

## Python Variables Rules

```
# x = "Hello Itz me"  
# y = 'Hello Itz Me'  
# print(x)  
# print(y)
```

```
# Camel case  
myFruitBasket = "MAngo, Orange"  
# print(myFruitBasket)  
# pascal Case  
MyFruitBasket = "MAngo, Orange2"  
# print(MyFruitBasket)  
# Snake Case  
my_fruit_basket = "MAngo, Orange3"  
# print(my_fruit_basket)
```

```
FRUIT = "Capital Fruit"  
# print(FRUIT)  
fruit = "Small fruit"  
# print(fruit)  
fruit = "last fruit var"  
# print(fruit)
```

```
_my_fruit = "Banana"  
# print(_my_fruit)
```

```
# 2fruit = ""  
# print(2fruit)  
# my-fruit = ""
```

```
# my fruit = ""
```

```
x = y = z = "Apple"  
# print(x)  
# print(y)  
# print(z)
```

```
x, y, z = "Apple", "Orange", "Banana"  
print(x)  
print(y)  
print(z)
```

