**An Object is a unique entity that contains properties like.**

- Variable type properties
- Method properties
- Object properties
- Array properties

**There are 3 ways to create objects.**

- By object literal

```
let person = {
    //Properties
    first_name: 'Jhon',
    last_name: 'Dee',
    //method
    getName:()=> {
        return (`The name of the person is ${person.first_name} ${person.last_name}`)
    }
}
console.log(person.getName());
```

- By creating instance of Object

```
var person=new Object();

person.first_name= 'Jhon';
person.last_name= 'Dee';


person.getName=()=> {
    return (`The name of the person is ${person.first_name} ${person.last_name}`)
}

console.log(person.getName());
```

- By using an Object constructor

```
function Person() {

    this.first_name = 'Jhon';
    this.last_name = 'Dee';

    this.getName = function() {
      return `The name of the person is ${this.first_name} ${this.last_name}`;
    };
}
```

```javascript
var person = new Person();
console.log(person.getName());
```

#JavaScript_OOP

```javascript
var person = new Person();
console.log(person.getName());
```

#JavaScript_OOP