SRI CHARAN THOUTAM

Undergraduate Student

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CodeWithCharan

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CodeWithCharan

EDUCATION

B.Tech in Computer Science and Engineering (AI & ML)

Ganapathy Engineering College

i 09/2021 - 08/2024

CGPA: 7.1/10

Diploma in Electronics and Communication Engineering VMR Polytechnic

i 05/2018 - 07/2021

CGPA: 7.5/10

Board of Secondary Education SSC - Class X ASSISI ENGLISH MEDIUM SCHOOL

1 04/2018

CGPA: 8.3/10

PROJECTS

Reinforcement Learning for Mario game

Skills: Python 3, OpenAl Gym, PyTorch, Stable-Baselines3

- Developed an AI model using Reinforcement Learning to play the Super Mario game.
- Super Mario Bros. game, which was released in 1985 for the Nintendo Entertainment System, had 32 levels spanning across 8 worlds.
- Our Artificial Intelligence (AI) Mario Agent successfully cleared one level from each of these 8 worlds.
- CodeWithCharan/Al-Mario

Rock-Paper-Scissors with Al

Skills: Python 3, Keras, TensorFlow, OpenCV

- Created a Rock-Paper-Scissors game where you play against an Al opponent.
- Utilized Keras, TensorFlow, and OpenCV to build an AI model capable of recognizing hand gestures.
- Utilized the "SqueezeNet" pre-trained model through Keras.
- Included a step-by-step process for image gathering, training, testing, and playing with the model.
- CodeWithCharan/Rock-Paper-Scissors-Project

Neural Network SMS Text Classifier

Skills: Python 3, TensorFlow, Keras, NLP, LSTM

- Developed a text classification model for SMS messages, distinguishing between "ham" and "spam."
- Implemented data preprocessing, including text cleaning and stopwords removal.
- Used TensorFlow to build and train the model.
- Utilized an LSTM neural network architecture for text classification.
- Achieved a good accuracy in distinguishing between spam and non-spam messages.
- CodeWithCharan/Neural_Network_SMS_Text_Classifier

TECHNICAL SKILLS

- Programming Languages:
 - Python (Proficient)
 - Java
 - C
- Machine Learning & Deep Learning:
 - Frameworks and Libraries: TensorFlow, PyTorch, Keras, Scikit-learn, Pandas, NumPy, and Matplotlib
 - Natural Language Processing (NLP): NLTK, spaCy
 - Neural Networks: Convolutional Neural Networks (CNN), Recurrent Neural Networks (RNN)
 - Computer Vision: OpenCV
 - Reinforcement Learning: OpenAl Gym/Gymnasium, Deep Q-Network (DQN), Proximal Policy Optimization (PPO)
- Web Development:
 - HTML, CSS, JavaScript
 - Flask
 - Bootstrap
- Databases:
 - MongoDB
 - SQL
- Version Control: Git
- IDEs and other:
 - Visual Studio Code
 - Jupyter Notebook

ACHIEVEMENTS

- In Python, I have earned 5 stars on HackerRank
- In the Kaggle competition, I achieved rank 1896 out of 68761 participants

CODING PROFILE

HackerRank - hackerrank.com/CodeWithCharan Kaggle - kaggle.com/CodeWithCharan

CERTIFICATES

Machine Learning with Python: Show Credential Intro to Machine Learning: Show Credential Intermediate Machine Learning: Show Credential

LINKS

LinkedIn - linkedin.com/in/CodeWithCharan
GitHub - github.com/CodeWithCharan

Portfolio - codewithcharan.github.io/My-Portfolio