# SRI CHARAN THOUTAM

#### **Undergraduate Student**

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CodeWithCharan

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CodeWithCharan

### **EXPERIENCE**

### Machine Learning Intern

#### **Mentorness**

- Nov 2023 Ongoing
- Remote
- Creating an article on ML topics showcasing ML knowledge.
- World Cup 2023 Data Analysis to highlight team/player performance.
- Developing a salary prediction model for data professions.
- Quiz on ML concepts testing technical skills

## **EDUCATION**

# B.Tech in Computer Science and Engineering (AI & ML) Ganapathy Engineering College

**1** 09/2021 - 08/2024

● CGPA: 7.1/10

# Diploma in Electronics and Communication Engineering VMR Polytechnic

**i** 05/2018 - 07/2021

CGPA: 7.5/10

# Board of Secondary Education SSC - Class X ASSISI ENGLISH MEDIUM SCHOOL

**i** 04/2018

● CGPA: 8.3/10

### **PROJECTS**

#### Reinforcement Learning for Mario game

Skills: Python 3, OpenAI Gym, PyTorch, Stable-Baselines3

- Developed an AI model using Reinforcement Learning to play the Super Mario game.
- Super Mario Bros. game, which was released in 1985 for the Nintendo Entertainment System, had 32 levels spanning across 8 worlds.
- Our Artificial Intelligence (AI) Mario Agent successfully cleared one level from each of these 8 worlds.
- CodeWithCharan/Al-Mario

#### Rock-Paper-Scissors with AI

Skills: Python 3, Keras, TensorFlow, OpenCV

- Created a Rock-Paper-Scissors game where you play against an AI opponent.
- Utilized Keras, TensorFlow, and OpenCV to build an AI model capable of recognizing hand gestures.
- Utilized the "SqueezeNet" pre-trained model through Keras.
- Included a step-by-step process for image gathering, training, testing, and playing with the model.
- CodeWithCharan/Rock-Paper-Scissors-Project

# **TECHNICAL SKILLS**

- Programming Languages:
  - Python (Proficient)
  - Java
  - C
- Data Science & Machine Learning:
  - Libraries & Frameworks: TensorFlow, PyTorch, Keras, Scikit-learn, Pandas, NumPy, and Matplotlib
  - Natural Language Processing (NLP): NLTK, spaCy
  - Neural Networks: Convolutional Neural Networks (CNN), Recurrent Neural Networks (RNN)
  - Computer Vision: OpenCV
  - Reinforcement Learning: OpenAI Gym, Deep Q-Network (DQN), Proximal Policy Optimization (PPO)
- Web Development:
  - HTML, CSS, JavaScript
  - Flask
  - Bootstrap
- Databases:
  - MongoDB
  - SQL
- Version Control: Git
- IDEs and other:
  - Visual Studio Code
  - Jupyter Notebook

# **ACHIEVEMENTS**

- In Python, I have earned 5 stars on HackerRank
- In the Kaggle competition, I achieved rank 1896 out of 68761 participants

## **CODING PROFILE**

HackerRank - hackerrank.com/CodeWithCharan Kaggle - kaggle.com/CodeWithCharan

# **CERTIFICATES**

Machine Learning with Python: Show Credential Intro to Machine Learning: Show Credential Intermediate Machine Learning: Show Credential

# **LINKS**

LinkedIn - linkedin.com/in/CodeWithCharan
GitHub - github.com/CodeWithCharan
Portfolio - codewithcharan.github.io/My-Portfolio