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## Exercise 7: Double Linked List

```
#include <stdio.h>
#include <stdlib.h>

struct Node {
    int data;
    struct Node* prev;
    struct Node* next;
};

struct Node* head = NULL;

void insertAtBeginning(int value) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    if (newNode == NULL) {
        printf("No Memory to store data\n");
        return;
    }
    newNode->data = value;
    newNode->prev = NULL;
    newNode->next = head;

    if (head != NULL)
        head->prev = newNode;

    head = newNode;
    printf("Data %d is Inserted at the beginning\n", value);
}

void insertAtEnd(int value) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    if (newNode == NULL) {
        printf("No Memory to store data\n");
        return;
    }
    newNode->data = value;
    newNode->next = NULL;

    if (head == NULL) {
        newNode->prev = NULL;
        head = newNode;
        printf("Data %d is Inserted at the end.\n", value);
        return;
    }
```

```

}

struct Node* temp = head;
while (temp->next != NULL)
    temp = temp->next;

temp->next = newNode;
newNode->prev = temp;
printf("Data %d is Inserted at the end\n", value);
}

void insertAtAfter(int afterValue, int value) {
    struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
    if (newNode == NULL) {
        printf("No Memory to store data\n");
        return;
    }
    newNode->data = value;

    struct Node* temp = head;
    while (temp != NULL && temp->data != afterValue)
        temp = temp->next;

    if (temp == NULL) {
        printf("Data %d is not found in the list\n", afterValue);
        free(newNode);
        return;
    }

    newNode->next = temp->next;
    if (temp->next != NULL)
        temp->next->prev = newNode;

    newNode->prev = temp;
    temp->next = newNode;

    printf("Inserted %d after %d\n", value, afterValue);
}

void deleteBeginning() {
    if (head == NULL) {
        printf("List is empty\n");
        return;
    }

    struct Node* temp = head;
    head = head->next;
    if (head != NULL)
        head->prev = NULL;
}

```

```

    free(temp);
    printf("Deleted the first element.\n");
}

void deleteEnd() {
    if (head == NULL) {
        printf("List is empty\n");
        return;
    }

    if (head->next == NULL) {
        free(head);
        head = NULL;
        printf("Deleted the last element\n");
        return;
    }

    struct Node* temp = head;
    while (temp->next != NULL)
        temp = temp->next;

    temp->prev->next = NULL;
    free(temp);
    printf("Deleted the last element\n");
}

void deleteSpecific(int value) {
    if (head == NULL) {
        printf("List is empty.\n");
        return;
    }

    struct Node* temp = head;
    while (temp != NULL && temp->data != value)
        temp = temp->next;

    if (temp == NULL) {
        printf("Data %d not found in the list.\n", value);
        return;
    }

    if (temp->prev != NULL)
        temp->prev->next = temp->next;
    else
        head = temp->next;

    if (temp->next != NULL)
        temp->next->prev = temp->prev;

    free(temp);
}

```

```

    printf("Deleted %d from the list\n", value);
}

void display() {
    if (head == NULL) {
        printf("List is empty\n");
        return;
    }

    struct Node* temp = head;
    printf("Doubly Linked List: ");
    while (temp != NULL) {
        printf("%d ", temp->data);
        temp = temp->next;
    }
    printf("\n");
}

int main() {
    int mainmenu, choice, value, afterValue;

    while (1) {
        printf("\nChoose from the Doubly Linked List Menu:\n");
        printf("1.Insert\n");
        printf("2.Delete\n");
        printf("3.Display\n");
        printf("4.Exit\n");

        printf("Enter your choice : ");
        scanf("%d", &mainmenu);

        switch (mainmenu) {
            case 1:
                printf("Choose an insertion option:\n");
                printf("1. Insert at Beginning\n");
                printf("2. Insert at End\n");
                printf("3. Insert after a Value\n");
                printf("Enter your choice: ");
                scanf("%d", &choice);

                switch (choice) {
                    case 1:
                        printf("Enter the value to insert at the beginning: ");
                        scanf("%d", &value);
                        insertAtBeginning(value);
                        break;
                    case 2:
                        printf("Enter the value to insert at the end: ");
                        scanf("%d", &value);
                        insertAtEnd(value);

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        break;
    case 3:
        printf("Enter the value to insert: ");
        scanf("%d", &value);
        printf("Enter the value after which to insert: ");
        scanf("%d", &afterValue);
        insertAtAfter(afterValue, value);
        break;
    default:
        printf("Invalid choice for insertion.\n");
    }
    break;
case 2:
    printf("Choose a deletion option:\n");
    printf("1. Delete from Beginning\n");
    printf("2. Delete from End\n");
    printf("3. Delete by Value\n");
    printf("Enter your choice: ");
    scanf("%d", &choice);

    switch (choice) {
        case 1:
            deleteBeginning();
            break;
        case 2:
            deleteEnd();
            break;
        case 3:
            printf("Enter the value to delete: ");
            scanf("%d", &value);
            deleteSpecific(value);
            break;
        default:
            printf("Invalid choice for deletion.\n");
    }
    break;
case 3:
    display();
    break;
case 4:
    exit(0);
default:
    printf("Please choose from available options\n");
}
}

return 0;
}

```

## Output:

```
Choose from the Doubly Linked List Menu:
1.Insert
2.Delete
3.Display
4.Exit
Enter your choice : 1
Choose an insertion option:
1. Insert at Beginning
2. Insert at End
3. Insert after a Value
Enter your choice: 1
Enter the value to insert at the beginning: 10
Data 10 is Inserted at the beginning
```

```
Choose from the Doubly Linked List Menu:
1.Insert
2.Delete
3.Display
4.Exit
Enter your choice : 1
Choose an insertion option:
1. Insert at Beginning
2. Insert at End
3. Insert after a Value
Enter your choice: 2
Enter the value to insert at the end: 20
Data 20 is Inserted at the end
```

```
Choose from the Doubly Linked List Menu:
1.Insert
2.Delete
3.Display
4.Exit
Enter your choice : 1
Choose an insertion option:
1. Insert at Beginning
2. Insert at End
3. Insert after a Value
Enter your choice: 3
Enter the value to insert: 30
Enter the value after which to insert: 20
Inserted 30 after 20
```

```
Choose from the Doubly Linked List Menu:
1.Insert
2.Delete
3.Display
4.Exit
Enter your choice : 3
Doubly Linked List: 10 20 30
```

```
Choose from the Doubly Linked List Menu:
1.Insert
2.Delete
3.Display
4.Exit
Enter your choice : 2
Choose a deletion option:
1. Delete from Beginning
2. Delete from End
3. Delete by Value
Enter your choice: 1
Deleted the first element.
```

Choose from the Doubly Linked List Menu:

- 1.Insert
- 2.Delete
- 3.Display
- 4.Exit

Enter your choice : 2

Choose a deletion option:

1. Delete from Beginning
2. Delete from End
3. Delete by Value

Enter your choice: 2

Deleted the last element

Choose from the Doubly Linked List Menu:

- 1.Insert
- 2.Delete
- 3.Display
- 4.Exit

Enter your choice : 1

Choose an insertion option:

1. Insert at Beginning
2. Insert at End
3. Insert after a Value

Enter your choice: 1

Enter the value to insert at the beginning: 40

Data 40 is Inserted at the beginning

Choose from the Doubly Linked List Menu:

- 1.Insert
- 2.Delete
- 3.Display
- 4.Exit

Enter your choice : 3

Doubly Linked List: 40 20

Choose from the Doubly Linked List Menu:

- 1.Insert
- 2.Delete
- 3.Display
- 4.Exit

Enter your choice : 2

Choose a deletion option:

1. Delete from Beginning
2. Delete from End
3. Delete by Value

Enter your choice: 3

Enter the value to delete: 20

Deleted 20 from the list

Choose from the Doubly Linked List Menu:

- 1.Insert
- 2.Delete
- 3.Display
- 4.Exit

Enter your choice : 3

Doubly Linked List: 40

Choose from the Doubly Linked List Menu:

- 1.Insert
- 2.Delete
- 3.Display
- 4.Exit

Enter your choice : 4

END