dequeue
3.Display
4.Exit
Enter your input: 3
Oueue is: 30 40 60 70
Choose from any option:
1.Enqueue
2.Dequeue
3.Display
4.Exit
Enter your input: 4
Exiting
```